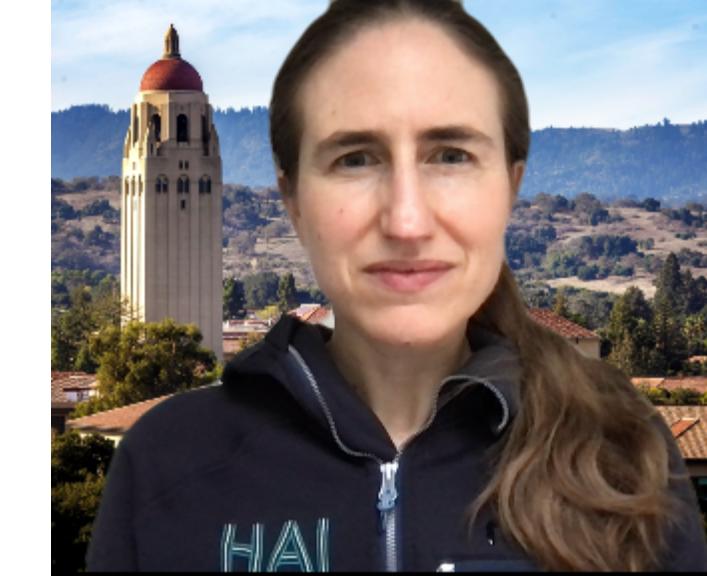


# Data-Efficient Pipeline for Offline Reinforcement Learning with Limited Data

Allen Nie, Yannis Flet-Berliac, Deon R. Jordan, William Steenbergen, Emma Brunskill



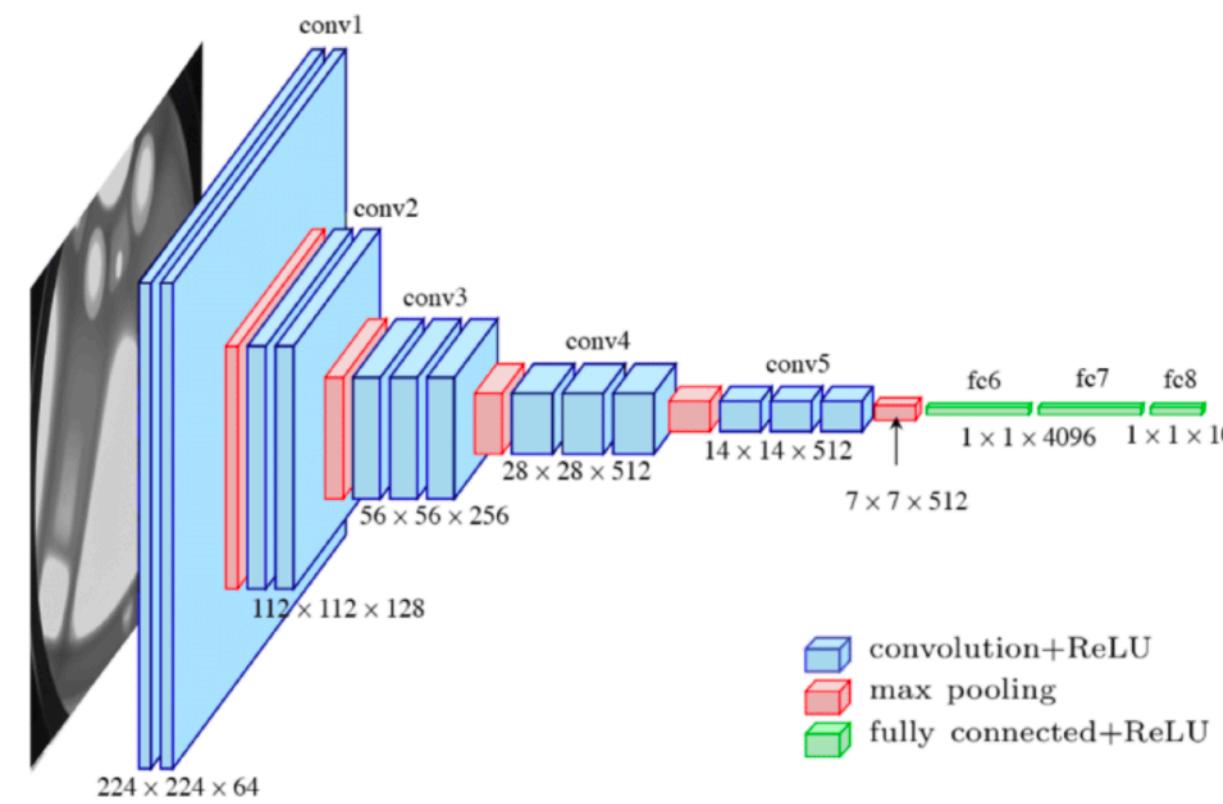
NeurIPS 2022  
AAAI 2023 RL4Production Workshop

# Modern Machine Learning Workflow

Architecture / Model / Hyperparameter selection using validation set

Training Data

$$\{x_i, y_i\}$$



Output Predictor

$$\hat{f}$$

Validation Data

$$\{x_i, y_i\}$$



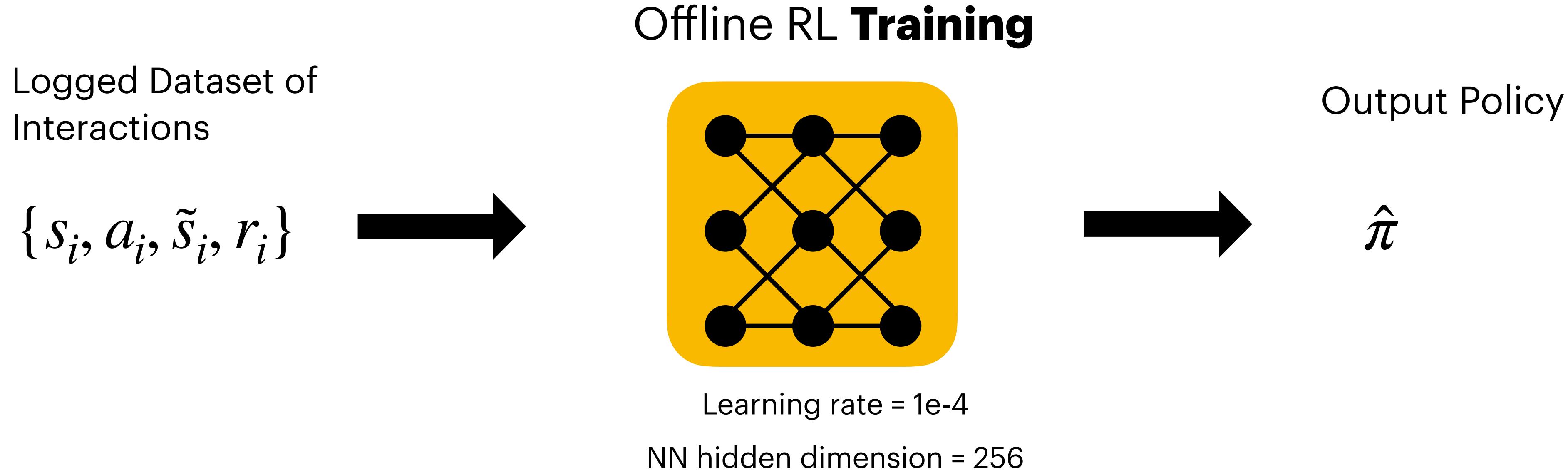
Evaluation Functions

$$\frac{\sum_i 1[y_i = \hat{f}(x_i)]}{N}$$



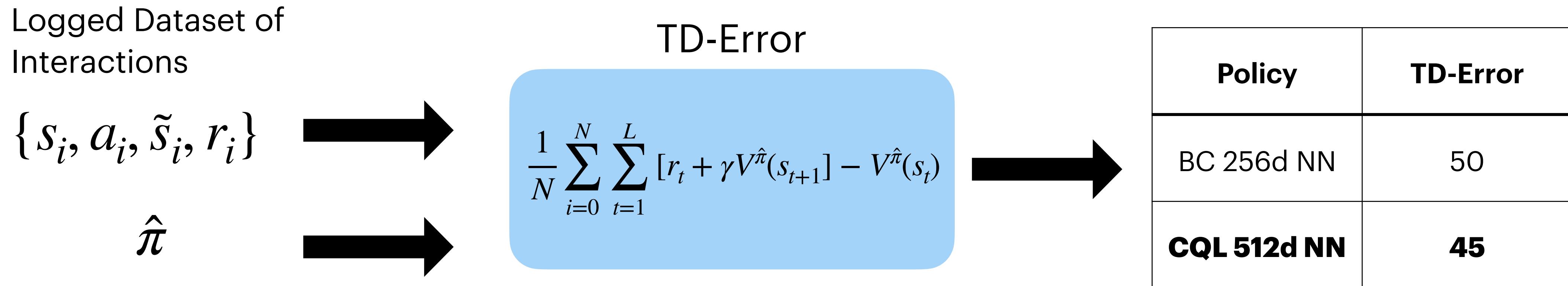
Predictor	Accuracy
256-dim CNN	82%
<b>512-dim CNN</b>	<b>91%</b>

