

# Computer Programming

## Lecture 7

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# Arrays

- A useful data structure
- Use consecutive memory space to store a series of data
- Structure to store related data items
- Two types
  - Pointer-based arrays (C-like)
    - `X[5]={2,4,6,8,10};`
  - Arrays as objects (C++)
    - *vector* in C++ Standard Template Class Library

# Arrays

- Terms
  - Element
    - stored data
  - Index (or subscript)
    - Help you identify data
- To refer to an element
  - Specify **array name** and **position number** (index)
  - **Syntax**  
**arrayname[ position number ]**
  - First element at position 0
- N-element array **c**  
**c[ 0 ], c[ 1 ] ... c[ n - 1 ]**
  - Nth element as position N-1

Position number of the element within the array c

Name of the array is c

c[ 0 ]	-45
c[ 1 ]	6
c[ 2 ]	0
c[ 3 ]	72
c[ 4 ]	1543
c[ 5 ]	-89
c[ 6 ]	0
c[ 7 ]	62
c[ 8 ]	-3
c[ 9 ]	1
c[ 10 ]	6453
c[ 11 ]	78

Name of an individual array element

Value

# Operations of an array

- Array elements are like other variables
  - Assignment, printing for an integer array **c**

```
c[0] = 3;
```

```
cout << c[0];
```

```
x = c[6]/2;
```

- Can perform operations inside subscript

```
c[ 5 - 2 ] same as c[3]
```

## 6.3 Declaring Arrays

- When declaring arrays, specify
  - Name
  - Type of array
    - Any data type
  - Number of elements
  - *type arrayName[ arraySize ] ;*

```
int c[ 10 ]; // array of 10 integers
float d[ 3284 ]; // array of 3284 floats
```
- Declaring multiple arrays of same type
  - Use comma separated list, like regular variables

```
int b[ 100 ], x[ 27 ];
```

## 6.4 Examples Using Arrays

- Initializing arrays

- *for* loop

- Set each element

- Initializer list

- Specify each element when array declared

- ```
int n[ 5 ] = { 1, 2, 3, 4, 5 };
```

- Not enough initializers: rightmost elements are set to 0
      - Too many initializers: syntax error

- To set every element to same value

- ```
int n[ 5 ] = { 0 };
```

- If array size omitted, initializers determine size

- ```
int n[] = { 1, 2, 3, 4, 5 };
```

- 5 initializers, therefore 5 element array

```

1  // Fig. 6.3: fig06_03.cpp
2  // Initializing an array.
3  #include <iostream>
4  #include <iomanip>
5  using namespace std;
6
7  int main()
8  {
9      int n[ 10 ]; // n is an array of 10 integers
10
11     // initialize elements of array n to 0
12     for ( int i = 0; i < 10; i++ )
13         n[ i ] = 0; // set element at location i to 0
14
15     cout << "Element" << setw( 13 ) << "Value" << endl;
16
17     // output each array element's value
18     for ( int j = 0; j < 10; j++ )
19         cout << setw( 7 ) << j << setw( 13 ) << n[ j ] << endl;
20 } // end main

```

**Fig. 6.3** | Initializing an array's elements to zeros and printing the array. (Part I of 2.)



```

1 // Fig. 6.4: fig06_04.cpp
2 // Initializing an array in a declaration.
3 #include <iostream>
4 #include <iomanip>
5 using namespace std;
6
7 int main()
8 {
9     // use initializer list to initialize array n
10    int n[ 10 ] = { 32, 27, 64, 18, 95, 14, 90, 70, 60, 37 };
11
12    cout << "Element" << setw( 13 ) << "Value" << endl;
13
14    // output each array element's value
15    for ( int i = 0; i < 10; i++ )
16        cout << setw( 7 ) << i << setw( 13 ) << n[ i ] << endl;
17 } // end main

```

**Fig. 6.4** | Initializing the elements of an array in its declaration. (Part I of 2.)

# const

- Declare a constant variable
  - Cannot be modified later
  - Read-only variable

- Example

`const int arraySize=10;`

- Declare variable `arraySize` as a constant integer
- Common errors
  - Not assigning a value when declare a constant variable
  - Assigning a value in executable statements

# Tips: Define array size with const

- Step1: Use const to define array size
- Step2: Use loop to set array elements
- Using constant variables to specify array size is more scalable
  - Easy to track your program
- Example
  - Create an array that contains 10 even numbers
    - 2,4,6,8,10,...,18,20

```

1  // Fig. 6.5: fig06_05.cpp
2  // Set array s to the even integers from 2 to 20.
3  #include <iostream>
4  #include <iomanip>
5  using namespace std;
6
7  int main()
8  {
9      // constant variable can be used to specify array size
10     const int arraySize = 10;
11
12     int s[ arraySize ]; // array s has 10 elements
13
14     for ( int i = 0; i < arraySize; i++ ) // set the values
15         s[ i ] = 2 + 2 * i;
16
17     cout << "Element" << setw( 13 ) << "Value" << endl;
18
19     // output contents of array s in tabular format
20     for ( int j = 0; j < arraySize; j++ )
21         cout << setw( 7 ) << j << setw( 13 ) << s[ j ] << endl;
22 } // end main

