

# NUMERICAL CONTROL AND INDUSTRIAL ROBOTICS

- Numerical Control
- Industrial Robotics
- Programmable Logic Controllers

# Numerical Control

A form of programmable automation in which the mechanical actions of a piece of equipment are controlled by a program containing coded alphanumeric data

- The data represent relative positions between a workhead and a workpart
  - Workhead = tool or other processing element
  - Workpart = object being processed
- NC operating principle is to control the motion of the workhead relative to the workpart and to control the sequence in which the motions are carried out

# Components of a Numerical Control System

- *Part program* - the detailed set of commands to be followed by the processing equipment
- *Machine control unit (MCU)* - microcomputer that stores and executes the program by converting each command into actions by the processing equipment, one command at a time
- *Processing equipment* - accomplishes the sequence of processing steps to transform starting workpart into completed part

# NC Coordinate System

- Consists of three linear axes ( $x$ ,  $y$ ,  $z$ ) of Cartesian coordinate system, plus three rotational axes ( $a$ ,  $b$ ,  $c$ )
  - Rotational axes are used to orient workpart or workhead to access different surfaces for machining
  - Most NC systems do not require all six axes

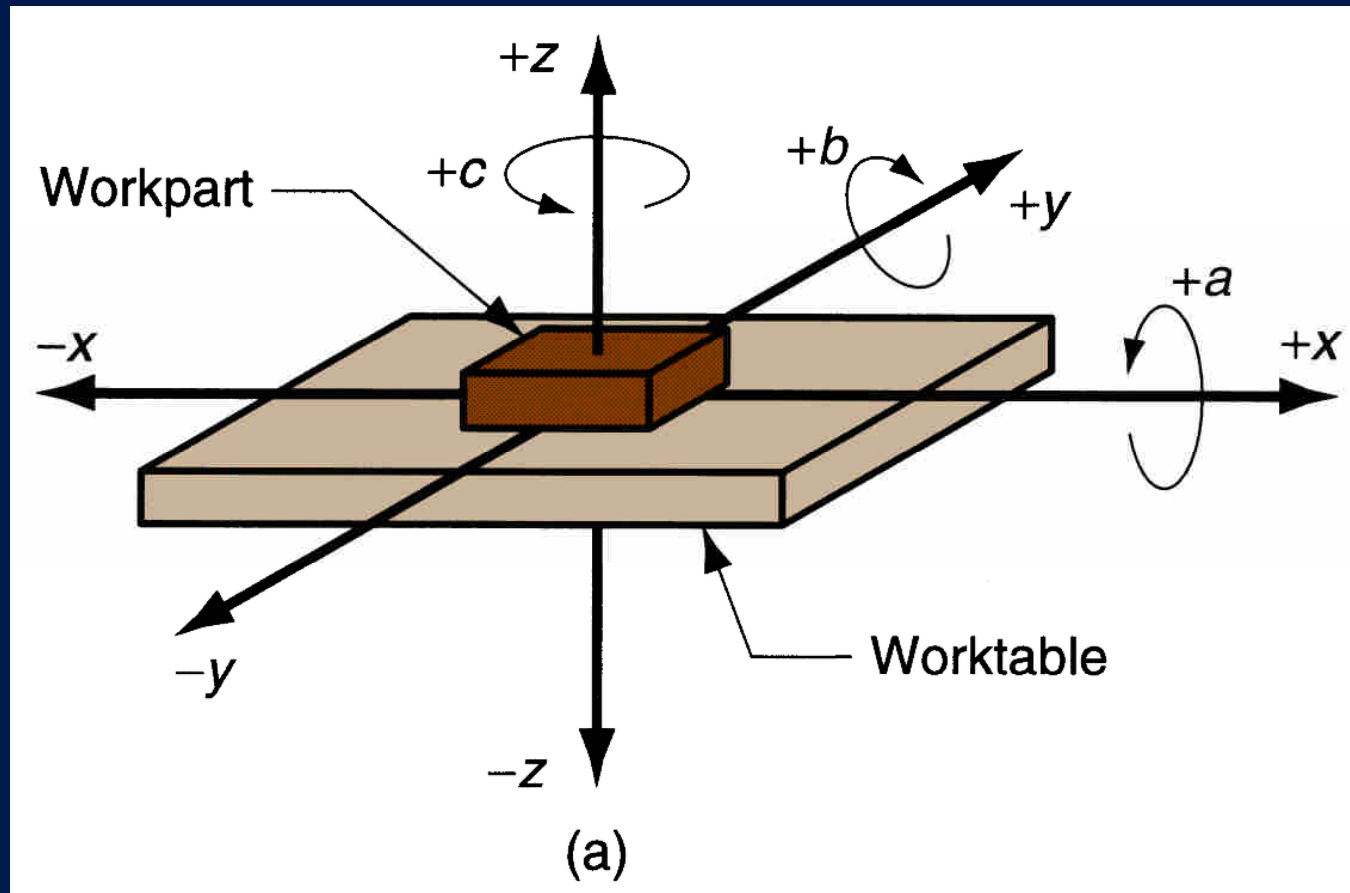


Figure 38.2 - Coordinate systems used in numerical control: (a) for flat and prismatic work

