

Python Foundations Continued

Why Python?

- very common scripting language
 - quick to write and test
 - slower to run compared to compiled languages
- easy to learn!
 - English-like syntax
- hard to learn!
 - English-like syntax
 - overloaded operations by default
- convenient
 - precoded packages and libraries with added functionality
- very flexible
 - multiple ways to do the same thing

Topics covered by Chapter 2

low-level language	Spyder	floating point
high-level language	IPython console	bool
interpreted language	shell	None
compiled language	program (script)	operator
source code	command (statement)	expression
machine code	object	value
Python	type	shell prompt
integrated development environment (IDE)	scalar object	variable
Anaconda	non-scalar object	binding
	literal	assignment

Topics covered by Chapter 2

reserved word	strings	Unicode
comment (in code)	overloaded operator	iteration (looping)
straight-line program	repetition operator	pseudocode
branching program	type checking	while loop
conditional	indexing	hand simulation
indentation (in Python)	slicing	break
nested statement	type conversion	for loop
compound expression	(casting)	tuple
constant time	formatted string	range
computational complexity	expression	in operator
conditional expression	input	PEP 8 style guide

Group Activity

Group the terms by these categories:

1. About programming languages
2. Related to Calculations
3. Related to Control
4. Misc.

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Why do we care about Calculation and Control?

Algorithms in Python

- contain **calculations** and **control statements**
- ^{^^^} doing ^{^^^}flow of execution, checking, skipping, finishing
- Can you identify the calculations and control statements?

An algorithm is like a recipe from a cookbook:

1. Put custard mixture over heat.
2. Stir.
3. Dip spoon in custard.
4. Remove spoon and run finger across back of spoon.
5. If clear path is left, remove custard from heat and let cool.
6. Otherwise repeat.

First Spec Lab

Number comparisons



number-comparison-starter

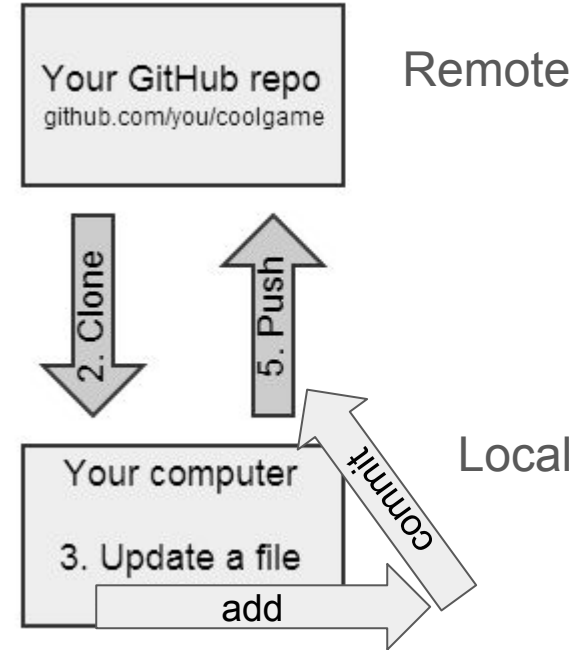
Technical Goals

- **Clone** a **repo** and update a **remote repo** using **git**
- **locally** load the **virtual environment**
- receive **Gatorgrade** report
- construct an **algorithm** using python fundamentals
- write **markdown** with correct formatting
- read and correct **linting** errors

Dealing with Repos on GitHub (GH)

A repository (or **repo**) that is on GH is a set of files that is stored in **online**.

- **git** is a **local** program (not online) that allows you to copy and modify the **remote** files (online)
- copying is done with **clone** or **pull**
- modifying is done with a sequence of three things: **add**, **commit**, **push**



git commands in terminal

first time only

```
git clone git@github.com:allegheny-college-cmpsc-101-fall-2024/course-materials.git
```

....edit files in Sublime Text.... save normally

```
git status
```

```
git add . ← don't forget the `.`
```

```
git status
```

```
git commit -m "summarize your actions in a short, identifiable way."
```

**no
connection
to remote**

```
git push origin main
```

**remote
connection**