# Common Offline RL Workflow: Policy Selection



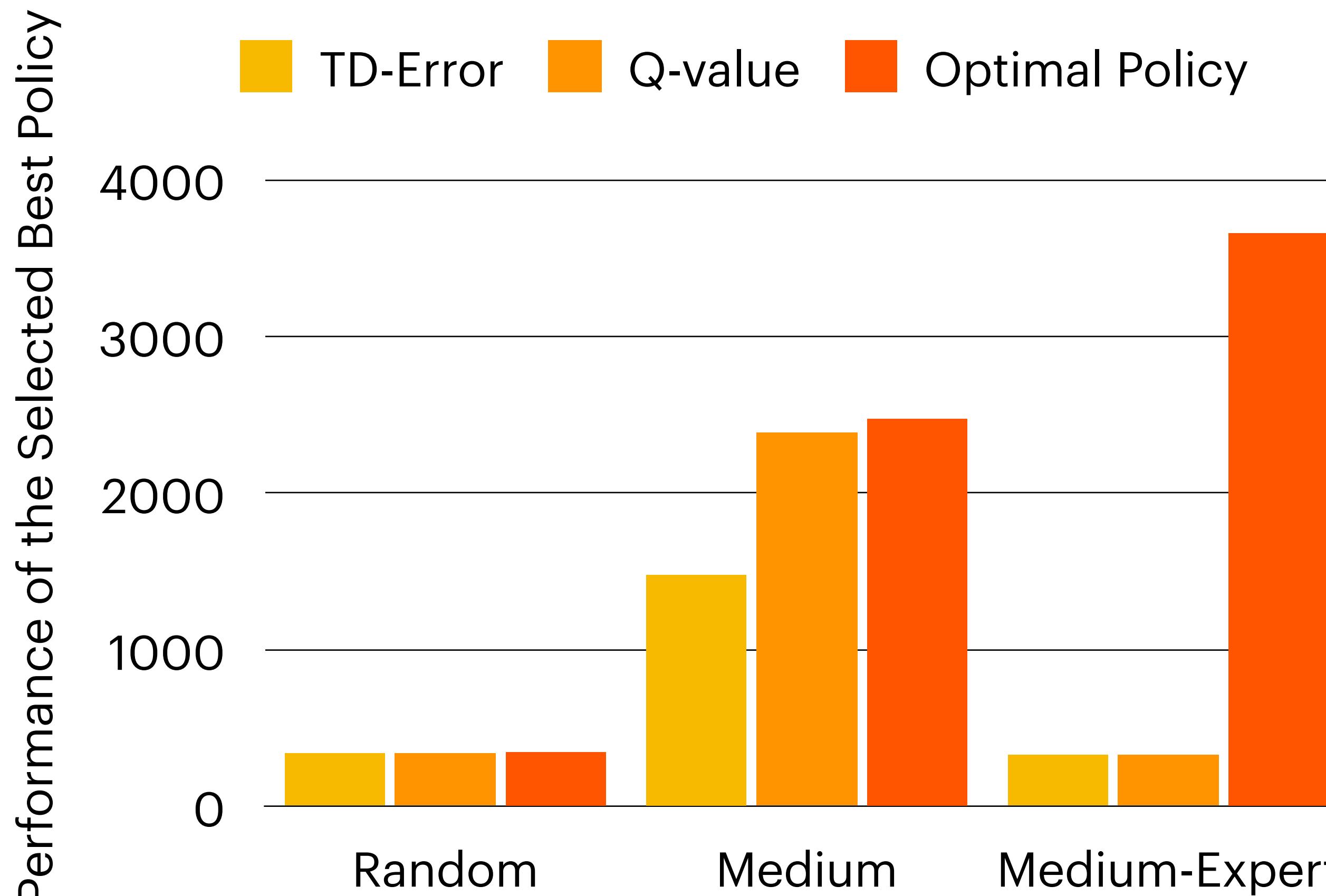
- Offline RL leverages logged/historical datasets.
- Decouples RL policy training from deployment
- Safety, more stable training for larger policy models, etc.
- But, how to choose a hyperparameter and algorithm for  $\hat{\pi}$  ?

# Common Offline RL Workflow: TD-Error or Q-value



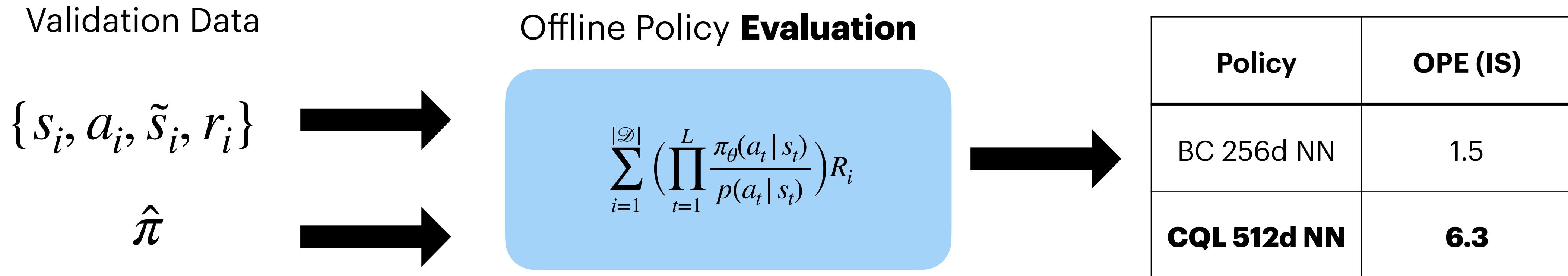
- TD error is a sample-based approximation to Bellman error, and we know that  $Q = Q^\star \Leftrightarrow \|Q - TQ\|_\infty = 0$ .
- This does not extend easily to policy optimization or non-actor-critic methods. Other efforts include:
  - Selecting best policy from a set through pairwise comparison of value functions (BVFT) [Xie, Jiang 2021] [Zhang, Jiang 2021].
  - Early stopping during conservative Q-function training [Kumar, Levine, 2021].

# TD-Error or Q-value on the full dataset is a poor proxy



- Training on D4RL Hopper full dataset, if we use TD-error and Q-value to pick “best” policy and report their true performance.
- In a mixture quality dataset (medium-expert), TD-Error and Q-value cannot select a good policy.

# Potential Offline RL Workflow: Offline Policy Evaluation



- Use Offline Policy Evaluation and a holdout validation dataset
- Not a good idea:
  - Amount of data available can impact **\*both\*** policy learning and quality of evaluation (due to data distribution shift, harder than in supervised learning)

# Data Coverage Assumption

## Offline Policy Evaluation

Evaluation data coverage **assumption**:

For all  $s \in S$  and  $a \in A$ , the ratio  $\frac{\pi_e(a | s)}{\pi_b(a | s)} < \infty$

