

# Infected

A story-board of the 'infected' theme, part of the role playing element of Defoe's Plague Year.

Download from <http://www.allenoleary.co.uk/defoe.html>

## Infected – 1 – St Barts

As you approach St Bart's via Smithfield market you see a message that clearly warns you to stay away.

Intrigued, you go closer to the heavily infected area...



## Infected – 2 – St Bart's

Walking towards the hospital you take the chance to listen to Defoe's description of the sick trying to buy horses and carts to flee the city.

Reaching the gates of the hospital you get an opportunity to learn more about the hospital...



## Infected – 3 – St Bart's

Clicking on the text opens a mini web page with some interesting historic information to read.

You notice that the word 'malaria' is highlighted.

Interested, you click it...





## Infected – 4 – Malaria

Professor John Doe of The London School of Hygiene and Tropical Medicine talks for 45 seconds about Malaria and the mechanism of infection – the mosquito – and how Malaria has mostly disappeared in the developed world.

He further explains how nets are used to put a barrier between the mosquito and people in contemporary Africa.





Later, as you walk towards Fleet St, a video is triggered.  
A man pointing out marks of The Plague on your arm – you are infected.  
He hurries away advising you to seek a doctor near the river...



## Infected – 6 – Fleet Lane

Approaching Fleet Lane you see a Doctor's symbol.

You decide to take your chances with a consultation.



The Doctor will not come near you. He pokes you with a stick.  
The cause of your illness? Moral dissolution.  
He advises you to seek a man of God. Or a witch. Both are in rare supply.  
You wonder about his nose...



## Infected – 8 – Physicians

You can read more about  
Physicians in the 17<sup>th</sup> Century  
and their reaction to the plague.

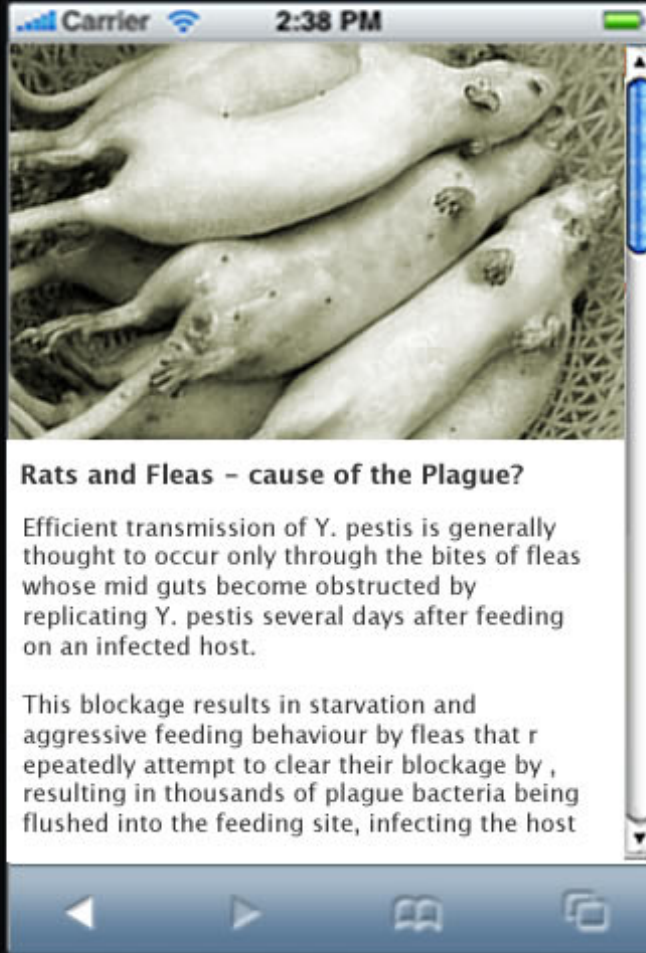
You realise there isn't much hope  
in that quarter.

Time to find another cure...



## Infected – 9 – Transmission

As we 'cross' The Fleet we take the opportunity to examine the role of fleas and rats in the transmission of The Plague's principle infection, *Y. pestis*.



## Infected – 10 – Witchcraft

You are accosted by woman who looks like a Witch.

After mumbling a spell over you she tells you to beware bad witches – they started the Plague. She offers to sell you a 'Witch Bottle' for keeping the bad spirits at bay.

You take it, asking her what's in it. She won't tell you, only says you should take a sip at night, or when feeling the humours.



## Infected – 11 – Witch Bottle

A web page tells you about the contents of the bottle as discovered by the Maritime Museum in 2004.

You are glad you have been spared drinking the real thing.

Clearly you are not going to get well soon...





## Infected – 12 – Pharmacy

Later as you pass a pharmacy  
you see a familiar modern sign.

You decide to investigate...





An NHS Clinician tells you about the cure. Antibiotics that cost about £4. As long as you can get them early enough a recovery is just about guaranteed.