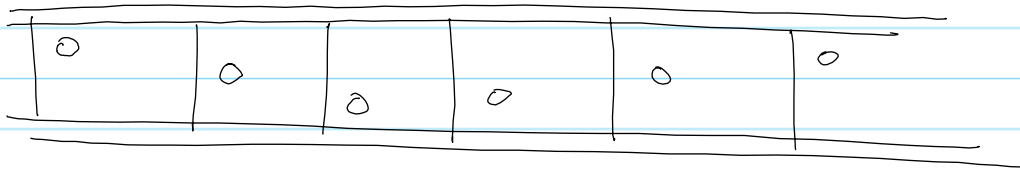


AMPSC 195 : MOOZA COMP



```
void setup ( ) {  
  size (500, 500);
```

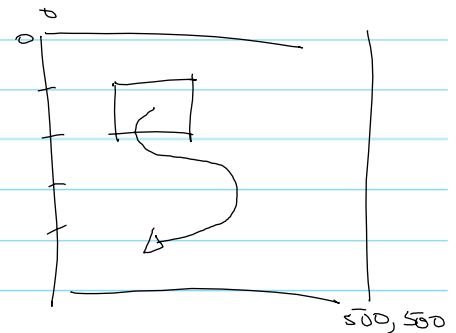
← ONCE

```
}
```

```
void draw ( ) {
```

```
  rect (100, 100, 100, 100);
```

```
}
```



SYSTEM VARIABLE

mouseX

mouseY

↑
LOWERCASE

↑
UPPERCASE

UPPERCASE



```
rect (mouseX, mouseY, 100, 100);
```

① DRAW METHOD

② X

TRY IT!