

## Project 1 (Percolation) Checklist

## Prologue

Project goal: write a program to estimate the percolation threshold of a system

Relevant lecture material

- ↪ Programming Model ↗
- ↪ Data Abstraction ↗

Files

- ↪ `project1.pdf` ↗ (project description)
- ↪ `project1.zip` ↗ (starter files for the exercises/problems, `report.txt` file for the project report, `run_tests.py` file to test your solutions, and test data files)

## Exercises

Exercise 1. (*Great Circle Distance*) Write a program `GreatCircle.java` that takes four doubles  $x_1$ ,  $y_1$ ,  $x_2$ , and  $y_2$  representing the latitude and longitude in degrees of two points on earth as command-line arguments and writes the great-circle distance (in km) between them, given by the equation

$$d = 111 \arccos(\sin(x_1) \sin(x_2) + \cos(x_1) \cos(x_2) \cos(y_1 - y_2)).$$

```
$ java GreatCircle 48.87 -2.33 37.8 -122.4  
8701.389543238289
```

## Exercises

GreatCircle.java

```
public class GreatCircle {  
    public static void main(String[] args) {  
        // Get angles x1, y1, x2, and y2 from command line as  
        // doubles.  
        ...  
  
        // Convert the angles to radians.  
        ...  
  
        // Calculate great-circle distance d.  
        ...  
  
        // Write d.  
        ...  
    }  
}
```

## Exercises

Exercise 2. (*Counting Primes*) Implement the static method `isPrime()` in `PrimeCounter.java` that takes an integer argument  $x$  and returns `true` if it is prime and `false` otherwise. Also implement the static method `primes()` that takes an integer argument  $N$  and returns the number of primes less than or equal to  $N$ . Recall that a number  $x$  is prime if it is not divisible by any number  $i \in [2, \sqrt{x}]$ .

```
$ java PrimeCounter 100
25
$ java PrimeCounter 1000000
78498
```

## Exercises

PrimeCounter.java

```
public class PrimeCounter {  
    // Checks if x is prime  
    private static boolean isPrime(int x) {  
        // For each 2 <= i <= sqrt(x), if x is divisible by  
        // i, then x is not a prime. If no such i exists,  
        // x is a prime.  
        ...  
    }  
  
    // Returns the number of primes <= N.  
    private static int primes(int N) {  
        // For each 2 <= i <= N, use isPrime() to test if  
        // i is prime, and if so increment a count. At the  
        // end return count.  
        ...  
    }  
  
    // Entry point. [DO NOT EDIT]  
    public static void main(String[] args) {  
        int N = Integer.parseInt(args[0]);  
        StdOut.println(primes(N));  
    }  
}
```

## Exercises

Exercise 3. (*Euclidean Distance*) Implement the static method `distance()` in `Distance.java` that takes position vectors  $x$  and  $y$  — each represented as a 1D array of doubles — as arguments and returns the Euclidean distance between them, calculated as the square root of the sums of the squares of the differences between the corresponding entries.

```
$ java Distance
5
-9 1 10 -1 1
5
-5 9 6 7 4
13.0
```

## Exercises

Distance.java

```
public class Distance {
    // Returns the Euclidean distance between the position vectors x and y.
    private static double distance(double[] x, double[] y) {
        // For each 0 <= i < x.length, add the square of
        // (x[i] - y[i]) to distance. At the end return
        // sqrt(distance).
        ...
    }

    // Entry point. [DO NOT EDIT]
    public static void main(String[] args) {
        double[] x = StdArrayIO.readDouble1D();
        double[] y = StdArrayIO.readDouble1D();
        StdOut.println(distance(x, y));
    }
}
```



## Exercises

Exercise 4. (*Matrix Transpose*) Implement the static method `transpose()` in `Transpose.java` that takes a matrix  $x$  — represented as a 2D array of doubles — as argument and returns a new matrix that is its transpose.

```
$ java Transpose
3 3
1 2 3
4 5 6
7 8 9
3 3
1.00000 4.00000 7.00000
2.00000 5.00000 8.00000
3.00000 6.00000 9.00000
```

## Exercises

Transpose.java

```
public class Transpose {
    // Returns a new matrix that is the transpose of x.
    private static double[][] transpose(double[][] x) {
        // Create a new 2D matrix t (for transpose) with
        // dimensions n x m, where m x n are the dimensions
        // of x.
        ...

        // For each 0 <= i < m and 0 <= j < n, set t[j][i]
        // to x[i][j].
        ...

        // Return t.
        ...
    }

    // Entry point. [DO NOT EDIT]
    public static void main(String[] args) {
        double[][] x = StdArrayIO.readDouble2D();
        StdArrayIO.print(transpose(x));
    }
}
```

