gMCP - an R package for a graphical approach to sequentially rejective multiple test procedures

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1 Introduction

This package provides functions and graphical user interfaces for sequentially rejective multiple test procedures.

At all steps either graphical user interfaces or the R Console, S4 objects and methods can be used. Please note that this is still a beta release and the API will change in future versions.

2 Creating the graph

In the first step a graph that describes the multiple test procedures must be created.

2.1 Using R

We build upon the package graph [3], more precisely we declare a new class graphMCP that is a subclass of graphNEL. The initialize method of this subclass differs only in an extra argument

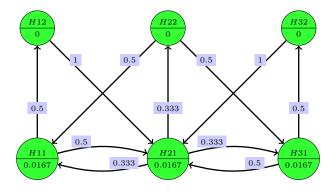


Figure 1: Example graph from [2] that we will create in this vignette.

alpha, the initial allocation of the significance level alpha to the individual hypotheses. Declaration of the nodes and edges is inherited from class graphNEL.

As an example we now create the graph from Bretz et al. [2] that you can see in figure 1.

```
> hnodes <- c("H11", "H21", "H31", "H12", "H22", "H32")
> alpha <- c(0.05/3, 0.05/3, 0.05/3, 0, 0, 0)
> edges <- list()
> edges[["H11"]] <- list(edges = c("H21", "H12"), weights = c(1/2, 1/2))
> edges[["H21"]] <- list(edges = c("H11", "H31", "H22"), weights = c(1/3, 1/3, 1/3))
> edges[["H31"]] <- list(edges = c("H21", "H32"), weights = c(1/2, 1/2))
> edges[["H12"]] <- list(edges = "H21", weights = 1)
> edges[["H22"]] <- list(edges = c("H11", "H31"), weights = c(1/2, 1/2))
> edges[["H32"]] <- list(edges = "H21", weights = 1)
> graph <- new("graphMCP", nodes = hnodes, edgeL = edges, alpha = alpha)</pre>
```

Let's print the newly created graph:

```
> print(graph)
A graphMCP graph
Overall alpha: 0.05
H11 (not rejected, alpha=0.01667)
H21 (not rejected, alpha=0.01667)
H31 (not rejected, alpha=0.01667)
H12 (not rejected, alpha=0)
H22 (not rejected, alpha=0)
H32 (not rejected, alpha=0)
Edges:
H11 -(0.5)-> H21
H11 -(0.5)-> H12
H21 -(0.3333)-> H11
H21 -(0.3333)-> H31
H21 - (0.3333) -> H22
H31 -(0.5)-> H21
H31 -(0.5)-> H32
H12 -(1)-> H21
H22 -(0.5)-> H11
H22 -(0.5)-> H31
H32 -(1)-> H21
```

Since we also want to visualize the graph, we use the method nodeRenderInfo from package graph to set appropriate x- and y-coordinates in the renderInfo. (We are compatible to the renderInfo usage from package Rgraphviz [4].)

```
> nodeX <- c(H11 = 100, H21 = 300, H31 = 500, H12 = 100, H22 = 300, H32 = 500)
> nodeY <- c(H11 = 300, H21 = 300, H31 = 300, H12 = 100, H22 = 100, H32 = 100)
> nodeRenderInfo(graph) <- list(nodeX = nodeX, nodeY = nodeY)</pre>
```

