

# GRINDING AND OTHER ABRASIVE PROCESSES

- Grinding
- Related Abrasive Process

# Abrasive Machining

Material removal by action of hard, abrasive particles usually in the form of a bonded wheel

- Generally used as finishing operations after part geometry has been established by conventional machining
- Grinding is most important abrasive processes
- Other abrasive processes: honing, lapping, superfinishing, polishing, and buffing

# Why Abrasive Processes are Important

- Can be used on all types of materials
- Some can produce extremely fine surface finishes, to  $0.025\text{ }\mu\text{m}$  ( $1\text{ }\mu\text{-in}$ )
- Some can hold dimensions to extremely close tolerances

# Grinding

Material removal process in which abrasive particles are contained in a bonded grinding wheel that operates at very high surface speeds

- Grinding wheel usually disk-shaped and precisely balanced for high rotational speeds

# The Grinding Wheel

- Consists of abrasive particles and bonding material
  - Abrasive particles accomplish cutting
  - Bonding material holds particles in place and establishes shape and structure of wheel

# Grinding Wheel Parameters

- Abrasive material
- Grain size
- Bonding material
- Wheel grade
- Wheel structure

# Abrasive Material Properties

- High hardness
- Wear resistance
- Toughness
- Friability - capacity to fracture when cutting edge dulls, so a new sharp edge is exposed

# Traditional Abrasive Materials

- *Aluminum oxide* ( $\text{Al}_2\text{O}_3$ ) - most common abrasive
  - Used to grind steel and other ferrous high-strength alloys
- *Silicon carbide* ( $\text{SiC}$ ) - harder than  $\text{Al}_2\text{O}_3$  but not as tough
  - Used on aluminum, brass, stainless steel, some cast irons and certain ceramics



## Newer Abrasive Materials

- *Cubic boron nitride* (cBN) – very hard, very expensive
  - Suitable for steels
  - Used for hard materials such as hardened tool steels and aerospace alloys (e.g., Ni-based alloys)
- *Diamond* – Even harder, very expensive
  - Occur naturally and also made synthetically
  - Not suitable for grinding steels
  - Used on hard, abrasive materials such as ceramics, cemented carbides, and glass

# Hardness of Abrasive Materials

<u>Abrasive material</u>	<u>Knoop hardness</u>
Aluminum oxide	2100
Silicon carbide	2500
Cubic boron nitride	5000
Diamond (synthetic)	7000

# Grain Size

- Small grit sizes produce better finishes
- Larger grit sizes permit larger material removal rates
- Harder work materials require smaller grain sizes to cut effectively
- Softer materials require larger grit sizes

# Measurement of Grain Size

- Grit size is measured using a screen mesh procedure
  - Smaller grit sizes indicated by larger numbers in the screen mesh procedure and vice versa
  - Grain sizes in grinding wheels typically range between 8 (very coarse) and 250 (very fine)

# Bonding Material Properties

- Must withstand centrifugal forces and high temperatures
- Must resist shattering during shock loading of wheel
- Must hold abrasive grains rigidly in place for cutting yet allow worn grains to be dislodged so new sharp grains are exposed

# Wheel Structure

Refers to the relative spacing of abrasive grains in wheel

- In addition to abrasive grains and bond material, grinding wheels contain air gaps or pores
- Volumetric proportions of grains, bond material, and pores can be expressed as:

$$P_g + P_b + P_p = 1.0$$

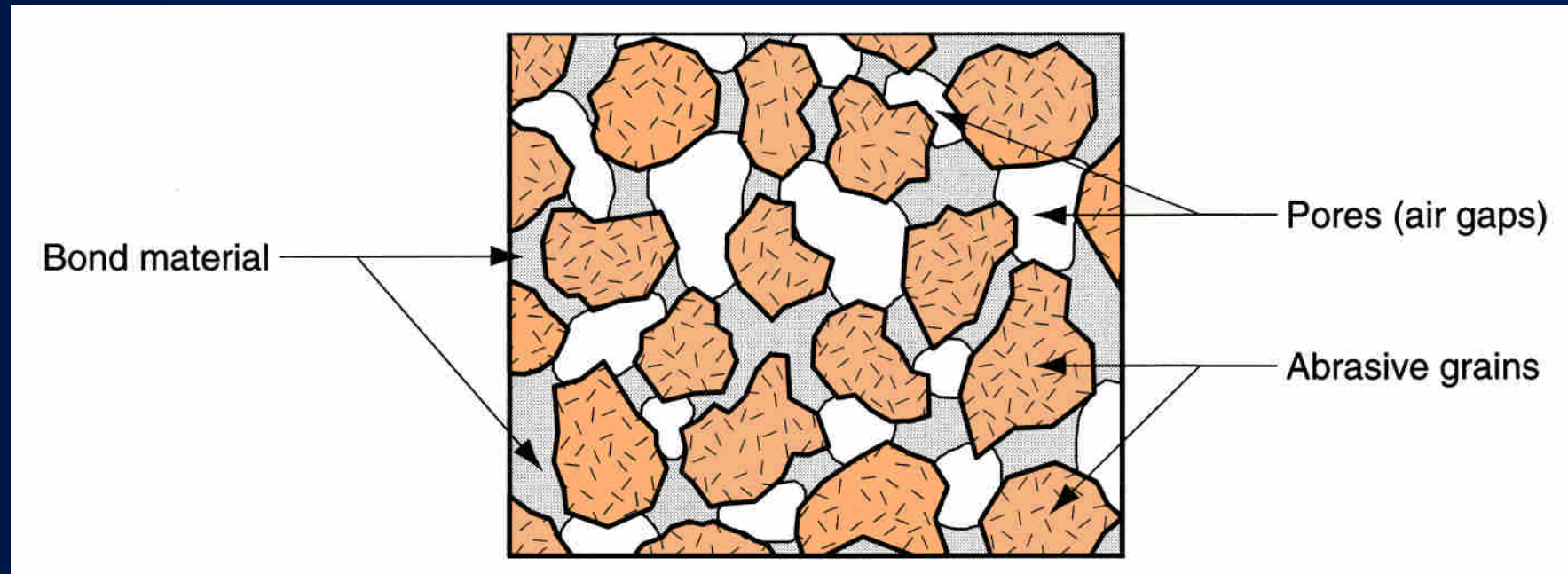


Figure 25.1 - Typical structure of a grinding wheel

# Wheel Structure

- Measured on a scale that ranges between "open" and "dense."
  - Open structure means  $P_p$  is relatively large and  $P_g$  is relatively small - recommended when clearance for chips must be provided
  - Dense structure means  $P_p$  is relatively small and  $P_g$  is larger - recommended to obtain better surface finish and dimensional control



