

CMPSC 481

Software Innovation 2

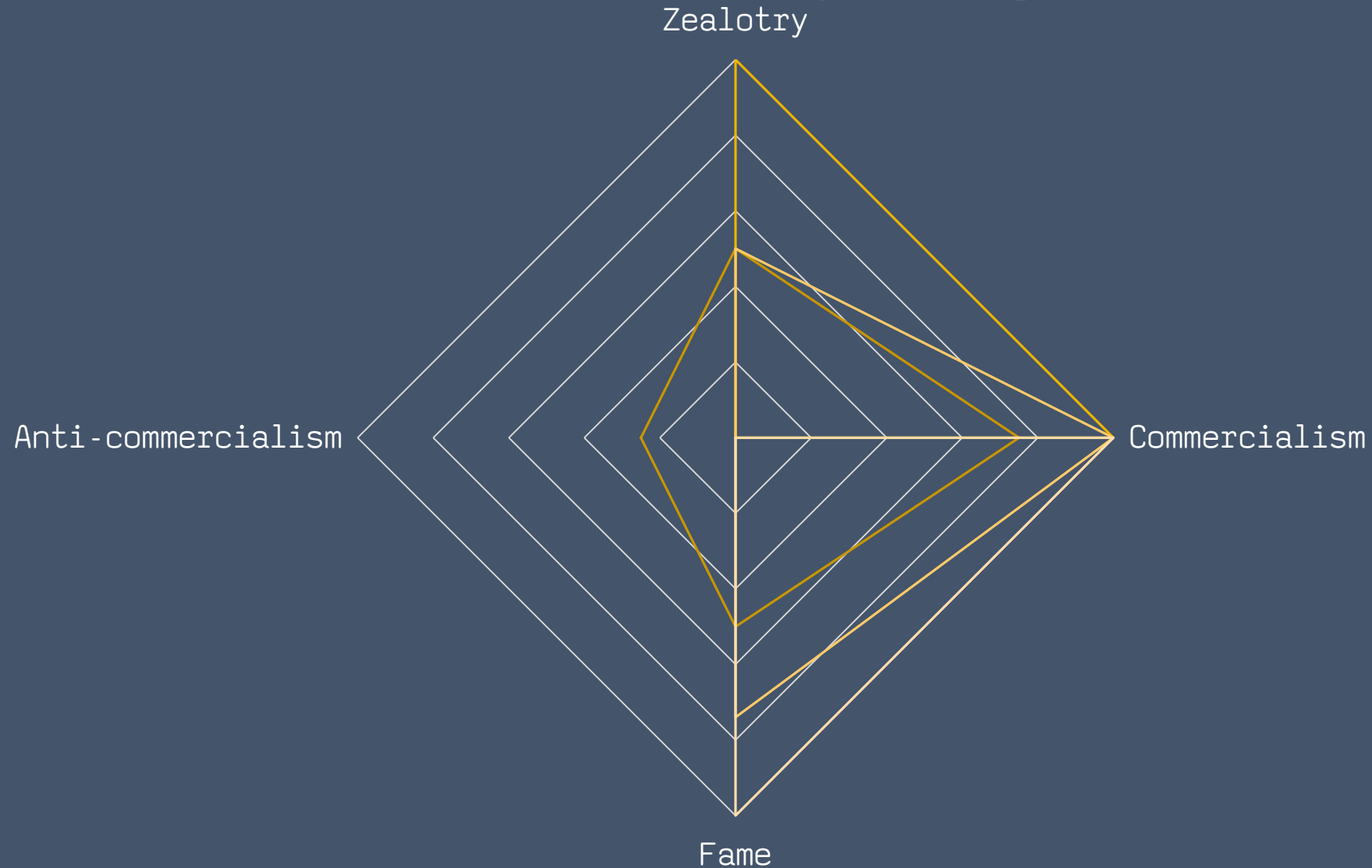
Groups

- Issac
- Caden
- Jordan
- Sweta

- Alexandra
- Elisia
- Rafael
- Marisol

- Megan
- Adam
- Chris Cook
- Enpu
- Jonathan
- Lancaster
- Cathlin
- Chris Stephenson
- Devin

Motives for contributing to open source



How contributors choose projects

“DOG FOODING”

Choosing a project which you already use, or closely approximates functionality you need

IMPACT

Choosing a project whose footprint and general worthiness are enough to keep you motivated

Finding “approachable” projects

first-timers-only friendly

first-timers-only

good first issue

help wanted

up-for-grabs

Your goal

- Before the end of class today:
 - Find at least 3 projects your team is interested in contributing to
 - Fill out copies of criteria checklist for each project
 - If a project is disqualified if:
 - Any *required* criteria aren't met
 - More than 3 *supplmental* criteria aren't met
- Projects that remain are candidates for your group.