# Usage Guide for M3SYM v1.0

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## 1 Introduction

Cell motility plays a key role in human biology and disease, contributing ubiquitously to such important processes as embryonic development, wound repair and cancer metastasis. Papoian laboratory is interested in gaining deeper understanding of the physical chemistry behind these complex, far-from-equilibrium mechanochemical processes. His approach and model, named the *Mechanochemical Dynamics of Active Networks, 3rd Generation* (ME-DYAN3), is based on combining stochastic reaction-diffusion treatment of cellular biochemical processes with polymer physics of cytoskeletal filament network growth, while explicitly coupling chemistry and mechanics. For a more detailed description of MEDYAN3, please see (\*paper here\*)

Papoian laboratory has developed M3SYM, a software package based on the MEDYAN3 model, to simulate growth dynamics of actin based filamentous networks in vitro and in vivo. Recent papers where M3SYM or its predecessor, StochTools, were used can be found on the publication section of the Papoian group's main web page. The M3SYM package can also be extended to simulate the dynamics of any active matter network.

### 2 Overview of Features

M3SYM is a package that can simultaneously simulate complex chemical and mechanical dynamics of an active matter network. For more information on the MEDYAN3 model, which M3SYM implements, please see (\*paper\*)

## 2.1 Chemical capabilities

The chemical capabilities of M3SYM include:

- Stochastic reaction-diffusion on a three dimensional grid using stochastic simulation algorithms, including the *Gillespie* and *Next Reaction Method*.
- Complex chemical representation of filaments, allowing for heterogeneous chemical monomers in a single filament segment.
- A wide range of filament reactions, including:
  - Polymerization of either end of filament
  - Depolymerization of either end of filament
  - Severing of filament at chosen sections
  - Branching of filaments
  - Cross-linker binding and unbinding to filament

In the case of cytoskeletal networks, the following reactions can also be simulated:

- Actin filament aging by ATP hydrolysis
- Myosin II motor binding, unbinding, and walking

## 2.2 Mechanical capabilities

M3SYM allows for a wide range of mechanical interactions, including:

- Force fields for filament interactions, including
  - Filament stretching and bending
  - Branching point stretching and bending
  - Excluded volume interactions
- Stretching force fields for cross-linkers and myosin II motors
- Boundary interaction force fields

These force fields can be minimized by a choice of conjugate gradient algorithm.

## 2.3 Mechanochemical coupling

M3SYM couples chemistry and mechanics by altering reaction rates based on mechanical stresses in a given network. This allows for a full treatment of the complex mechanochemical responses in active matter networks. See (\*paper\*) for a more detailed description.

## 3 Running M3SYM

To run the M3SYM executable, execute the following command in the terminal shell:

> ./M3SYM -s <SystemFile> -i <InputDirectory> -o <OutputDirectory>

The SystemFile will be described in the later sections.

The InputDirectory specifies where all input files are contained, with their names being specified in the SystemFile. This must be an absolute directory path. The OutputDirectory specifies where the produced output will be placed. This also must be an absolute directory path. See the later sections for details on input and output files.

## 4 Input

## 4.1 System file

The system file is a simple text file that defines all parameters of the simulation. The M3SYM executable must take in a system file as a command line argument.

Each parameter must be defined in the following syntax:

<PARAMETER>: <PARAMETERVALUE>

where the parameter name is followed by a semicolon, and the value of the parameter is placed after the semicolon. Outlined below are the parameters that can be included.

Unless otherwise noted, all distance parameters are in units of nanometers.

