COMP 222 Computer Organization Assignment #4—Direct Mapping Cache Memory

Objective:

To simulate reading and writing to a custom-sized direct-mapped cache, involving a custom-sized main memory.

Inputs:

- The total size of accessible main memory (in words)
- The total size of the cache (in words) and the block size (words/block)
- A signal to read (0) or write (1) to the cache
- The main memory address to read from/write to
- The contents of the address for writing to the cache (data)

Outputs:

- The corresponding cache tag, block, and word for a main memory address
- The contents of the address resulting from reading/writing to the cache
- A message indicating either a hit or a miss to the cache

Specification:

- The program simulates reading from and writing to a direct-mapped cache based on choosing from a menu of choices, where each choice calls the appropriate procedure, where the choices are:
 - 1) Enter parameters
 - 2) Access cache for reading/writing and transfer data
 - 3) Quit program

What to do:

- Use a structure (struct) to represent a cache line consisting of a tag (integer) and a block (integer pointer). Define the cache to be a pointer to the struct.
- Upon entering the parameters, the main memory and cache are to be dynamically allocated based on their respective total sizes. Each word i of main memory is initialized with the value M+i, where M is the size of main memory in words. For example, if the memory size is 16384, then word 10 will initially contain the value 16394 (which is 16384+10).
- Reading/writing from/to a new block in the cache results in dynamically allocating the block based on the block size.

What NOT to do (any violation will result in an automatic score of 0 on the assignment):

- Do NOT modify the choice values (1, 2, 3, 4, 5) or input characters and then try to convert them to integers—the test script used for grading your assignment will not work correctly.
- Do NOT turn in an outdated version of the assignment downloaded from the Internet (coursehero, github, etc.) or a version that was coded by someone else (former student, tutor, etc.)
- Do NOT use any self-created or external libraries that cannot be located/utilized by zylabs
- Do NOT turn in your assignment coded in another programming language (C++, C#, Java, Python, Perl, etc.)—it will NOT compile under zyLabs C compiler.

What to turn in:

The source code as a single C file uploaded to Canvas (http://canvas.csun.edu) by the deadline of 11:59pm PST (-20% per consecutive day for late submissions, up to the 4th day—note 1 minute late counts as a day late, 1 day and 1 minute late counts as 2 days late, etc.).

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Direct-Mapped Cache Memory:
1) Enter parameters
2) Access cache
3) Quit program
Enter option: 1
Enter main memory size (words): 65536
Enter cache size (words): 1024
Enter block size (words/blocks): 16
Direct-Mapped Cache Memory:
_____
1) Enter parameters
2) Access cache
3) Quit program
Enter option: 2
Select read (0) or write (1): 1
Enter main memory address to write to: 65535
Enter value to write: 14
Access result from address 65535:
      Write miss!
      Tag: 63
      Block: 63
      Word: 15
      Data: 14
Direct-Mapped Cache Memory:
______
1) Enter parameters
2) Access cache
3) Quit program
Enter option: 2
Select read (0) or write (1): 0
Enter main memory address to read from: 65535
Access result from address 65535:
      Read Hit!
      Tag: 63
      Block: 63
      Word: 15
      Data: 14
Direct-Mapped Cache Memory:
1) Enter parameters
2) Access cache
3) Quit program
Enter option: 2
Select read (0) or write (1): 1
Enter main memory address to write to: 65534
Enter value to write: 512
Access result from address 65534:
      Write Hit!
      Tag: 63
      Block: 63
      Word: 14
      Data: 512
```


Direct Mapping Cache Memory:

- 1) Enter parameters
- 2) Access cache
- 3) Quit program

Enter selection: 3