

Modern 2D Shadows Documentation

UPDATE 1.2V

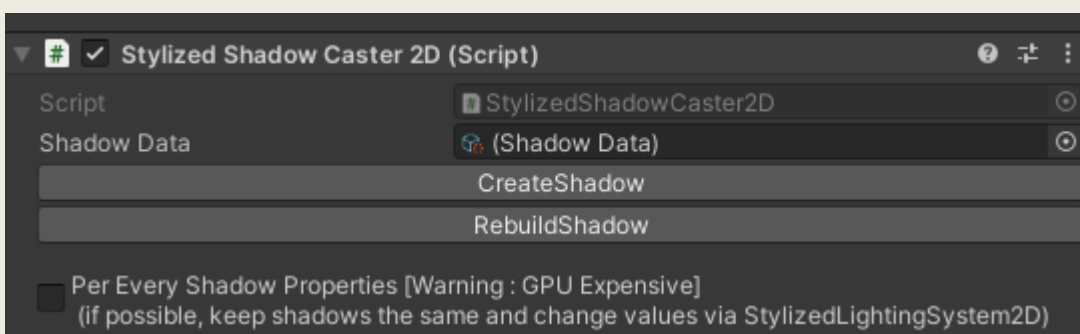
- Small Shader Optimizations
- Custom Shadow Properties for every shadow:



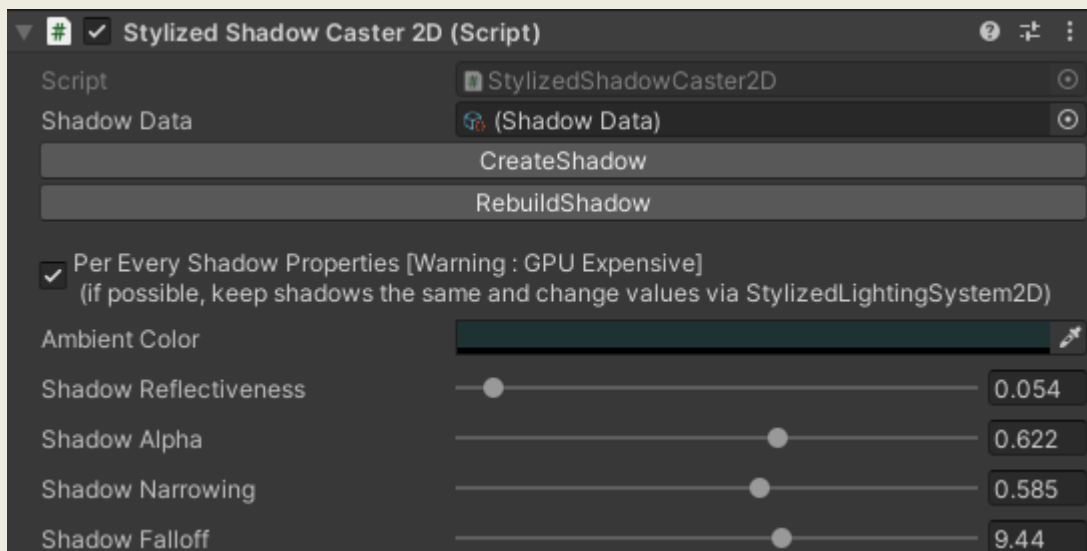
(Tree colour and falloff differs from other casted shadows)

Now, you can change some properties of individual shadows. Keep in mind that it has a bit of GPU overhead, so use with caution.

How to:



Stylized Shadow Caster 2D now have a special checkbox, after turning it on:



You will be able to change this individual shadow look, without changing the look of other shadows.

Changing Every individual shadow property will be available in the next update.