# Wheel Grade

Indicates bond strength in retaining abrasive grits during cutting

- Depends on amount of bonding material in wheel structure ( $P_b$ )
- Measured on a scale ranging between soft and hard
  - Soft" wheels lose grains readily - used for low material removal rates and hard work materials
  - Hard wheels retain grains - used for high stock removal rates and soft work materials

# Grinding Wheel Specification

- Standard grinding wheel marking system used to designate abrasive type, grit size, grade, structure, and bond material
  - Example: A-46-H-6-V
- Also provides for additional identifications for use by grinding wheel manufacturers

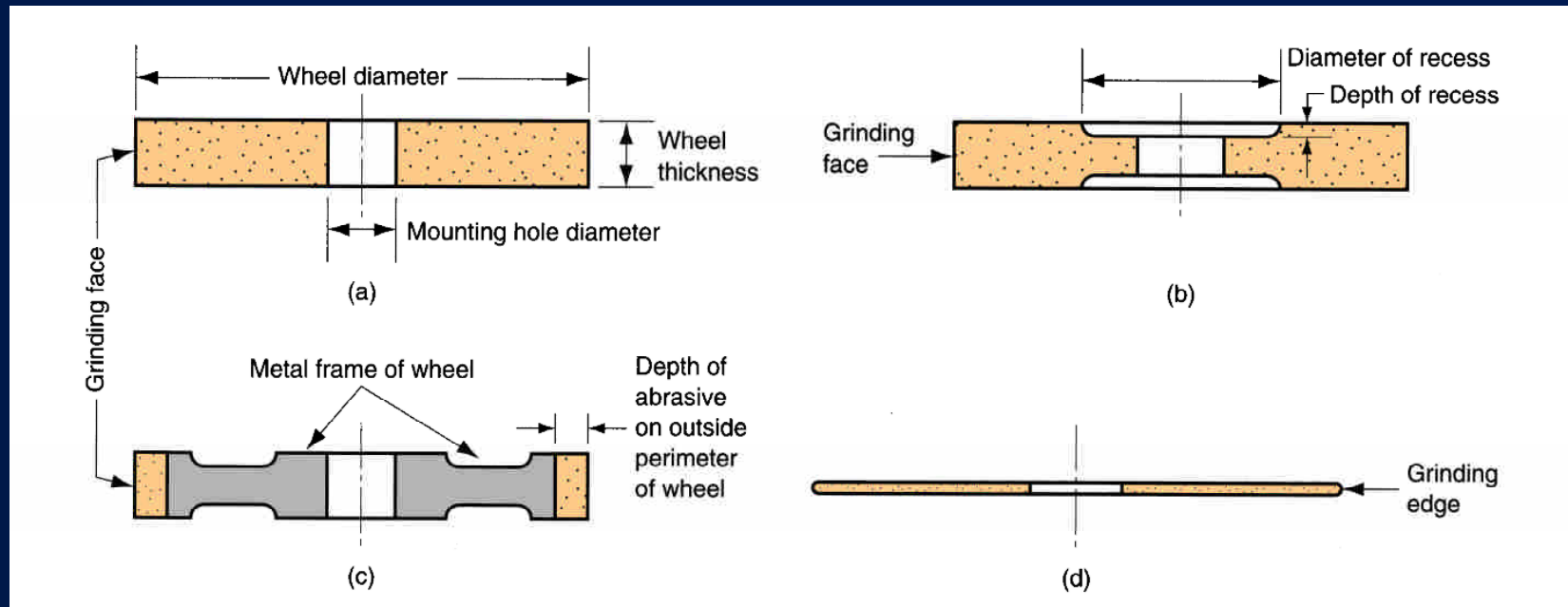


Figure 25.2 - Some of the standard grinding wheel shapes:  
 (a) straight, (b) recessed two sides, (c) metal wheel frame with abrasive bonded to outside circumference, (d) abrasive cut- off wheel

# Surface Finish

- Most grinding is performed to achieve good surface finish
- Best surface finish is achieved by:
  - Small grain sizes
  - Higher wheel speeds
  - Denser wheel structure = more grits per wheel area

## Why Specific Energy in Grinding is High

- *Size effect* - small chip size causes energy to remove each unit volume of material to be significantly higher - roughly 10 times higher
- Individual grains have extremely negative rake angles, resulting in low shear plane angles and high shear strains
- Not all grits are engaged in actual cutting

## Three Types of Grain Action

- *Cutting* - grit projects far enough into surface to form a chip - material is removed
- *Plowing* - grit projects into work, but not far enough to cut - instead, surface is deformed and energy is consumed, but no material is removed
- *Rubbing* - grit contacts surface but only rubbing friction occurs, thus consuming energy, but no material is removed