## Exercises

Exercise 5. (*Rational Number*) Implement a data type `Rational` in `Rational.java` that represents a rational number, ie, a number of the form  $a/b$  where  $a$  and  $b \neq 0$  are integers. The data type must support the following API:

method	description
<code>Rational(long x)</code>	constructs a rational number whose numerator is the given number and denominator is 1
<code>Rational(long x, long y)</code>	constructs a rational number given its numerator and denominator <sup>†</sup>
<code>Rational add(Rational that)</code>	returns the sum of this and <i>that</i> rational number
<code>Rational multiply(Rational that)</code>	returns the product of this and <i>that</i> rational number
<code>boolean equals(Rational that)</code>	checks if this rational number is the same as that
<code>String toString()</code>	returns a string representation of the rational number

<sup>†</sup> Use the private method `gcd()` to ensure that the numerator and denominator never have any common factors. For example, the rational number  $2/4$  must be represented as  $1/2$ .

```
$ java Rational 10
true
```

## Exercises

Rational.java

```
// A data type representing a rational number.
public class Rational {
    private long x; // numerator
    private long y; // denominator

    // Constructs a rational number whose numerator is x and
    // denominator is 1.
    public Rational(long x) {
        // Set this.x to x and this.y to 1.
        ...
    }

    // Constructs a rational number given its numerator and
    // denominator.
    public Rational(long x, long y) {
        // Set this.x to x / gcd(x, y) and this.y to
        // y / gcd(x, y).
        ...
    }

    // Returns the sum of this and that rational number.
    public Rational add(Rational that) {
        // Sum of rationals a/b and c/d is the rational
        // (ad + bc) / bd.
        ...
    }

    // Returns the product of this and that rational number.
    public Rational multiply(Rational that) {
        // Product of rationals a/b and c/d is the rational
        // ac / bd.
        ...
    }

    // Checks if this rational number is the same as that.
    public boolean equals(Rational that) {
        // Rationals a/b and c/d are equal iff a == c
        // and b == d.
    }
}
```

## Exercises

Rational.java

```
    ...
}

// Returns a string representation of the rational number.
public String toString() {
    long a = x, b = y;
    if (a == 0 || b == 1) {
        return a + "";
    }
    if (b < 0) {
        a *= -1;
        b *= -1;
    }
    return a + "/" + b;
}

// Returns gcd(p, q), computed using Euclid's algorithm.
private static long gcd(long p, long q) {
    return q == 0 ? p : gcd(q, p % q);
}

// Test client. [DO NOT EDIT]
public static void main(String[] args) {
    int n = Integer.parseInt(args[0]);
    Rational total = new Rational(0);
    Rational term = new Rational(1);
    for (int i = 1; i <= n; i++) {
        total = total.add(term);
        term = term.multiply(new Rational(1, 2));
    }
    Rational expected = new Rational((long) Math.pow(2, n) - 1,
                                     (long) Math.pow(2, n - 1));
    StdOut.println(total.equals(expected));
}
}
```

## Exercises

Exercise 6. (*Harmonic Number*) Write a program `Harmonic.java` that takes an integer  $n$  as command-line argument, and uses the `Rational` data type from the previous exercise to compute and write the  $n$ th harmonic number  $H_n$  as a rational number.  $H_n$  is calculated as

$$H_n = 1 + \frac{1}{2} + \frac{1}{3} + \cdots + \frac{1}{n-1} + \frac{1}{n}.$$

```
$ java Harmonic 5  
137/60
```

## Exercises

Harmonic.java

```
public class Harmonic {
    public static void main(String[] args) {
        // Get n from command line as integer.
        ...

        // Set total to the rational number 0.
        Rational total = ...;

        // For each 1 <= i <= n, add the rational term
        // 1 / i to total.
        for (...) {
            Rational term = ...;
            total = ...;
        }

        // Write total.
        ...
    }
}
```

## Problems



### Student

The guidelines for the project problems that follow will be of help only if you have read the description ¶ of the project and have a general understanding of the problems involved. It is assumed that you have done the reading.

### Instructor

Please summarize the project description ¶ for the students before you walk them through the rest of this checklist document.