## Offline Policy Training

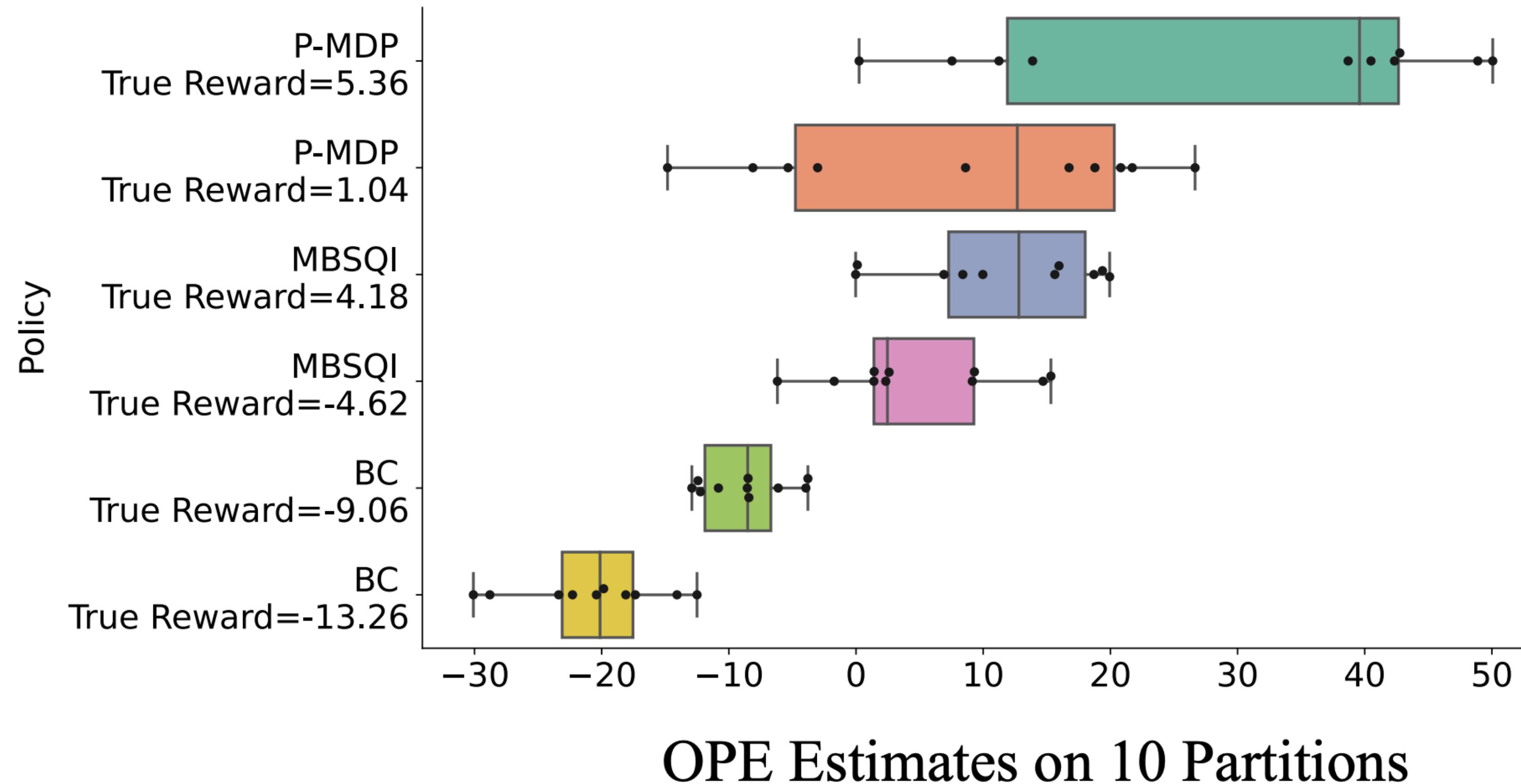
Single-policy concentrability **assumption**:

For all  $s \in S$  and  $a \in A$ , the ratio  $\frac{d_{\pi^*}(s, a)}{d^D(s, a)} \leq B$

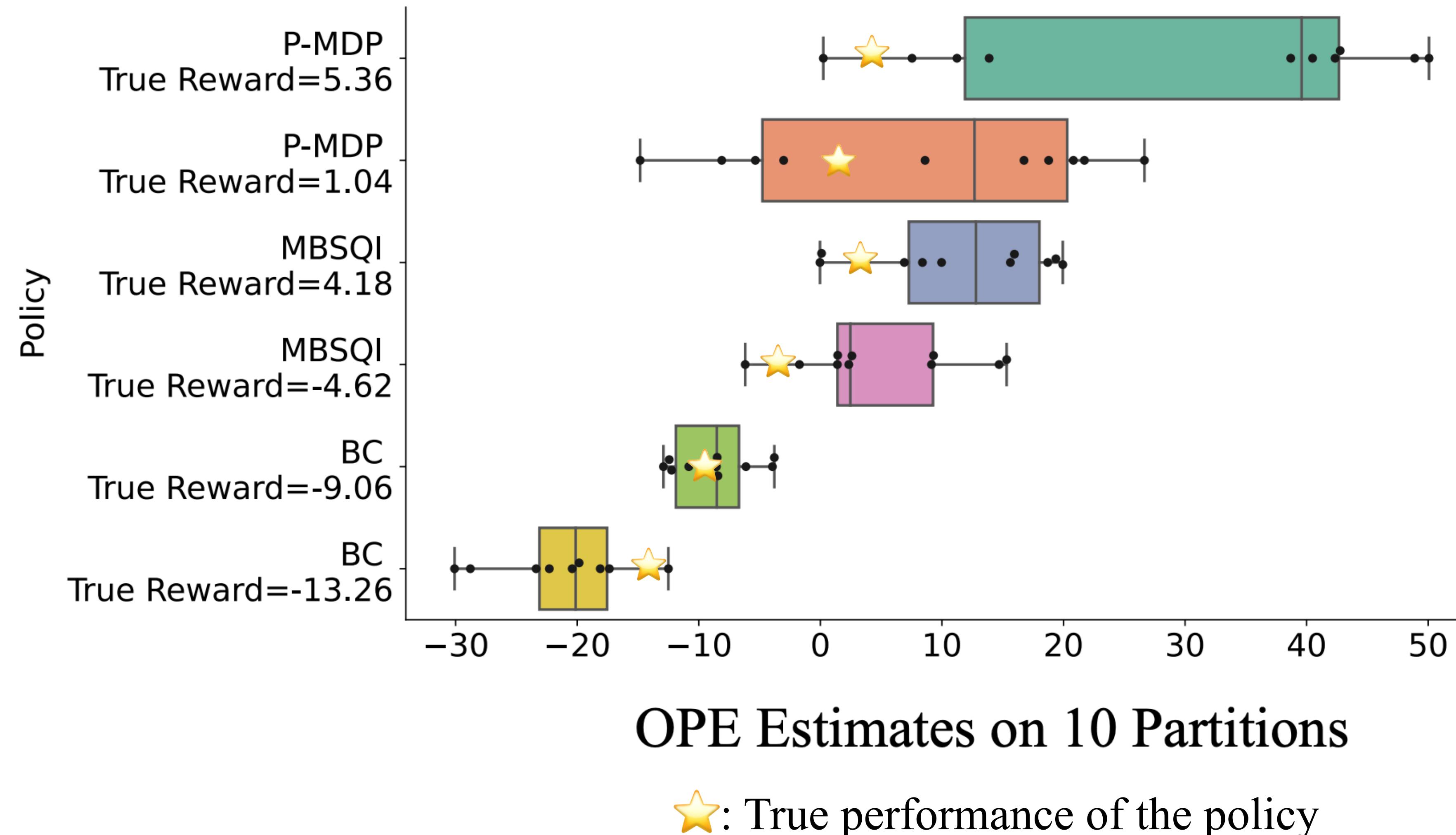


When we have one shared dataset for training and evaluation, we have a **high chance of violating one of the two assumptions**.