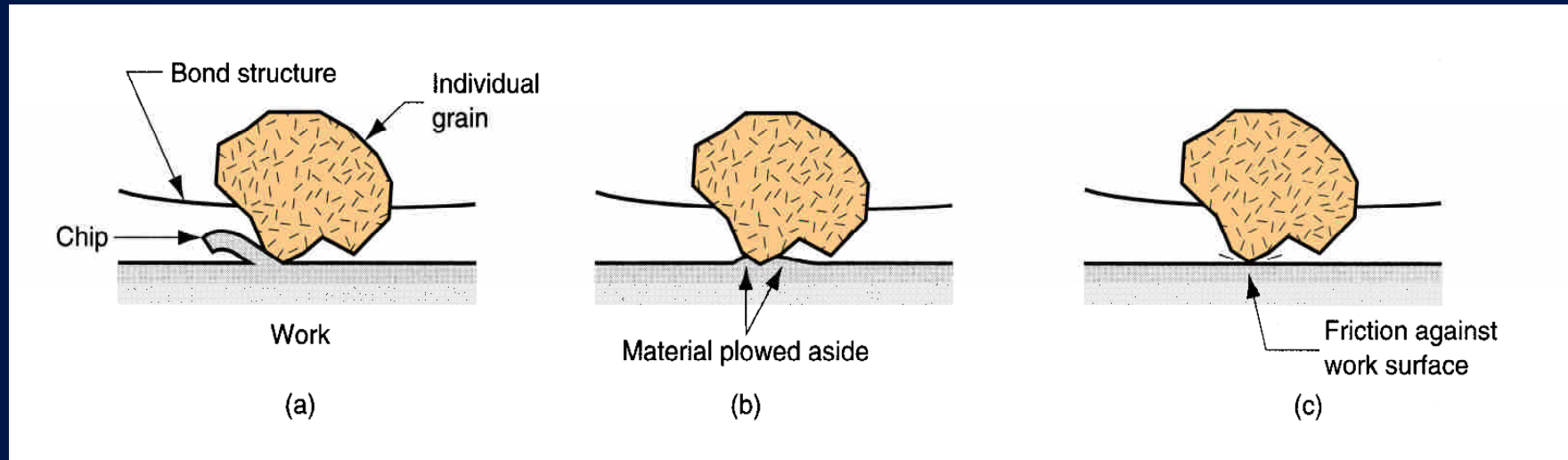


Figure 25.4 - Three types of grain action in grinding:  
(a) cutting, (b) plowing, and (c) rubbing

# Temperatures at the Work Surface

- Grinding is characterized by high temperatures and high friction, and most of the energy remains in the ground surface, resulting in high work surface temperatures
- Damaging effects include:
  - Surface burns and cracks
  - Metallurgical damage immediately beneath the surface
  - Softening of the work surface if heat treated
  - Residual stresses in the work surface



# How to Reduce Work Surface Temperatures

- Decrease infeed (depth of cut)  $d$
- Reduce wheel speed  $v$
- Reduce number of active grits per square inch on the grinding wheel  $C$
- Increasing work speed  $v_w$
- Use a cutting fluid

# Causes of Wheel Wear - 1

*Grain fracture* - when a portion of the grain breaks off, but the rest remains bonded in the wheel

- Edges of the fractured area become new cutting edges
- Tendency to fracture is called *friability*

## Causes of Wheel Wear - 2

*Attritious wear* - dulling of individual grains, resulting in flat spots and rounded edges

- Analogous to tool wear in conventional cutting tool
- Caused by similar mechanisms including friction, diffusion, and chemical reactions

## Causes of Wheel Wear - 3

*Bond fracture* - the individual grains are pulled out of the bonding material

- Depends on wheel grade, among other factors
- Usually occurs because grain has become dull due to attritious wear, and resulting cutting force becomes excessive

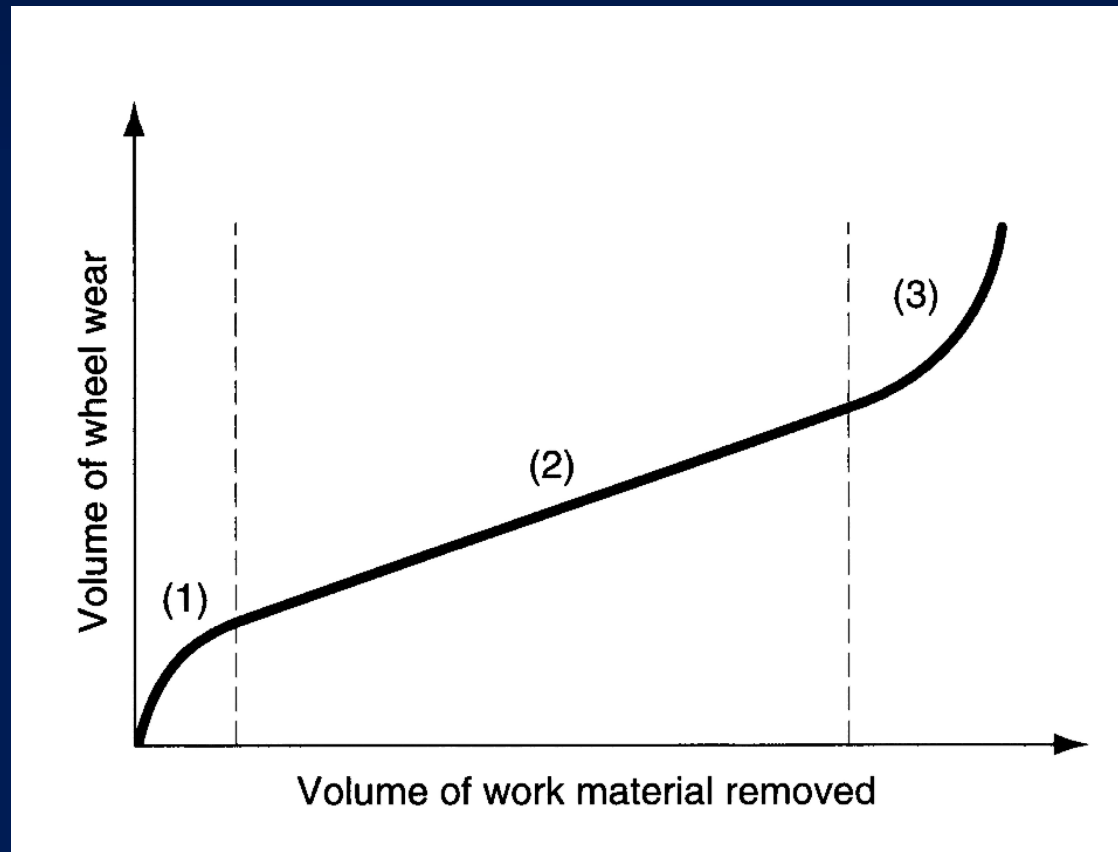


Figure 25.5 - Typical wear curve of a grinding wheel. Wear is conveniently plotted as a function of volume of material removed, rather than as a function of time (based on [13])

# Grinding Ratio

Indicates slope of the wheel wear curve

$$GR = \frac{V_w}{V_g}$$

where  $GR$  = grinding ratio;  $V_w$  = volume of work material removed; and  $V_g$  = corresponding volume of grinding wheel worn