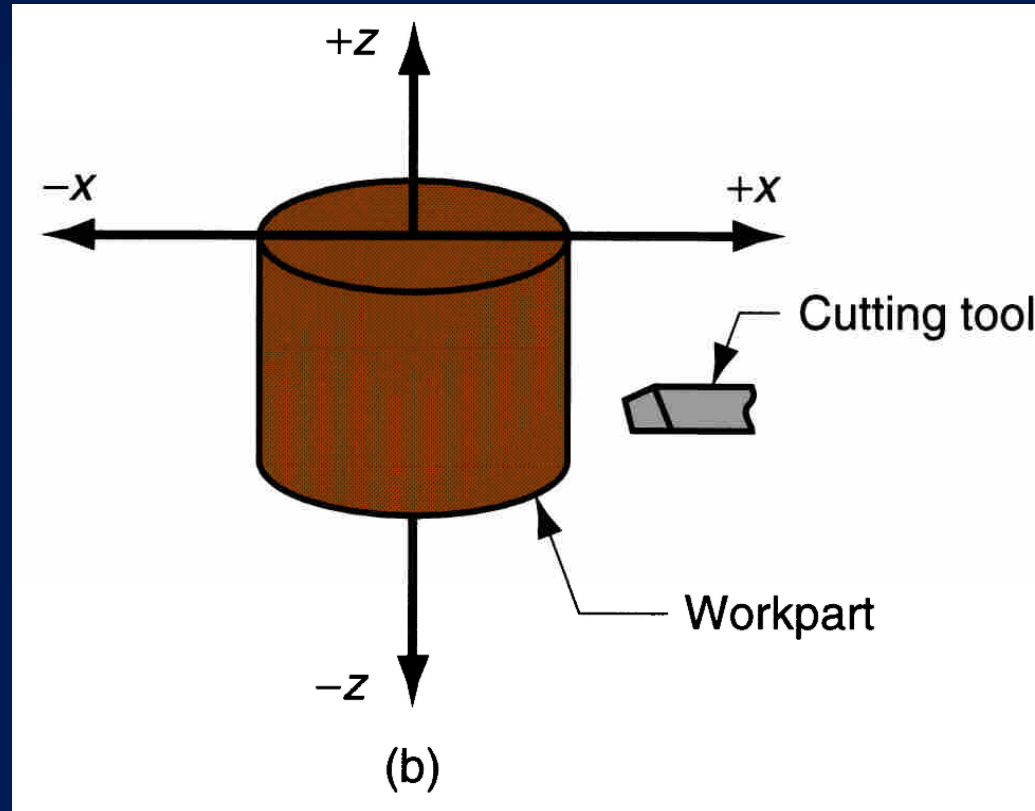


Figure 38.2 - Coordinate systems used in numerical control:  
(b) for rotational work

# NC Motion Control Systems

- Two types:
  1. Point-to-point
  2. Continuous path

# Point-to-Point (PTP) System

Workhead (or workpiece) is moved to a programmed location with no regard for path taken to get to that location

- Once the move is completed, some processing action is accomplished by the workhead
  - Examples: drilling or punching a hole
- Thus, the part program consists of a series of point locations at which operations are performed
- Also called *positioning systems*



# Continuous Path (CP) System

Continuous simultaneous control of more than one axis, thus controlling path followed by tool relative to part

- Permits tool to perform a process while axes are moving, enabling the system to generate angular surfaces, two-dimensional curves, or 3-D contours in the workpart
  - Examples: many milling and turning operations, flame cutting
- Also called *contouring* in machining operations

## Two Types of Positioning

- *Absolute positioning*
  - Locations are always defined with respect to origin of axis system
- *Incremental positioning*
  - Next location is defined relative to present location

