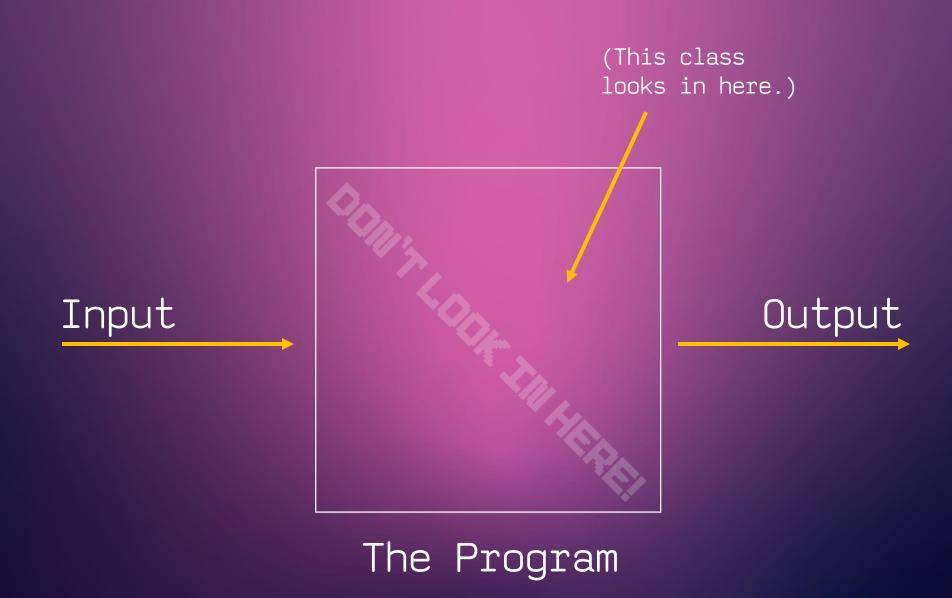
CMPSC 100

Python Basics



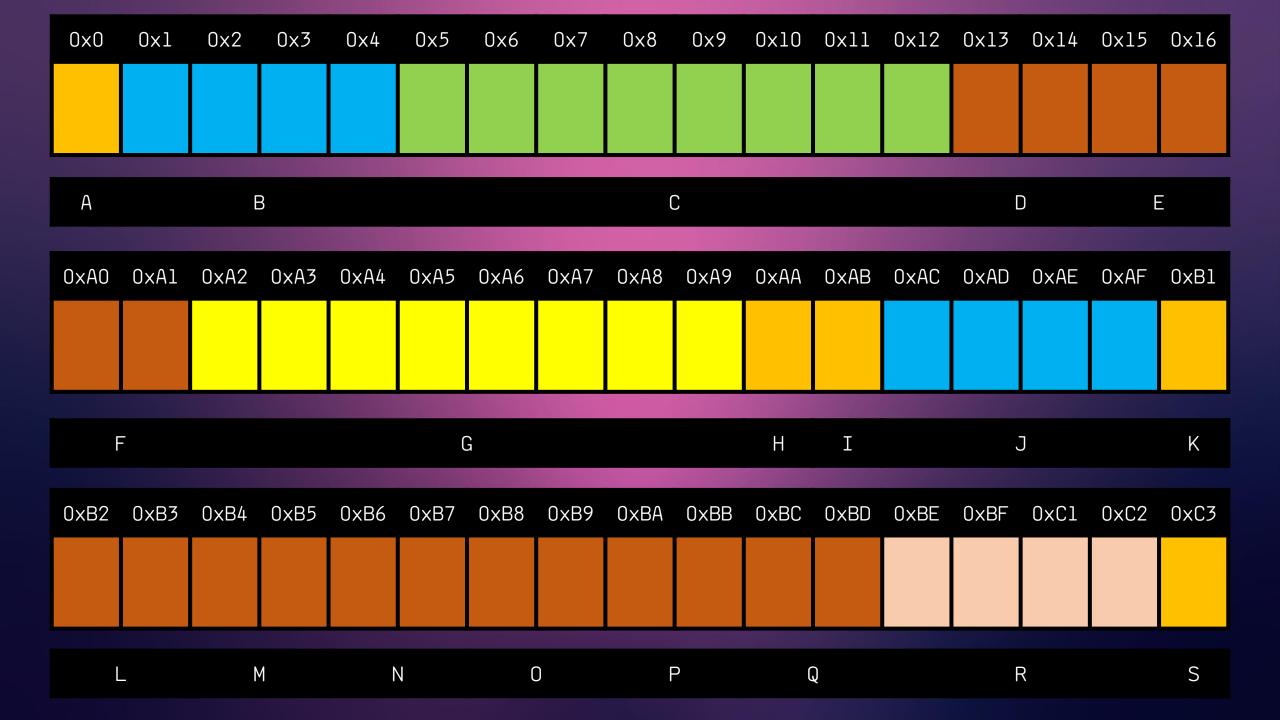
COURSE INFORMATION

- Terminal/Python basics quiz posted
- We will discuss Week 0 grading when I finish it
 - I'm starting today
- Assignment for Week 1 posted to #assignments
- Don't forget that this week we manifest the groups fully