## Dressing the Wheel

*Dressing* - accomplished by rotating disk, abrasive stick, or another grinding wheel held against the wheel being dressed as it rotates

- Functions:
  - Breaks off dulled grits to expose new sharp grains
  - Removes chips clogged in the wheel
- Accomplished by a rotating disk, an abrasive stick, or another grinding wheel operating at high speed, held against the wheel being dressed as it rotates
- Required when wheel is in third region of wear curve

# Truing the Wheel

*Truing* - use of a diamond-pointed tool fed slowly and precisely across wheel as it rotates

- Very light depth is taken (0.025 mm or less) against the wheel
- Not only sharpens wheel, but restores cylindrical shape and insures straightness across outside perimeter
  - Although dressing sharpens, it does not guarantee the shape of the wheel



## Application Guidelines - I

- To optimize surface finish, select
  - Small grit size and dense wheel structure
  - Use higher wheel speeds ( $v$ ) and lower work speeds ( $v_w$ )
  - Smaller depths of cut ( $d$ ) and larger wheel diameters ( $D$ ) will also help
- To maximize material removal rate, select
  - Large grit size
  - More open wheel structure
  - Vitrified bond

## Application Guidelines - II

- For grinding steel and most cast irons, select
  - Aluminum oxide as the abrasive
- For grinding most nonferrous metals, select
  - Silicon carbide as the abrasive
- For grinding hardened tool steels and certain aerospace alloys, choose
  - Cubic boron nitride as the abrasive
- For grinding hard abrasive materials such as ceramics, cemented carbides, and glass, choose
  - Diamond as the abrasive

## Application Guidelines - III

- For soft metals, choose
  - Large grit size and harder grade wheel
- For hard metals, choose
  - Small grit size and softer grade wheel

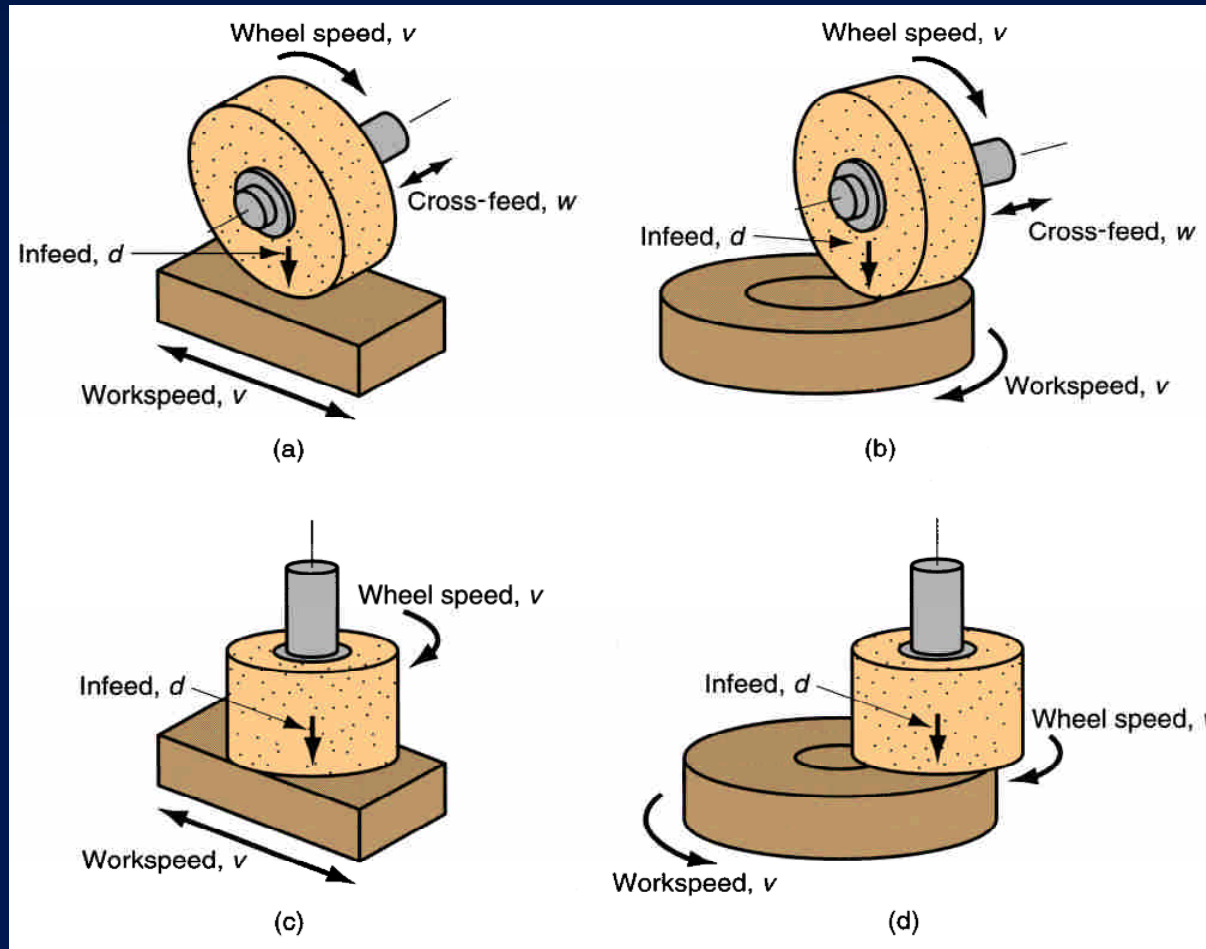


Figure 25.7 - Four types of surface grinding: (a) horizontal spindle with reciprocating worktable, (b) horizontal spindle with rotating worktable, (c) vertical spindle with reciprocating worktable, and (d) vertical spindle with rotating worktable

