SAT Project Report – OOXX Arrangement Problem

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1 Problem Definition

Given n Xs and n Os that are alternately arranged in $2n$ slots ($n \geq 3$). The Goal is to rearrange them with n moves so that all Xs and Os are grouped together respectively. 2 groups must also be adjacent to each other.

For example, "$XOXOXO$" has to become "$OOOXXX$" with only 3 moves.

A Legal move is defined as the following:

- A O/X has to be moved with one of its neighbors.
- The two O/Xs can only be moved to two adjacent empty slots.
- After they are moved, their original slots become empty.
- The total number of slots is unlimited.

1.1 Input

The Input of the problem is a number n, which represents n pairs of "XO" in the begining.

1.2 Output

The output is a sequence of moves with length n.

Let s_k denotes the k^{th} slots. A move that moves two O/Xs from s_i and s_{i+1} to s_j and s_{j+1} is denoted by

$$i \rightarrow j$$

2 SAT Model

Although there're solutions for $n = 3$, The folloing model only focus on solving $n > 3$.

To model this problem, the number of slots is limited to $2n+2$. The initial states is the sequence "$XO \dots XOEE$", and the final states is the sequence "$EEO \dots OX \dots X$" where E denotes the empty slots.

Consider a single move between two states, the following variables are defined:

$$O_0, O_1, \cdots, O_{2n+1} \qquad X_0, X_1, \cdots, X_{2n+1} \qquad E_0, E_1, \cdots, E_{2n+1}$$

$$O'_0, O'_1, \cdots, O'_{2n+1} \qquad X'_0, X'_1, \cdots, X'_{2n+1} \qquad E'_0, E'_1, \cdots, E'_{2n+1}$$

$$T_0, T_1, \cdots, T_{2n} \qquad Y_0, Y_1$$

Where

- $O_i/X_i/E_i$ denotes whether s_i is O/X/Empty before the move. Exactly one of these three variables will be true.
- $O'_i/X'_i/E'_i$ denotes whether s_i is O/X/Empty after the move. Exactly one of these three variables will be true.
- T_i denotes that s_i and s_{i+1} is to be moved. Since there's only 2 (adjacent) empyt slots at any time, there's only one choice for the destination. Exactly one among all $2n+1$ variables will be true.
- Y_0 and Y_1 denotes whether the two O/Xs to be moved is O or not.

For n moves, $n+1$ states are needed. Therefore, the variables used in CNF formula includes

$$O_i^m, X_i^m, E_i^m \qquad m \text{ denotes the } m^{th} \text{ state.} \quad 0 \le m < n+1, \quad 0 \le i < 2n+2$$

$$T_i^m, Y_0^m, Y_1^m \qquad m \text{ denotes the } m^{th} \text{ move.} \quad 0 \le m < n, \quad 0 \le i < 2n+1$$

2.1 Basic Constraints

2.1.1 Exactly One

The "Exactly One" constraints on a set of varaibles $\{v_1, v_2, \dots, v_k\}$ are translated to

$$(\Sigma_{i=1}^{k} v_i) \wedge \Pi_{i=1}^{k-1} (\Pi_{j=i+1}^{k} (\overline{v}_i \vee \overline{v}_j))$$

in the CNF formula.

For each states m and each i, exactly one of $\{O_i^m, X_i^m, E_i^m\}$ is true.

For each move m, exactly one of $\{T_0^m, T_1^m, \dots, T_{2n}^m\}$ is true.

2.1.2 Initial and Final States

The variables O, X, and E in the initial states and the final state are directly assigned to desired values.

2.1.3 Valid Move between 2 States

During a move from the m^{th} state to the $m+1^{th}$ state, the following terms are constructed to ensure a valid move (the superscript m is ignored and the superscript $m+1$ is denoted by $'$ for simplicity)

The term for take rule is

$$\overline{T}_i \vee (\overline{E}_i \overline{E}_{i+1} E'_i E'_{i+1} (\overline{Y}_0 \vee O_i)(Y_0 \vee X_i)(\overline{Y}_1 \vee O_{i+1})(Y_1 \vee X_{i+1}))$$

The term for place rule is

$$\overline{T}_i^{m-1} \vee (E_i E_{i+1} \overline{E}'_i \overline{E}'_{i+1} (\overline{Y}_0 \vee O'_i)(Y_0 \vee X'_i)(\overline{Y}_1 \vee O'_{i+1})(Y_1 \vee X'_{i+1}))$$

And the term for maintaining the value of unmoved slots is

$$T_i^{m-1} \vee T_{i-1}^{m-1} \vee T_i \vee T_{i-1} \vee (\overline{O}_i \vee O'_i)(\overline{E}_i \vee E'_i)(\overline{X}_i \vee X'_i)$$

The above three terms can be translated to clauses by simply applying distribution law to the last product terms.

