

JUNHONG (ALLEN) YU

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Education

Georgia Institute of Technology

Master of Science in Computer Science | GPA: 4.00

Expected: May 2025

Online

University of Washington

Bachelor of Arts in Geography with Data Science Concentration | GPA: 3.75

June 2023

Seattle, WA

Technical Skills

Languages: Python, Java, JavaScript, HTML/CSS, SQL, R, Dart

Developer Tools: Git, AWS, Google Cloud Platform, VS Code, Postman, Microsoft Office

Technologies/Frameworks: React, Node.js, Express, Bootstrap, PostgreSQL, Flutter

Projects

Detective Tunes | *PostgreSQL, Express, React, Node.js, AWS*

- Designed and developed a full-stack music recognition web app (PERN stack) to enhance music accessibility, enabling users to discover music of their interest.
- Implemented secure user authorization using OAuth provided by the Google Cloud API, leveraging Shazam and Deezer APIs for accurate music detection and song details.
- Formulated a RESTful API with Node.js and Express, facilitating interactions with a PostgreSQL relational database to manage user, song, and previous detection data.
- Leveraged AWS Amplify for hosting front-end React app, AWS Lambda for REST API, Amazon RDS to manage PostgreSQL database, and AWS CloudWatch for monitoring the app in production.

Unbeatable Tic-Tac-Toe | *Flutter, Dart*

- Created an unbeatable Tic-Tac-Toe mobile game using the Flutter framework, featuring a user-friendly graphical interface.
- Implemented an efficient AI class in Dart, leveraging object-oriented principles and integrating the Minimax algorithm for strategic decision-making.
- Enhanced performance by incorporating the Alpha-Beta Pruning optimization algorithm, achieving 95% fewer AI evaluations, thus improving gameplay responsiveness and user experience.

InterNet | *React, Firebase*

- Collaborated with 3 teammates to develop a React web application that simplifies internship search for students, leveraging Firebase for deployment and scalability.
- Engineered and integrated a matching algorithm into the platform, enhancing user experience through tailored recommendations.

Twitch Channel Analysis | *Python*

- Coordinated a two-person team to conceptualize, design, and engineer a Twitch channel data analysis tool using Python.
- Efficiently collected and analyzed 10 channel statistics through web scraping from SullyGnome.com, using the BeautifulSoup and Pandas libraries.
- Formulated 21 infographics leveraging the Matplotlib and Seaborn libraries to address research questions.