Coordinates are interpretated as pixels in the GUI and big points in LATEX (72 bp = 1 inch). Let's take a look at the graph in LATEX rendered with TikZ [6] (you can see the compiled result in figure 1):

```
> cat(graph2latex(graph))
```

```
\begin{tikzpicture}[scale=1]
\node (H11) at (100bp,-300bp) [draw,circle split,fill=green!80] {$H11$ \nodepart{lower} $0.0167$};
\node (H21) at (300bp,-300bp) [draw,circle split,fill=green!80] {$H21$ \nodepart{lower} $0.0167$};
\node (H31) at (500bp,-300bp) [draw,circle split,fill=green!80] {$H31$ \nodepart{lower} $0.0167$};
\node (H12) at (100bp,-100bp) [draw,circle split,fill=green!80] {$H12$ \nodepart{lower} $0$}; \node (H22) at (300bp,-100bp) [draw,circle split,fill=green!80] {$H22$ \nodepart{lower} $0$};
\node (H32) at (500bp,-100bp) [draw,circle split,fill=green!80] {$H32$ \nodepart{lower} $0$};
\draw [->,line width=1pt] (H11) to[bend left=15] node[near start,above,fill=blue!20] {0.5} (H21);
\draw [->,line width=1pt] (H11) to[auto] node[near start,above,fill=blue!20] {0.5} (H12);
\draw [->,line width=1pt] (H21) to [bend left=15] node [near start, above, fill=blue!20] {0.333} (H11);
\draw [->,line width=1pt] (H21) to[bend left=15] node[near start,above,fill=blue!20] {0.333} (H31);
\draw [->,line width=1pt] (H21) to[auto] node[near start,above,fill=blue!20] {0.333} (H22);
\draw [->,line width=1pt] (H31) to[bend left=15] node[near start,above,fill=blue!20] {0.5} (H21);
\draw [->,line width=1pt] (H31) to[auto] node[near start,above,fill=blue!20] {0.5} (H32);
\draw [->,line width=1pt] (H12) to[auto] node[near start,above,fill=blue!20] {1} (H21);
\draw [->,line width=1pt] (H22) to[auto] node[near start,above,fill=blue!20] {0.5} (H11);
\draw [->,line width=1pt] (H22) to[auto] node[near start,above,fill=blue!20] {0.5} (H31);
\draw [->,line width=1pt] (H32) to[auto] node[near start,above,fill=blue!20] {1} (H21);
\end{tikzpicture}
```

We can even change the position of the edge labels for further fine tuning of the graphical representation. With the following command we place the label for the edge from H1 to H2 at position (200, 80):

```
> edgeData(graph, "H11", "H21", "labelX") <- 200
> edgeData(graph, "H11", "H21", "labelY") <- 80</pre>
```

2.1.1 graph2matrix and matrix2graph

We can also constuct a graph from a given adjacency matrix via the command matrix2graph:

```
> m <- matrix(rep(1/3, 16), nrow = 4)
> diag(m) <- c(0, 0, 0, 0)
> graph <- matrix2graph(m)</pre>
> print(graph)
A graphMCP graph
Overall alpha: 0
H1 (not rejected, alpha=0)
H2 (not rejected, alpha=0)
H3 (not rejected, alpha=0)
H4 (not rejected, alpha=0)
Edges:
H1 -(0.3333)-> H2
H1 -(0.3333)-> H3
H1 -(0.3333)-> H4
H2 -(0.3333)-> H1
H2 - (0.3333) -> H3
H2 -(0.3333)-> H4
H3 -(0.3333)-> H1
H3 -(0 3333)-> H2
H3 -(0.3333)-> H4
H4 -(0.3333)-> H1
H4 - (0.3333) -> H2
H4 -(0.3333)-> H3
> graph2matrix(graph)
       H1
              H2
                     НЗ
H1 0.0000 0.3333 0.3333 0.3333
H2 0.3333 0.0000 0.3333 0.3333
H3 0.3333 0.3333 0.0000 0.3333
H4 0.3333 0.3333 0.3333 0.0000
```

2.2 Using the GUI

The creation of graphMCP objects is very straight forward, but still takes some time and typos may occur. More convenient for the average user is the use of the graphical user interface for creating and editing MCP graphs that the gMCP package includes.

It is called by the command graphGUI() and takes as optional argument a variable name, given as a character string, of the graph to edit or under which a newly created graphMCP object will be available from the R command line.

> graphGUI("graph")

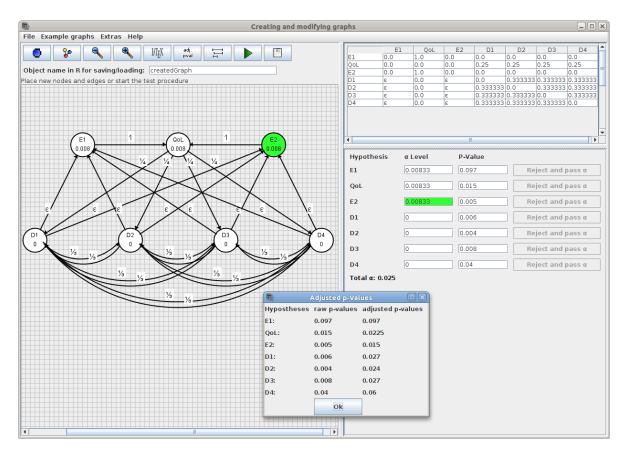


Figure 2: The graphical user interface allows testing, calculation of confidence intervals and adjusted p-values.