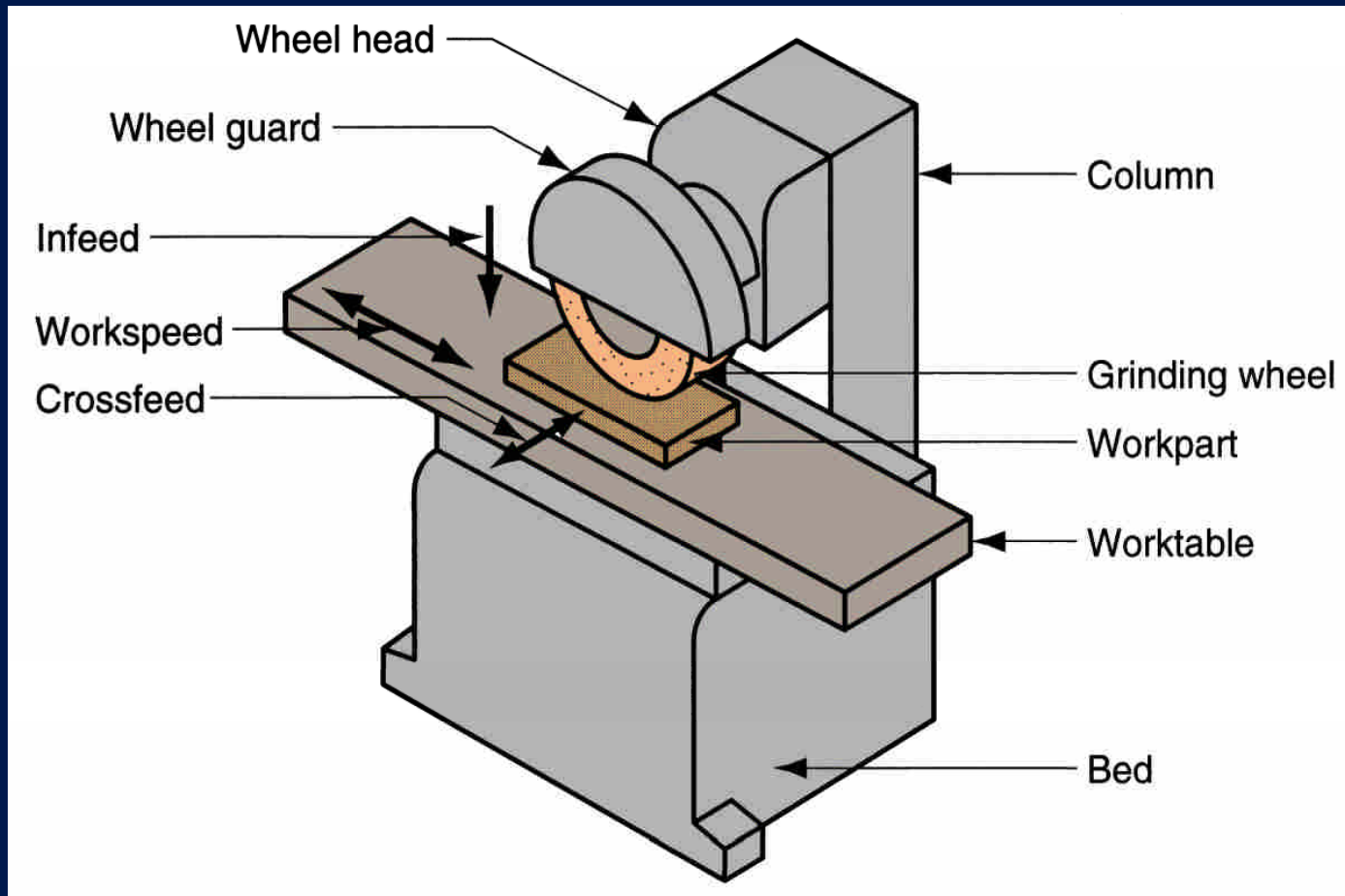


Figure 25.8 - Surface grinder with horizontal spindle and reciprocating worktable (most common grinder type)

