BRANDON WHITE

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Lead developer with management experience for large teams with enterprise resource planning and experience in React and TypeScript.

**EXPERIENCE**

**Lead Developer**, Prometheus Group December 2019 to Present

* Oversaw and contributed to development of labor management software for Fortune 500 companies
* Streamlined daily “stand up” meetings to facilitate management comprehension and involvement
* Optimized the quality of final additions to projects by increasing code review time allotments
* Increased preliminary communication with sales team and customers to better meet client priority goals

**Junior Developer**, Prometheus Group May 2018 to December 2019

* Re-engineered demo application for prospective deal with Chevron
* Executed builds and sent updates to clients
* Matured Google Maximo project from “demo” status to genuine functionality before global UAT
* Maintained a 100% client retention rate

**Fullstack Engineer Intern**, Benhart Solutions Corporation May 2017 to August 2017

* Worked full time on aeronautics related ERP
* Independently created mobile version of an existing desktop ERP from scratch
* Drafted codebase documentation to preserve knowledge prior to offboarding

**EDUCATION** Spring 2020

B.S. of Computer Science

University of Florida, Gainesville

**LANGUAGE/SKILLS**

* Front End: React, TypeScript, HTML, CSS, JavaScript, Cordova
* Back End: NodeJS, MongoDB, SQL
* DevOps: Unix/Linux, Bash, Nginx, AWS

**PERSONAL PROJECTS**

* Created “Gif Game”, a real-time gif-sharing game with 1000+ downloads for Android and iOS using Cordova, MeteorJS, MongoDB. (allenwhitedev.com**)**