

Discrete Structures!

CMPSC 102

Monoids



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Key Questions and Learning Objectives

- How do I employ the mathematical concepts of sequences, monoids, and lists to implement efficient Python programs that use functions with a clearly specified behavior to perform tasks like finding a name in a file or computing the arithmetic mean of data values?
- To remember and understand some the concept of a monoid, seeing how it connects to practical applications with strings and sequences

Hey, Know Your
Definitions of Monoids!



Monoid Definition

- In Abstract Algebra, a monoid is a **set** equipped with an **associative binary operation** and an **identity element**. For example, the non-negative integers with addition form a monoid, the identity element being 0.
- A monoid is a combination of an object (a,b,c) and an operation (+) that meets the following conditions
 - the operation on two of the objects produces a new object of the same kind
 - $\text{int} + \text{int} = \text{int}$
 - associative operations
 - $(a+b) + c = a + (b+c)$
 - a null object e must exist, such that $e + a = a + e = a$
 - $n + 0 = n$

Monoids

Associative property: Addition with three integers, $\text{int} + \text{int} + \text{int} = \text{int}$

```
a = 10
b = 7
c = 4
print(f"{a+b+c}")
print(f"{a+b+c==10+7+4}")
```

Identity element: Addition With Null Object, $\text{int} + \text{Null} = \text{int}$

```
a = 10
b = 0
print(f"{a+b}")
print(f"{a+b==10+0}")
```

Examples of Sequences in Python

- Sequences are commonly found in Python programs!
- Examples of the sequence discrete structure in Python:
 - A string is a sequence of individual characters
 - The `range(20)` function returns a sequence of numbers
 - Files are sequences of lines containing content
 - Each line in a file is a sequence of individual characters
 - Each individual character is a sequence of numbers
 - Each individual number is a sequence of binary digits
- Do these sequences all have properties in common?
- Can we generalize?

Licensed to Sequence



Make a Sequence

```
first = "James"  
last = "Bond"  
print(f"The name is, {last}, {first}-{last}")
```

What is an n-Tuple

```
myStuff = ()  
type(myStuff) # is tuple
```

```
item_1 = "Omega Watch"  
item_2 = "Aston Martin"  
item_3 = "Spy Manual"
```

```
myStuff = list(myStuff) # conv to list  
type(myStuff) # is list
```

```
myStuff.append(item_1)  
myStuff.append(item_2)  
myStuff.append(item_3)
```

```
myStuff = tuple(myStuff)  
type(myStuff) # is tuple
```

```
print(myStuff)
```


What the difference?



What is the difference between sequences and tuples?

Comparing Lists and n-Tuples

- Lists are mutable, Tuples are not

```
# Lists are mutable
my_list = [1, 2, 3]
my_list[0] = 99
print("List after modification:", my_list)
```

An Example *mutable* lists

```
a = [2,3,5,7,11]
print(a)
a[2] = False
print(a)
```

Comparing Lists and n-Tuples

- Lists are mutable, Tuples are not

An error is raised

```
# Tuples are immutable
```

```
my_tuple = (1, 2, 3)
```

```
# The following line would raise an error:
```

```
# 'tuple' object does not support item assignment
```

```
my_tuple[0] = 99
```

```
my_tuple = (1,2,3,4,5,6)
```

```
print(f"my_tuple : {my_tuple}, {type(my_tuple)}")
```

```
my_tuple[2] = False
```

String Concatenations in Python

A sequence of operands to be concatenated.

```
hello = "hello"  
world = "world"  
space = " "  
message = hello + space + world  
print(f"The message is: {message}")
```

- You can concatenate or "glue together" strings
- Can we change orders?

hello + space + world, space + hello + world,
or world + space + hello

Reversed String Concatenation

```
hello = "hello"  
world = "world"  
space = " "  
message = world + space + hello  
print(f"The message is: {message}")
```

- What is the **output** of this program segment?
- How does Python **represent** a string in memory?
- What are the different **types** of strings?
- What is an **empty string** in Python?
- How is an empty string different from “ ”?

Licensed to Sequence



Make a Sequence

```
first = "James"  
last = "Bond"  
print(f"The name is, {first}, {last}-{first}")
```

- Are concatenated sequences still monoids?

Empty String Concatenation in Python

```
firstVar = "hello"  
secondVar = "world"  
empty = "_"  
message = secondVar + empty + firstVar  
print(f"The message is: {message}")
```

- What is the output of this program segment?
- Why does the order of operations not matter in this case?
- Can we generalize these observations about strings?
- Can we define a general discrete structure with predictable properties?
- If you get confused, revisit what you know about working with str's in Python!

Revisit Empty String Concatenation in Python

```
firstVar = "hello"  
secondVar = "world"  
empty = "_"  
message = secondVar + empty + firstVar  
print(f"The message is: {message}")
```

- What is the output of this program segment?
- Why does the order of operations not matter in this case?
- Can we generalize these observations about strings?
- Can we define a general discrete structure with predictable properties?
- If you get confused, revisit what you know about working with str's in Python!