2.2 Additional Constraints and Modification

The following constraints and modifications are found by observing the generated solutions.

2.2.1 Number of Slots

There's always a solution when the number of slots is restricted to $2n+2$, Also, with this restriction, the destination of each move has only one choice, so the model can be simplified.

2.2.2 The Second Last State

The second last state always looks like the following

$$XXO \ldots OX \ldots XEEX$$

So the last state and the last move is removed from the SAT solver.

2.2.3 No Duplicated Moves

A move on at slot s_i will happen at most once. That is, among $\{T_i^0, T_i^1, \ldots, T_i^{n-2}\}$, at most one variable is true. The constraint is translated to

$$\Pi_{m=0}^{n-3} (\Pi_{k=m+1}^{n-2} (\overline{T}_i^m \vee \overline{T}_i^k))$$

2.2.4 The Pattern of the O/X Moved

For the first $\lceil n/2 \rceil$ moves, the pattern is "$OX, XO, OX, \ldots$".
For the last $\lfloor n/2 \rfloor$ moves, the pattern is "$\ldots, XX, OO, XX$".

Therefore, the value of Y_0 and Y_1 in each move can be assigned directly.

2.2.5 Putting Os and Xs Together

Except the first move and the $\lceil (n+1)/2 \rceil^{th}$ move, all moves take the O/Xs with different neighbors, and put them next to correct neighbors. So, the following two terms can be added to the take rule and place rule mentioned before.

$$\overline{T}_i \vee ((\overline{Y}_0 \vee X_i)(Y_0 \vee O_i)(\overline{Y}_1 \vee X_{i+1})(Y_1 \vee O_{i+1}))$$
$$\overline{T}_i^{m-1} \vee ((\overline{Y}_0 \vee O'_{i-1})(Y_0 \vee X'_{i-1})(\overline{Y}_1 \vee O'_{i+2})(Y_1 \vee X'_{i+2}))$$

3 General Solution

With the constraints found and the pattern of solutions , though didn't expected, a general solution to this problem can be derived in linear time.

First, the sequence is partitioned into the following form (E denotes the empyt slots)

$$XOXO \quad XOXO \quad \ldots \quad OXOX \quad OXOX \quad OEE$$

For a problem with input size $n = 4k + c$, $0 \leq c < 4$,

In the first $2k - 1$ moves, alternately perform the following two moves

- Move the "OX" in "the left most untouched group" to the empty slots.
- Move the "XO" in "the right most untouched group" to the empty slots.

After $2k - 1$ moves, the whole sequence will look like this

$$XXOO \quad XXOO \quad \ldots \quad OOXX \quad OOXX \quad OOX$$

Then, in the middle of the sequence, there're 4 possible cases. For these 4 cases, apply the following moves (The symbol "/" denotes the boundary between Os and Xs at the end)

For $c = 0$, apply 1 move

$$XEEO \quad XO/X$$
$$XXOO \quad EE/X$$

For $c = 1$, apply 2 moves

$$XEEO \quad XOX/O \quad X$$
$$XXOO \quad XOE/E \quad X$$
$$XXOE \quad EOO/X \quad X$$

For $c = 2$, apply 3 moves

$$XEEO \quad XOXO/ \quad XOX$$
$$XXOO \quad EEXO/ \quad XOX$$
$$XXOO \quad OXXO/ \quad XEE$$
$$XXOO \quad OEEO/ \quad XXX$$

For $c = 3$, apply 4 moves

$$XEEO \quad XOXO \quad X/OXO \quad X$$

$$
\begin{array}{cccc}
XXOO & XOXO & E/EXO & X \\
XXOO & XEEO & O/XXO & X \\
XXOO & XXOO & O/XEE & X \\
XXOO & EEOO & O/XXX & X
\end{array}
$$

Finally, after the above moves, there're k pairs of "XX" at the LHS of the sequence and k pairs of "OO" at the RHS of the sequence.

For the next $2k$ moves, alternately move all the "OO" to the left and all the "XX" to the right. Then the whole process is completed.

4 Result of SAT Solver

The model described at the beginning is actually a version with a few modifications already. The original version has more empty slots on both sides and have an additional variable P to denote the destination slots. In that version, the SAT solver can only solve the problem up to $n = 16$ within a few minutes.

After the modifications and improvements mentioned in section 2.2, the SAT solver can solve the problem up to $n = 150$ in reasonable time. before the general solution is found.