Let's take a look at the icon panel:

- This button lets you add a new node to the graph. After pressing the button click somewhere on the graph panel and a new node will appear at this place.
- This button lets you add a new edge between two nodes. After pressing the button click on the node the edge should start and after that on the node the edge should end.
- For really big graphs the ability to zoom in and out is usefull.
- This button exports the graph as an LATEX TikZ picture.
- adj. Calculates the adjusted p-values.
- Calculates simultaneous confidence intervals.
- Starts the testing procedure / goes back to the graph modification.
- This button exports the graph back to R under the variable name in the adjacent text field.

With drag and drop you can move nodes and also adjust edges.

3 The sequentially rejective MTP

For a full description of the sequentially rejective multiple testing procedure take a look at Bretz et al. [1].

3.1 Using R

You can either specify each rejection step yourself or simply use the method gMCP:

```
> graph <- createGraphFromBretzEtAl()
> # We can reject a single node:
> print(rejectNode(graph, "H11"))
A graphMCP graph
Overall alpha: 0.025
H11 (rejected, alpha=0)
H21 (not rejected, alpha=0.0125)
H31 (not rejected, alpha=0.008333)
H12 (not rejected, alpha=0.004167)
H22 (not rejected, alpha=0)
H32 (not rejected, alpha=0)
Edges:
H21 -(0.4)-> H31
H21 -(0.4)-> H22
H21 -(0.2)-> H12
H31 -(0.5)-> H21
H31 -(0.5)-> H32
H12 -(1)-> H21
H22 -(0.5)-> H31
H22 -(0.25)-> H21
H22 -(0.25)-> H12
H32 -(1)-> H21
> # Or given a vector of pvalues let the function gMCP do all the work:
> pvalues <- c(0.1, 0.008, 0.005, 0.15, 0.04, 0.006)
> result <- gMCP(graph, pvalues)
> print(result)
gMCP-Result
P-values:
 H11 H21
            H31 H12 H22
0.100 0.008 0.005 0.150 0.040 0.006
Initial graph:
A graphMCP graph
Overall alpha: 0.025
H11 (not rejected, alpha=0.008333)
H21 (not rejected, alpha=0.008333)
H31 (not rejected, alpha=0.008333)
H12 (not rejected, alpha=0)
H22 (not rejected, alpha=0)
H32 (not rejected, alpha=0)
Edges:
H11 -(0.5)-> H21
H11 -(0.5)-> H12
H21 -(0.3333)-> H11
H21 -(0.3333)-> H31
H21 -(0.3333)-> H22
H31 -(0.5)-> H21
H31 -(0.5)-> H32
H12 -(1)-> H21
H22 -(0.5)-> H11
H22 -(0.5)-> H31
H32 -(1)-> H21
```

```
Final graph after 3 steps:
A graphMCP graph
Overall alpha: 0.025
H11 (not rejected, alpha=0.01667)
H21 (rejected, alpha=0)
H31 (rejected, alpha=0)
H12 (not rejected, alpha=0)
H22 (not rejected, alpha=0.008333)
H32 (rejected, alpha=0.008333)
H32 (rejected, alpha=0)
Edges:
H11 -(0.6667)-> H12
H11 -(0.3333)-> H22
H12 -(0.5)-> H11
H12 -(0.5)-> H22
H22 -(1)-> H11
```

We can create a TikZ graphic from the last graph with graph2latex(result@graphs[[4]]) that is shown in figure 3.

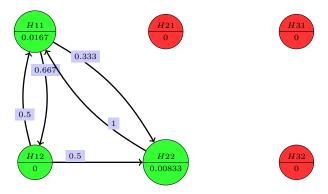


Figure 3: Final graph from the test procedure after rejection of H_{21} , H_{31} and H_{32} .

The command gMCPReport generates a full report of the testing procedure:

```
> gMCPReport(result, "Report.tex")
```

3.1.1 Adjusted p-values and simultaneous confidence intervals

Also adjusted p-values and simultaneous confidence intervals can be computed.

Let's assume the tests for hypotheses $H1: \theta_1=0, H2: \theta_2=0$ and $H3: \theta_3=0$ are three t-tests with degree of freedom 9. The estimates are $\hat{\theta}_1=1.071, \hat{\theta}_2=0.5575$ and $\hat{\theta}_3=1.686$, the sample standard deviations $s_1=1.2, s_2=0.8$ and $s_3=1.7$ the t-statistics 2.821, 2.204 and 3.136 and the corresponding p-values $p_1=0.02, p_2=0.055$ and $p_3=0.012$. We want to adjust for multiple testing by using the Bonferroni-Holm-Procedure.

```
> # Estimates:
> est <- c("H1"=0.9101444, "H2"=0.4485153, "H3"=1.4568271)
> # Sample standard deviations:
> ssd <- c("H1"=1.2, "H2"=0.8, "H3"=1.7)
> simConfint(createBonferroniHolmGraph(3),
                  pvalues = c(0.02, 0.055, 0.012),
                  confint = function(node, alpha) {
                          est[node]+c(-1,1)*qt(1-alpha/2,df=9)*ssd[node]/sqrt(10)
   lower bound upper bound
H1
          -Inf
                       Inf
                      1.021
H2
       -0.1238
Н3
          -Inf
                        Tnf
```

