### Rags to Riches

### (Using modules written by others)

In the past, you have written several of your own modules...

```
• caesar_cipher.py → import caesar_cipher
```

- validator.py → import validator
- text\_mod.py → import text\_mod

There are two key benefits of writing your own modules:

- 1. Modules help you to organize code.
- 2. Modules allow you to reuse code.

These become more evident the larger your system gets!

### Navigate to github.com/GatorEducator/gatorgrader

- 1. What would gatorgrader.py look like without the use of modules?
- 2. In the gator folder, what is one module that is reused across different files?

In the past, you have also imported modules that you did not write yourself...

- import random
- import sys

These modules added additional functionalities to your programs...

- import random: Used to generate random numbers (e.g. random random())
- import sys: Used to access the command-line arguments (e.g. sys\_argv [1])

But, where do these come from?

### Navigate to github.com/python/cpython

When you type the command python (e.g. python todo\_list.py), you are actually running a program that executes Python code.

The repository you are looking at contains the source code of this program. This is an example of **open-source software**.

Why is open-source software important?

What can you do with open-source software?

Well, it depends... Look at the Copyright and License Information section.

Most open-source licenses allow you to...

- Import the program into your program
- Copy parts of the code into your program

• Take the entire program and improve it as your own program

Open-source software powers the world!

- Websites
- Operating systems (JupyterLab!)
- Programming languages
- Git

The python program ships with several modules.

Look in the Modules folder. Which file contains the random module?

# random

Used to generate randomness.

Some random functions you have seen (and one new function)...

	Input	Output	
<pre>.randint(a, b)</pre>	Two integers, a and b	A random integer between the two integersa and b are inclusive	
random()	None	A random floating-point number in the range [0.0, 1.0)	
.choice(seq)	A sequence (e.g. list)	A randomly selected item from the given sequence	
.shuffle(seq)	A sequence (e.g. list)	Noneit randomly shuffles the items in the given list (Note that this will change the given list!)	
	Input	Output	Use Case
<pre>.randint(a, b)</pre>	Two integers, <i>a</i> and <i>b</i>	A random integer between the two integersa and b are inclusive	Generate integers
random()	None	A random floating-point number in the range [0.0, 1.0)	
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.shuffle(seq)	A sequence (e.g. list)	Noneit randomly shuffles the items in the given list (Note that this will change the given list!)	Randomize data (e.g. to choose distinct multiple)

## JavaScript Object Notation (JSON)

Data power programs.

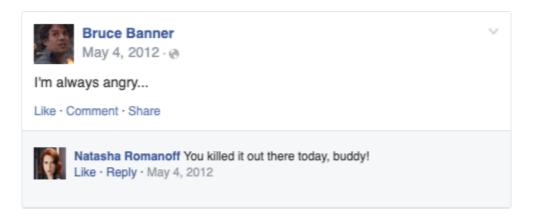


What is one program you use on a daily basis that relies on data?

Textual data can be stored in many different ways...

red,red,blue,orange,green,blue,blue,green,green,red,blue,green,green,
orange,green,blue,red,blue,red,blue

### E.g. Comma-separated values (CSV)



"Bruce Banner","05/04/2012","I'm always angry...","Natasha Romanoff","05/04/2021","You killed it out there today, buddy!"

We need to know what each value is!

#### Bruce Banner

```
05/04/2012
```

What are some things that could change the positions of items in a list?

Two problems to using CSV:

- 1. Don't know what each value is
- 2. Position of value could change

JavaScript Object Notation (JSON) to the rescue!

Benefits of JSON:

- 1. Encodes what each value is
- 2. Standardizes data; every post will have the same keys--we can have expectations about the data that are unlikely to change (top-level author key will always map to post's author)

What data structure does JSON look most similar to?

Does any part of the JSON look like another data structure?

Keep in mind that JSON is *not* a Python dictionary! It is simply text formatted *like* a dictionary, with keys and values. You can store it in a text file.

But, data is only useful if you actually use it.

Because it looks most like a dictionary, it makes the most sense to interact with it as a dictionary.

Let's load the JSON into a Python dictionary we can use.

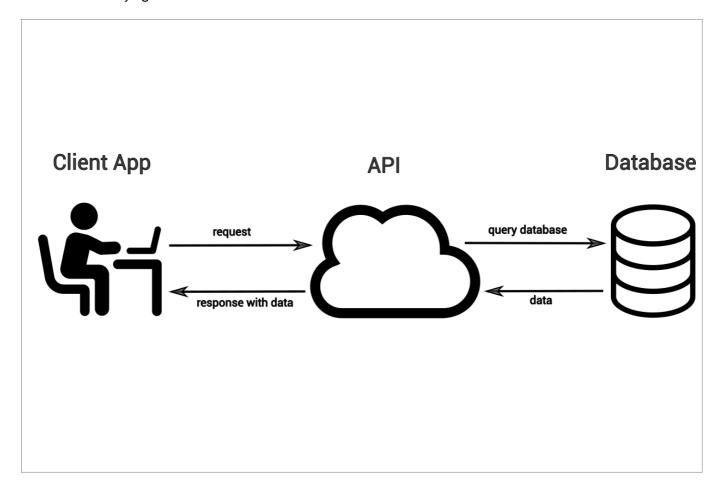
There's a module for that: json

Two ways you might get JSON:

- 1. As a string
- 2. In a file

Either way, need to import json

What is meant by "get" JSON?



- 1. Click on an API that interests you
- 2. Copy an example query (if it has GET, don't include it!) and put into the URL bar
- 3. Describe what you see
  - What does the structure of the data look like?
  - Does it contain any other links you can navigate to (e.g. images)?

#### json module functions:

```
    As a string - loads(string)
    In a file - load(file_object)
```

```
import json

post_string = '{"author":"Bruce Banner","date":"05/04/2012","text":"I\'m
    always angry...","comments":[{"author":"Natasha
    Romanoff","date":"05/04/2021","text":"You killed it out there today,
    buddy!"}]}'

post = json.loads(post_string)

print(post)
```

```
{'author': 'Bruce Banner', 'date': '05/04/2012', 'text': "I'm always angry...", 'comments': [{'author': 'Natasha Romanoff', 'date': '05/04/2021', 'text': 'You killed it out there today, buddy!'}]}
```

With the same JSON in post. json file...

```
import json

post_file = open('post.json')

post = json.load(post_file)

print(post)
```

```
{'author': 'Bruce Banner', 'date': '05/04/2012', 'text': "I'm always angry...", 'comments': [{'author': 'Natasha Romanoff', 'date': '05/04/2021', 'text': 'You killed it out there today, buddy!'}]}
```



movies.py

