Spring boot 启动流程分析

现在以一个简单的 spring demo 程序, 讲解一下 spring boot 启动过程 Demo 代码:

package com. allen. spring. src. learning. applicationListener;
import org. springframework. boot. SpringApplication;
import org. springframework. boot. autoconfigure. SpringBootApplication;
@SpringBootApplication
public class DemoApplication {

public static void main(String[] args) {
 SpringApplication. run(DemoApplication. class, args);
 }

上面通过 @SpringBootApplication 注解了一个启动类,然后 调用
SpringApplication. run 方法

1, SpringApplication 类的静态 run 方法

```
public static ConfigurableApplicationContext run(Class<?> primarySource, String... args) {
    return run(new Class[]{primarySource}, args);
}
public static ConfigurableApplicationContext run(Class<?>[] primarySources, String[] args) {
    return (new SpringApplication(primarySources)).run(args);
}
如上源代码,通过调用了另外一个静态方法 run,然后调用 SpringApplication 的 构造器 并且执行正在的 run 方法
```

2, SpringApplication 构造器 调用分析,见下面代码

```
public SpringApplication(Class... primarySources) {
```

```
this((ResourceLoader)null, primarySources);
public \ Spring Application (Resource Loader \ resource Loader, \ Class... \ primary Sources) \ \{
     this.sources = new LinkedHashSet();
     this.bannerMode = Mode.CONSOLE;
     this.logStartupInfo = true;
     this.addCommandLineProperties = true;
     this.headless = true;
     this.registerShutdownHook = true;
     this.additionalProfiles = new HashSet();
      this.resourceLoader = resourceLoader;
     Assert.notNull(primarySources, "PrimarySources must not be null");
     this.primarySources = new LinkedHashSet(Arrays.asList(primarySources));
     this.webApplicationType = this.deduceWebApplicationType();
     this.\ setInitializers (this.\ getSpringFactoriesInstances (ApplicationContextInitializer.\ class));
     this.\ setListeners (this.\ getSpringFactoriesInstances (ApplicationListener.\ class));
     this.mainApplicationClass = this.deduceMainApplicationClass();
```

2.1 deduceWebApplicationType()

分析项目 web 类型 , 返回值 WebApplicationType.REACTIVE , WebApplicationType.SERVLET

2.2 setInitializers

this.setInitializers(this.getSpringFactoriesInstances(ApplicationContextInitializer.class)); 这里会读取 spring.factories里面的 相关工厂类,并且执行他们的构造函数。

见 本项目另外一个文档<< 3, spring. factories 启动加载原理 >>里面说明

2.3 setListeners

this.setListeners(this.getSpringFactoriesInstances(ApplicationListener.class)); 设置相关的监听器

3.主方法 run 执行分析

详细源码见下面:

```
public ConfigurableApplicationContext run(String... args) {
            StopWatch stopWatch = new StopWatch();
            stopWatch.start();
            ConfigurableApplicationContext context = null;
            Collection<SpringBootExceptionReporter> exceptionReporters = new ArrayList();
            this.configureHeadlessProperty();
            SpringApplicationRunListeners listeners = this.getRunListeners(args);
            listeners. starting();
            Collection exceptionReporters;
                         ApplicationArguments applicationArguments = new DefaultApplicationArguments(args);
                         ConfigurableEnvironment environment = this.prepareEnvironment(listeners, applicationArguments);
                         this.configureIgnoreBeanInfo(environment);
                         Banner printedBanner = this.printBanner(environment);
                         context = this.createApplicationContext();
                         exception Reporters = this.\ getSpringFactories Instances (SpringBootExceptionReporter.\ class,\ new part of the properties of the prope
            Class[]{ConfigurableApplicationContext.class}, context);
                         this. prepareContext(context, environment, listeners, applicationArguments, printedBanner);
                         this. refreshContext (context);
                         this.afterRefresh(context, applicationArguments);
                         stopWatch.stop();
                         if (this.logStartupInfo) {
                         (new StartupInfoLogger(this.mainApplicationClass)).logStarted(this.getApplicationLog(),
            stopWatch);
                         listeners. started (context);
                         this. callRunners (context, applicationArguments);
            } catch (Throwable var10) {
                         this.handleRunFailure(context, var10, exceptionReporters, listeners);
                         throw new IllegalStateException(var10);
            }
            try {
                         listeners. running (context);
                        return context;
            } catch (Throwable var9) {
                         this.handleRunFailure(context, var9, exceptionReporters, (SpringApplicationRunListeners)null);
                         throw new IllegalStateException(var9);
```

源代码分析:

3.1, StopWatch

```
新建一个 StopWatch 后面主要调用里面的 start , stop , 用来记录执行时间 start 方法: this.startTimeMillis = System.currentTimeMillis(); stop 方法:
long lastTime = System.currentTimeMillis() - this.startTimeMillis; this.totalTimeMillis += lastTime;
```

3.2 configureHeadlessProperty

3.3, 获取 SpringApplicationRunListeners ,并且执行他们的 starting 方法

相关代码:

```
SpringApplicationRunListeners listeners = this.getRunListeners(args);
listeners.starting();
```

3.4, 调用 SpringApplicationRunListeners 的 prepareEnvironment 方法

```
ConfigurableEnvironment environment = this.prepareEnvironment(listeners, applicationArguments);
具体执行代码:

private ConfigurableEnvironment prepareEnvironment(SpringApplicationRunListeners listeners,

ApplicationArguments applicationArguments) {

    ConfigurableEnvironment environment = this.getOrCreateEnvironment();

    this.configureEnvironment((ConfigurableEnvironment)environment,

applicationArguments.getSourceArgs());

    listeners.environmentPrepared((ConfigurableEnvironment)environment);

    this.bindToSpringApplication((ConfigurableEnvironment)environment);

    if (this.webApplicationType == WebApplicationType.NONE) {
```

