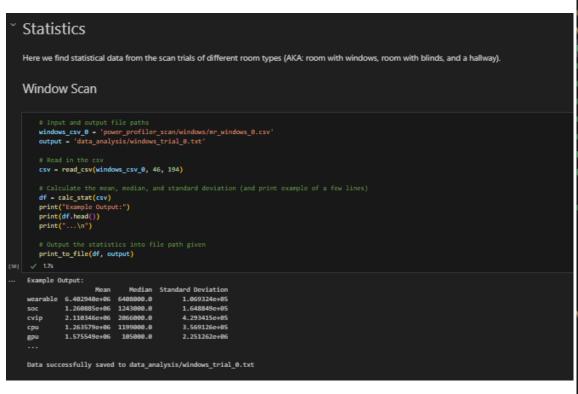


Data Collection

- Headset will still no longer connect to device
- Scanning opportunities halved
- Still need to retake a few more scans
- Focused on:
 - Hallway
 - Meeting Room (Blinds Drawn)
 - Meeting Room (Windows Exposed)
 - Shorter Scans (One Wall Reading)
 - Window vs. Blank Wall
 - Blank Wall vs. Decorated Wall

```
power profiler scan
blinds
meeting_room3_blinds_1_time.PNG
meeting room3_blinds_1.csv
 F meeting room3 blinds 1.ptp
meeting_room3_blinds_2_time.PNG
meeting room3 blinds 2.csv
 meeting_room3_blinds_2.ptp
meeting_room3_blinds_3_time.PNG
meeting room3 blinds 3.csv
 meeting_room3_blinds_3.ptp
mr_blinds_0.csv
 F mr blinds 0.ptp
hallway
hallway_1_time.PNG
hallway_1.csv
 F hallway_1.ptp
hallway 2 time.PNG
■ hallway 2.csv
 F hallway_2.ptp
hallway 3 time.PNG
hallway_3.csv
 F hallway 3.ptp
> other
windows
mr windows 0.csv
```

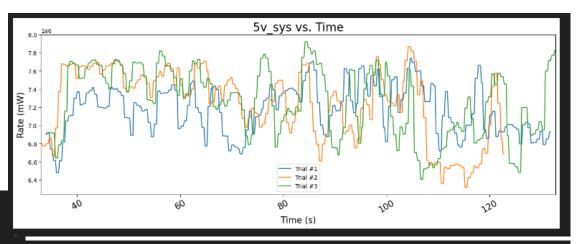
Pandas (cont.)

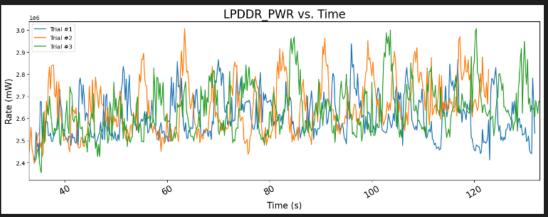


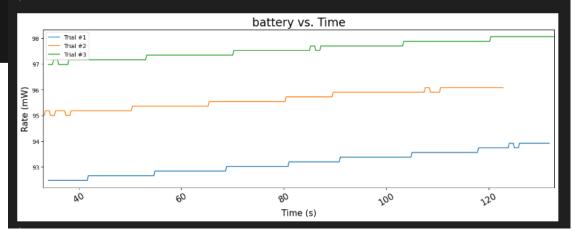
■ n	otes.	ipynb scans.ipynb M	≡ windows_trial_0.tx	t U X	
data	lata_analysis > ≡ windows_trial_0.txt				
		Metric	Mean	Median	Standard Deviation
	2				
		wearable	6.40e+06	6.41e+06	1.07e+05
		soc	1.26e+06	1.24e+06	1.65e+05
		cvip	2.11e+06	2.07e+06	4.29e+05
6	6	cpu	1.26e+06	1.20e+06	3.57e+05
		gpu	1.58e+06	1.05e+05	2.25e+06
		5v_sys	7.53e+06	7.56e+06	2.05e+05
g	9	nvme_pwr1	6.28e+03	0.00e+00	1.36e+04
16		nvme_pwr3	4.91e+04	8.00e+03	1.36e+05
11		nvme_pwr2	7.50e+03	7.00e+03	4.58e+03
12	2	wlan	2.26e+05	2.19e+05	2.49e+04
13		vddp_run	7.15e+04	7.00e+04	3.91e+03
14		vddp_s5	7.16e+04	7.20e+04	8.45e+02
15		LPDDR_PWR	2.69e+06	2.67e+06	1.24e+05
16	6	PROC_TOT_PWR	6.41e+06	5.44e+06	2.34e+06
17		THERM_TOT_PWR	9.10e+06	8.16e+06	2.35e+06
18		THERM_TOT_PWR-throttle	2.50e+07	2.50e+07	0.00e+00
19	9	Tboard_soc1tmp	1.28e+02	1.29e+02	2.00e+00
26		Tdiode_soc1tmp	1.25e+02	1.26e+02	1.84e+00
21		battery	8.87e+01	8.87e+01	5.98e-01
22	2	chrgr	1.19e+02	1.20e+02	1.49e+00
23		ddr1	1.26e+02	1.27e+02	1.51e+00
		ddr2	1.24e+02	1.25e+02	1.51e+00
25		mem	1.17e+02	1.18e+02	1.41e+00
26	6	mero2	1.27e+02	1.28e+02	1.78e+00
27		vrm	1.23e+02	1.24e+02	1.71e+00
28	8				