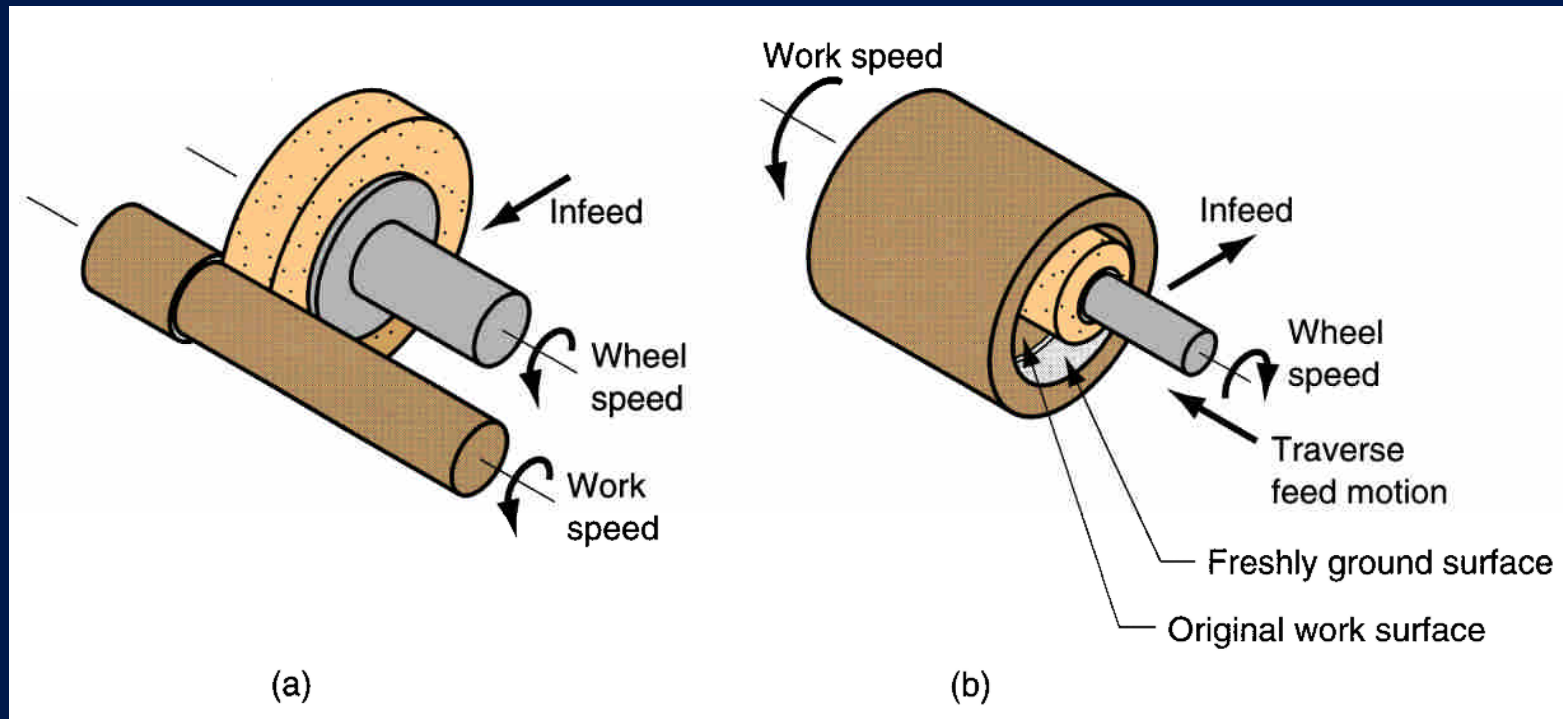


Figure 25.9 - Two types of cylindrical grinding:  
(a) external, and (b) internal