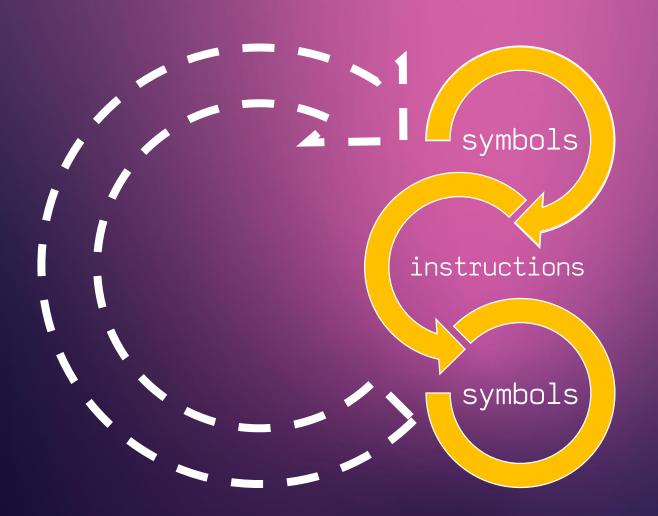


ASSIGNMENTS AND VARIABLES





PROGRAMMING IS...



RULE #1: OPERATIONS ARE DONE BY EXPRESSIONS

Can be:

Both values and expressions

Represent data types

• Values:

2, 3.14, "Ulysses"

Produce values or are purely expressions

• Operations: 2+2, 22/7, print("Hello, Ulysses!")

A function

RULE #2: VALUES MUST BE STORED BY ASSIGNMENT

I will refer to this as "single equal"

In Python = always

means assignment

RULE #2A: VARIABLES HAVE NAMING RULES

Rules

Must start with a letter or __
Can contain, but must not start with, numbers
Names can only contain letters, numbers and __
Names are <u>case sensitive</u>, meaning:

banana, bAnAnA, and BANANA are all <u>different</u>

RULE #2A: VARIABLES HAVE NAMING RULES

LEGAL

_total number_of_cats Claw5 m3owZ

ILLEGAL

#hashtag
5alive
\$dollars
number of dogs

RULE #2A': PYTHON HAS RESERVED WORDS

and

as

assert

break

class

continue

def

del

elif

else

except

finally

False

for

from

global

if

import

in

is

lambda

Nonlocal

None

not

or

pass

raise

return

True

try

With

while

yield

There's no reason to memorize these.

So, don't.

RULE 3: THERE ARE THREE PRIMARY DATA TYPES

Integer

whole
"counting"
numbers, incl.
negatives.

any decimal up to 15 places

Floating point

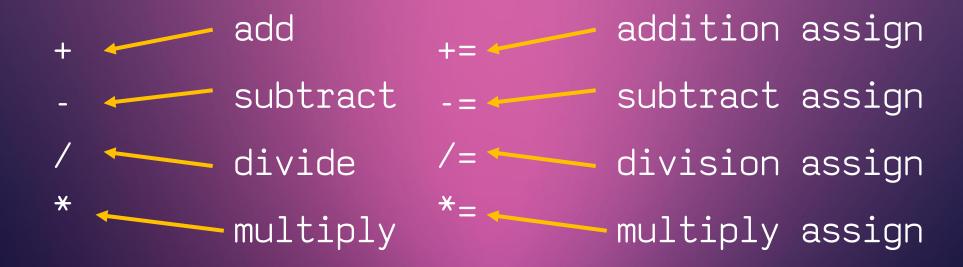
3.141592653589793

String

"3.141592653589793..."

Theoretically infinite group of characters and symbols

RULE 4: UARIOUS EXPRESSIONS USE OPERATORS



RULE 4: VARIOUS EXPRESSIONS USE OPERATORS

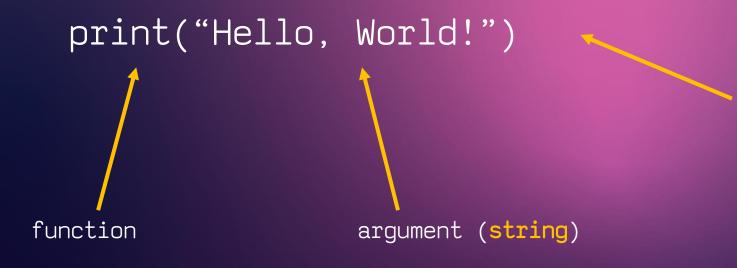
```
a = 3
b = 2
```

```
print(a)
```

> 5

RULE #5: EXPRESSIONS CAN BE FUNCTIONS

The traditional first program in any language:



Caveat:

Some functions don't evaluate to anything. print() merely <u>prints</u> the value of a string to the screen.

(So, assigning it doesn't necessarily mean much.)

RULE #5A: FUNCTIONS CAN RETURN VALUES THO

To request user input, use the input() function:

```
response = input("Tell me something:")

function

argument (string);
the argument serves as a prompt
```