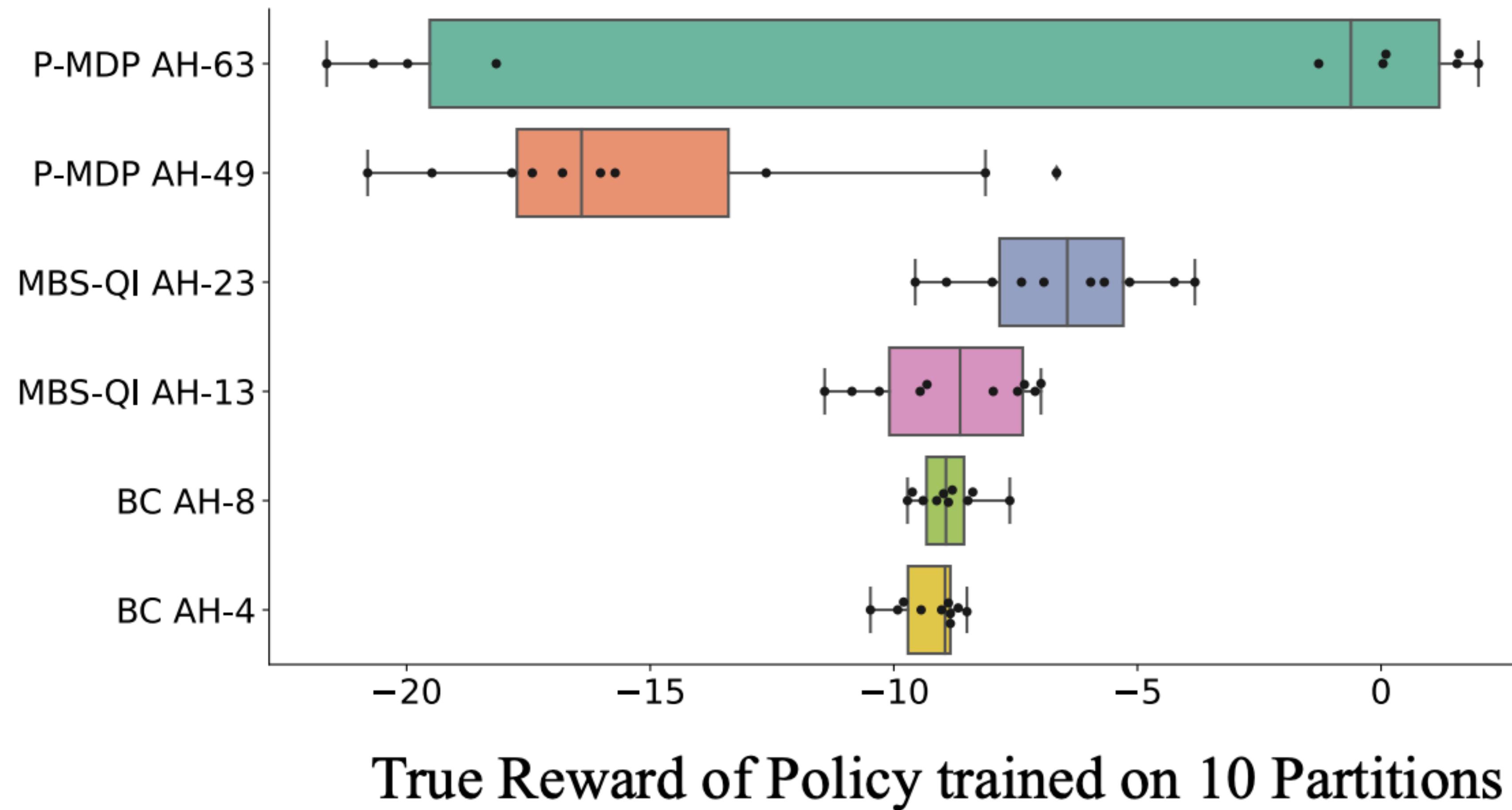
# Policy Evaluation is sensitive to Validation Data



# Policy Evaluation is sensitive to Validation Data



# Policy Learning is Sensitive to Training Data



# Dataset Partitioning Has a Substantial Impact on Offline RL Workflow

- Policy selection does not allow us to take repeated measurements.
- Algorithm-Hyperparameter selection allows us to repeat measurements.
- We prove a theorem that in a chain-MDP, with fairly small number of unique states, relying on a single train-validation split will have a probability of selecting sub-optimal alg-hyp for policy  $P(\hat{\pi}_j^* \neq \pi_j^*) \geq C$ .
- If we allow  $N_s$  repeated experiments,  $\lim_{N_s \rightarrow \infty} P(\hat{\pi}_j^* \neq \pi_j^*) \rightarrow 1$

Policy Selection



Alg-Hyp Selection

# Properties of Ideal Offline RL Workflow

1. Compare across Offline Policy Learning Algorithms (BC, CQL, BC+TD3, IQL, MOPO, etc.)
2. Considers Evaluation Partition Variations
3. Considers Policy Learning Variations
4. Data-Efficient in small-dataset (allow using all data to get a final policy)

# Common Offline RL Practices

	Compares Across OPLs	Considers Evaluation Variation	Considers Policy Learning Variation	Data Efficient (re-training)
<b>Internal Objective / TD-Error</b> (Thomas et al., 2015b, 2019)	✗			
<b>OPE methods</b> (Komorowski et al. 2018; Paine et al. 2020)	✓			
<b>OPE + Bootstrapped Validation (HCOPE)</b> (Thomas et al., 2015b)	✓			
<b>Batch Value Function Tournament</b> (Xie and Jiang, 2021)	✗			
<b>Batch Value Function Tournament + OPE</b> (Zhang and Jiang, 2021)	✓			
<b>Q-Function Workflow</b> (Kumar et al., 2021)	✗			

# Common Offline RL Practices

	Compares Across OPLs	Considers Evaluation Variation	Considers Policy Learning Variation	Data Efficient (re-training)
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<b>OPE + Bootstrapped Validation (HCOPE)</b> (Thomas et al., 2015b)	✓	✓		
<b>Batch Value Function Tournament</b> (Xie and Jiang, 2021)	✗	✗		
<b>Batch Value Function Tournament + OPE</b> (Zhang and Jiang, 2021)	✓	✗		
<b>Q-Function Workflow</b> (Kumar et al., 2021)	✗	✗		

# Common Offline RL Practices

	Compares Across OPLs	Considers Evaluation Variation	Considers Policy Learning Variation	Data Efficient (re-training)
<b>Internal Objective / TD-Error</b> (Thomas et al., 2015b, 2019)	✗	✗	✗	
<b>OPE methods</b> (Komorowski et al. 2018; Paine et al. 2020)	✓	✗	✗	
<b>OPE + Bootstrapped Validation (HCOPE)</b> (Thomas et al., 2015b)	✓	✓	✗	
<b>Batch Value Function Tournament</b> (Xie and Jiang, 2021)	✗	✗	✗	
<b>Batch Value Function Tournament + OPE</b> (Zhang and Jiang, 2021)	✓	✗	✗	
<b>Q-Function Workflow</b> (Kumar et al., 2021)	✗	✗	✗	

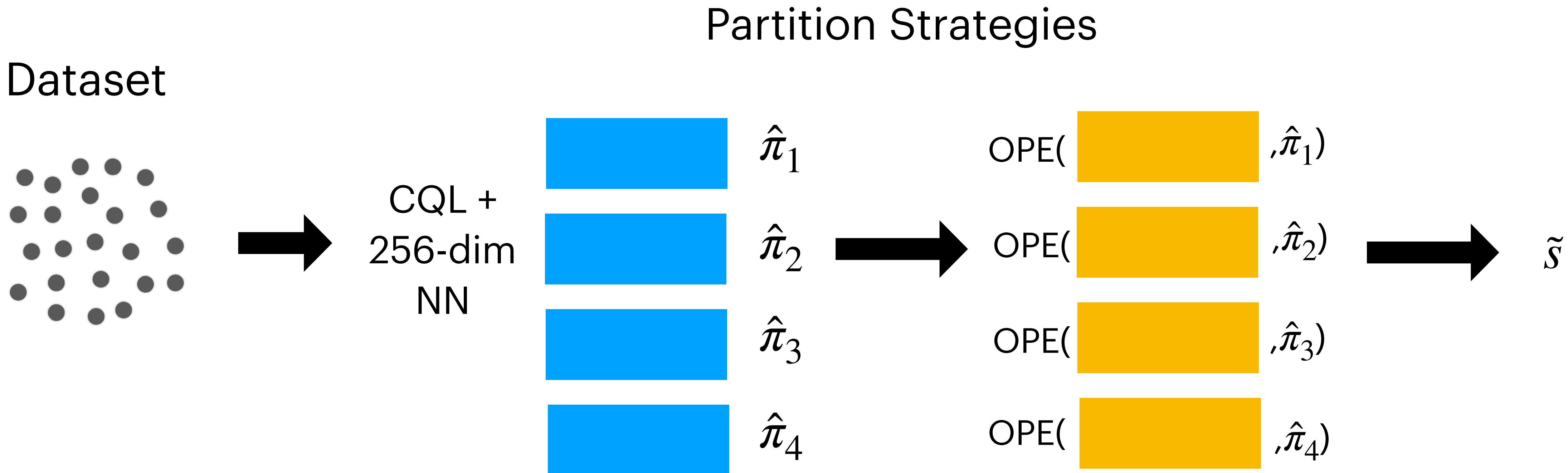
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<b>Internal Objective / TD-Error</b> (Thomas et al., 2015b, 2019)	✗	✗	✗	✗
<b>OPE methods</b> (Komorowski et al. 2018; Paine et al. 2020)	✓	✗	✗	✗
<b>OPE + Bootstrapped Validation (HCOPE)</b> (Thomas et al., 2015b)	✓	✓	✗	✗
<b>Batch Value Function Tournament</b> (Xie and Jiang, 2021)	✗	✗	✗	✗
<b>Batch Value Function Tournament + OPE</b> (Zhang and Jiang, 2021)	✓	✗	✗	✗
<b>Q-Function Workflow</b> (Kumar et al., 2021)	✗	✗	✗	✓

