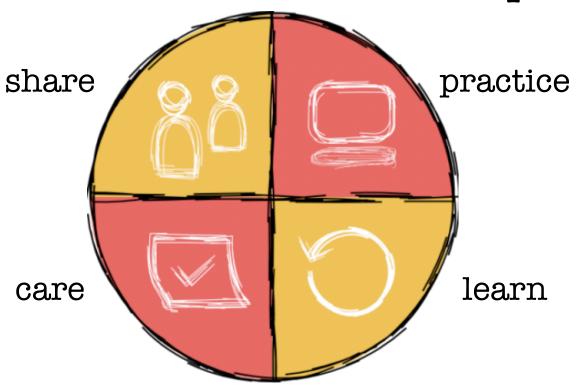
Type Classes for OO programmers

a Scala journey

Software Craftsmanship



Berlin meetup

Presentation

Geared toward OO people

Interrupt with questions/comments/etc.

Agenda

A bit about types

• Detour - implicits

Type classes

Types

Type - a classification identifying type of data

Determines possible values, operations, and semantic meaning

• E.g. real, integer, bool, Person, Account

Nominal types

Types are identified by their names

• Names are crucial – e.g. "name conflicts"

Duck typing

 When I see a bird that walks like a duck and swims like a duck and quacks like a duck, I call that bird a duck. -- James Whitcomb Riley

 Only the part of the structure accessed at runtime is checked for compatibility

Duck typing - example

```
1 "foobar".size
2 >>> 6
4 [1, 2, 3].size
5 >>> 3
7 42.to_f.size
8 → >>> NoMethodError: undefined method
           'size' for 42.0:Float
```

Duck typing

 No need to specify types – better abstraction and reuse

... But no compile-time checking

Structural types

Types are identified by their structure

Compile-time checking

Structural types - example

```
type WithId = { def getId(): String }
2 def id[T <: WithId](e: T) = e.getId()</pre>
3
  class Foo { def getId() = "foo" }
5 class Bar { def getId() = "bar" }
7 id(new Foo)
  >>> String = foo
10 id(new Bar)
11 >>> String = bar
```

Structural types

Ad-hoc grouping of types based on structure

- ... But what if the method does what we want but is called differently?
- ... And we do not control the implementation

Implicits

Bridge from structural types to type classes

Custom, scoped implicit conversion rules

Extending types we do not control

Implicits - usage example

Implicits - augmenting

```
implicit final class ExtendedInt(val self: Int)
extends AnyVal {

def to(end: Int): Range.Inclusive =
Range.inclusive(self, end)
}
```

Implicits - complexity

```
1 def map[B, That](f: A => B)
2     (implicit bf: CanBuildFrom[Repr, B, That]): That
```

Whenever something is even slightly ugly in Scala you introduce an implicit to make it confusing instead -- Peter Fraenkel

Type classes

- Classify types based on their structure
- Ad-hoc grouping of types

Extending existing types

Type classes

• Wiki: a type class is a type system construct that supports ad hoc polymorphism?

"class" ?

More powerful version of interfaces?

Type classes – implementation

- Create an abstract class that will represent my type class
- Create elements representing the classes belonging to my type class
- Use an implicit parameter to restrict the type parameter to my type class

Type classes – ad-hoc grouping

```
abstract class Acceptable[T]
    object Acceptable {
3
        implicit object IntOk extends Acceptable[Int]
        implicit object LongOk extends Acceptable[Long]
5
    def f[T](t: T)(implicit evidence: Acceptable[T]) = t
8 f(1)
9 >>> Int = 1
10 f(1L)
11 >>> Long = 1
12 f(1.0)
   >>> error: could not find implicit value
14
               for parameter evidence: Acceptable[Double]
   // NOTE: example from "Algorithmically challenged" blog
15
   // http://dcsobral.blogspot.de/2010/06/
16
            implicit-tricks-type-class-pattern.html
17
```

Type classes – full example

online example

- Extending existing types
 - even when pure structure does not match

No need for wrappers on client side

Type classes - recap

 Ad-hoc polymorphism adding constraint to type variable in parametrically polymorph types?

 More powerful version of interfaces that can be attached to types without modifying them?

Type classes – alternatives

- GoF pattern fans will try to use Adapter
 - still need to wrap objects

- Ruby uses monkey patching to augment types whose sources we don't control
 - no compile time safety

Conclusion

Use Type classes for better abstraction and reuse

 Expand your horizons by learning new languages and new paradigms

Questions?

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Thank you

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