## 4.1.1 Geometry

The following geometrical parameters can be set. All geometry parameters must be set in the system file, or a startup error will result.

| Parameter        | Value type | Description                  |
|------------------|------------|------------------------------|
| NDIM             | 1, 2, 3    | Number of dimensions in      |
| NDIN             | 1, 2, 3    | system                       |
| NX               | int        | Number of compartments in X  |
| NY               | int        | Number of compartments in Y  |
| NZ               | int        | Number of compartments in Z  |
| COMPARTMENTSIZEX | double     | Size of compartment in X     |
| COMPARTMENTSIZEY | double     | Size of compartment in Y     |
| COMPARTMENTSIZEZ | double     | Size of compartment in Z     |
| MONOMERSIZE      | double     | Size of monomer for filament |
| MONOMERSIZE      | double     | growth                       |
| CYLINDERSIZE     | double     | Size of cylinder in filament |
|                  | SPHERICAL, |                              |
| BOUNDARYSHAPE    | CUBIC,     | Boundary shape               |
|                  | CAPSULE    |                              |
|                  |            | Diameter for applicable      |
| BDIAMETER        | double     | shapes, including            |
|                  |            | SPHERICAL and CAPSULE        |

## 4.1.2 Mechanics

The following mechanical parameters can be set. It should be noted that the number of parameters for each force field must match the number of species of that type, specified in the <code>SystemFile</code>. Force field constant units are dependent on the potential used, but in general will be in pN scaling. For more information on force fields used in the MEDYAN3 model, see (\*paper\*). If a force field type is left blank, that force field will not be included in the simulation.

| Parameter         | Value type  | Description   |
|-------------------|---|---|
| CONJUGATEGRADIENT | POLAKRIBIERE,<br>FLETCHERRIEVES,<br>STEEPESTDESCENT | Type of conjugate gradient minimization                   |
| GRADIENTTOLERANCE | double  | Gradient tolerance in conjugate gradient                  |
| MAXDISTANCE       | double  | Maximum distance<br>beads can be moved in<br>minimization |
| FSTRETCHINGTYPE   | HARMONIC  | Filament stretching force field                           |
| FSTRETCHINGK      | double  | Filament stretching force constant                        |
| FBENDINGTYPE      | HARMONIC, COSINE                                    | Filament bending force field                              |
| FBENDINGK         | double  | Filament bending force constant                           |
| FBENDINGTHETA     | double  | Filament bending angle (radians)                          |
| LSTRETCHINGTYPE   | HARMONIC  | Cross-linker stretching force field                       |
| LSTRETCHINGK      | double  | Cross-linker stretching force constant                    |
| MSTRETCHINGTYPE   | HARMONIC  | Myosin II stretching<br>force field                       |
| MSTRETCHINGK      | double  | Myosin II stretching force constant                       |
| BRSTRETCHINGTYPE  | HARMONIC  | Branching point stretching force field                    |
| BRSTRETCHINGK     | double  | Branching point stretching force constant                 |

| BRBENDINGTYPE  | COSINE                       | Branching point bending force field             |
|----------------|------------------------------|---|
| BRBENDINGK     | double                       | Branching point bending force constant          |
| BRBENDINGTHETA | double                       | Branching point bending angle (radians)         |
| BRDIHEDRALTYPE | COSINE                       | Branching point dihedral force field            |
| BRDIHEDRALK    | double                       | Branching point<br>stretching force<br>constant |
| BRPOSITIONTYPE | HARMONIC                     | Branching point position force field            |
| BRPOSITIONK    | double                       | Branching point position force constant         |
| VOLUMETYPE     | REPULSION                    | Volume force type                               |
| VOLUMECUTOFF   | double                       | Volume interaction cutoff distance              |
| VOLUMEK        | double                       | Volume force constant                           |
| BOUNDARYTYPE   | REPULSIONEXP,<br>REPULSIONLJ | Boundary force type                             |
| BOUNDARYCUTOFF | double                       | Boundary interaction cutoff distance            |
| BINTERACTIONK  | double                       | Boundary force constant                         |
| BSCREENLENGTH  | double                       | Boundary screening length constant              |