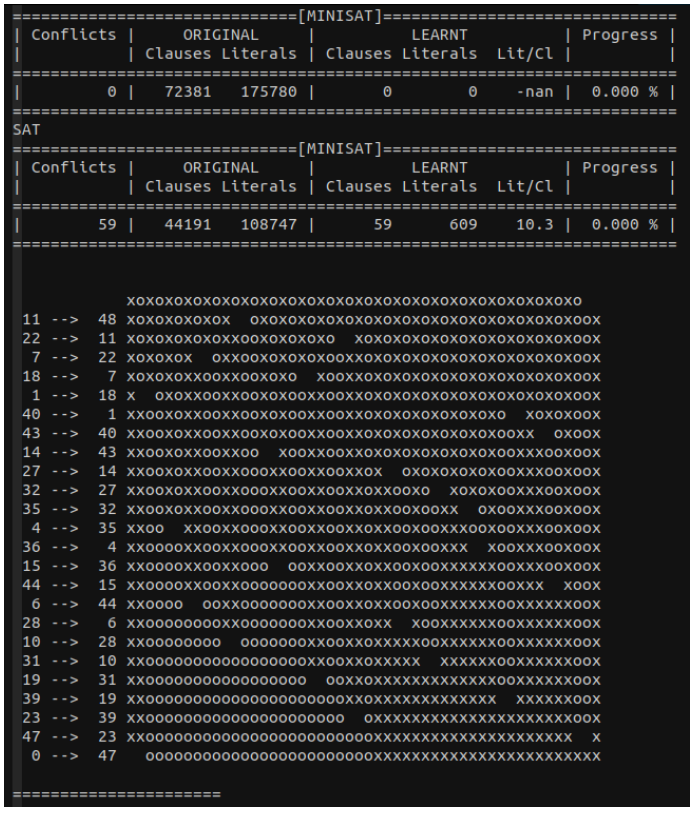

Figure 1: An example output of $n = 24$

The runtime(ticks), number of original clauses, and number of learned clauses corresponding is showed in the graph below.

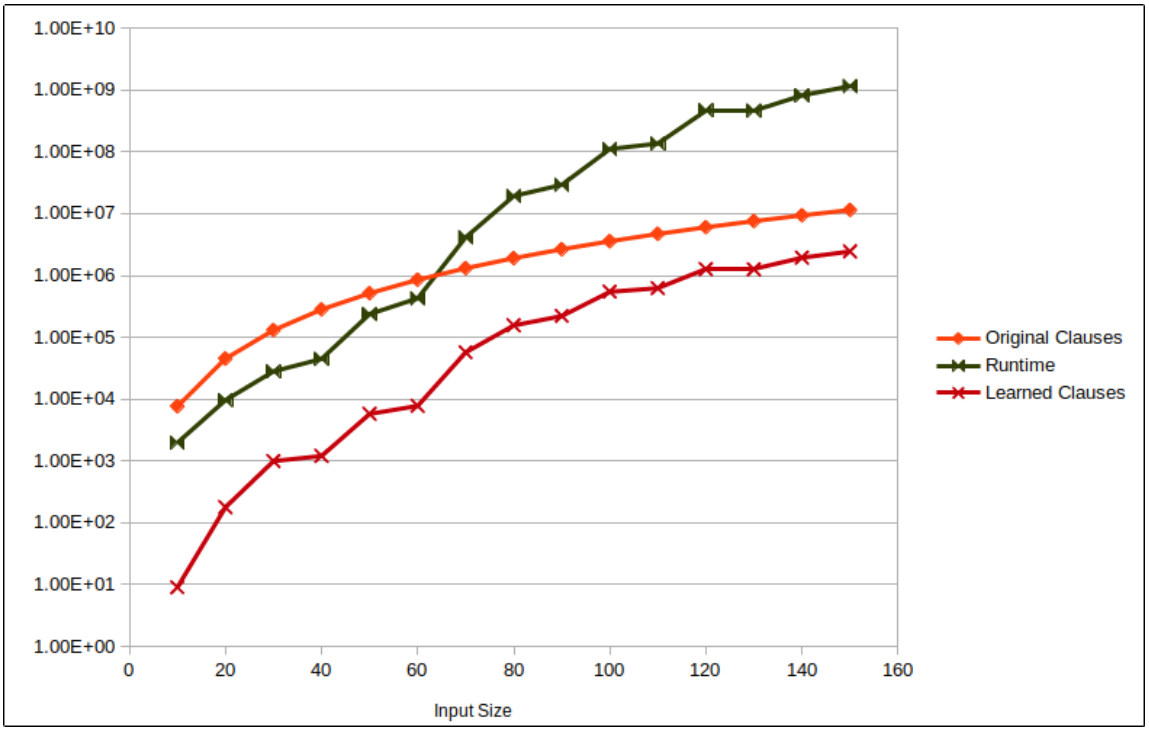

Figure 2: Runtime(ticks), number of original clauses, and number of learned clauses versus Input size

5 Reference

GitHub Link: https://github.com/allen1236/sat-ox-problem