

Time	3 hours
Learning Goals	<ul style="list-style-type: none"> • Understand Object-Relational Mapping (ORM). • Understand Active Record. • Understand the relationship between SQL and Active Record. • Understand why we use Active Record to implement an ORM instead of writing SQL.

Note: this is a loooong challenge with lots of reading to be done. Please don't rush through the challenge. Read it up carefully, explore the files that you will be cloning, and understand what's going on.

Object-Relational Modeling

In previous challenges we've drawn a map between Ruby World and SQL World that looked something like this:

SQL World	Ruby World
A table named `politicians`	A class named `Politician`
A row from `politicians`	An instance of `Politician`
SELECT * FROM politicians WHERE party = 'D'	Politician.where('party = ?', 'D')
SELECT * FROM politicians WHERE id = 10	Politician.where('id = ?', 10)

In SQL World we talk in terms of tables, rows, and relations. In Ruby World we talk in terms of classes, objects, and associations. The table above elucidates a kind of mapping that has a name: [Object-Relational Mapping](#) or ORM.

There are many libraries in Ruby which implement an ORM, including

- [ActiveRecord](#), which is what Rails uses by default
- [Sequel](#)
- [DataMapper](#)

The idea behind most Ruby ORMs is that your model classes inherit from a base class that implements the general functionality to interact with the database and any model-specific code lives in the model (child) class. This can be tricky because the parent class

doesn't know beforehand anything about the structure of your database. How is it supposed to know that the class `Student` corresponds to the table `students`?

We're going to implement ActiveRecord, Jr. to get an idea of how one might build an ORM. This will make it much easier to reason about how the real ActiveRecord works once we get there, and will answer many of your questions about how to organize database calls in your code. Let's get started!

Clone the repository

First, fork the [challenge repository](#) and clone it. This code assumes there are two tables: `students` and `cohorts`. A student belongs to a single cohort and a cohort has many students.

This might be the most advanced app you've seen, but don't freak out! Here's what each file means:

Filename	Description
<code>`app.rb`</code>	Loads all of ActiveRecord, Jr. and our application-specific code
<code>`Gemfile`</code>	A [bundler](http://gembundler.com/) Gemfile, used to track the gems the app needs
<code>`Gemfile.lock`</code>	A misc. file related to the Gemfile
<code>`models`</code>	A directory containing all your model classes
<code>`models/cohort.rb`</code>	Contains the <code>`Cohort`</code> class
<code>`models/database_model.rb`</code>	Contains the <code>`Database::Model`</code> class, our "ActiveRecord, Jr."
<code>`models/student.rb`</code>	Contains the <code>`Student`</code> class
<code>`Rakefile`</code>	A list of [rake](http://en.wikipedia.org/wiki/Rake_%28software%29) tasks, used for tasks like creating a database and seeding the database with dummy data

Filename	Description
`README.md`	The README! Sadly, empty right now. Use this challenge as the README and it's a bit more utterly confusing.

Besides the above, pay attention to the first line of each file. Pay extra attention if you see things like `require_relative 'config/application'` or something similar. Where do these files link to and why is the `require` command needed?

Set up the Skeleton App

Run the following commands inside the `activerecord_jr` directory to start interacting with the code:

1. Run bundle

```
$ bundle
```

This will read the `Gemfile` and install all the necessary gems for your app to run.

2. Set up the database

```
$ mkdir db
```

```
$ rake db:setup
```

`mkdir db` will create an empty folder `db` so that when `rake db:setup` is called, a database is created in `db/students.db` and both `students` and `cohorts` tables are created in `students.db` database. Read the `Rakefile` if you're curious how this works.

3. Populate the database

```
$ rake db:seed
```

This will populate your database with dummy cohort and student data. It will fail if you don't run `rake db:setup` first.

4. Playtime!

```
$ rake console
```

This will drop you into an [IRB shell](#) with all your application code loaded and working. Try it out by running the below. (BTW, “Ramon” may not be a student in your database because it is dynamically generated by a rake task. You may need to try another common first name or peek in your .db file in sqlite3 to see who’s there.)

```
ramons = Student.where('first_name = ?', 'Ramon')
```

```
ramons.first[:first_name]
```

```
cohort = Cohort.where('name = ?', 'Alpha').first
```

```
cohort.students.count
```

```
cohort.students.first[:email]
```

Write Simple Tests

Before we refactor, we should write some simple tests. The tests don’t need to be super thorough, but it should verify the core functionality: reading/writing from/to the database, updating attributes, etc.

Once you have a handful of tests that pass for the skeleton code, you’ll be more certain that your refactoring isn’t inadvertently changing anything. If you refactor and the tests now fail, you’ll know something has changed.

`rake db:seed` should continue to work the same before and after your refactoring, for example.

Write a script that you can run to sanity check your refactoring. Make sure, for example, that something like this continues to work:

```
cohort = Cohort.find(1)
```

```
cohort[:name] = 'Best Cohort Ever'
```

```
cohort.save
```

```
# This re-queries the database, so we're checking that we actually saved the data as intended
```

```
Cohort.find(1)[:name] == 'Best Cohort Ever'
```

You can create a simple test file called, e.g., `test.rb`, in the root directory of ActiveRecord, Jr. It should include the `app.rb` on the first line, which automatically includes all the necessary code. Something like this:

```
require_relative 'app'
```

```
# Your totally awesome test code goes here
```

When you run `test.rb` it should print out useful information so that it's easy as pie to tell when you've (accidentally) broken something.

Refactor Into the Base Class

There are three core files to this application:

1. `models/database_model.rb`
2. `models/student.rb`
3. `models/cohort.rb`

If you look at `student.rb` and `cohort.rb` you'll see they have tons and tons of code in common. We're going to start by abstracting out the most simple of the common code into the base `Database::Model` class.

Be careful because the base class only knows what it's told. `Database::Model` doesn't know that `Student` maps to the `students` table, for example. Refactor out the following shared methods from `Student` and `Cohort` without doing anything to the `Student` and `Cohort` classes beyond removing the methods. The code in the methods might need to change, though.

1. Move `Student#initialize` and `Cohort#initialize` to `Database::Model#initialize`

2. Move `Student#save` and `Cohort#save` to `Database::Model#save`
3. Move `Student#[]` and `Cohort#[]` to `Database::Model#[]`
4. Move `Student#[]=` and `Cohort#[]=` to `Database::Model#[]`

Feel free to play around in the ActiveRecord, Jr. console to get a feel for how it works. And remember, once a method is moved to `Database::Model` you might need to change hard-coded references to the classes the method came from.

Submit Your Refactored Code

Add and commit the changes made to the repo. Then, git push it when you're done.

Questions for Reflection

- What did these refactorings accomplish?
- If we decided to add or remove a field in the database, how many changes on the code would you have had to make before? What about after? What about other changes to the databases?
- Using your new code, can you write a script to populate the database with dummy data?