## 4.1.3 Chemistry

The following chemical parameters can be set. The number of species of each type must match the chemistry input file, as well as the number of mechanical parameters for each force field. All chemical parameters must be set unless otherwise noted in the description. For the motor parameters, the number of parameters must match the number of motor species in the system. For more information on chemical algorithms, see (\*paper\*)

| Parameter     | Value type | Description   |
|---------------|------------|---|
| CHEMISTRYFILE | string     | Input chemistry file. Should be in the InputDirectory |

| CALGORITHM          | GILLESPIE,<br>NRM | Chemistry algorithm used  |
|---------------------|-------------------|---|
| NUMTOTALSTEPS       | int               | Number of total chemical<br>steps to perform. If<br>RUNTIME is set, this will<br>not be used  |
| RUNTIME             | double            | Total runtime of simulation (seconds)   |
| NUMSTEPSPERS        | int               | Number of total steps per<br>snapshot. If<br>SNAPSHOTTIME is set,<br>this will not be used  |
| SNAPSHOTTIME        | double            | Time of each snapshot (seconds)   |
| NUMCHEMSTEPS        | int               | Number of chemical steps<br>per mechanical<br>equilibration   |
| NUMSTEPSPERN        | int               | Number of chemical steps<br>per neighbor list update.<br>This includes updating<br>chemical reactions as well<br>as force fields which rely on<br>neighbor lists. |
| NUMDIFFUSINGSPECIES | int               | Diffusing species in system   |
| NUMBULKSPECIES      | int               | Bulk species in system  |
| NUMFILAMENTSPECIES  | int               | Filament species in system  |
| NUMPLUSENDSPECIES   | int               | Plus end species in system  |
| NUMMINUSENDSPECIES  | int               | Minus end species in system   |
| NUMBOUNDSPECIES     | int               | Bound species in system   |
| NUMLINKERSPECIES    | int               | Cross-linker species in system  |
| NUMMOTORSPECIES     | int               | Myosin II motor species in system   |
| NUMBRANCHERSPECIES  | int               | Brancher species in system  |
| NUMBINDINGSITES     | int               | Number of binding sites per<br>cylinder. This will set<br>binding sites for<br>cross-linkers, motors, and<br>other binding molecules.                             |

|                  |        | Minimum number of motor      |
|------------------|--------|------------------------------|
| NUMMOTORHEADSMIN | int    | heads per motor species      |
|                  |        | defined.                     |
|                  |        | Maximum number of motor      |
| NUMMOTORHEADSMAX | int    | heads per motor species      |
|                  |        | defined.                     |
| MOTORSTEPSIZE    | double | Single motor head step size. |

## 4.1.4 Dynamic rates

The following dynamic rate forms and parameters can be set. These parameters are characteristic lengths and amplitudes of the rate changing equations outlined in (\*paper\*). These can be tuned to mimic the stall and unbinding mechanochemical coupling of cross-linkers and myosin II motors. Note that if dynamic rates are enabled, the number of dynamic rate forms for each type of reaction must match the number of species of that type specified in the SystemFile, i.e. the number of forms for cross-linker unbinding must match the number of cross-linker species, etc.

The number of parameters specified for each type of dynamic rate form must match the number of parameters required for those forms. See below for details, and see (\*paper\*) for more information on the explicit forms. Parameters must be listed in order of the form that they correspond to, also corresponding to the species that they represent.

| Parameter                  | Value type    | Description                           |
|----------------------------|---------------|---------------------------------------|
| DFPOLYMERIZATIONTYPE       | BROWRATCHET   | Filament polymerization dynamic       |
| DIT OLI MERCIZATION I II E | DICOWITATIONE | rate form                             |
| DFPOLYMERIZATIONLEN        | double        | Characteristic length for filament    |
| DITOLIMERIZATIONEEN        | double        | polymerization dynamic rate form      |
|                            |               | Cross-linker unbinding dynamic        |
|                            |               | rate form. If BASICCATCHSLIP,         |
|                            |               | two parameters for                    |
|                            | BASICCATCH-   | DLUNBINDINGLEN and                    |
| DLUNBINDINGTYPE            | SLIP,         | DLUNBINDINGAMP are needed             |
|                            | BASICSLIP     | to define the functional form. If     |
|                            |               | BASICSLIP, one                        |
|                            |               | DLUNBIDINGLEN is needed to            |
|                            |               | define the functional form.           |
| DLUNBINDINGLEN             | double        | Characteristic length of cross-linker |
| DEUNDINDINGLEN             | double        | unbinding dynamic rate form           |
| DLUNBINDINGAMP             | double        | Amplitude of cross-linker             |
| DEUNDINDINGAME             | double        | unbinding dynamic rate form           |

