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Morgan James Publishing, United States, 2008. Paperback. Condition: New. Language: English . Brand New Book. The definitive guide for anyone with a game idea who wants to know how to get it published from a Game Design Manager at Wizards of the Coast, the world s largest tabletop hobby game company. Do you have an idea for a board game, card game, role-playing game or tabletop game? Have you ever wondered how to get it published? For many years Brian...

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- Authored by Brian Tinsman
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