## Problems

Problem 1. (*Model a Percolation System*) To model a percolation system, create a data type `Percolation` with the following API:

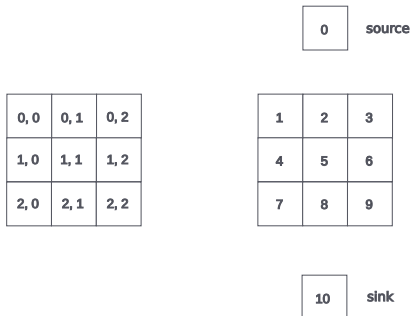
method	description
<code>Percolation(int N)</code>	creates an $N$ -by- $N$ grid, with all sites blocked
<code>void open(int i, int j)</code>	opens site $(i, j)$
<code>boolean isOpen(int i, int j)</code>	checks if site $(i, j)$ is open
<code>boolean isFull(int i, int j)</code>	checks if site $(i, j)$ is full
<code>int numberOfOpenSites()</code>	returns the number of open sites
<code>boolean percolates()</code>	checks if the system percolates

## Hints

- ↪ Model percolation system as an  $N \times N$  array of booleans (`true`  $\implies$  open site and `false`  $\implies$  blocked site)
- ↪ Can implement the API by scanning the array directly, but that does not meet all the performance requirements; use Union-find (`UF`) data structure instead
- ↪ Create an `UF` object with  $N^2 + 2$  sites and use the private `encode()` method to map sites  $(0, 0), (0, 1), \dots, (N - 1, N - 1)$  of the array to sites  $1, 2, \dots, N^2$  of the `UF` object; sites 0 (source) and  $N^2 + 1$  (sink) are virtual, ie, not part of the percolation system

## Problems

↪ A  $3 \times 3$  percolation system and its `UF` representation



↪ Instance variables

↪ Percolation system size, `int N`

↪ Percolation system, `boolean[][] open`

↪ Number of open sites, `int openSites`

↪ Union-find representation of the percolation system, `WeightedQuickUnionUF uf`

## Problems

~> `private int encode(int i, int j)`

~> Return the `UF` site ( $1 \dots N$ ) corresponding to the percolation system site  $(i, j)$

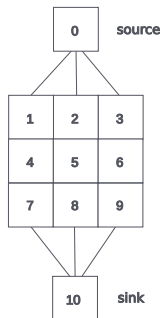
~> `public Percolation(int N)`

~> Initialize instance variables

~> Connect the sites corresponding to first and last rows of the percolation system with the source and sink sites respectively

~> The  $3 \times 3$  system with its top and bottom row sites connected to the source and sink sites respectively

0, 0	0, 1	0, 2
1, 0	1, 1	1, 2
2, 0	2, 1	2, 2



## Problems

↪ `void open(int i, int j)`

↪ Open the site  $(i, j)$  if it is not already open

↪ Increment `openSites` by one

↪ Check if any of the neighbors to the north, east, west, and south of  $(i, j)$  is open, and if so, connect the site corresponding to  $(i, j)$  with the site corresponding to that neighbor

↪ `boolean isOpen(int i, int j)`

↪ Return whether site  $(i, j)$  is open or not

↪ `boolean isFull(int i, int j)`

↪ Return whether site  $(i, j)$  is full or not; a site is full if it is open and its corresponding site is connected to the source site

↪ `int numberOfOpenSites()`

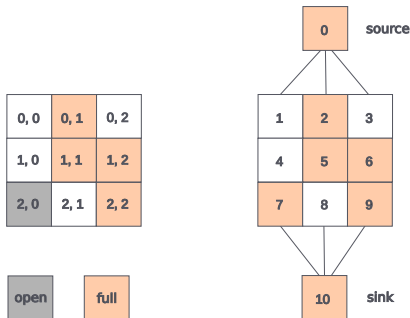
↪ Return the number of open sites

↪ `boolean percolates()`

↪ Return whether the system percolates or not; the system percolates if the sink site is connected to the source site

## Problems

- ~> Using virtual source and sink sites introduces what is called the *back wash* problem
- ~> In the  $3 \times 3$  system, consider opening the sites  $(0, 1)$ ,  $(1, 2)$ ,  $(1, 1)$ ,  $(2, 0)$ , and  $(2, 2)$ , and in that order; the system percolates once  $(2, 2)$  is opened



- ~> The site  $(2, 0)$  is technically not full since it is not connected to an open site in the top row via a path of neighboring (north, east, west, and south) open sites, but the corresponding site (7) is connected to the source, so is incorrectly reported as being full — this is the back wash problem
- ~> To receive full credit for the problem, you must address the back wash problem