3.5, 设置 configurelgnoreBeanInfo

System. setProperty("spring. beaninfo. ignore", ignore. toString());

3.6 打印 spring boot banner 图

```
Banner printedBanner = this.printBanner(environment);
提示: 我们在自己的项目启动时可以设置 个性化的 banner
```

3.7, createApplicationContext

主要是创建 ApplicationContext , 实现类为: AnnotationConfigServletWebServerApplicationContext

3.8, 执行 prepareContext

在这里会调用 listeners.contextLoaded

3.9,执行 refreshContext--重点

```
调用 this.refreshContext(context);
AbstractApplicationContext refresh()核心处理逻辑:
public void refresh() throws BeansException, IllegalStateException {
    Object var1 = this.startupShutdownMonitor;
```

```
synchronized(this.startupShutdownMonitor) {
     this. prepareRefresh();
     ConfigurableListableBeanFactory beanFactory = this.obtainFreshBeanFactory();
     this. prepareBeanFactory (beanFactory);
     try {
           this.postProcessBeanFactory(beanFactory);
           this.invokeBeanFactoryPostProcessors(beanFactory);
           this.registerBeanPostProcessors(beanFactory);
           this.initMessageSource();
           this.initApplicationEventMulticaster();
           this. onRefresh();
           this. registerListeners();
           this.\ finish Bean Factory Initialization (bean Factory);\\
           this. finishRefresh();
     } catch (BeansException var9) {
     if (this.logger.isWarnEnabled()) {
     this.logger.warn("Exception encountered during context initialization - cancelling refresh attempt: "
+ var9);
     this.destroyBeans();
     this.cancelRefresh(var9);
     throw var9;
     } finally {
     this.resetCommonCaches();
```

3.9.1prepareRefresh

3.9.2 prepareBeanFactory

主要是注册一些 bean

3.9.3 initApplicationEventMulticaster

初始化 ApplicationEvent 广播器,后面会广播 ApplicationEvent 事件

3.9.4 initMessageSource

初始化国际化文件 , 涉及到资源的国际化处理

3.9.5 onRefresh

```
其中 onRefresh 调用的子类 ServletWebServerApplicationContext 的方法,具体为:
protected void onRefresh() {
     super.onRefresh();
     try {
          this. createWebServer();
     } catch (Throwable var2) {
          throw new ApplicationContextException("Unable to start web server", var2);
可以看出这里会执行 createWebServer , 在里面会执行 onStartup 具体处理逻辑:
private void createWebServer() {
     WebServer webServer = this.webServer;
     ServletContext servletContext = this.getServletContext();
     if (webServer == null && servletContext == null) {
          ServletWebServerFactory factory = this.getWebServerFactory();
          this.webServer = factory.getWebServer(new
     ServletContextInitializer[]{this.getSelfInitializer()});
     } else if (servletContext != null) {
          try {
                this.getSelfInitializer().onStartup(servletContext);
          } catch (ServletException var4) {
                throw new ApplicationContextException("Cannot initialize servlet context", var4);
     this.initPropertySources();
```

```
上面代码中先创建 tomcat 工厂 TomcatServletWebServerFactory , 具体执行代码为:
public WebServer getWebServer(ServletContextInitializer... initializers) {
     Tomcat tomcat = new Tomcat();
     File baseDir = this.baseDirectory != null ? this.baseDirectory : this.createTempDir("tomcat");
     tomcat.setBaseDir(baseDir.getAbsolutePath());
     Connector connector = new Connector(this.protocol);
     tomcat.getService().addConnector(connector);
     this.customizeConnector(connector);
     tomcat.setConnector(connector);
     tomcat.getHost().setAutoDeploy(false);
     this.configureEngine(tomcat.getEngine());
     Iterator var5 = this.additionalTomcatConnectors.iterator();
     while(var5.hasNext()) {
          Connector additionalConnector = (Connector) var5.next();
          tomcat.getService().addConnector(additionalConnector);
     this.prepareContext(tomcat.getHost(), initializers);
     return this.getTomcatWebServer(tomcat);
最后调用 构造函数创建 TomcatWebServer, 执行里面的 initialize 方法。
public TomcatWebServer(Tomcat tomcat, boolean autoStart) {
     this.monitor = new Object();
     this.serviceConnectors = new HashMap();
     Assert.notNull(tomcat, "Tomcat Server must not be null");
     this.tomcat = tomcat;
     this.autoStart = autoStart;
     this.initialize();
在 initialize 方法里面 会调用 this. tomcat. start();
```

3.10 finishRefresh

会 发布一个 ContextRefreshedEvent 的 event。

3.11 registerListeners 执行逻辑:

- (1) 添加监听器 addApplicationListener
- (2) 添加监听器 bean addApplicationListenerBean
- (3) 广播 ApplicationEvent

```
ApplicationEvent earlyEvent = (ApplicationEvent)var9.next();
this.getApplicationEventMulticaster().multicastEvent(earlyEvent);
```

3.12, 执行 afterRefresh, 目前暂未实现

3.13, 调用 SpringApplicationRunListeners 中的 started

listeners.started(context);

3.14 执行 callRunners

this.callRunners(context, applicationArguments); 里面有 2 种类型的 runner,一个是 ApplicationRunner 另外一个是 commandLineRunner ,执行他们的 run 方法。。

3.15, 执行 SpringApplicationRunListeners 中的 running

```
listeners.running(context);
```

至此 spring boot 启动完成