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# Simian Army

Initialization

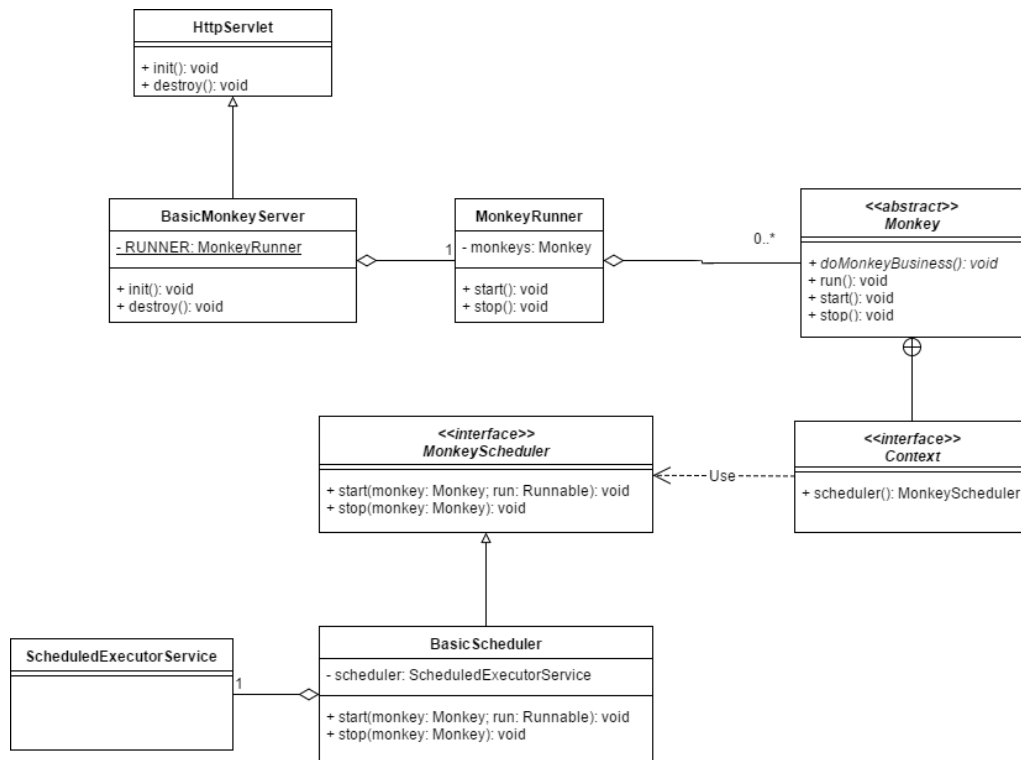
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# Initialization

1. BasicMonkeyServer loads configuration from a JAVA Property file
2. BasicMonkeyServer calls start() of MonkeyRunner
3. MonkeyRunner calls start() of each Monkey it aggregates
4. For each Monkey, it calls start(Monkey, Runnable) of its MonkeyScheduler
5. MonkeyScheduler then delegates the real work to ScheduledExecutedService

# Class diagram



# Command Pattern?

- Receiver (Monkey) with an action (run) ?

```
public void start() {  
    final Monkey me = this;  
    ctx.scheduler().start(this, new Runnable() {  
        @Override  
        public void run() {  
            try {  
                me.run();  
            } catch (Exception e) {  
                LOGGER.error(me.type().name() + " Monkey Error: ", e);  
            }  
        }  
    });  
}
```

# Command Pattern — Class Diagram