# Common Offline RL Practices

	Compares Across OPLs	Considers Evaluation Variation	Considers Policy Learning Variation	Data Efficient (re-training)
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<b>OPE methods</b> (Komorowski et al. 2018; Paine et al. 2020)	✓	✗	✗	✗
<b>OPE + Bootstrapped Validation (HCOPE)</b> (Thomas et al., 2015b)	✓	✓	✗	✗
<b>Batch Value Function Tournament</b> (Xie and Jiang, 2021)	✗	✗	✗	✗
<b>Batch Value Function Tournament + OPE</b> (Zhang and Jiang, 2021)	✓	✗	✗	✗
<b>Q-Function Workflow</b> (Kumar et al., 2021)	✗	✗	✗	✓
<b>Split-Select-Retrain (SSR) (This work)</b> (Nie et al., 2022)	✓	✓	✓	✓

# Split-Select-Retrain: Repeated Data Partitioning for More Robust Offline Policy learning

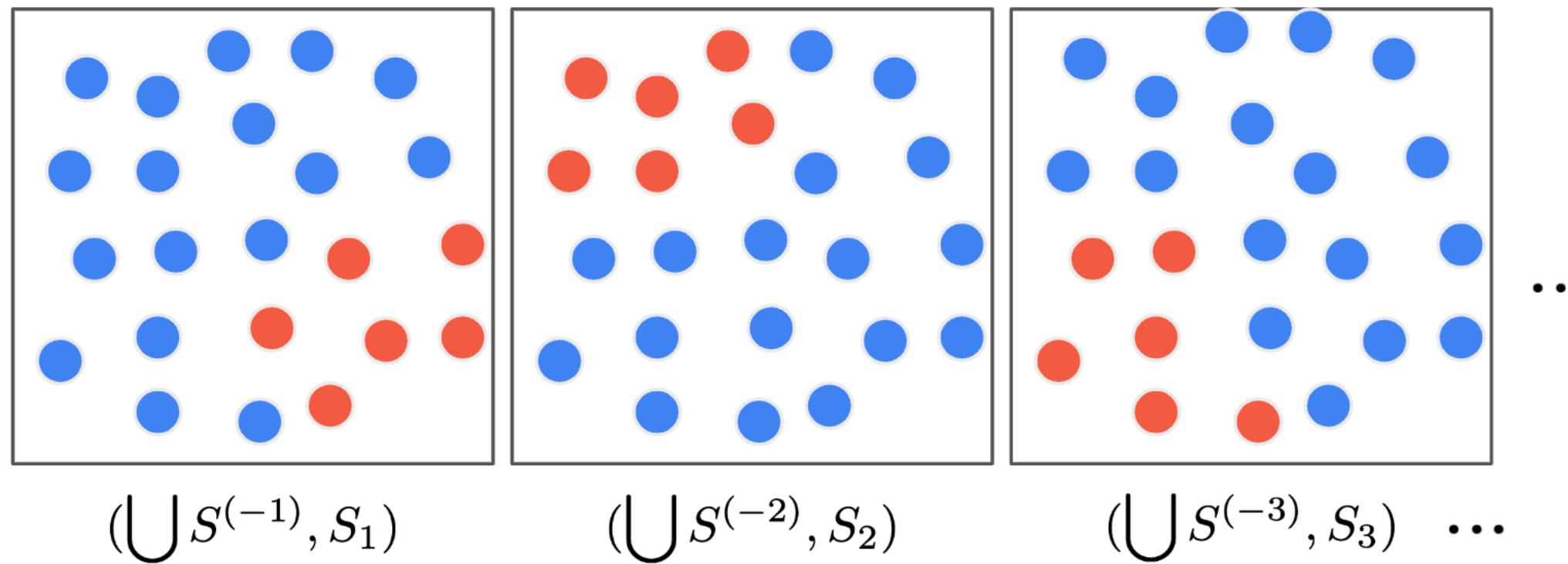


- Shifting from **policy selection** to **alg-hyp selection** allows us to do **repeated data splitting** on a single dataset.

# Using Data Partition for Repeat Measurements

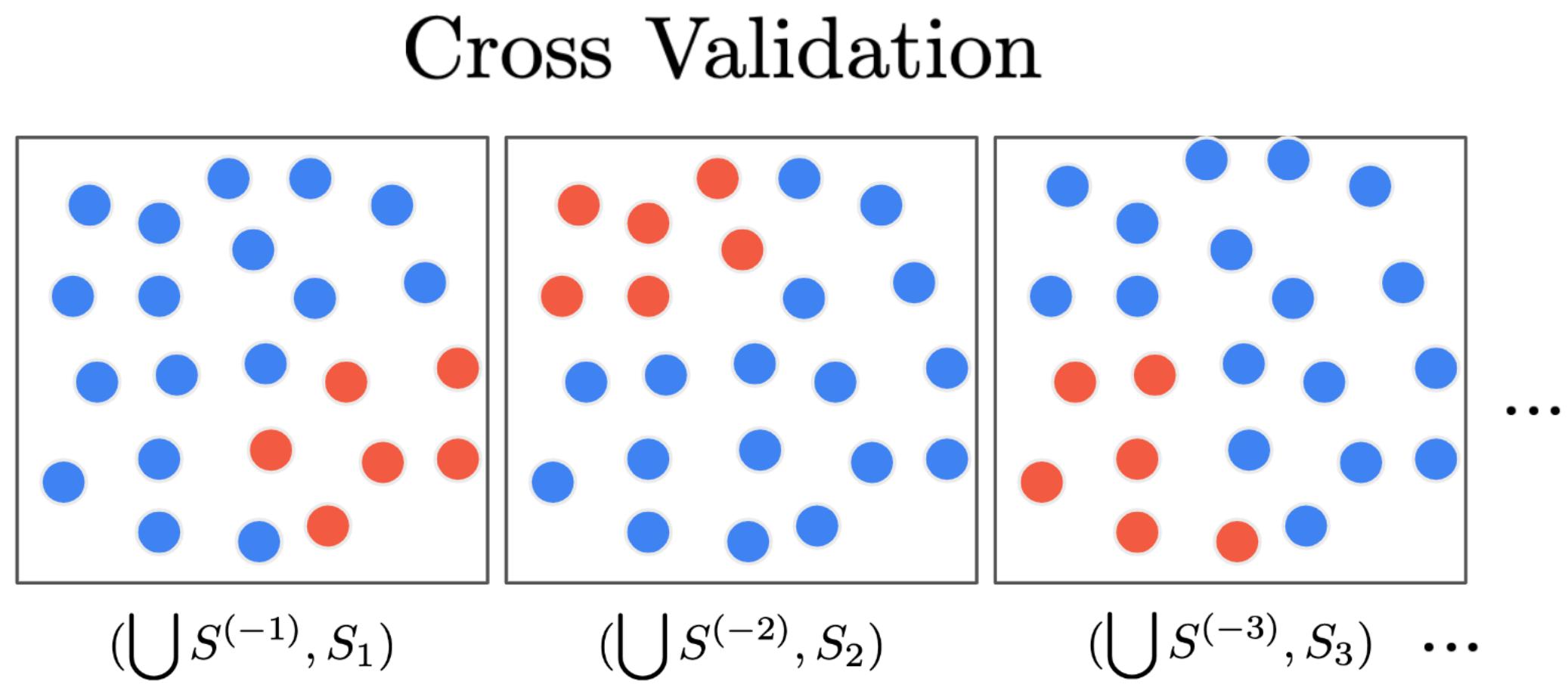
A straightforward and commonly used data partition technique in supervised learning is cross-validation.

Cross Validation



# Using Data Partition for Repeat Measurements

A straightforward and commonly used data partition technique in supervised learning is cross-validation.

