Project Title: Parsing C-Language programs

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Problem Statement

Given a C-Language Program, verify whether the program is syntactically correct or not using a reduced and optimized grammar and output the production rules used to parse the given program. Following are the elaborated points to be done in the term project:

- 1. Design a grammar that can parse a C program and **display the production rules** applied at each reduction step.
- 2. Now given a C program, the code associated with the parser should output whether the given C program is **syntactically correct or not**.
- 3. While preparing the grammar, we must take care to avoid **reduce-conflicts**, which means that there is precisely one way to create a parse tree out of a given syntactically correct C program.
- 4. Production rules should be such that the designed grammar can handle as many complex features in the C language as possible. Some notable complex features that our grammar can handle:
 - a. Multi-dimensional arrays
 - b. Looping constructs like for-loop and while-loop
 - c. If-else constructs like if-else and switch-case
 - d. Basic pointer-arithmetic

Fundamental Ideas

This section describes the fundamental ideas used in developing our grammar and explains how our grammar works.

Following are some noteworthy points:

- 1. We start with the start symbol 'translation_unit.' It is this translation_unit that breaks into various kinds of 'declaration' like global variables, assistive functions, and main function.
- 2. 'declaration' further reduces to the type of variable or functions, the name of the variable or functions, and parameters and definitions in the case of functions.
- 3. In the case of functions, 'declaration' also contains rules to 'statement.' Quite naturally, 'statement' includes production rules which account for the iteration statements, jump statements, etc.
- 4. **'expression'** is derived from **'statement'** wherever applicable. **'expression'** is the non-terminal symbol containing all forms of expressions in C-language, like assignment expression, logical expression, and many others.
- 5. So, the flow of our grammar is something like: 'translation_unit'
 -> 'declaration' -> 'statement' -> 'expression'. Hence, one of
 us took the responsibility of one for 'declaration,' 'statement'
 and 'expression.'

We have described the general structure of our grammar in terms of 'declaration,' 'statement,' and 'expression.' Now, let's see each of these starting non-terminals in detail. Also, although we have stated these three major starting non-terminals as though they are entirely independent. It is true in general and for a basic understanding of our grammar. However, there is some interdependence between the non-terminals produced by these fundamental non-terminals. It will be

evident in the next section when we look at the production rules.

Following are the essential points about 'declaration':

- 1. A **declaration** is a non-terminal symbol that reduces to **declaration_specifiers** and **declarator_list**.
- declaration_specifiers is the non-terminal symbol that is supposed to specify the type of variable or function. Hence, it ultimately reduces to storage_class_specifier and type_specifier. storage_class_specifier reduces to extern or static while type_specifier reduces to void, int, float, etc.
- declarator_list is the non-terminal symbol that is supposed to specify the name of the variable or function. In the case of functions, parameters and function definition follow declarator_list. Hence, declarator_list ultimately reduces to identifier, parameter_list, and statement.
- 4. Hence, the **identifier** is ultimately reduced to some given name of the variable or function.
- 5. **parameter_list** takes care of the parameter list. Hence, it reduces to **declaration_specifiers** described above with additional production rules to account for multiple parameters.

Following are the essential points about 'statement':

- A statement is a non-terminal symbol that reduces to different statements that can exist in a C program. Hence, it reduces to different statements like labelled_statement, selection_statement, iteration_statement, jump_statement, etc.
- labelled_statement reduces to identifier: statement, or case constant_expression: statement, or default: statement. (case and default are terminal symbols)
- 3. selection statement reduces to if (expression) statement, or

- **if (expression) statement else statement**, or **switch (expression) statement**. **(if, else** and **switch** are terminal symbols)
- 4. iteration_statement reduces to while(expression) statement, or do statement while(expression);, or for (expression; expression; expression) statement, or for(declaration expression; expression) statement. (do, while, and for are terminal symbols)
- 5. jump_statement reduces to goto identifier;, or continue;, or break;, or return expression;

Following are the essential points about 'expression':

- expression is the non-terminal symbol which reduces to different kinds of expressions in C like assignment_expression, conditional_expression, cast_expression, arithmetic_expression, postfix_expression, unary_expression, etc.
- 2. assignment_expression reduces to declaration_specifiers identifier assignment_operator expression. assignment_operator could be one of =, *=, /=, %=, +=, -=, <<=, >>=, &=, ^=, |=, etc.
- 3. **conditional_expression** reduces to one or some combination of **logical_OR_expression**, **logical_AND_expression**, **relational expression**, **equality-expression**, etc.
- arithmetic_expression reduces to one or some combination of multiplicative_expression, additive_expression, shift_expression, etc.
- 5. postfix_expression reduces to one of postfix_expression.identifier, postfix_expression -> identifier, postfix_expression ++, etc.
- cast_expression reduces to unary_expression or (type_name) cast_expression.

7. unary_expression reduces to ++ unary_expression, unary_operator cast_expression, sizeof unary_expression, etc. unary_operator can be one of &, *, +, -, ~, !.