# Centerless Grinding

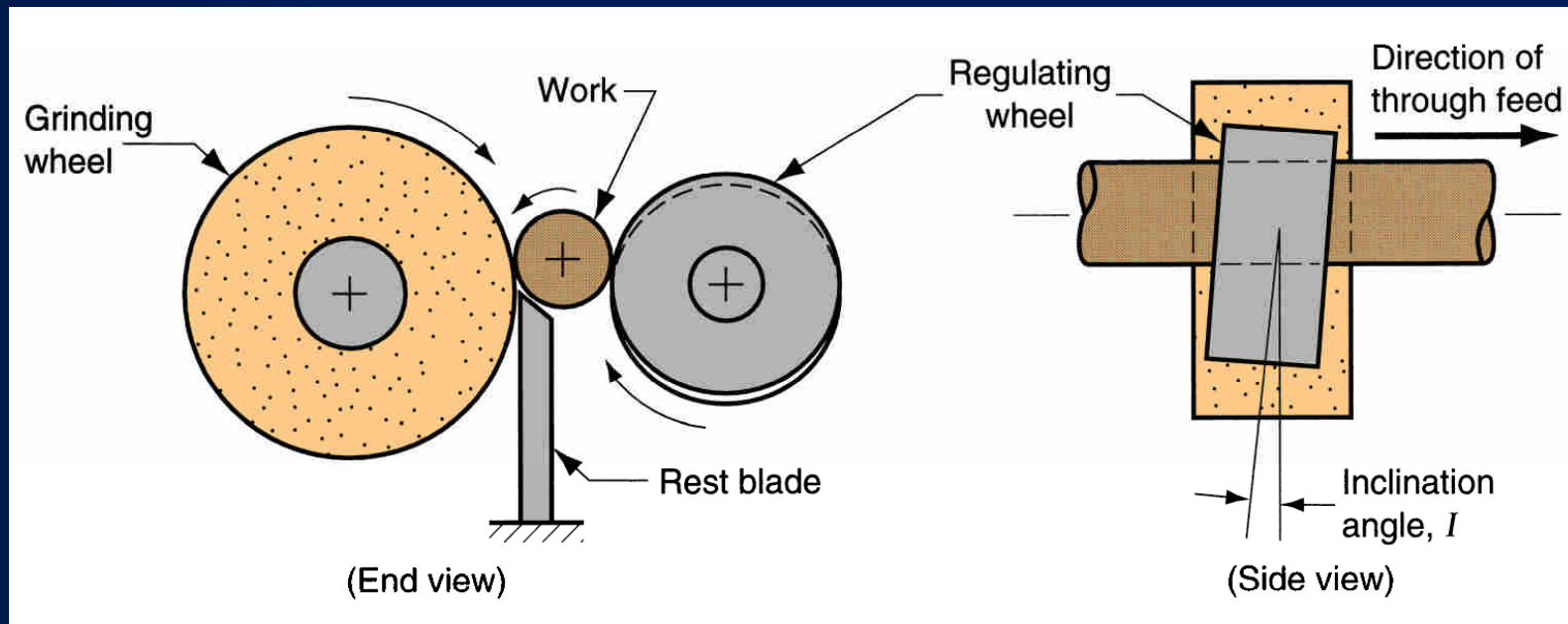


Figure 25.11 - External centerless grinding

# Creep Feed Grinding

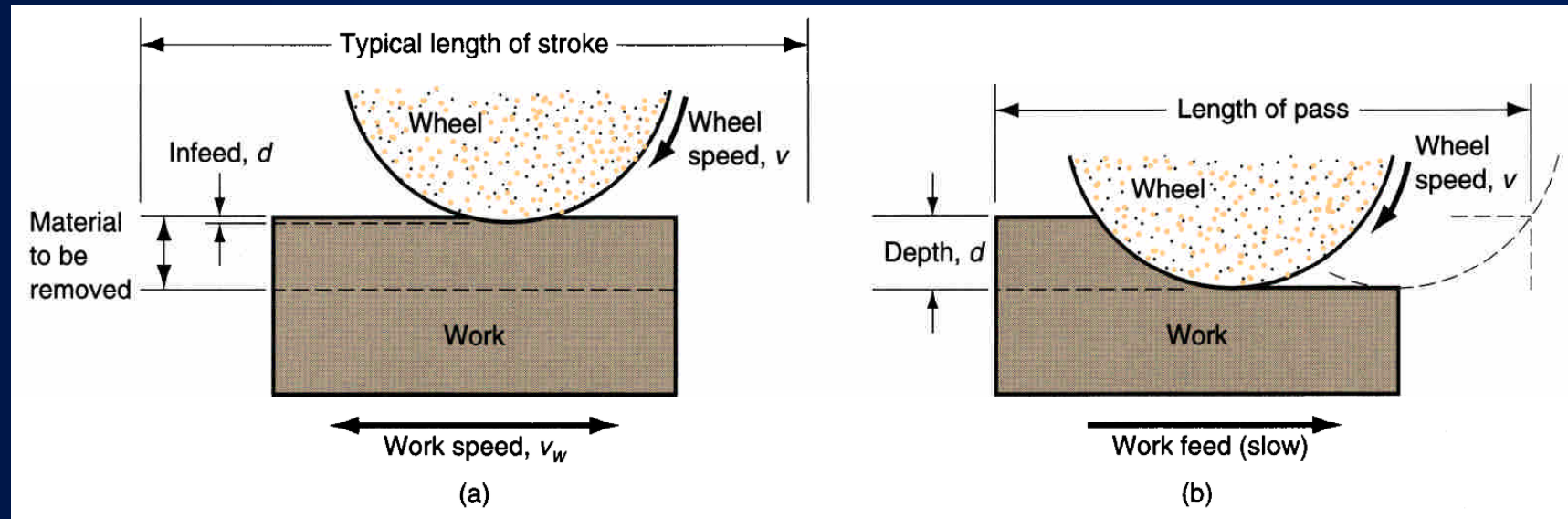


Figure 25.13 - Comparison of (a) conventional surface grinding and (b) creep feed grinding



## Creep Feed Grinding

- Depths of cut 1000 to 10,000 times greater than in conventional surface grinding
- Feed rates reduced by about the same proportion
- Material removal rate and productivity are increased in creep feed grinding because the wheel is continuously cutting
- In conventional surface grinding, wheel is engaged in cutting for only a portion of the stroke length

# Honing

Abrasive process performed by a set of bonded abrasive sticks using a combination of rotational and oscillatory motions

- Common application is to finish the bores of internal combustion engines
- Grit sizes range between 30 and 600
- Surface finishes of  $0.12\text{ }\mu\text{m}$  (5  $\mu\text{-in}$ ) or better
- Creates a characteristic cross-hatched surface that retains lubrication

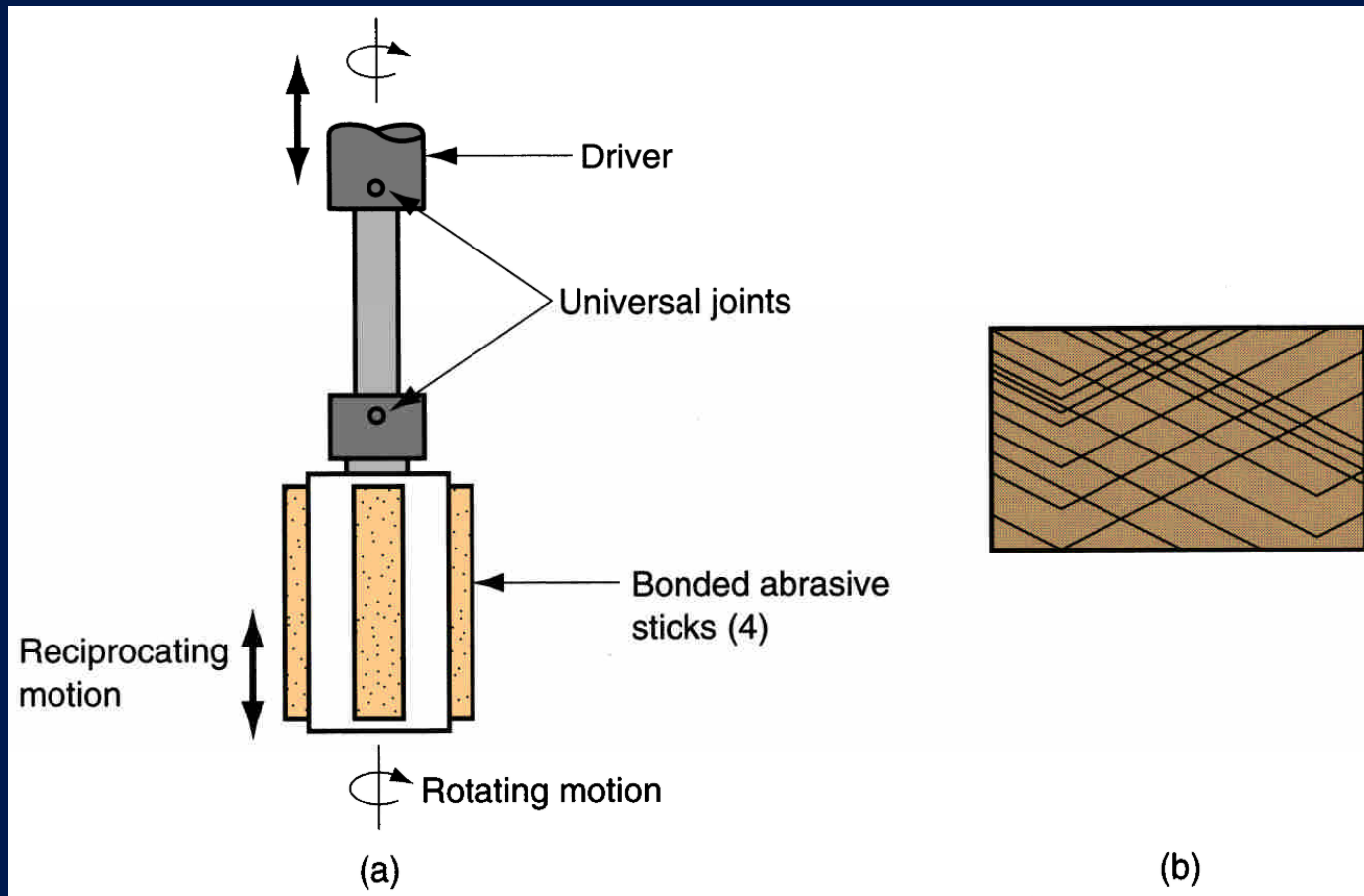


Figure 25.16 - The honing process: (a) the honing tool used for internal bore surface, and (b) cross-hatched surface pattern created by the action of the honing tool

# Lapping

Uses a fluid suspension of very small abrasive particles between workpiece and lap (tool)

- *Lapping compound* - fluid with abrasives, general appearance of a chalky paste
- Typical grit sizes between 300 to 600
- Applications: optical lenses, metallic bearing surfaces, gages

