Image Sharpening

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Data handed in:11/16

Give two gray-level images, sharpen the two images using the Laplacian operator, unsharp masking, and high-boost filtering in the spatial and frequency domains. 這裡我分成 6 個. mat 檔分別用 3 種方法和在 spatial domain 和 frequency domain 來執行。



有加上 fre 的是在 frequency domain 下的方法。

Technical description

In spatial domain:

Laplacian operator:

根據定義及以下矩陣表示:

$$\nabla^2 f = \frac{\delta^2 f}{\delta x^2} + \frac{\delta^2 f}{\delta y^2},$$
$$\frac{\delta^2 f}{\delta x^2} = f(x+1,y) + f(x-1,y) - 2f(x,y)$$

$$\frac{\delta^2 f}{\delta y^2} = f(x, y+1) + f(x, y-1) - 2f(x, y)$$

$$\Rightarrow \quad \nabla^2 f = \frac{\delta^2 f}{\delta x^2} + \frac{\delta^2 f}{\delta y^2} = f(x+1, y) + f(x-1, y) + f(x, y+1) + f(x, y-1) - 4f(x, y)$$

Filter mask:

0	1	0
1	-4	1
0	1	0

1	1	1
1	-8	1
1	1	1

這裡我有先把原本 image 做 zero-padding,再設定 $\max k = [1\ 1\ 1; 1\ -8\ 1; 1\ 1\ 1]$,之 後來和原本的 image 矩陣做 convolution,再經過跟原本 image 做相減,g(x,y) = f(x,y), $\nabla^2 f(x,y)$,g(x,y):sharped image。

可得到一張 sharped image。

```
imgl = padarray(imgl,[1,1]);
       imgl = double(imgl);
18 -
19 -
       img2 = padarray(img2,[1,1]);
       img2 = double(img2);
20 -
21
       %設定Masks
22
       mask = [1 1 1; 1 -8 1; 1 1 1];
23 -
24
       %利用Laplacian equation
25
     \Box for i=1:size(img1,1)-2
            for j=1:size(img1,2)-2
27 - =
                img1_t(i,j) = sum(sum(mask.* img1(i:i+2,j:j+2)));
28 -
29 -
            end
30 -
       Lend
31
     \Box for i=1:size(img2,1)-2
32 -
            for j=1:size(img2,2)-2
33 -
34 -
                img2_t(i,j,1) = sum(sum(mask.* img2(i:i+2,j:j+2)));
                img2_t(i,j,2) = sum(sum(mask.* img2(i:i+2,j:j+2)));
35 -
36 -
                img2_t(i,j,3) = sum(sum(mask.* img2(i:i+2,j:j+2)));
37 -
            end
38 -
       ∟end
39
```

Unsharp masking:

Sharpening images can be implemented by subtracting a blurred version of an image from the image itself.

$$f_s(x,y) = f(x,y) - \overline{f}(x,y)$$

 $f_s(x,y)$: sharpened image

 $\overline{f}(x,y)$ is a blurred version of f(x,y).

- 1. Subtract the blurred version from the original (called the mask).
- 2. Add the mask to the original.

這裡我使用<mark>高斯模糊</mark>來模糊原圖,再用原圖減去模糊後的圖片,最後再加上原圖得到 sharpened image。

```
%建立gaussian filter
          Gauss filter = fspecial('gaussian',[3 3],1);
       %convolution
    \Box for i=1:size(img1,1)-2
27 - 🖹 for i=1:size(img1,2)-2
               imgl t(i,j) = sum(sum(Gauss_filter.* imgl(i:i+2,j:j+2)));
28 -
29 -
           end
     Lend
30 -
31
32 -
     sharp1 = I1 - uint8(img1 t);
33 -
       sharp1 = I1 + sharp1;
34
35 -
     \Box for i=1:size(img2,1)-2
36 - ☐ for i=1:size(img2,2)-2
               img2_t(i,j,1) = sum(sum(Gauss_filter.* img2(i:i+2,j:j+2)));
37 -
            img2_t(i,j,2) = sum(sum(Gauss_filter.* img2(i:i+2,j:j+2)));
38 -
               img2_t(i,j,3) = sum(sum(Gauss_filter.* img2(i:i+2,j:j+2)));
39 -
           end
41 -
      ∟end
       sharp2 = I2 - uint8(img2_t);
sharp2 = I2 + sharp2;
```

High-boost filtering:

A high-boost filtered image, f_{hb} , is defined as:

$$f_{hb}(x,y) = Af(x,y) - \overline{f}(x,y),$$

where A>=1 and $\overline{\mathcal{F}}$ is a blurred version of f

$$f_{hb}(x,y) = (A-1)f(x,y) + f(x,y) - \bar{f}(x,y).$$

$$f_{hb}(x,y) = (A-1)f(x,y) + f_s(x,y)$$

這裡我把 A 代 4:

```
25
       %convolution
26 - for i=1:size(img1,1)-2
27 - for j=1:size(img1,2)-2
28 -
              imgl_t(i,j) = sum(sum(Gauss_filter.* imgl(i:i+2,j:j+2)));
29 -
          end
30 -
     Lend
31
32 -
       sharpmask1 = I1 - uint8(imgl_t);
33 -
       sharp1 = 3*I1 + sharpmask1;
34
36 - \Box for j=1:size(img2,2)-2
37 -
              img2_t(i,j,1) = sum(sum(Gauss_filter.* img2(i:i+2,j:j+2)));
38 -
              img2_t(i,j,2) = sum(sum(Gauss_filter.* img2(i:i+2,j:j+2)));
39 -
              img2_t(i,j,3) = sum(sum(Gauss_filter.* img2(i:i+2,j:j+2)));
40 -
           end
41 -
      Lend
42
43 -
       sharpmask2 = I2 - uint8(img2_t);
44 -
       sharp2 = 3*I2 + sharpmask2;
```

