



AR Security

10/18

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Pandas & Data Analysis

```
#Imports
import pandas as pd

#Load csv files
meeting_blinds = pd.read_csv('power_profiler_scan/pp_meeting_floor3_blinds_scan.csv')
meeting_windows = pd.read_csv('power_profiler_scan/pp_meeting_floor3_windows_scan.csv')

#Only record data between times where actually scanning with program, drop unnecessary columns,
#and normalize input for time for analysis
drop_columns = ['time', 'events']
meeting_blinds.drop(index=0, inplace=True)
meeting_windows.drop(index=0, inplace=True)

meeting_blinds = meeting_blinds.apply(pd.to_numeric, errors='coerce')
blinds = meeting_blinds[(meeting_blinds['time'] >= 58) & (meeting_blinds['time'] <= 234)]
blinds = blinds.drop(columns=drop_columns)
average_blinds = blinds.mean(numeric_only=True)

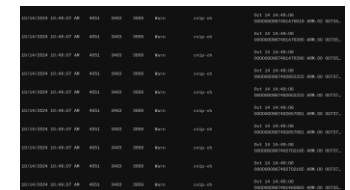
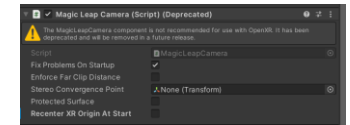
meeting_windows = meeting_windows.apply(pd.to_numeric, errors='coerce')
windows = meeting_windows[(meeting_windows['time'] >= 46) & (meeting_windows['time'] <= 194)]
windows = windows.drop(columns=drop_columns)
average_windows = windows.mean(numeric_only=True)
```

```
notes.ipynb IM blinds.txt X ...
data_analysis > blinds.txt
1 Average output for Meeting Room (Blinds) while scanning:
2 wearable 5.703647e+06
3 soc 1.264688e+06
4 cvip 1.665743e+06
5 cpu 1.218131e+06
6 gpu 1.970499e+06
7 5v_sys 6.584327e+06
8 nvme_pwr1 2.368182e+03
9 nvme_pwr3 3.607955e+04
10 nvme_pwr2 6.995455e+03
11 wlan 2.205875e+05
12 vddp_run 6.965000e+04
13 vddp_s5 6.861705e+04
14 LPDDR_PWR 2.690651e+06
15 PROC_TOT_PWR 6.170345e+06
16 THERM_TOT_PWR 8.860997e+06
17 THERM_TOT_PWR-throttle 2.500000e+07
18 Tboard_soc1tmp 1.225686e+02
19 Tdiode_soc1tmp 1.207911e+02
20 battery 8.176407e+01
21 chrgr 1.148832e+02
22 ddr1 1.215033e+02
23 ddr2 1.196374e+02
24 mem 1.116270e+02
25 mero2 1.221270e+02
26 vrm 1.186866e+02
27 dtype: float64
28
```

```
windows.txt X ...
data_analysis > windows.txt
1 Average output for Meeting Room (Windows) while scanning:
2 wearable 6.402940e+06
3 soc 1.260885e+06
4 cvip 2.110346e+06
5 cpu 1.263579e+06
6 gpu 1.575549e+06
7 5v_sys 7.528934e+06
8 nvme_pwr1 6.284168e+03
9 nvme_pwr3 4.905413e+04
10 nvme_pwr2 7.499323e+03
11 wlan 2.264560e+05
12 vddp_run 7.153721e+04
13 vddp_s5 7.162923e+04
14 LPDDR_PWR 2.689920e+06
15 PROC_TOT_PWR 6.408363e+06
16 THERM_TOT_PWR 9.098283e+06
17 THERM_TOT_PWR-throttle 2.500000e+07
18 Tboard_soc1tmp 1.276046e+02
19 Tdiode_soc1tmp 1.253771e+02
20 battery 8.872533e+01
21 chrgr 1.194866e+02
22 ddr1 1.258917e+02
23 ddr2 1.237290e+02
24 mem 1.165886e+02
25 mero2 1.266866e+02
26 vrm 1.230811e+02
27 dtype: float64
28
```

Unity Troubleshooting

- A lot of resources Magic Leap and Unity share are discontinued
- Magic Leap is also being discontinued
- Unity project stopped running so was troubleshooting
- Met with Library Consultant
 - Said a lot of things that could be done with Unity works on other headsets but Magic Leap.
- Unity GPU profiler is there, but don't know if we could run while having it on.
- Will look into timeframmanager maybe
- Continue library consulting



Current Questions

- What other avenues could attackers get access to the headset (that we could explore)?