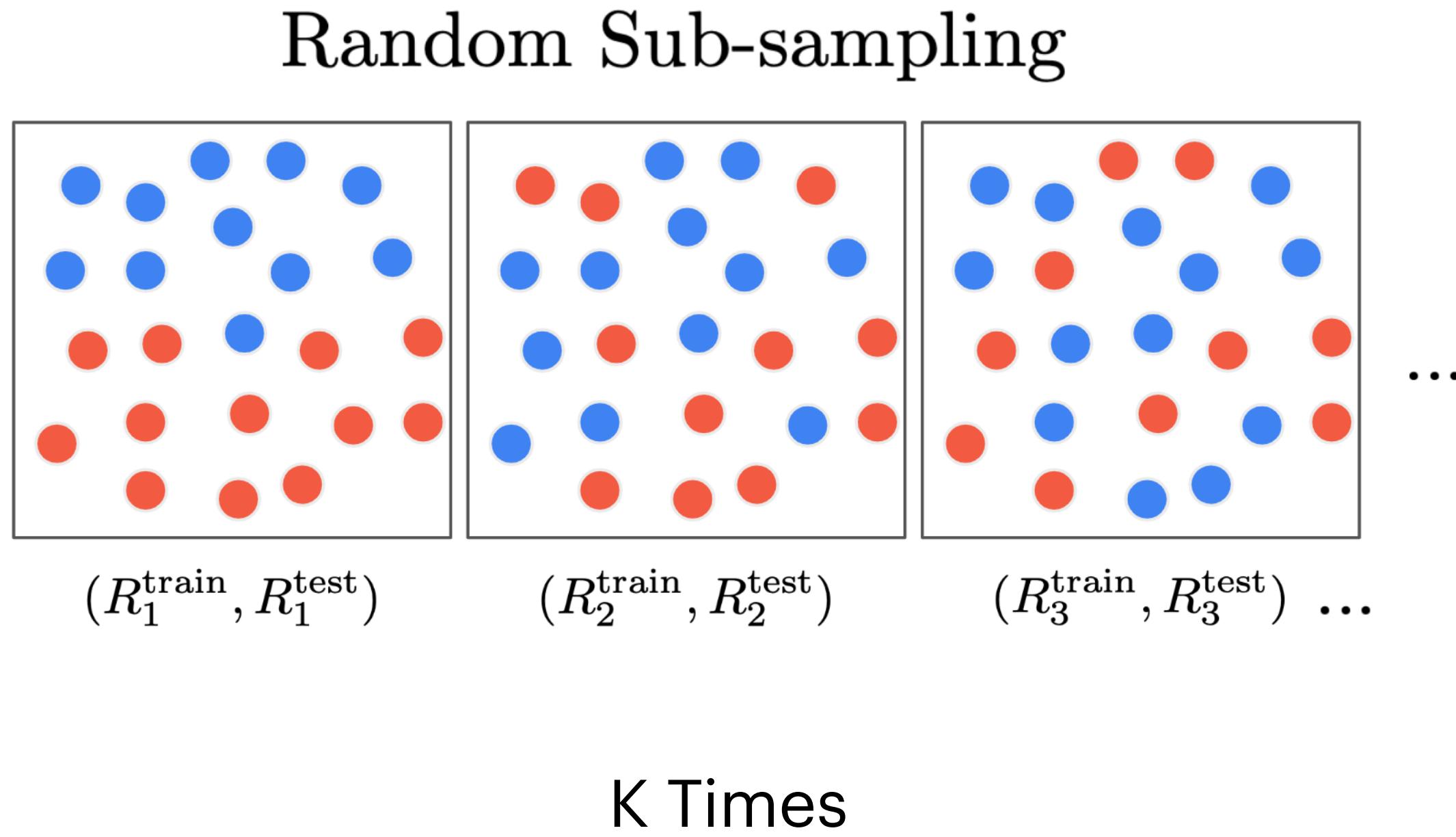


Cross-validation does not work well as a data partition technique because:

1. We want  $N_s$  to be large, according to **Theorem 1**.
2. For cross-validation, when  $N_s$  is large, the size for evaluation dataset is small, violating **OPE data coverage assumption**.

# Using Data Partition for Repeat Measurements

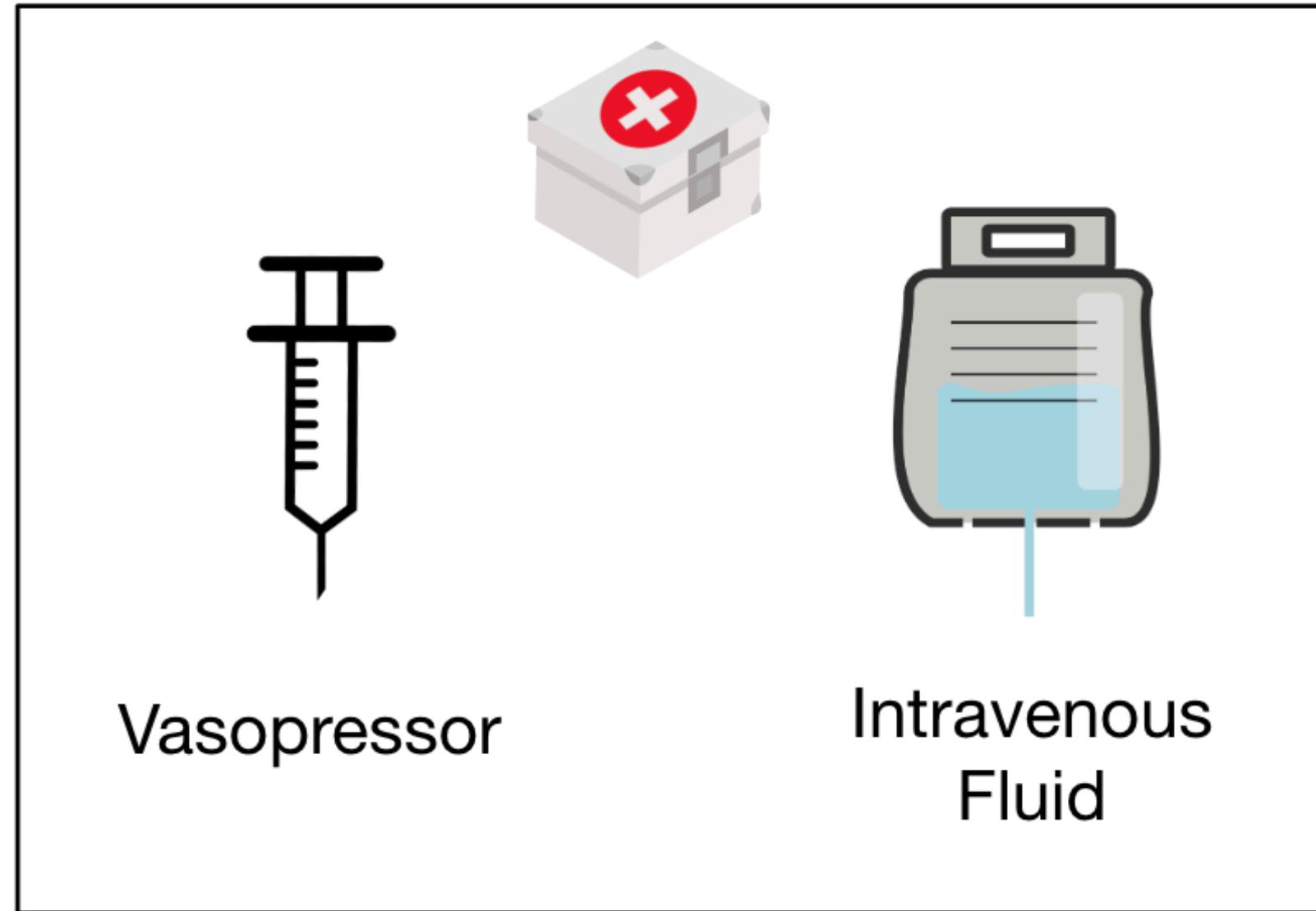
Instead, we (re-)introduce random sub-sampling, originally proposed in 1981.



Random sub-sampling allows us to split the data into training/validation with each repeat.