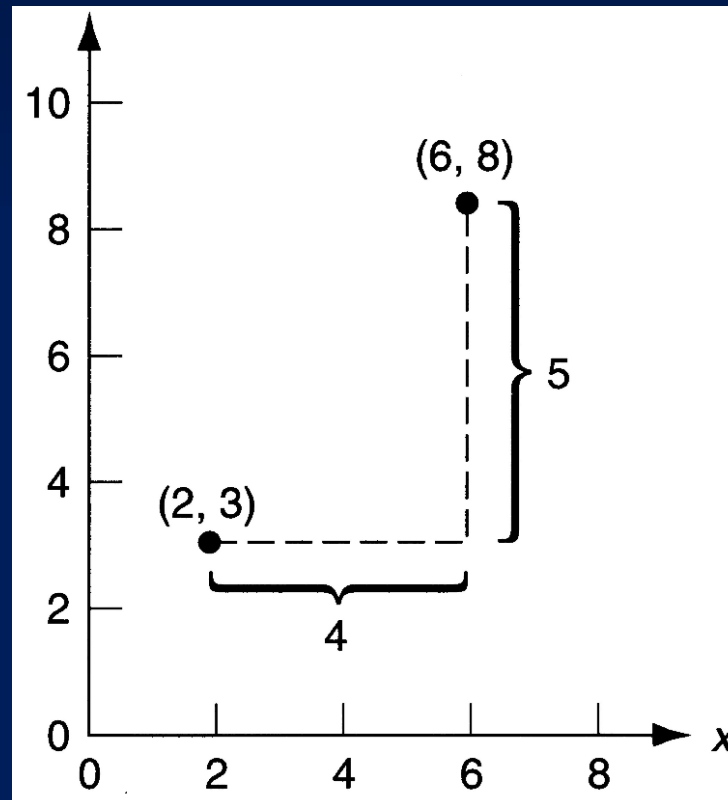


Figure 38.3 - Absolute vs. incremental positioning. The workhead is presently at point (2,3) and is to be moved to point (6,8). In absolute positioning, the move is specified by  $x = 6$ ,  $y = 8$ ; while in incremental positioning, the move is specified by  $x = 4$ ,  $y = 5$