Matplotlib

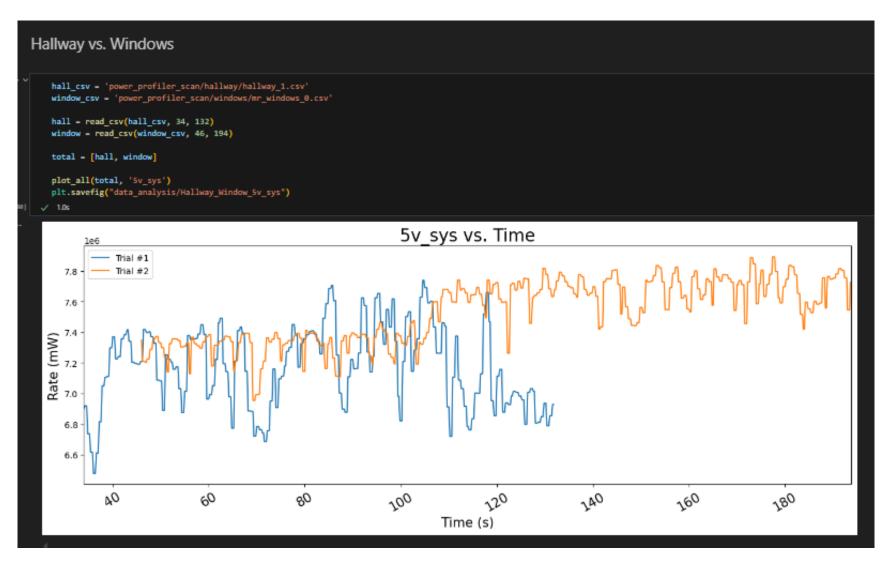
Plots Here we plot certain performance indicators for each scanning trial to determine consistent trends. Hallway Plots **sinput and output file paths** hall_csv_1 = 'power_profiler_scan/hallway/hallway_1.csv' hall_csv_2 = 'power_profiler_scan/hallway/hallway_2.csv' hall_csv_3 = 'power_profiler_scan/hallway/hallway_3.csv' output = 'data_analysis/hallway_plots.txt' # Read in the csv h_1 = read_csv(hall_csv_1, 34, 132) h_2 = read_csv(hall_ctv_2, 33, 123) h_3 = read_csv(hall_ctv_3, 34, 133) total = {h_1, h_2, h_3} # Print all time series of cvip over time plot_all(total, 'sv_sys', 'data_analysis/Hallway_Combined_Sv_sys') plot_all(total, 'tp00m_PMR', 'data_analysis/Hallway_Combined_LPDOR_PMR') plot_all(total, 'battery', 'data_analysis/Hallway_Combined_LPDOR_PMR') plot_all(total, 'battery', 'data_analysis/Hallway_Combined_LPDOR_PMR')





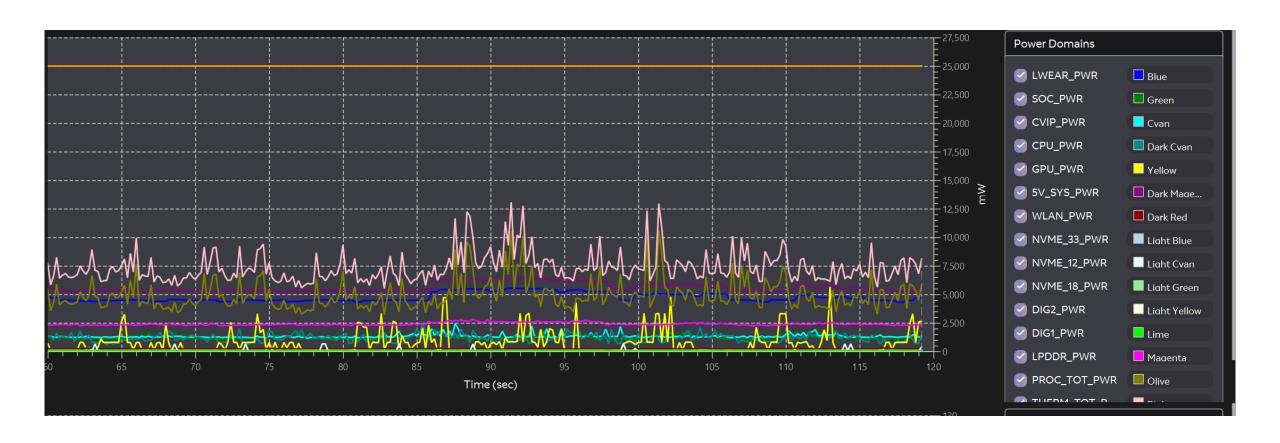


Matplotlib (cont.)



Unity – Library Consultant

- Information Observed:
 - Renders and uses power more when close to things
 - When in a large room, less render/power compared to smaller room
 - Possibility: Can see spikes when person turns head to unrendered space
- Plan: Use ML power profiler while running unity meshing project
 - Need to create working meshing project
 - Will switch to Unreal if truly unsuccessful



Current Questions