| DMUNBINDINGTYPE  | LOWDUTYPCM-  | Myosin II unbinding dynamic rate  |  |
|------------------|--------------|-----------------------------------|--|
| DMONDINGTIFE     | CATCH        | form.                             |  |
| DMUNBINDINGFORCE | double       | Characteristic force of myosin II |  |
| DMONDINGFORCE    | double       | unbinding dynamic rate form       |  |
| DMWALKINGTYPE    | LOWDUTYHILL- | Myosin II walking dynamic rate    |  |
| DWWALKINGTIFE    | STALL        | form                              |  |
| DMWALKINGLEN     | double       | Characteristic force of myosin II |  |
| DWWALKINGLEN     |              | walking dynamic rate form         |  |

## 4.1.5 Starting filament configuration

The following filament initialization parameters can be set. These parameters define the initial configuration and length of filaments in the system. It is noted that at least one filament, plus end, and minus end chemical species must be initialized in the chemistry input file, or a startup error will result.

| Parameter      | Value type           | Description                           |
|----------------|----------------------|---------------------------------------|
| FILAMENTFILE   | atring               | Name of filament initialization file. |
| FILAMENTFILE   | string               | This is not required.                 |
|                |                      | Number of random filaments to         |
| NUMFILAMENTS   | $\operatorname{int}$ | initialize. These filaments will be   |
| NOMFILAMENTS   |                      | randomly distributed in the system    |
|                |                      | volume.                               |
|                |                      | Number of cylinders per filament      |
| FILAMENTLENGTH | $\operatorname{int}$ | to initialize, defining the initial   |
|                |                      | length of the filaments.              |

## 4.1.6 Output formats

The output of M3SYM will be directed to the OutputFile specified. The following output can be set. These outputs must be set on different lines, so users should specify a new parameter, on separate lines, for each output value desired. Output files will be explained in more detail in a later section.

| Parameter  | Value type                                | Description |
|------------|---|-------------|
| OUTPUTTYPE | SNAPSHOT, FORCES,<br>STRESSES, BIRTHTIMES | Output type |

## 4.2 Chemistry input file

The chemistry input file, whose name is specified in the SystemFile, contains the chemical configuration of the system, including species and reactions. It is noted that the order in which cross-linker, motor, and branches species are defined in the chemistry input file should match the relevant mechanical parameters, which are defined in the SystemFile. The number of species of each type should also match the SystemFile's species type numbers, or a startup error will result.

## 4.2.1 Species

Different types of species can be defined as follows:

• A diffusing species is defined in the following form:

SPECIESDIFFUSING: <NAME> <COPYNUMBER> <DIFFUSIONRATE> <RELEASETIME>

where NAME is any string defining the name of the species, COPYNUMBER is the number of molecules of that species in the system, and DIFFUSIONRATE is a float value that determines the diffusion rate of this molecule between compartments. RELEASETIME specifies when this molecule populates the system in simulation (in seconds).

• A **bulk species**, which is assumed to be spatially homogeneous, is defined in the following form:

SPECIESBULK: <NAME> <COPYNUMBER> CONST/NOCONST <RELEASETIME>

where NAME is any string defining the name of the species, COPYNUMBER is the number of molecules of that species in the system, and CONST/NOCONST defines whether this copy number is constant. The CONST/NOCONST are exclusive and one value must be defined, or a startup error will result. RELEASETIME specifies when this molecule populates the system in simulation (in seconds).

• Any **filament-related species** can be defined in the following form:

SPECIES<SPECIESTYPE>: <NAME>

where SPECIESTYPE can be:

 FILAMENT: A filamentous species. At least one filament species must be defined if using filaments in simulation.