# NC Positioning System

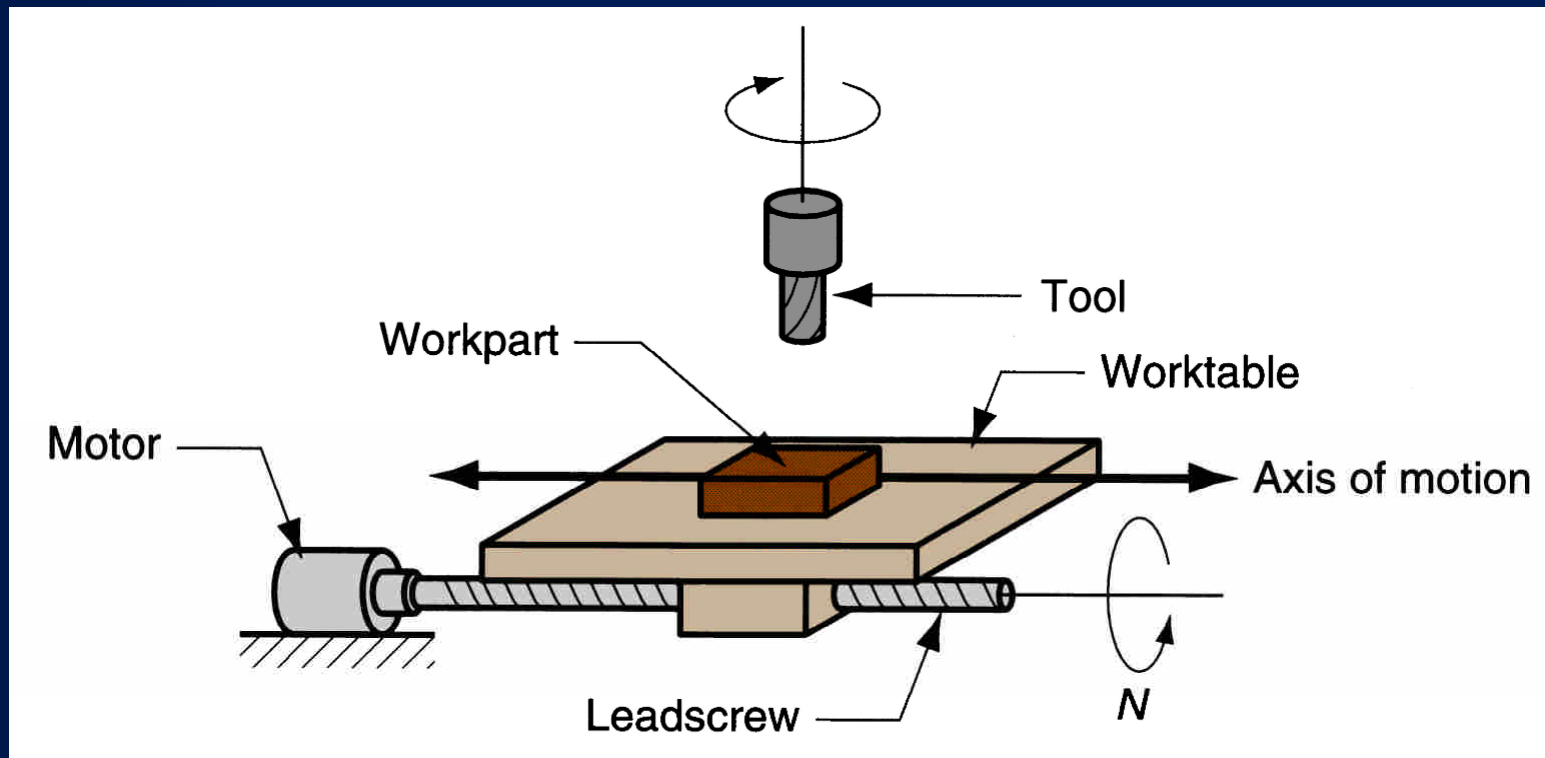


Figure 38.4 - Motor and leadscrew arrangement in a NC positioning system

# NC Positioning System

Converts the coordinates specified in the NC part program into relative positions and velocities between tool and workpart during processing

- Leadscrew pitch  $p$  - table is moved a distance equal to the pitch for each revolution
- Table velocity (e.g., feed rate in machining) is set by the RPM of leadscrew
- To provide x-y capability, a single-axis system is piggybacked on top of a second perpendicular axis

## Two Basic Types of Control in NC

- *Open loop system*
  - Operates without verifying that the actual position is equal to the specified position
- *Closed loop control system*
  - Uses feedback measurement to verify that the actual position is equal to the specified location

# Precision in Positioning

- Three critical measures of precision in positioning:
  1. Control resolution
  2. Accuracy
  3. Repeatability

# Control Resolution (CR)

Defined as the distance separating two adjacent control points in the axis movement

- Control points are sometimes called *addressable points* because they are locations along the axis to which the worktable can be directed to go
- CR depends on:
  - Electromechanical components of positioning system
  - Number of bits used by controller to define axis coordinate location