## Problems

Problem 2. (*Estimate Percolation Threshold*) To estimate the percolation threshold, create a data type `PercolationStats` with the following API:

method	description
<code>PercolationStats(int N, int T)</code>	performs $T$ independent experiments on an $N$ -by- $N$ grid
<code>double mean()</code>	returns sample mean of percolation threshold
<code>double stddev()</code>	returns sample standard deviation of percolation threshold
<code>double confidenceLow()</code>	returns low endpoint of 95% confidence interval
<code>double confidenceHigh()</code>	returns high endpoint of 95% confidence interval

## Hints

↪ Instance variables

↪ Number of independent experiments, `int T`

↪ Percolation thresholds for the `T` experiments, `double[] p`

## Problems

↪ `PercolationStats(int N, int T)`

↪ Initialize instance variables

↪ Perform the following experiment  $\tau$  times

↪ Create an  $N \times N$  percolation system

↪ Until the system percolates, choose a site  $(i, j)$  at random and open it if it is not already open

↪ Calculate percolation threshold as the fraction of sites opened, and store the value in `p[]`

↪ `double mean()`

↪ Return the mean  $\mu$  of the values in `p[]`

↪ `double stddev()`

↪ Return the standard deviation  $\sigma$  of the values in `p[]`

↪ `double confidenceLow()`

↪ Return  $\mu - \frac{1.96\sigma}{\sqrt{T}}$

↪ `double confidenceHigh()`

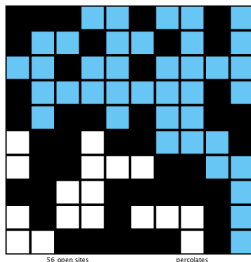
↪ Return  $\mu + \frac{1.96\sigma}{\sqrt{T}}$

## Problems

The `data` directory contains some input files for use with the percolation clients, and associated with most input `.txt` files are output `.png` files that show the desired output; for example

```
$ more data/input10.txt
10
9 1
1 9
...
3 4
7 9
```

```
$ display data/input10.png
```

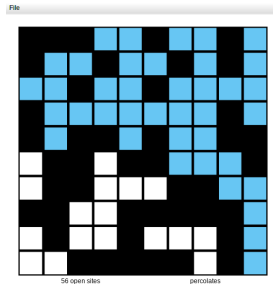




## Problems

The visualization client `PercolationVisualizer` takes as command-line argument the name of a file specifying the size and open sites of a percolation system, and visually reports if the system percolates or not

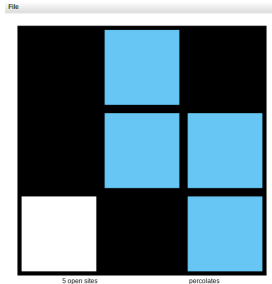
```
$ java PercolationVisualizer data/input10.txt
```



## Problems

The visualization client `InteractivePercolationVisualizer` constructs an  $N$ -by- $N$  percolation system, where  $N$  is specified as command-line argument, and allows you to interactively open sites in the system by clicking on them and visually inspect if the system percolates or not

```
$ java InteractivePercolationVisualizer 3
3
0 1
1 2
1 1
2 0
2 2
```



## Epilogue

Use the template file `report.txt` to write your report for the project

Your report must include

- ↪ Time (in hours) spent on the project
- ↪ Difficulty level (1: very easy; 5: very difficult) of the project
- ↪ A short description of how you approached each problem, issues you encountered, and how you resolved those issues
- ↪ Acknowledgement of any help you received
- ↪ Other comments (what you learned from the project, whether or not you enjoyed working on it, etc.)

## Epilogue

Before you submit your files

- ↪ Make sure your programs meet the style requirements by running the following command on the terminal

```
$ check_style <program>
```

where `<program>` is the `.java` file whose style you want to check

- ↪ Make sure your programs meet the input and output specifications by running the following command on the terminal

```
$ python3 run_tests.py -v [<items>]
```

where the optional argument `<items>` lists the exercises/problems (`Exercise1`, `Problem2`, etc.) you want to test, separated by spaces; all the exercises/problems are tested if no argument is given

- ↪ Make sure your code is adequately commented, is not sloppy, and meets any project-specific requirements, such as corner cases and running time
- ↪ Make sure your report uses the given template, isn't too verbose, doesn't contain lines that exceed 80 characters, and doesn't contain spelling mistakes

# Epilogue

## Files to submit

1. GreatCircle.java
2. PrimeCounter.java
3. Distance.java
4. Transpose.java
5. Rational.java
6. Harmonic.java
7. Percolation.java
8. PercolationStats.java
9. report.txt