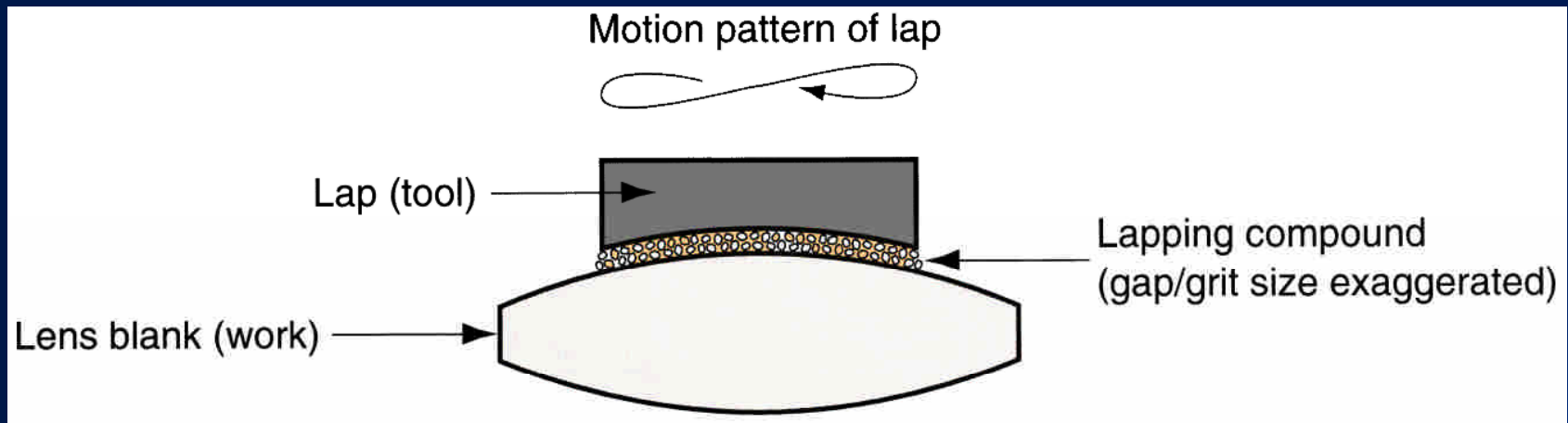


Figure 25.17 - The lapping process in lens-making

# Superfinishing

Similar to honing - uses bonded abrasive stick pressed against surface and reciprocating motion

- Differences with honing:
  - Shorter strokes
  - Higher frequencies
  - Lower pressures between tool and surface
  - Smaller grit sizes

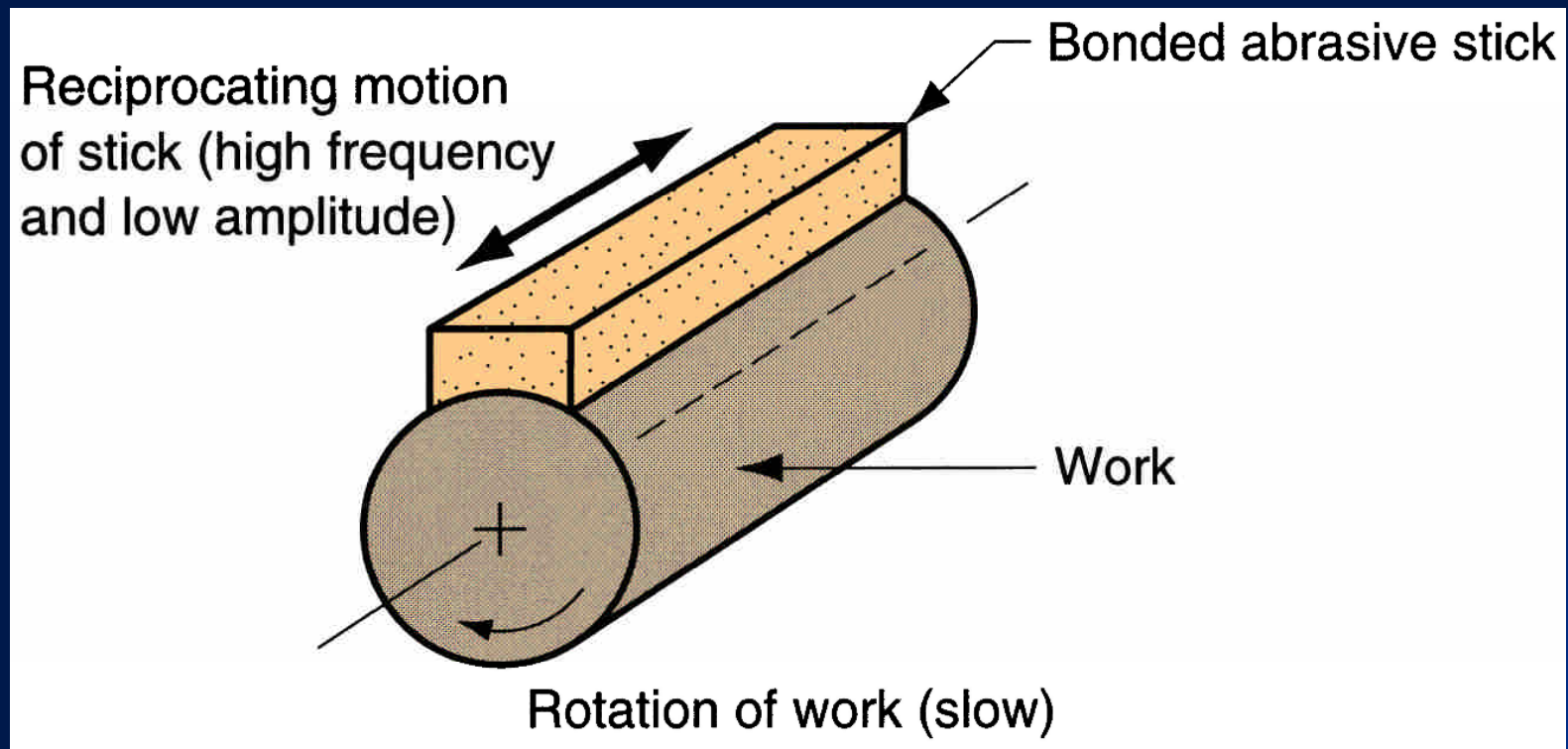


Figure 25.18 - Superfinishing on an external cylindrical surface