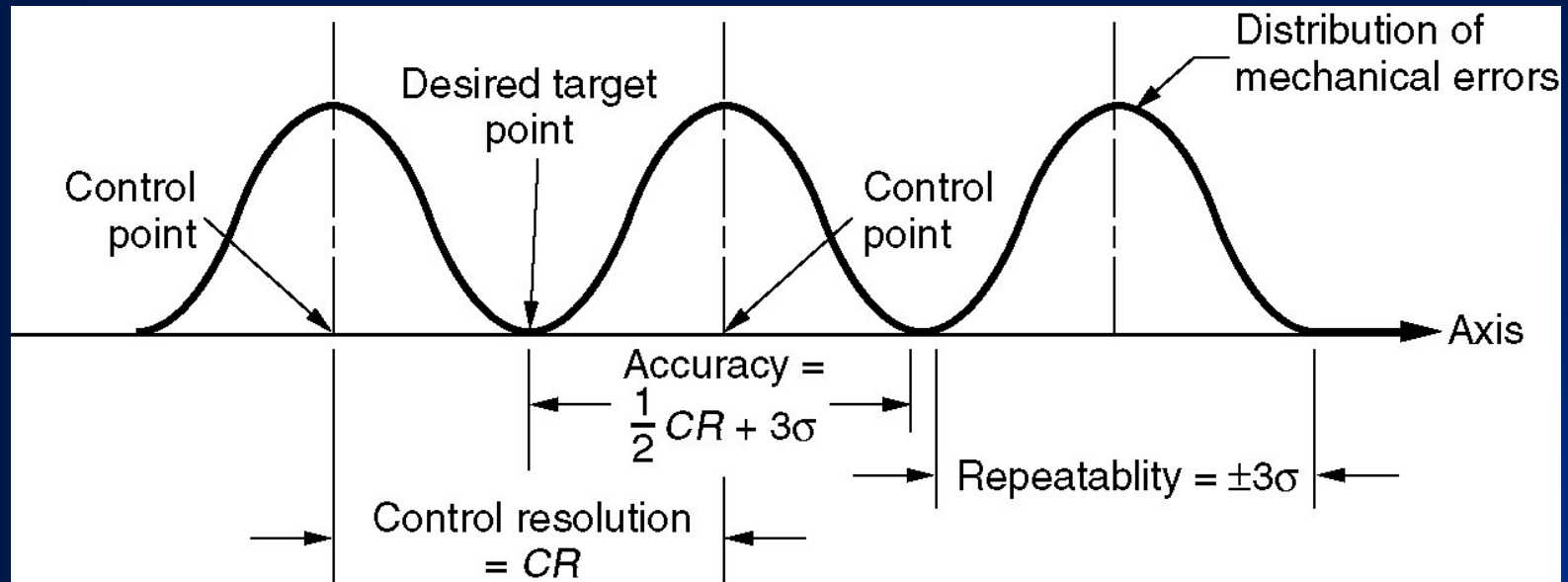


Figure 38.7 - A portion of a linear positioning system axis, with showing control resolution, accuracy, and repeatability

# Statistical Distribution of Mechanical Errors

- When a positioning system is directed to move to a given control point, the capability to move to that point is limited by mechanical errors
  - Errors are due to a variety of inaccuracies and imperfections, such as play between leadscrew and worktable, gear backlash, and deflection of machine components
- It is assumed that the errors form an unbiased normal distribution with mean = 0 and that the standard deviation  $\sigma$  is constant over axis range

# Accuracy in a Positioning System

Maximum possible error that can occur between desired target point and actual position taken by system

- For one axis:

$$\text{Accuracy} = 0.5 CR + 3\sigma$$

where  $CR$  = control resolution; and  $\sigma$  = standard deviation of the error distribution

# Repeatability

Capability of a positioning system to return to a given control point that has been previously programmed

- Repeatability of any given axis of a positioning system can be defined as the range of mechanical errors associated with the axis

$$\text{Repeatability} = \pm 3\sigma$$

# NC Part Programming Techniques

1. Manual part programming
  2. Computer-assisted part programming
  3. CAD/CAM- assisted part programming
  4. Manual data input
- Common features:
    - Points, lines, and surfaces of the workpart must be defined relative to NC axis system
    - Movement of the cutting tool must be defined relative to these part features

# Manual Part Programming

Uses basic numerical data and special alphanumeric codes to define the steps in the process

- Suited to simple point-to-point machining jobs, such as drilling operations

# Manual Part Programming: Example

- Example command for drilling operation:

*n010 x70.0 y85.5 f175 s500*

where *n*-word (n010) = a sequence number; *x*- and *y*-words = *x* and *y* coordinate positions (*x* = 70.0 mm and *y* = 85.5 mm), and *f*-word and *s*-word = feed rate and spindle speed (feed rate = 175 mm/min, spindle speed = 500 rev/min)

- Complete part program consists of a sequence of commands

# Computer-Assisted Part Programming

- Uses a high-level programming language
  - Suited to programming of more complex jobs
  - First NC part programming language was *APT* = Automatically Programmed Tooling
  - In APT, part programming is divided into two basic steps:
    1. Definition of part geometry
    2. Specification of tool path and operation sequence



# APT Geometry Statements

- Part programmer defines geometry of workpart by constructing it of basic geometric elements such as points, lines, planes, circles, and cylinders

- Examples:

P1 = POINT/25.0, 150.0

L1 = LINE/P1, P2

where P1 is a point located at  $x = 25$  and  $y = 150$ ,  
and L1 is a line through points P1 and P2

- Similar statements are used to define circles, cylinders, and other geometry elements

## APT Motion Statements: Point-to-Point (PTP)

- Specification of tool path accomplished with APT motion statements
  - Example statement for point-to-point operation:  
GOTO/P1
- Directs tool to move from current location to P1
  - P1 has been defined by a previous APT geometry statement

## APT Motion Statements (CP)

- Use previously defined geometry elements such as lines, circles, and planes.
  - Example command:  
GORGT/L3, PAST, L4
- Directs tool to go right (GORGT) along line L3 until it is positioned just past line L4
  - L4 must be a line that intersects L3

# CAD/CAM-Assisted Part Programming

Takes computer-assisted part programming further by using a CAD/CAM system to interact with programmer as part program is being prepared

- In conventional use of APT, program is written and then entered into the computer for processing
  - Programming errors may not be detected until computer processing
- With CAD/CAM, programmer receives immediate visual verification as each statement is entered
  - Errors can be corrected immediately rather than after entire program has been written