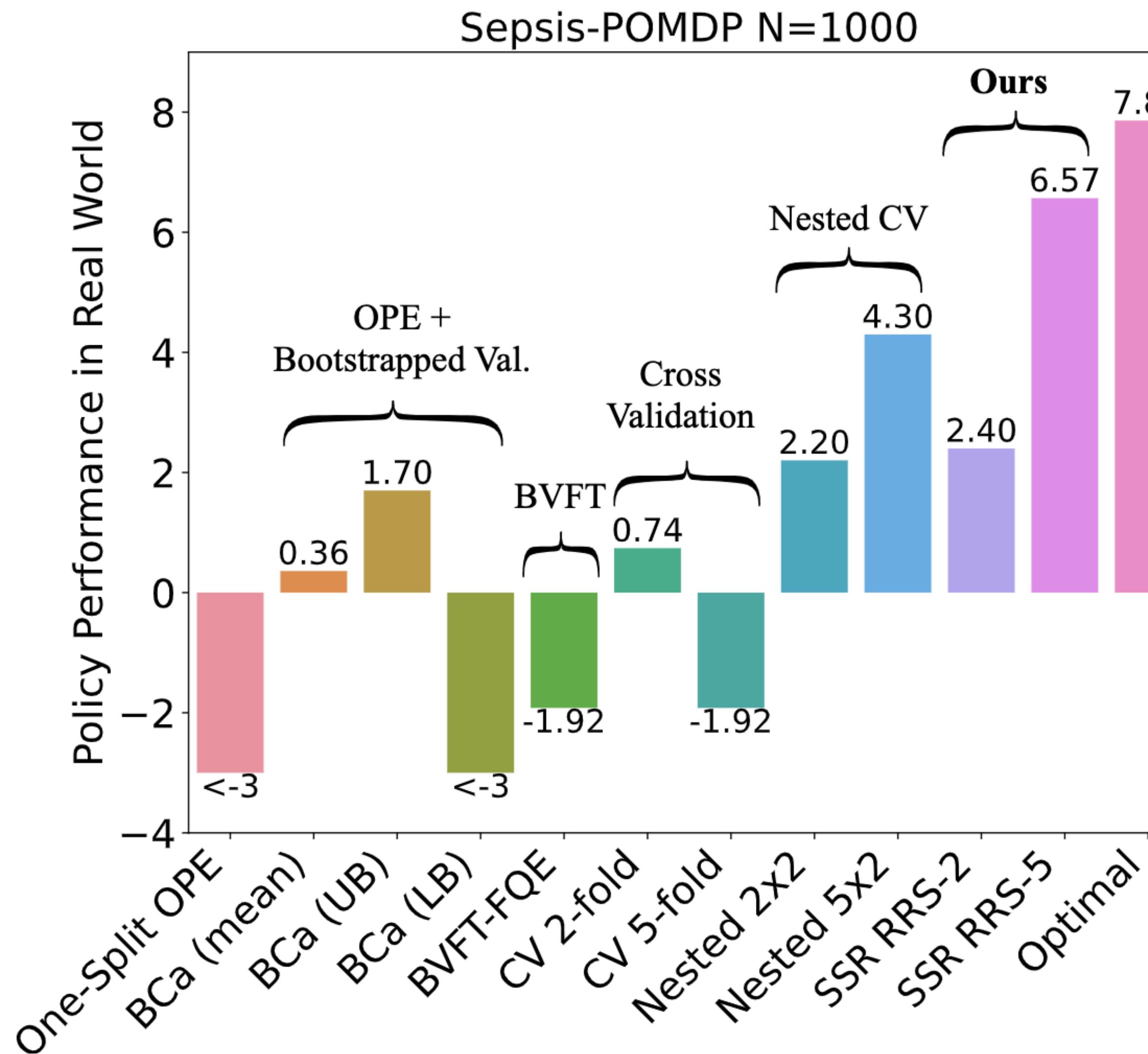
1. No limit on  $N_s$
2. Approaches Leave-p-out cross-validation at the limit.
3. Central Limit Theorem shows it has the similar ability to discover optimal alg-hyp just like k-fold cross-validation.

# Experiment: Simulated Sepsis Domain



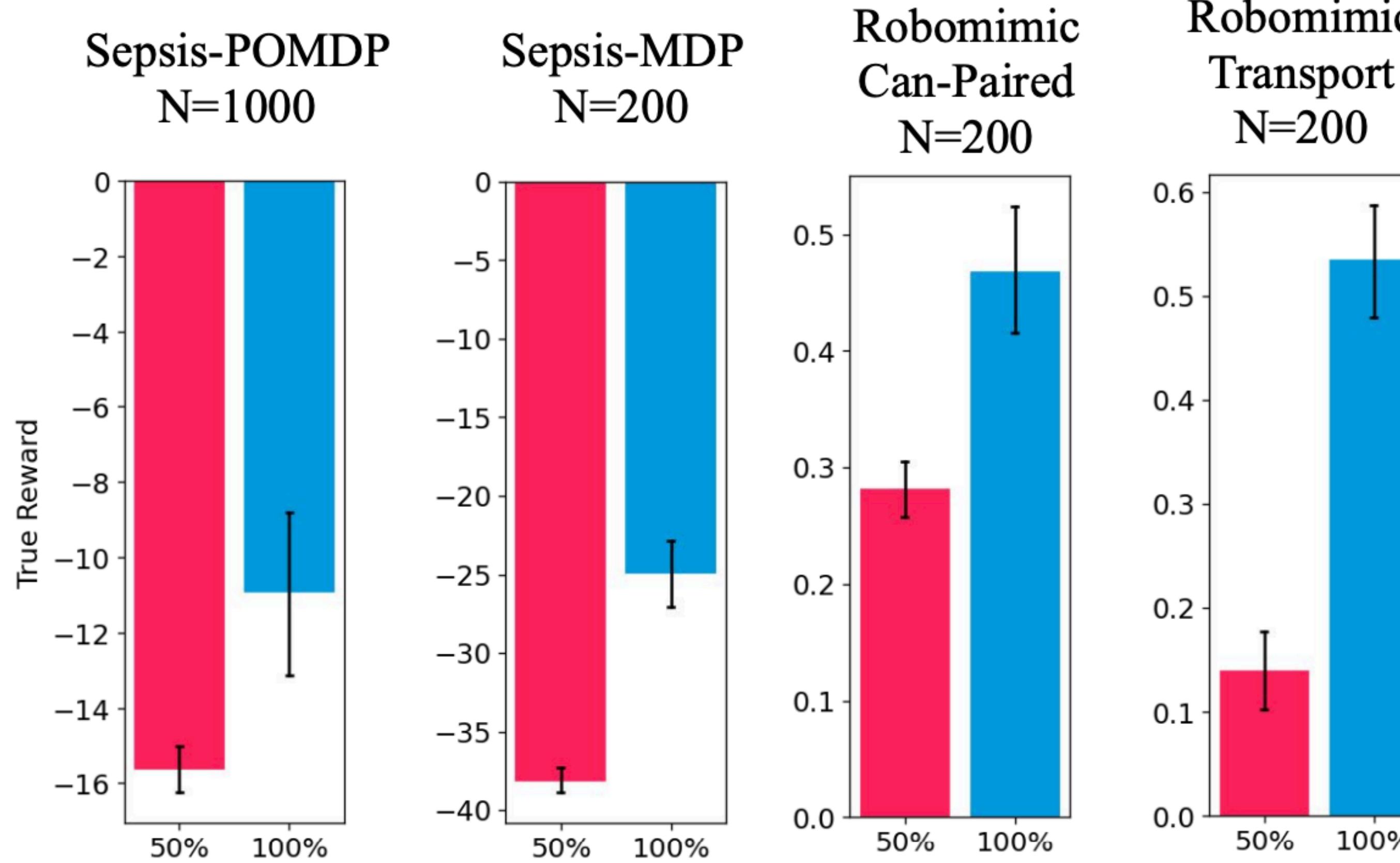
- We use Sepsis simulator created by Oberst and Sontag (2019).
- The state is 6-dim that captures biophysical state of the patient such as **heart rate**, **oxygen level**, residual level of **medication**.
- Generated 1000 patients with an existing sub-optimal policy.

# Experiment: Selecting Alg-Hyp



- Compare different methods of selecting hyper-parameters and offline RL algorithms.
- K = 5 is sufficient
- We can see that on average, our framework **SSR-RS** outperforms **One-split OPE**, **BCa**, **CV** and **Nested-CV**.

# Is Re-training in SSR Important?



- On average, training on 100% of the dataset (if your dataset is small) will produce policies better than training on 50%.
- Caveat: could there exist a subset of data that gives a better policy? Likely yes...