- PLUSEND: A plus end species on a filament, which is defined as the front of the filament. There must be at least one plus end species for every filament species defined in the system.
- MINUSEND: A minus end species on a filament, which is defined as the back of the filament. There must be at least one minus end species for every filament species defined in the system.
- BOUND: A bound species on a filament. There must be at least one bound species defined in the system, which will denote the "empty" spot on a filament.
- LINKER: A cross-linker species. The ordering of cross-linker initializations should match their mechanical parameters, as stated above.
- MOTOR: A myosin II motor species. The ordering of motor initializations should match their mechanical parameters, as stated above.
- BRANCHER: A branching species. The ordering of branches initializations should match their mechanical parameters, as stated above.

#### 4.2.2 Reactions

Reaction definitions must follow these common rules:

- Species that are defined in reactions must be previously defined in the chemistry file.
- For filament-related reactions, most species type and ordering parameters are fixed; if they are fixed, they will be pre-defined in the reaction definition below. If the ordering is not properly followed, a startup error will result.
- All species declarations in a reaction must be separated by white space, with +
  markers between reactants and products. A -> must be placed between reactants
  and products, separated by whitespace. If this syntax is not followed, a startup error
  will result.

Different types of reactions can be defined as follows:

• A **general reaction** between any bulk or diffusing species can be defined in the following form:

```
GENREACTION:
```

```
<NAME>:BULK/DIFFUSING + <NAME>:BULK/DIFFUSING + ... ->
<NAME>:BULK/DIFFUSING + <NAME>:BULK/DIFFUSING + ... <RATE>
```

where any bulk or diffusing species can be included, and <RATE> is a float value that determines the rate constant of the reaction.

• A bulk reaction between bulk species only can be defined in the following form:

#### BULKREACTION:

```
<NAME>:BULK + <NAME>:BULK + ... ->
<NAME>:BULK + <NAME>:BULK + ... <RATE>
```

where any bulk species can be included. If the reaction only contains bulk species, it must be specified as a bulk reaction. <RATE> is a float value that determines the rate constant of the reaction.

• A **polymerization reaction** can be defined in the following form:

#### POLYMERIZATIONREACTION:

```
<NAME>:BULK/DIFFUSING + <NAME>:PLUSEND/MINUSEND ->
<NAME>:FILAMENT + <NAME>:PLUSEND/MINUSEND <RATE>
```

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction. It is noted that the first species listed can be either DIFFUSING or BULK, and the reaction can contain a PLUSEND or MINUSEND.

This reaction will polymerize the filament, producing a new chemical species on the end of the filament and increasing the length of the filament by a single monomer.

• A depolymerization reaction can be defined in the following form:

### DEPOLYMERIZATIONREACTION:

```
<NAME>:FILAMENT + <NAME>:PLUSEND/MINUSEND ->
<NAME>:BULK/DIFFUSING + <NAME>:PLUSEND/MINUSEND <RATE>
```

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction. It is noted that the third species listed can be either DIFFUSING or BULK, and the reaction can contain a PLUSEND or MINUSEND.

This reaction will depolymerize the filament, removing a chemical species from the end of the filament and decreasing the length of the filament by a single monomer.

• A **cross-linker reaction** between two filaments can be defined in the following form:

#### LINKERREACTION:

```
<NAME>:BOUND:1 + <NAME>:BOUND:2 + <NAME>:BULK/DIFFUSING <->
<NAME>:LINKER:1 + <NAME>:LINKER:2 <ONRATE> <OFFRATE> <RMIN> <RMAX>
```

where <NAME> is the string name of the species, and <ONRATE> and <OFFRATE> are

float values that determines the rate constant of the binding and unbinding reactions. <RMIN> and <RMAX> are the range of the chemical reaction, and this can be set depending on the structure of the simulated cross-linker. It is noted that the third species listed can be either DIFFUSING or BULK.

This reaction produces cross-linker species at two separate positions on each respective filament which are chemically and mechanically connected. If mechanical force fields are defined for the cross-linkers, a potential will be created between the filaments. The unbinding reaction will remove these species from the filaments, as well as remove any linker potentials that have been created between the filaments.