## Manual Data Input (MDI)

Machine operator enters part program at the machine

- Involves use of a CRT display with graphics capability at machine tool controls
  - NC part programming statements are entered using a menu-driven procedure that requires minimum training of machine tool operator
- Because MDI does not require a staff of NC part programmers, MDI is a way for small machine shops to economically implement NC

# Applications of Numerical Control

- Operating principle of NC applies to many operations
  - There are many industrial operations in which the position of a workhead must be controlled relative to the part or product being processed
- Two categories of NC applications:
  1. Machine tool applications
  2. Non- machine tool applications

# Machine Tool Applications

- NC is widely used for machining operations such as turning, drilling, and milling
- NC has motivated the development of *machining centers*, which change their own cutting tools to perform a variety of machining operations under NC
- Other NC machine tools:
  - Grinding machines
  - Sheet metal pressworking machines
  - Tube bending machines
  - Thermal cutting processes

## Non-Machine Tool Applications

- *Tape laying* machines and *filament winding* machines for composites
- *Welding* machines, both arc welding and resistance welding
- *Component insertion* machines in electronics assembly
- *Drafting* machines
- *Coordinate measuring machines* for inspection



## Benefits of NC Relative to Manually Operated Equipment

- Reduced non-productive time which results in shorter cycle times
- Lower manufacturing lead times
- Simpler fixtures
- Greater manufacturing flexibility
- Improved accuracy
- Reduced human error

# Industrial Robotics

An *industrial robot* is a general purpose programmable machine that possesses certain anthropomorphic features

- The most apparent anthropomorphic feature of an industrial robot is its mechanical arm, or manipulator
- Robots can perform a variety of tasks such as loading and unloading machine tools, spot welding automobile bodies, and spray painting
- Robots are typically used as substitutes for human workers in these tasks

# Robot Anatomy

- An industrial robot consists of a mechanical manipulator and a controller to move it and perform other related functions
  - The *mechanical manipulator* consists of joints and links to position and orient the end of the manipulator relative to its base
  - The *controller* operates the joints in a coordinated fashion to execute a programmed work cycle

Figure 38.8 -

The manipulator of a  
modern industrial  
robot

(photo courtesy of  
Adept Technology,  
Inc.)



# Manipulator Joints and Links

- A robot joint is similar to a human body joint
  - It provides relative movement between two parts of the body
- Typical industrial robots have five or six joints
  - Manipulator joints: classified as linear or rotating
  - Each joint moves its output link relative to its input link
  - Coordinated movement of joints gives the robot its ability to move, position, and orient objects

# Manipulator Design

- Robot manipulators can usually be divided into two sections:
  - Arm-and-body assembly - function is to *position* an object or tool
  - Wrist assembly - function is to properly *orient* the object or tool
- There are typically three joints associated with the arm-and-body assembly, and two or three joints associated with the wrist

# Manipulator Wrist

- The wrist is assembled to the last link in any of these arm-and-body configurations
- The SCARA is sometimes an exception because it is almost always used for simple handling and assembly tasks involving vertical motions
  - A wrist is not usually present at the end of its manipulator
  - Substituting for the wrist on the SCARA is usually a gripper to grasp components for movement and/or assembly

# End Effectors

The special tooling that connects to the robot's wrist to perform the specific task

- Two general types:
  1. Tools - used for a processing operation
    - Applications: spot welding guns, spray painting nozzles, rotating spindles, heating torches, assembly tools
  2. Grippers - designed to grasp and move objects
    - Applications: part placement, machine loading and unloading, and palletizing



