Allie Caton

Full Stack Developer

OBJECTIVE

Leverage the ever changing landscape of technology with like-minded teams to create modern solutions that delight users.

QUALIFICATIONS

5 years of combined software engineering and technical project management experience, and a drive to constantly expand my development toolbox.

EXPERIENCE

The Atlas for Cities — Frontend Software Engineer

August 2021 - October 2023

- Main frontend contributor on four applications with varying tech stacks that covered Vue3, Vue2, Nuxt, Laravel, TypeScript, Cypress, and Wordpress. Publicly viewable applications include:
 - https://the-atlas.com
 - https://theatlasmarketedge.com/blog
- Set up and integrated a host of tools including Segment tracking, UA/GA tracking, Bugsnag, Hotjar, Appzi, Zapier, and Redash alerts.
- Assisted with creating UI designs using Sketch and Zeplin.

Freelance Software Engineer — Software Engineer

2023 - Ongoing

- Created two financial literacy games using Vue 3, Pinia, and Capacitor. Will be playable on the web and on Android devices in 2024.

FableVision Studios — Associate Producer

May 2018 - October 2020

- Led production pipeline for video game and animation projects, managing project scoping, art and writing, technical development, and final delivery.
- Acted as liaison between external clients and internal creative teams to uphold project vision while keeping projects within scope and budget.

SKILLS

Front End: Vue, Nuxt, React, ES6, TypeScript, Cypress, Sass, Figma, Sketch, Zeplin

Back End: NodeJS, Express, SQL, Postgres, Ruby/Rails

(310) 601-6103 alliecaton3@gmail.com San Diego, CA

LINKS

https://github.com/alliecaton

https://www.linkedin.com/in/alliecaton/

https://www.alliecaton.com

EDUCATION

Flatiron School - Software Engineering Program, 2020

Boston University - Bachelors in Communications, 2018

SIDE PROJECTS

Collager

- Application that generates a random selection of photos to use when digital collaging.
- React (hooks), TypeScript, Unsplash API

https://alliecaton.github.io/collager/