• A myosin II motor reaction between two filaments can be defined in the following form:

#### MOTORREACTION:

```
<NAME>:BOUND:1 + <NAME>:BOUND:2 + <NAME>:BULK/DIFFUSING <->
<NAME>:MOTOR:1 + <NAME>:MOTOR:2 <ONRATE> <OFFRATE> <RMIN> <RMAX>
```

where <NAME> is the string name of the species, and <ONRATE> and <OFFRATE> are float values that determines the rate constant of the binding and unbinding reactions. <RMIN> and <RMAX> are the range of the chemical reaction, and this can be set depending on the structure of the simulated motor. It is noted that the third species listed can be either DIFFUSING or BULK.

This binding reaction produces motor species at two separate positions on each respective filament which are chemically and mechanically connected. If mechanical force fields are defined for the motor, a potential will be created between the filaments. The unbinding reaction will remove these species from the filaments, as well as remove any motor potentials that have been created between the filaments.

• A myosin II motor walking reaction can be defined in the following form:

#### MOTORWALKINGREACTION:

```
<NAME>:MOTOR:N/N+1 + <NAME>:BOUND:N/N+1 ->
<NAME>:MOTOR:N/N+1 + <NAME>:BOUND:N/N+1 <RATE>
```

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction. The choice of N/N+1 will determine whether the motor is stepping forward or backward. A motor movement from N to N+1 is defined as forward movement (towards the plus end of the filament), and the opposite is backward (towards the minus end). These choices for the reactants and products must be self-consistent as well as consistent with the bound species positions chosen in the reaction, or a startup error will result.

This reaction will move a motor head in the given direction.

• A branching reaction can be defined in the following form:

#### **BRANCHINGREACTION:**

```
<NAME>:BULK/DIFFUSING + <NAME>:BULK/DIFFUSING + <NAME>:BOUND <->
<NAME>:BRANCHER + <NAME>:PLUSEND <RATE>
```

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction. It is noted that the first and second species listed can be either DIFFUSING or BULK.

This reaction will create a new branching point, as well as a filament with the desired chemical plus end. If mechanical force fields are defined for the branching point, a potential will be created between the parent and child filament. The unbinding reaction will remove the branching point from the filaments, thus freeing the child filament from the parent. It will also remove any branching point potentials that have been created between the filaments.

• A **nucleation reaction** can be defined in the following form:

#### NUCLEATIONREACTION:

```
<NAME>:BULK/DIFFUSING + <NAME>:BULK/DIFFUSING ->
<NAME>:PLUSEND + <NAME>:FILAMENT + <NAME>:MINUSEND <RATE>
```

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction. It is noted that the first and second species listed can be either DIFFUSING or BULK.

This reaction will create a new filament with the given chemical plus end, minus end, and filament species.

• A destruction reaction can be defined in the following form:

## DESTRUCTIONREACTION:

```
<NAME>:PLUSEND + <NAME>:MINUSEND ->
<NAME>:BULK/DIFFUSING + <NAME>:BULK/DIFFUSING <RATE>
```

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction. It is noted that the third and fourth species listed can be either DIFFUSING or BULK.

This reaction will destroy a filament, removing it from the system.

• An **filament aging reaction** can be defined in the following form:

#### AGINGREACTION:

<NAME>:FILAMENT/PLUSEND/MINUSEND ->
<NAME>:FILAMENT/PLUSEND/MINUSEND <RATE>

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction. Either of the reactant or product species can be FILAMENT, PLUSEND, or MINUEND, but the product and reactant species must be the same type, or a startup error will result.

This reaction will change the chemical species that resides in a filament.

• A filament severing reaction can be defined in the following form:

#### SEVERINGREACTION:

AT <NAME>:FILAMENT <RATE>

where <NAME> is the string name of the species, and <RATE> is a float value that determines the rate constant of the reaction.

This reaction will sever the filament at the closest cylinder connection to a given chemical position, producing two child filaments.

## 4.3 Filament input file

The filament input file, whose name is specified in the SystemFile, contains coordinates of filaments to initialize in the system at startup. The format of an initial filament declaration is as follows:

FILAMENT: coord1x coord1y coord1z coord2x coord2y coord2z

where {coord1x, coord1y, coord1z} and {coord2x, coord2y, coord2z} specify the starting and ending coordinates of the filament.