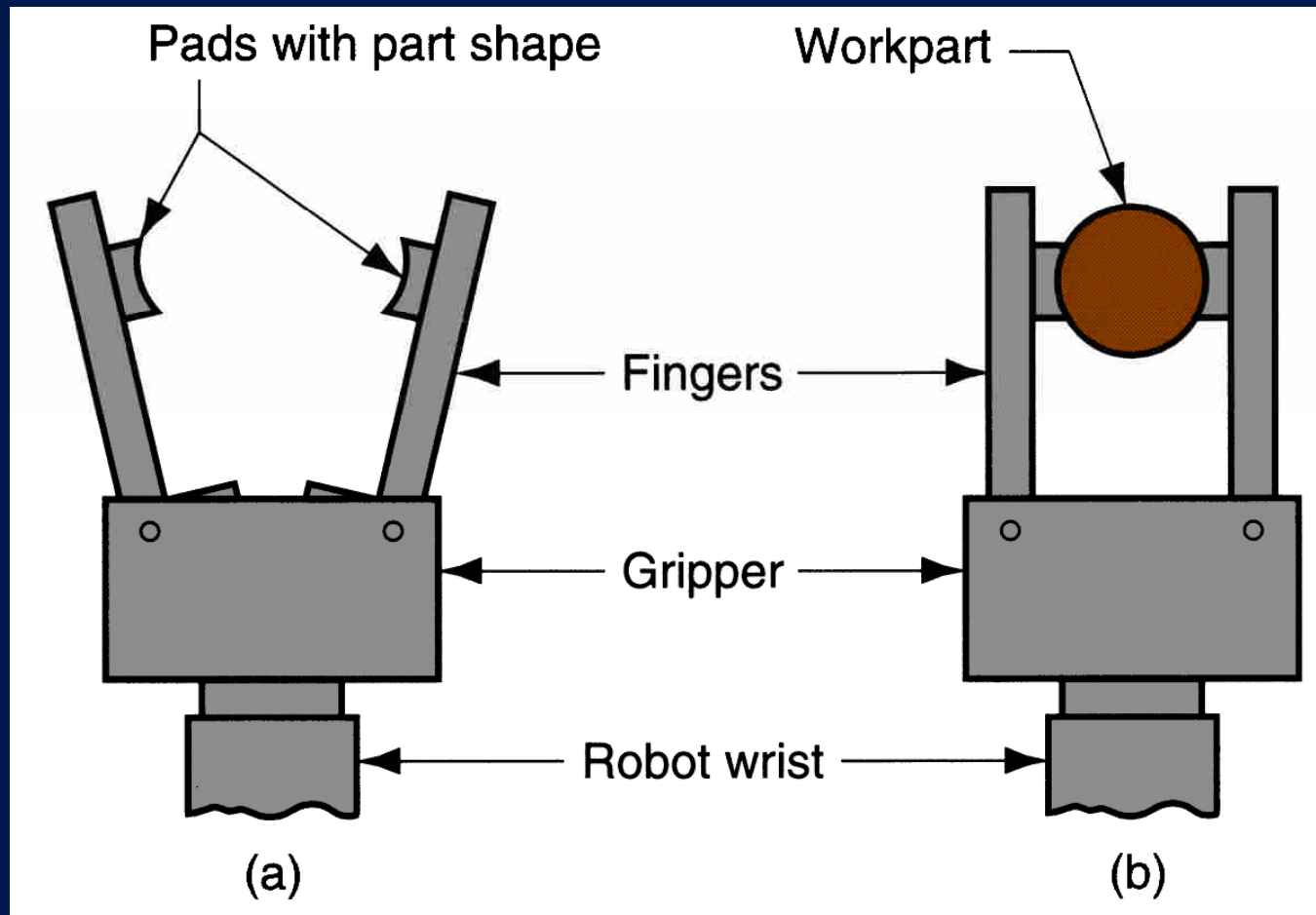


Figure 38.10 - A robot gripper:  
(a) open and (b) closed to grasp a workpart

# Robot Programming

- Robots execute a stored program of instructions which define the sequence of motions and positions in the work cycle
  - Much like a NC part program
- In addition to motion instructions, the program may include commands for other functions such as:
  - Interacting with external equipment
  - Responding to sensors
  - Processing data

## Two Basic Teach Methods in Robot Programming

1. *Leadthrough programming* - "teach-by-showing" in which manipulator is moved through the sequence of positions in the work cycle and the controller records each position in memory for subsequent playback
2. *Computer programming languages* – robot program is prepared at least partially off-line for subsequent downloading to computer

## Where Should Robots be Used in the Workplace?

- Work environment is hazardous for humans
- Work cycle is repetitive
- The work is performed at a stationary location
- Part or tool handling is difficult for humans
- Multi-shift operation
- Long production runs and infrequent changeovers
- Part positioning and orientation are established at the beginning of work cycle, since most robots cannot see

# Applications of Industrial Robots

- Three basic categories:
  1. Material handling
  2. Processing operations
  3. Assembly and inspection

# Programmable Logic Controller (PLC)

Microcomputer-based device that uses stored instructions in programmable memory to implement logic, sequencing, timing, counting, and arithmetic control functions, through digital or analog input/output modules, for controlling various machines and processes

- Introduced around 1969 in response to specifications proposed by General Motors Corporation
  - Controls manufacturers saw a commercial opportunity, and today PLCs are an important industrial controls technology