# Is SSR pipeline sensitive to OPEs?

Sepsis-POMDP	Parameters	Best AH Performance Chosen by SSR-RRS K=5
FQE-1	[64], lr=3e-4, epoch=20	2.84
FQE-2	[64], lr=1e-5, epoch=20	-74.26
FQE-3	[64], lr=3e-4, epoch=50	-20.88
FQE-4	[64], lr=1e-5, epoch=50	-14.16
FQE-5	[128], lr=3e-4, epoch=20	-75.26
FQE-6	[128], lr=1e-5, epoch=20	-14.48
FQE-7	[128], lr=3e-4, epoch=50	-75.54
FQE-8	[128], lr=1e-5, epoch=50	-74.26
IS	N/A	4.47
CWPDIS	N/A	4.68
WIS	N/A	6.75

- On the same domain, if instead of using one OPE method, we use other.
- The pipeline is sensitive to which OPE we select.
- However:

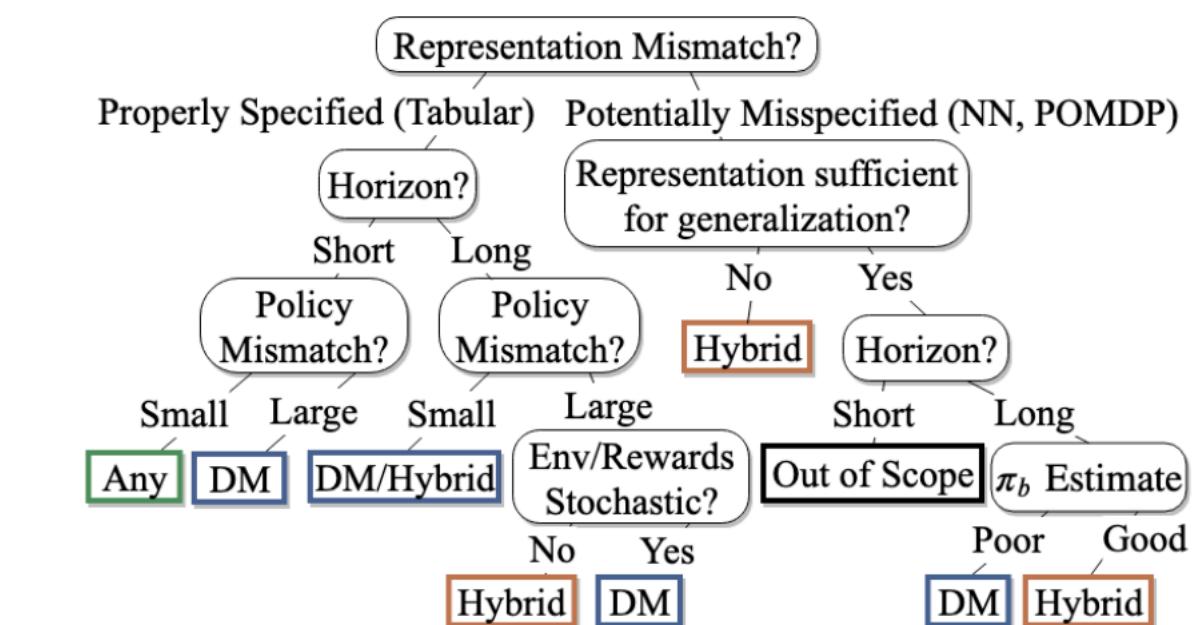


Figure 2: General Guideline Decision Tree.

# Is SSR pipeline Robust?

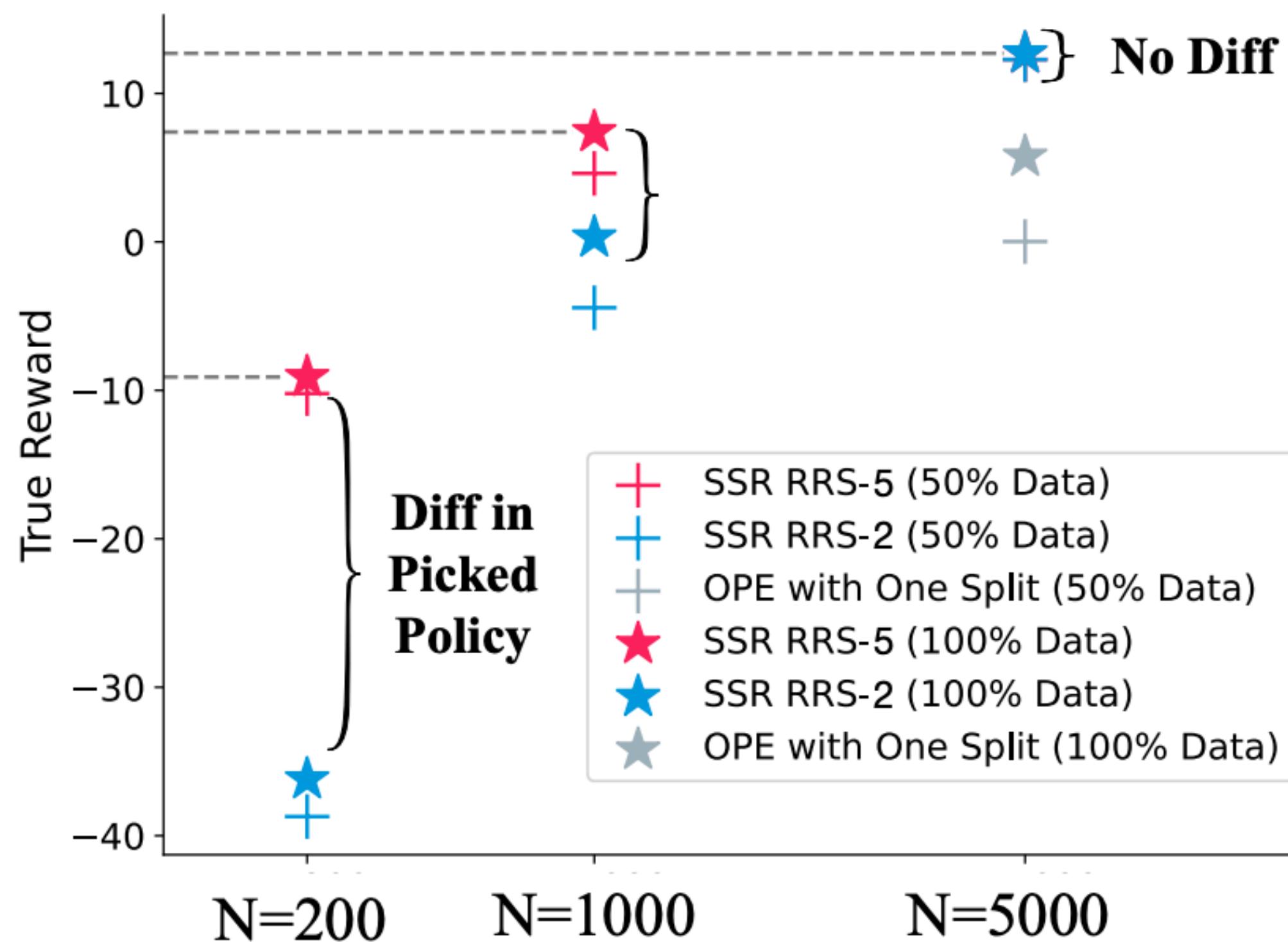
we only show the performance of the best policy among all AH pairs. Here we show that SSR-RRS can still robustly select a good hyperparameter for a given offline RL policy learning algorithm (the gap between best AH selected and true best AH is relatively small).

Sepsis-POMDP	Range of True Policy Performance (95%CI)	Percentile of AH Chosen by SSR-RRS	Performance of AH Chosen by SSR-RRS	True Best AH Performance
BCQ	[-10.8, -0.73]	94%	5.98	7.86
MBSQI	[-7.34, -2.26]	95%	6.40	7.42
BC	[-8.98, -8.37]	58%	-8.46	-7.42
BC+PG	[-5.55, -4.26]	78%	-3.68	2.52
P-MDP	[-31.17, -21.26]	83%	0.23	2.82

Table A.4: We show the relative position (percentile) of the AH selected by SSR-RRS K=5 pipeline.

# What if the dataset gets large?

The number of trajectories in the dataset and the  $|S| \times |A|$  space should be jointly considered to know if you have collected “enough” data.



In Sepsis-POMDP, where we only have ~20,000 unique states, when we have 5000 patients, the gap between different K is negligible.

# Summary & Future Directions

- In Offline RL, we want to extract a good policy **reliably**.
- Many offline RL algorithms and model hyper-parameters to choose from. How do we select what works the best?
- **Split-Select-Retrain (SSR) allows us to:**
  - **Leverage full dataset (data efficient)**
  - **Be robust to data coverage issues in OPL and OPE.**
- Currently, number of repeats (K) is chosen heuristically. Is there an adaptive method to pick best K?
- Alternatively, can we build a strategy to select a subset of trajectories that will allow us to estimate Alg-hyp with less K?

# Data-Efficient Pipeline for Offline Reinforcement Learning with Limited Data

Scan:



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