The Grammar for Parsing C-Language

Grammar is defined by a four tuple **<S**, **T**, **NT**, **P>**, where S = start symbol, T = set of terminal symbols, NT = set of non-terminal symbols, and P = set of production rules. The terminal symbols are in uppercase, whereas the non-terminal symbols are in lowercase.

S = translation_unit

T = { VOID, CHAR, SHORT, INT, LONG, FLOAT, DOUBLE, SIGNED, UNSIGNED, CONST, AUTO, STATIC, EXTERN, INLINE, RETURN, CASE, IF, ELSE, DO, WHILE, FOR, SWITCH, DEFAULT, CONTINUE, BREAK, GOTO, RESTRICT, VOLATILE, SIZEOF, REGISTER, IDENTIFIER, INTEGER CONSTANT, FLOATING CONSTANT, CHARACTER CONSTANT, STRING LITERAL, DEREF, INC, DEC, DOT, DOTS, ADD, SUB, MUL, DIV, NEG, NOT, MODULO, EQ, NEQ, AND, OR, LEFT PAREN, RIGHT PAREN, LEFT SQUARE BRACKET, RIGHT SQUARE BRACKET, LEFT BRACKET, RIGHT BRACKET, BITWISE AND, BITWISE XOR, BITWISE OR, BINARY AND EQUAL, BINARY XOR EQUAL, BINARY OR EQUAL, MULTIPLY EQUAL, DIVIDE EQUAL, MOD EQUAL, SHIFT LEFT EQUAL, SHIFT RIGHT EQUAL, PLUS EQUAL, MINUS EQUAL, SHIFT LEFT, SHIFT RIGHT, LESS, MORE, LESS EQUAL, MORE EQUAL, QUESTION, COLON, SEMICOLON, ASSIGN, COMMA }

NT = { translation_unit, external_declaration, declaration_list_opt, function_definition, declaration_list, declaration,

init declarator list opt, declaration specifiers opt, declaration specifiers, init declarator list, init declarator, storage class specifier, type specifier, specifier qualifier list opt, specifier qualifier list, type qualifier, function specifier, primary_expression, const, argument_expression_list_opt, postfix expression, argument expression list, unary expression, unary operator, cast expression, multiplicative expression, additive expression, shift expression, relational expression, equality expression, AND expression, exclusive OR expression, inclusive OR expression, logical AND expression, logical OR expression, conditional expression, assignment expression, assignment operator, expression, const expression, pointer opt, declarator, type qualifier list opt, assignment expression opt, direct declarator, pointer, type qualifier list, parameter type list, parameter list, parameter declaration, IDENTIFIER list, type name, initializer, designation opt, initializer list, designation, designator list, designator, statement, labelled statement, block item list opt, compound statement, block item list, block item, exp opt, exp statement, selection statement base, selection statement, iteration statement, jump statement }

Next, we state the production rules in separate lines for the sake of clarity. The following are the production rules, i.e., each line belongs to the set of production rules **P**:

- 1. translation_unit -> external_declaration
- 2. translation_unit -> translation_unit external_declaration
- 3. external_declaration -> function definition
- 4. external_declaration -> declaration
- 5. declaration list opt -> declaration list
- 6. declaration list opt -> epsilon
- 7. function_definition -> declaration_specifiers declarator

