Create a GWT project by adding the files needed like Google plugin or eclipse. Design the application using the usual development cycle. Build the virtual design and add user interface components. Next determine keyboard and mouse events. Maintain one code base for multiple browser implementations. Leveraging your Java IDE’s features such as refactoring and code completion. Define the visual style in CSS. Set the class attributes on HTML elements programmatically. Change styles dynamically. Include static elements, such as image files. Compile your client-side Java code into JavaScript. Test in production mode in GWT complier.