Characterizing String Concatenations

- Define S to be the set of all possible strings
- What properties of S are always true?
 - For $s_1, s_2 \in S$ and the concatenation operator "+", $s_1 + s_2 \in S$
 - For $s_1, s_2, s_3 \in S$, "+" **is associative**: $(s_1 + s_2) + s_3 = s_1 + (s_2 + s_3)$
 - For $s_1, s_2 \in S$, "+" **is not commutative**: $(s_1 + s_2) \neq s_2 + s_1$
 - For $s_1, s_2 \in S$, if $s_1 = s_2$ or $s_1 = \epsilon$, then "+" **is commutative**
- These properties of strings help us to **generalize** and **understand** their behavior!
- The **monoid** discrete structure generalizes data that "behaves like strings"

Properties (of real numbers)

Said in a different way from previous slide

Property	Addition	Multiplication
Commutative	$a + b = b + a$	$a \cdot b = b \cdot a$
Associative	$a + (b + c) = (a + b) + c$	$a \cdot (b \cdot c) = (a \cdot b) \cdot c$
Distributive	$a \cdot (b + c) = a \cdot b + a \cdot c$	$a \cdot (b + c) = a \cdot b + a \cdot c$
Identity	$a + 0 = a$	$a \cdot 1 = a$
Inverse	$a + (-a) = 0$	$a \cdot \frac{1}{a} = 1$

- Remember that strings do not behave like numbers when using these properties.

Properties of Strings and Integers

String

- Concatenation through the use of the + operator
- Identity: exists in the "" string
 - "this " + " " = " this "
 - len("this" + "")
- Concatenation is associative but **is not** commutative

Integers

- Two integers separated by an + operator creates another integer.
- Addition of integers is the associative property.
- Identity: exists as a 0
 - $n + 0 = n$
- Concatenation is associative and commutative

Monoid Classes :: `__init__`

File: sandbox/base_permutations.py

```
#!/usr/bin/env python3
```

```
# -*- coding: utf-8 -*-
```

```
class Monoid:
```

```
    def __init__(self, null, typeify, operator):
```

```
        # __init__ allows class variables to be defined
```

```
        # when the class is initiated
```

```
        self.null = null
```

```
        self.typeify = typeify
```

```
        self.operator = operator
```

- Sets up the class in terms of object's variables

Monoid Classes :: `__call__`

File: sandbox/base_permutations.py

```
def __call__(self, *args):  
    # __call__ method enables classes for which  
    # the instances behave like functions and  
    # can be called as such  
    result = self.null  
    for arg in args:  
        arg = self.typeify(arg)  
        result = self.operator(result, arg)  
    return result
```

- Sets up ability for the class to be *called* as a function to simplify programming

Monoid Classes :: `__call__`

File: sandbox/base_permutations.py

```
# Function for adding numbers
```

```
def add(a, b):  
    return a + b
```

```
number_monoid = Monoid(0, int, add)
```

```
print(number_monoid(1, 2, 3, 4)) # Output: 10
```

```
print(number_monoid(5)) # Output: 5
```

```
print(number_monoid()) # Output: 0 (identity element)
```

Main Function :: cartesian_prod()

File: sandbox/base_permutations.py

```
def cartesian_prod(a_list, b_list):  
    print(f"my a_list and my b_list : {a_list} and {b_list}")  
    # input()  
    c = []  
    for a in a_list:  
        for b in b_list:  
            c.append(a + b)  
    return c
```

- Function to Calculate Cartesian product

Command

File: sandbox/base_permutations.py

```
cartesian_product_monoid = Monoid([''],  
                                   lambda x: x,  
                                   cartesian_prod)  
  
# define class  
  
print(cartesian_prod(["A", "B"], ["1", "2"]))
```

- Command to initiate class and pass in list variables for permutation calculation

Command

File: sandbox/base_permutations.py

```
base_list = ['A','C','G','T']

print("Length 2 cartesian products")
permutations_list = cartesian_product_monoid(base_list, base_list)
print(f"\t [+] Length 2 Permutations_list = {permutations_list}")
print(f"\t [+] Number of permutations : {len(permutations_list)}")
```

- Prepare the list of characters
- Call cartesian product monoid(), assign all results to permutations_list for length 2 products

Command

File: sandbox/base_permutations.py

```
print("Length 4 cartesian products")
permutations_list = cartesian_product_monoid(base_list, base_list, base_list, base_list)
print(f"\t [+] Length 4 Permutations_list = {permutations_list}")
print(f"\t [+] Number of permutations : {len(permutations_list)}")
```

- Prepare the list of characters
- Call cartesian product monoid(), assign all results to permutations_list for length 4 products