## 5 Output

M3SYM can produce a number of output types, set in the SystemFile, produced at a snapshot frequency also defined in the SystemFile. These output files will be placed in the OutputDirectory specified at runtime. The output types and visualization of this output are described below.

## 5.1 Types of output files

### 5.1.1 snapshot.traj

The snapshot file gives the basic trajectory information of the system. It includes a brief description for all filaments, cross-linkers, motors, and branching points in the system, as well as information on the current chemical step. It is produced with the following form:

```
chemstepnumber time numfilaments numlinkers nummotors numbranchers
F filamentid filamentcyllength deltal deltar
beadcoord1x beadcoord1y beadcoord2z beadcoord2y beadcoord2z ...
...
L linkerid linkertype
startcoordx startcoordy startcoordz endcoordx endcoordy endcoordz
...
M motorid motortype
startcoordx startcoordy startcoordz endcoordx endcoordy endcoordz
...
B brancherid branchertype
coordx coordy coordz
```

## 5.1.2 forces.traj, stresses.traj, and birthtimes.traj

where the properties are as follows:

The forces file gives the forces on each element in the system, in similar form to the snap-shot file. It is produced with the following format:

```
chemstepnumber time numfilaments numlinkers nummotors numbranchers
F filamentid filamentcyllength deltal deltar
bead1property bead2property ...
...
L linkerid linkertype
linkerproperty
...
M motorid motortype
motorproperty
...
B brancherid branchertype
*no property printed for branching points*
...
```

- forces.traj: the magnitude forces on each cylinder, as well as the magnitude of stretching force on each cross-linker and motor are printed.
- stresses.traj: the stretching stress on cylinders, cross-linkers, and motors are printed.
- birthtimes.traj: the birth time of on cylinders, cross-linkers, and motors are printed.

## 5.2 Visualization of output

The output described in the previous section can be visualized using a python script found in InstallDirectory/visual, named ReadTrajectory.py. This script uses MayaVi (http://mayavi.sourceforge.net) to produce a visualization of trajectory frames, as well as an animation of an entire simulation.

### 5.2.1 Installation of MayaVi

The following python-related dependencies for MayaVi should be installed:

- vtk5 5.10.1
- qt4 4.8.6
- ipython 2.2.0
- matplotlib 1.4.0
- pyside 1.2.2

Most of these packages are available through MacPorts or Homebrew, if using an Apple computer. The following environment variables may need to be declared, depending on your system configuration:

```
export QT_API = pyside (or qt4)
```

A helpful alias to run ipython is:

```
alias im = "ipython --gui = qt --pylab = qt"
```

We will assume for the next section that this alias is configured.

## 5.2.2 Running the visualization script, ReadTrajectory.py

The visualization script must be edited by the user on lines 6-8 to include the desired snapshot file. A color file can also be specified, which will color the network based on either a force, stress, or birth time file. If no color file is included, the elements of the network will be colored to a default value. The script can also be edited on lines 201-214 to include titles, scales, default colors, and choice of color map.

Run the script using the following commands:

```
> ip
> run -i ReadTrajectory
```

This will load all snapshots of the trajectory files specified. To show a frame, execute the following commands:

```
> show_frame(frame number)
```

To show the entire simulation frame by frame, execute the following:

```
> anim()
```

## 6 Developer guide

## 6.1 Pull requests

Pull requests for the M3SYM repository should be directed to James Komianos (jkomianos@gmail.com). From there, detailed instructions on cloning the repository, and general guidelines on adding features will be given.

## 6.2 Coding style

M3SYM follows standard style guides and object-oriented design principles. For details on general C++ coding style, see the Google C++ style guide at http://google-styleguide.googlecode.com/svn/trunk/cppguide.html. In general, the following best practices should be followed:

- Use camelCase for all declarations, with classes beginning with a capital letter
- Use proper tabs for all declarations, loops, control flow, etc.
- Keep code under 80 characters per line

For documentation, please use Doxygen-style commenting. See the Doxygen user guide at http://www.stack.nl/ dimitri/doxygen/ for more information.

## 6.3 Other information

Please direct all code inquiries to James Komianos (jkomianos@gmail.com).