## Why PLCs are Important

- Many automated systems operate by turning on and off motors, switches, and other devices to respond to conditions and as a function of time
- These devices use binary variables that have two possible values, 1 or 0, which means ON or OFF, object present or not present, high or low voltage
- Common binary devices used in industrial control: limit switches, photodetectors, timers, control relays, motors, solenoids, valves, clutches, and lights
- Some devices send a signal in response to a physical stimulus, while others respond to an electrical signal

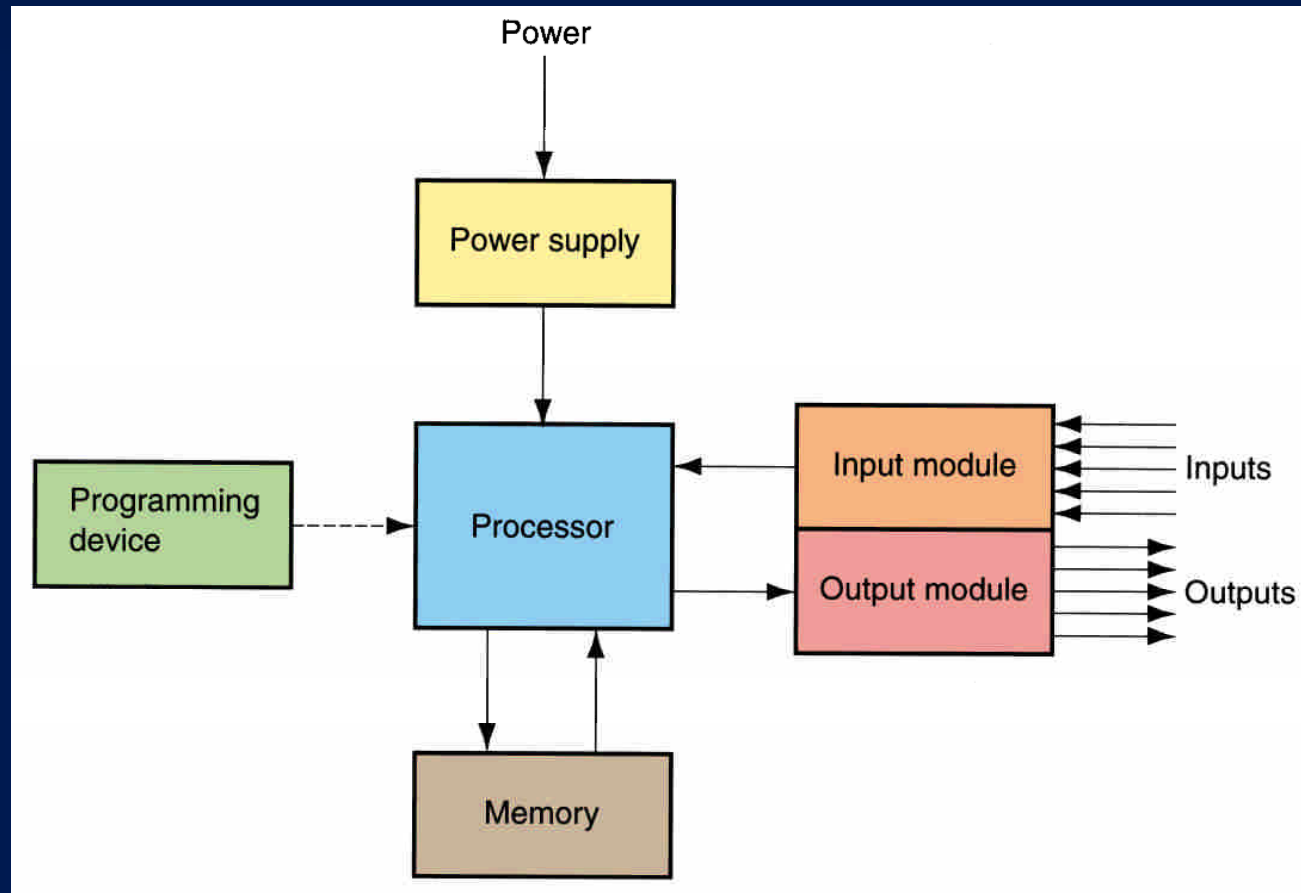


Figure 38.12 - Major components of a programmable logic controller



# PLC Programming

- Most common control instructions include logical operations, sequencing, counting, and timing
- Many control applications require additional instructions for analog control, data processing, and computations
- A variety of PLC programming languages have been developed, ranging from ladder logic diagrams to structured text