

1 背景介绍

数据访问策略的错误配置已经成为导致安全事件发生的主要原因。当用户抱怨自己被拒绝访问时，系统管理员需要立即解决用户的问题，就可能存在过多授权的问题。

Time	Incident	Organization
2017.6	198 million US voter records leaked [39]	Deep Root Analytics
2017.7	14 million customer records leaked [42]	Verizon
2017.9	Half million vehicle records leaked [28]	SVR Tracking
2018.2	119,000+ personal IDs exposed [29]	FedEx
2018.3	42,000 patients information leaked [17]	Huntington hospital
2018.4	63,551 patients records breached [16]	Middletown medical
2019.1	24 million financial records leaked [19]	Ascension
2019.9	20 million citizen records exposed [76]	Novaestrat

Table 1: Recent publicly-reported security incidents caused by access control misconfigurations.

图 1: 框架

2 基于现有访问控制机制观察

本文创新：

- 1 不同的软件系统实现了不同的访问控制模型，即使是相同的访问控制模型，策略配置的语法和格式也可能存在不同。
- 2 不同的访问控制日志都有统一的格式而且比较容易解析。都可以表示为四元组 $\langle S, O, A, R \rangle$ ，其中S表示subject，O表示object，A表示action，R表示result（result分为allow和deny）。所有的访问控制策略都可以使用if-then语句表示。基于以上几点，作者想到了用决策树来处理。但是传统的决策树无法解决带时间序列的问题、策略更新的编码问题。

3 P-DIFF模型

主要解决的三个问题：

- 1 怎么去维系策略策略改变历史？ -Time-Changing Decision Tree (TCDDT)
- 2 如何从访问日志中推断访问策略？ -a decision-tree-based learning algorithm
- 3 如何管理改变之后的策略？

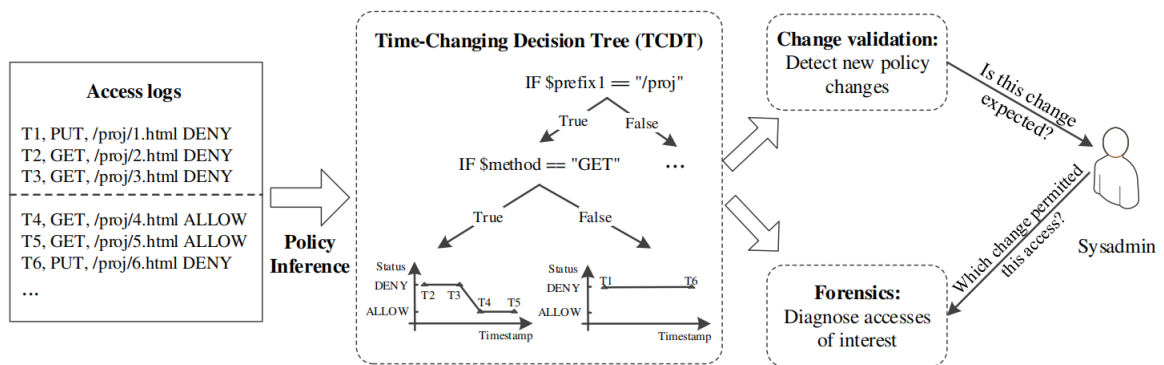


图 2: P-DIFF模型

4 DT和TCDT

1 decision tree: 节点分为两种: 内部节点和叶子节点。内部节点表示 (属性名属性值)。subject、object和action都可以是属性。结果是(r,pr),r表示结果, pr表示结果的概率。

2 time-changing decision tree: 结果表示为:

$$T = ((\tau_1, r_1), (\tau_n, r_n), \dots, (\tau_n, r_n)) \quad (1)$$

引入了时间序列的概念。

5 一种基于决策树的学习算法

特征抽取： 算法步骤：

Field	Annotation	Semantics
Timestamp	%t	Timestamp of each access
Hierarchical feature	%h(*)	Features with hierarchical namespace, such as IP address, URL, etc. * is a delimiter character.
Normal feature	%n	Non-hierarchical features
Access result	%l	ALLOW or DENY
Irrelevant	%o	Irrelevant fields

Table 3: Annotations of the log format. P-DIFF requires users to annotate the access log format, which is a one-time effort for a given system.

图 3: 特征提取

Algorithm 1 Decision Tree Learning

```

1: function DTL( $L$ ) a
2:    $root \leftarrow treenode()$ 
3:    $i, x_{ij} \leftarrow best\_split(L)$  b
4:    $L_l, L_r \leftarrow split(L, i, x_{ij})$  c
5:    $mg \leftarrow metric\_gain(L, L_l, L_r)$  d
6:   if  $mg \neq 0$  then
7:      $root.left \leftarrow DTL(L_l)$ 
8:      $root.right \leftarrow DTL(L_r)$ 
9:   return  $root$ 

```

^a $L = \{(x_{i_1}, \dots, x_{i_n}, y) | i \in [1, m]\}$, the training data.

