# ALLEN MA

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#### EDUCATION

Colby College Waterville, ME, USA

Bachelor of Computer Science and Mathematics GPA: 3.8/4.0 2017 - 2021

Auckland Grammar School Auckland, New Zealand

High School *GPA*: 4.0/4.0 2012 - 2016

WORK EXPERIENCE

Eariously Waterville, ME

Intern January 2019 | February 2019

Utilized web scraping in Python and performed data analysis on school newsfeed

- The results revealed flaws in the current mode of information delivery and prompted the development of a "daily digest feature".
- Worked with company's two co-founders, 10 fellow interns, and more than 200 students to prioritize software development backlog.

#### Colby College Economics Department

Colby College October 2017 | May 2018

Programmer/Research Assistant

 Used Python's Django and oTree framework as well as frontend technologies to make a multiplayer browser-based economics game

• Gained experience in full-stack web development, including rigorous testing and refinement to meet Professor's requirements

## Colby College Computer Science Department

Colby College 2018 | Present

Teaching Assistant

• Explained fundamental CS concepts such as modularity, recursion, and scoping to entry-level students

• Helped troubleshoot and debug Java and Python programs

# SKILLS

Web and Movile Dev: Javascript, React, Swift, MongoDB

Python: Scripting, Django, Flask, Pygame, NumPy

Worked with: Java, C/C++ (OOP and embedded), R, Haskell

Currently Exploring: Deep Learning, ML, CNNs, RNNs, PyTorch, Keras and more!

Other skills: Linux, git, CAD, LATEX, unit-testing

Spoken Languages: English and Mandarin Chinese

Projects

#### FreeCodeCamp Front-End Projects

https://codepen.io/allenmaspens. Projects I made include:

- Tic-tac-toe bot employing the Minimax algorithm which guarantees optimal play
- Simon Game leveraging React and Redux a fun excursion into a unidirectional data-flow model
- Pomodoro Timer, Wikipedia, Twitch and Weather Viewers and more gained familiarity with different APIs

### Campus Rides

- Native iOS app written in Swift, leveraging Google's Firebase
- Allows students to request a ride and track the location of the shuttle, greatly improving the current system of having to make ad-hoc calls to the driver
- Under development and constantly being improved