Exercise 1:

Draw the graph generated by the following code:

```
void main() {
    if((fork() || fork()) && !(fork())))
        fork();
}
```

2.

Exercise 2:

Giving the following program:

The following questions are independent

- a) What are the possible outputs?
- b) We add the following statements:

```
Line 7 : wait(0) ;
Line 8 : wait(0) ;
```

- What are the possible outputs? Justify your answer.
- c) Now, we add the following statements:

```
Line 7 : write(p[1],&x,sizeof(int));
Line 8 : write(p[1],&x,sizeof(int));
Line 12 : read(p[0],&x,sizeof(int));
Line 17 : read(p[0],&x,sizeof(int));
```

- What are the possible outputs? Justify your answer.
- d) We add also the following:

```
Line 7 : write(p[1],&x,sizeof(int));
Line 12 : read(p[0],&x,sizeof(int));
Line 17 : read(p[0],&x,sizeof(int));
Line 19 : write(p[1],&x,sizeof(int));
```

• What are the possible outputs? Justify your answer.

Exercise 3:

- 1. Write a program that creates N child processes. The child processes shared a pipe of communication, and behave according to the following:
 - The child processes with even id (i.e., 0th process, 2th process...) are producers of messages: each one wait a time t before writing in the pipe the character 'a' and do the same indefinitely.
 - The child processes with odd order (1th process, 3th process...) are consumers of messages: each one wait a time t before reading from the pipe character by character and in indefinitely manner.

3. pipe(p); 4. if(fork()){ printf("A\n"); 5. 6. if (fork() { 7. // Ligne 7 8. // Ligne 8 9. printf("B\n"); 10. 11. else{ 12. // Ligne 12 13. printf("C\n"); 14. 15. 16. else{ 17. // Ligne 17 printf("D\n"); 18. 19. // Ligne 19 20. }

int p[2], x = 1;

void main(){

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2. Now, suppose that the writers are faster than readers. Rewrite the program such that the pipe does not contain more than M characters (i.e., if the pipe contains M characters, no any process can write in it). The readers can read from pipe as usual.

P.S: think of the way to communicate the variant number of characters inside the pipe between processes (i.e., the reader and writer processes must be up to date regarding the contents of the pipe).

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