^bFind the feature j and its value x_{ij} that split L into two purest subsets, i.e. subsets with as large proportion of ALLOW or DENY as possible.

^cSplit L into $L_l = \{(x_{k_1}, \dots, x_{k_n}, y) | k \in [i, m] \wedge x_{k_j} = x_{ij}\}$ and $L_r = L - L_l$.

^dCalculate $metric(L_l) + metric(L_r) - metric(L)$, where $metric$ is a function measures the label purity of a set, e.g. entropy or Gini Impurity.

图 4: 算法步骤

6 策略改变管理

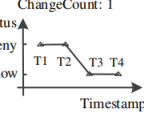
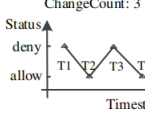
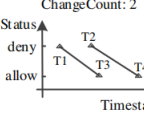
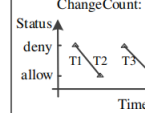
	Case 1: A single rule change (should not split)		Case 2: Multiple rule changes (should split)	
Policy Change	GET, /proj/* DENY→ALLOW		GET, /proj/1.htm DENY→ALLOW GET, /proj/2.htm DENY→ALLOW	
Access log subset	T1, GET, /proj/1.htm DENY T2, GET, /proj/2.htm DENY T3, GET, /proj/1.htm ALLOW T4, GET, /proj/2.htm ALLOW		T1, GET, /proj/1.htm DENY T2, GET, /proj/1.htm ALLOW T3, GET, /proj/2.htm DENY T4, GET, /proj/2.htm ALLOW	
Purity metrics	If not split		If not split	
	P _{allow} : 0.5, P _{deny} : 0.5 Gini Impurity: 0.5 Entropy: 1		P _{allow} : 0.5, P _{deny} : 0.5 Gini Impurity: 0.5 Entropy: 1	
Time Series	If split		If split	
	P _{allow_left} : 0.5, P _{allow_right} : 0.5 Gini Impurity: 0.5 Entropy: 1		P _{allow_left} : 0.5, P _{allow_right} : 0.5 Gini Impurity: 0.5 Entropy: 1	
Time Series	If not split		If not split	
	ChangeCount: 1 		ChangeCount: 3 	
Time Series	If split		If split	
	ChangeCount: 2 		ChangeCount: 2 	

Figure 7: Examples that demonstrate splitting events in TCDT-based policy learning (cf. §8). Case 1 does not require splitting, while Case 2 does due to the condition: `if prefix2="/proj/1.htm"`. Traditional splitting metrics cannot decide whether to split if a change is involved, because the possibility of ALLOW or DENY is always 0.5 in each subset (Gini Impurity: $1 - (P_{allow})^2 - (P_{deny})^2 = 0.5$, Entropy: $-P_{allow}\log(P_{allow}) - P_{deny}\log(P_{deny}) = 1$). The time-series change counts differ in the subsets and can guide correct splitting events.

图 5: 算法步骤

7 优化

优化点：1) 循环中只计算deny的值 2) 离散卷积的方法

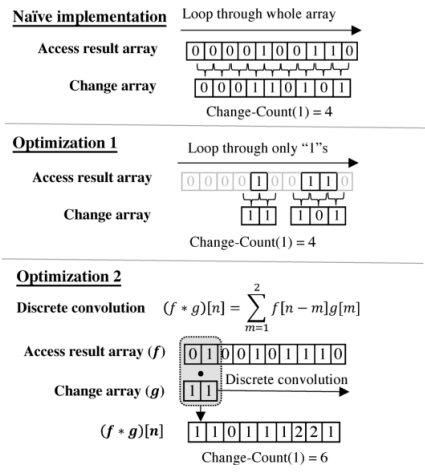


图 6: 算法步骤

8 实验评估

TCDT: 准确率: 0.997 召回率: 0.92 F-score: 0.94

spark-dl: 准确率: 0.83 召回率: 0.86 F-score: 0.80

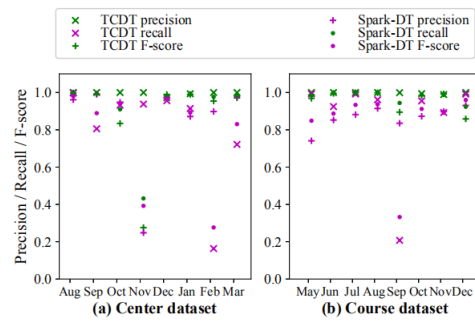


Figure 11: Precision, recall, and F-score of TCDT classifying access results for the Center and Course datasets. The x-axis shows the time of the testing data, which is a month of logs in the dataset. The training data is the three continuous months of logs before the testing month.

图 7: 算法步骤