3.2 Using the GUI

Use the following two buttons:

4 Options and Export

4.1 Options

	Options		
General			
Grid:	10		
Number of digits:	3		
Line width:	2		
✓ Use epsilon approximation			
Epsilon:	0.001		
Font Size	12		
Directory for PDF-Reports	/home/kornel		
Look'n'Feel	Metal		T
✓ Colored image files and pdf	reports		
✓ Show rejected nodes in GUI✓ Show fractions instead of decimal numbers			

Figure 4: You can configure many things in the option dialog.

4.2 PNG export

5 Important TikZ commands for optimizing the reports

A clear automatic placement of edges and weight labels without overlapping is a very difficult task and for complicated graphs the gMCP package will often fail to accomplish this. There is the possibilty to adjust the edges and labels in the GUI, but since the LATEX graph layout is not (yet) exactly the same, there is perhaps the need for adjusting the graphs in the TikZ code. The TikZ program is very useful and we recommend it for many purposes, but perhaps you don't have the time to read the 560 pages manual [6], so here is a short overview of the most important commands for this kind of graphs.

Let's start with this graph in figure 6:

```
\begin{tikzpicture}[scale=1] \\ node (H11) at (200bp,200bp) [draw,circle split,fill=green!80] {$H11$ } nodepart{lower} $0.0333$; ... \\ draw [->,line width=1pt] (H11) to [bend left=15] node[near start,above,fill=blue!20] {0.667} (H12); ... \\ end{tikzpicture}
```

You can scale the TikZ graphic by changing the [scale=1] option. By default graph2latex doesn't scale TikZ graphics, but has an optional parameter scale.

For an explanation what green!80 means and how you can specify other colors, please take a look at the xcolor manual [5].

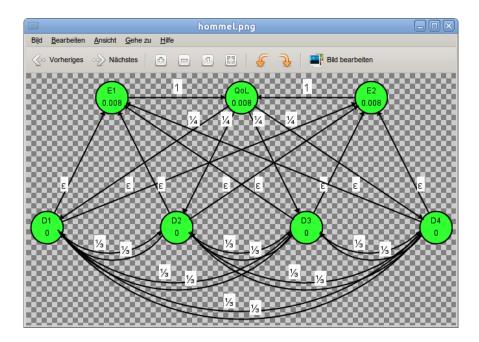


Figure 5: Graphics can be exported from the GUI to PNG files. Note that the checkerboard pattern in the background of some image viewers is just a way to visualize transparency.

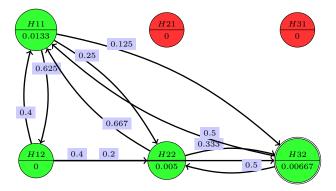


Figure 6: Graph from graph2latex that does not look optimal.

You can choose between the following label positions above, below, right, left, above right, above left, below right, and below left. In addition these positions can take an optional dimension argument, so that for example below=1pt can be used to place a label below and additionally shift it 1pt downwards.

You can change the position where the edge weight label is placed to at start, very near start, near start, midway, near end, very near end and at end or simply use something like pos=0.5. If you add an argument sloped, the text label will be rotated so that a parallel line to the base line becomes a tangent to the edge.

Often it is useful to reduce the bending angle in [bend left=15] below 15. You could also specify and change out=15 and in=165 separately.

A powerful feature is the use of styles, since this will effect all objects of a given class. But for this please take a look directly at the TikZ manual [6].

References

- [1] F. Bretz, W. Maurer, W. Brannath, and M. Posch. A graphical approach to sequentially rejective multiple test procedures. *Statistics in medicine*, 28(4):586-604, 2009. URL www.meduniwien.ac.at/fwf_adaptive/papers/bretz_2009_22.pdf.
- [2] F. Bretz, W. Maurer, and G. Hommel. Test and power considerations for multiple endpoint analyses using sequentially rejective graphical procedures. *Statistics in medicine*, 2010 (in press).
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