```

**Fig 6.5** | Generating values to be placed into elements of an array. (Part I of 2.)

# Example: `const`

```
1 // Fig. 6.6: fig06_06.cpp
2 // Using a properly initialized constant variable.
3 #include <iostream>
4 using namespace std;
5
6 int main()
7 {
8     const int x = 7; // initialized constant variable
9
10    cout << "The value of constant variable x is: " << x << endl;
11 }
```

The value of constant variable x is: 7

**Fig. 6.6** | Initializing and using a constant variable.

# Example: summation of array elements

```
1 // Fig. 6.8: fig06_08.cpp
2 // Compute the sum of the elements of the array.
3 #include <iostream>
4 using namespace std;
5
6 int main()
7 {
8     const int arraySize = 10; // constant variable indicating size of array
9     int a[ arraySize ] = { 87, 68, 94, 100, 83, 78, 85, 91, 76, 87 };
10    int total = 0;
11
12    // sum contents of array a
13    for ( int i = 0; i < arraySize; i++ )
14        total += a[ i ];
15
16    cout << "Total of array elements: " << total << endl;
17 } // end main
```

Total of array elements: 849

**Fig. 6.8** | Computing the sum of the elements of an array.

# Example: Array as counters

```
1  // Fig. 6.10: fig06_10.cpp
2  // Roll a six-sided die 6,000,000 times.
3  #include <iostream>
4  #include <iomanip>
5  #include <cstdlib>
6  #include <ctime>
7  using namespace std;
8
9  int main()
10 {
11     const int arraySize = 7; // ignore element zero
12     int frequency[ arraySize ] = {}; // initialize elements to 0
13
14     srand( time( 0 ) ); // seed random number generator
15
16     // roll die 6,000,000 times; use die value as frequency index
17     for ( int roll = 1; roll <= 6000000; roll++ )
18         frequency[ 1 + rand() % 6 ]++;
19
20     cout << "Face" << setw( 13 ) << "Frequency" << endl;
21
```

```
22 // output each array element's value
23 for ( int face = 1; face < arraySize; face++ )
24     cout << setw( 4 ) << face << setw( 13 ) << frequency[ face ]
25     << endl;
26 } // end main
```

| Face | Frequency |
|------|-----------|
| 1    | 1000167   |
| 2    | 1000149   |
| 3    | 1000152   |
| 4    | 998748    |
| 5    | 999626    |
| 6    | 1001158   |

**Fig. 6.10** | Die-rolling program using an array instead of switch. (Part 2 of 2.)



# Example

- Using array to summarize survey results
  - In a survey, respondents will grade based on a scale of 1~10
  - 40 respondents
  - Summarize the results

```

1  // Fig. 6.11: fig06_11.cpp
2  // Poll analysis program.
3  #include <iostream>
4  #include <iomanip>
5  using namespace std;
6
7  int main()
8  {
9      // define array sizes
10     const int responseSize = 40; // size of array responses
11     const int frequencySize = 11; // size of array frequency
12
13     // place survey responses in array responses
14     const int responses[ responseSize ] = { 1, 2, 6, 4, 8, 5, 9, 7, 8,
15         10, 1, 6, 3, 8, 6, 10, 3, 8, 2, 7, 6, 5, 7, 6, 8, 6, 7,
16         5, 6, 6, 5, 6, 7, 5, 6, 4, 8, 6, 8, 10 };
17
18     // initialize frequency counters to 0
19     int frequency[ frequencySize ] = {};
20
21     // for each answer, select responses element and use that value
22     // as frequency subscript to determine element to increment
23     for ( int answer = 0; answer < responseSize; answer++ )
24         frequency[ responses[ answer ] ]++;

```

**Fig. 6.11** | Poll analysis program. (Part 1 of 2.)

```

25
26     cout << "Rating" << setw( 17 ) << "Frequency" << endl;
27
28     // output each array element's value
29     for ( int rating = 1; rating < frequencySize; rating++ )
30         cout << setw( 6 ) << rating << setw( 17 ) << frequency[ rating ]
31             << endl;
32 } // end main

```

| Rating | Frequency |
|--------|-----------|
| 1      | 2         |
| 2      | 2         |
| 3      | 2         |
| 4      | 2         |
| 5      | 5         |
| 6      | 11        |
| 7      | 5         |
| 8      | 7         |
| 9      | 1         |
| 10     | 3         |

**Fig. 6.11** | Poll analysis program. (Part 2 of 2.)