In frequency domain:

Frequency domain filtering operation:

```
Input image → pre-processing → Fourier transform → Filter function → Inverse Fourier transform → post-processing → enhanced image
```

Laplacian operator:

這裡我使用一個網路上參考的 paddedsize.m 檔,呼叫 paddedsize function。

```
8 - PQ1=paddedsize(size(img1),1);
9 - PQ2=paddedsize(size(img2),1);
```

根據講義上去把原圖和 filter 做 fourier transform, 再經過 convolution, 最後再做 inverse fourier transform。

$$H(u,v) = [1 + 4\pi^{2}[(u - M/2)^{2} + (v - N/2)^{2}]].$$

$$g(x,y) = \Im^{-1}\{[1 + 4\pi^{2}((u - M/2)^{2} + (v - N/2)^{2})]F(u,v)\}$$

Unsharp masking:

這裡我一樣使用<mark>高斯模糊</mark>來模糊原圖,再將原圖及 gauusian filter 做 fourier transform,做 convolution 後再 inverse fourier transform 得到 g,再用原圖減去 g,最後再加上原圖得到 sharpened image。

```
24 -
        fft imgl = fft2(double(imgl), PQ1(1), PQ1(2));
25 -
        fft img2 = fft2(double(img2), PQ2(1), PQ2(2));
26
27
28
        %把filter也做傅立葉轉換
29 -
        H1=fft2(double(H),PO1(1),PO1(2));
30 -
        H2=fft2(double(H),PQ2(1),PQ2(2));
31
        %convolution
32
33 -
        imgl_t = fft_imgl_*(H1+1);
34 -
        img2 t = fft img2.*(H2+1);
35
36
        %inverse fourier transform
37 -
        gl = real(ifft2(imgl t));
38 -
        g2 = real(ifft2(img2 t));
39
40 -
        sharpmask1 = I1 - uint8(gl);
41 -
        sharp1 = I1 + sharpmask1;
42.
43 -
        sharpmask2 = I2 - uint8(g2);
        sharp2 = I2 + sharpmask2;
44 -
```

High-boost filtering:

這裡我把A代2.7(投影片上寫的),b代3:

$$H_{hh}(u, v) = (A - 1) + H_{hh}(u, v),$$

with $A \ge 1$.

High-frequency emphasis has a filter transfer function given by: (4.4-20)

where $a \ge 1$ and b > a.

```
23
         %進行fourier transform
24 -
         fft_imgl = fft2(double(imgl),PQ1(1),PQ1(2));
25 -
         fft_img2 = fft2(double(img2), PQ2(1), PQ2(2));
26
27
28
         %把filter也做傅立葉轉換
29 -
         H1=fft2(double(H),PQ1(1),PQ1(2));
30 -
         H2=fft2(double(H),PQ2(1),PQ2(2));
31
32
         %convolution
33 -
         img1_t = fft_img1.*(H1+1);
34 -
         img2_t = fft_img2.*(H2+1);
35
36
         %inverse fourier transform
37 -
         g1 = real(ifft2(img1_t));
38 -
         g2 = real(ifft2(img2_t));
39
         sharpmask1 = I1 - 3*uint8(g1);
sharp1 = 2.7*I1 + sharpmask1;
40 -
41 -
42
         sharpmask2 = I2 - 3*uint8(g2);
sharp2 = 2.7*I2 + sharpmask2:
43 –
44 –
```

Experimental results

In spatial domain:

Laplacian operator:



Original

transformed



Unsharp masking:

Original







High-boost filtering:

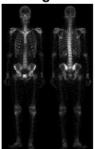
Original



transformed



Original

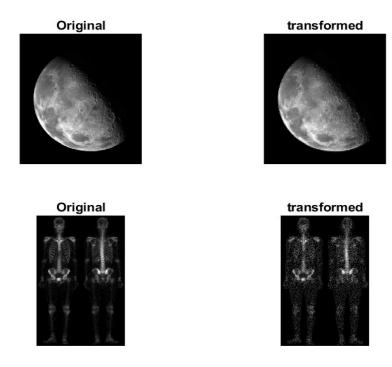


transformed

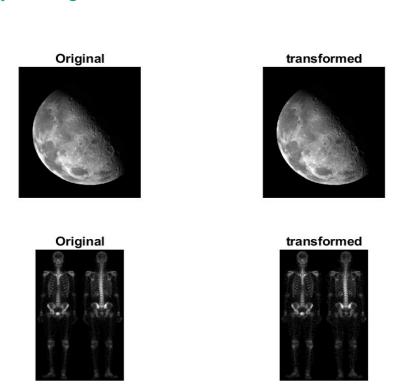


In frequency domain:

Laplacian operator:



Unsharp masking:



High-boost filtering:

Original



transformed



Discussions

Frequency domain 的流程及作法不太懂,做出來不知道是對還錯。 希望助教能提供範例程式給大家參考。

References and Appendix

Chapter 3 IMAGE ENHANCEMENT IN THE SPATIAL DOMAIN

Chapter 4 IMAGE ENHANCEMENT IN THE FREQUENCY DOMAIN