- declaration_list_opt compound_statement
- 8. declaration list -> declaration
- 9. declaration_list -> declaration_list declaration
- 10. declaration -> declaration_specifiers init_declarator_list_opt SEMICOLON
- 11. init_declarator_list_opt -> init_declarator_list
- 12. init declarator list opt -> epsilon
- 13. declaration_specifiers_opt -> declaration_specifiers
- 14. declaration specifiers opt -> epsilon
- 15. declaration_specifiers -> storage_class_specifier declaration_specifiers_opt
- 16. declaration specifiers -> type specifier declaration specifiers opt
- 17. declaration specifiers -> type qualifier declaration specifiers opt
- 18. declaration_specifiers -> function_specifier declaration specifiers opt
- 19. init declarator list -> init declarator
- 20. init declarator list -> init declarator list COMMA init declarator
- 21. init declarator -> declarator
- 22. init_declarator -> declarator ASSIGN initializer
- 23. storage_class_specifier -> EXTERN | STATIC | AUTO | REGISTER
- 24. type_specifier -> VOID | CHAR | SHORT | INT | LONG | FLOAT | DOUBLE | SIGNED | UNSIGNED
- 25. specifier_qualifier_list_opt -> specifier_qualifier_list | epsilon
- 26. specifier_qualifier_list -> type_specifier specifier_qualifier_list_opt
- 27. specifier qualifier list -> type qualifier specifier qualifier list opt
- 28. type_qualifier -> CONST | RESTRICT | VOLATILE
- 29. function specifier -> INLINE
- 30. primary_expression -> IDENTIFIER | const | STRING_LITERAL | LEFT_PAREN expression RIGHT_PAREN
- 31. const -> INTEGER_CONSTANT | FLOATING_CONSTANT | CHARACTER_CONSTANT

```
32. argument expression list opt -> argument expression list |
epsilon
33. postfix expression -> primary expression | postfix expression
DOT IDENTIFIER | postfix expression DEREF IDENTIFIER |
postfix expression INC | postfix expression DEC
34. postfix expression -> postfix expression
LEFT SQUARE BRACKET expression RIGHT SQUARE BRACKET
35. postfix expression -> postfix expression LEFT PAREN
argument expression list opt RIGHT PAREN
36. postfix expression -> LEFT PAREN type name RIGHT PAREN
LEFT BRACKET initializer list RIGHT BRACKET
37. postfix expression -> LEFT PAREN type name RIGHT PAREN
LEFT_BRACKET initializer_list COMMA RIGHT_BRACKET
38. argument expression list -> assignment expression
39. argument expression list -> argument expression list COMMA
assignment expression
40. unary expression -> postfix expression | INC unary expression |
DEC unary_expression | unary_operator cast_expression | SIZEOF
unary_expression | SIZEOF LEFT_PAREN type_name
RIGHT PAREN
41. unary operator -> BITWISE AND | MUL | ADD | SUB | NEG |
NOT
42. cast expression -> unary expression | LEFT PAREN type name
RIGHT PAREN cast expression
43. multiplicative expression -> cast expression |
multiplicative expression MUL cast expression |
multiplicative expression DIV cast expression |
multiplicative expression MODULO cast expression
44. additive expression -> multiplicative expression |
additive expression ADD multiplicative expression |
additive expression SUB multiplicative expression
45. shift expression -> additive expression | shift expression
```

```
SHIFT LEFT additive expression | shift expression SHIFT RIGHT
additive expression
46. relational expression -> shift expression | relational expression
LESS shift expression | relational expression MORE shift expression
| relational expression LESS EQUAL shift expression |
relational expression MORE EQUAL shift expression
47. equality expression -> relational expression
48. equality expression -> equality expression EQ
relational expression
49. equality expression -> equality expression NEQ
relational expression
50. AND expression -> equality expression | AND expression
BITWISE AND equality expression
51. exclusive OR expression -> AND expression |
exclusive OR expression BITWISE XOR AND expression
52. inclusive OR expression -> exclusive OR expression |
inclusive OR expression BITWISE OR exclusive OR expression
53. logical AND expression -> inclusive OR expression |
logical AND expression AND inclusive OR expression
54. logical OR expression -> logical AND expression |
logical OR expression OR logical AND expression
55. conditional expression -> logical OR expression |
logical OR expression QUESTION expression COLON
conditional expression
56. assignment expression -> conditional expression |
unary expression assignment operator assignment expression
57. assignment operator -> ASSIGN | MULTIPLY EQUAL |
DIVIDE EQUAL | MOD EQUAL | PLUS EQUAL | MINUS EQUAL |
SHIFT LEFT EQUAL | SHIFT RIGHT EQUAL |
BINARY AND EQUAL | BINARY XOR EQUAL |
BINARY OR EQUAL
58. expression -> assignment expression | expression COMMA
```

- assignment_expression
- 59. const expression -> conditional expression
- 60. pointer_opt -> pointer | epsilon
- 61. declarator -> pointer_opt direct_declarator
- 62. type_qualifier_list_opt -> type_qualifier_list | **epsilon**
- 63. assignment_expression_opt -> assignment_expression | epsilon
- 64. direct_declarator -> IDENTIFIER | LEFT_PAREN declarator RIGHT_PAREN
- 65. direct_declarator -> direct_declarator LEFT_SQUARE_BRACKET type_qualifier_list_opt assignment_expression_opt RIGHT SQUARE BRACKET
- 66. direct_declarator -> direct_declarator LEFT_SQUARE_BRACKET STATIC type_qualifier_list_opt assignment_expression RIGHT SQUARE BRACKET
- 67. direct_declarator -> direct_declarator LEFT_SQUARE_BRACKET type_qualifier_list_opt MUL RIGHT_SQUARE_BRACKET
- 68. direct_declarator -> direct_declarator LEFT_PAREN parameter_type_list RIGHT_PAREN
- 69. direct_declarator -> direct_declarator LEFT_PAREN

 IDENTIFIER_list RIGHT_PAREN | direct_declarator LEFT_PAREN

 RIGHT_PAREN
- 70. pointer -> MUL type_qualifier_list_opt | MUL type_qualifier_list_opt pointer
- 71. type_qualifier_list -> type_qualifier | type_qualifier_list type_qualifier
- 72. parameter_type_list -> parameter_list | parameter_list COMMA DOTS
- 73. parameter_list -> parameter_declaration | parameter_list COMMA parameter_declaration
- 74. parameter_declaration -> declaration_specifiers declarator | declaration_specifiers
- 75. IDENTIFIER_list -> IDENTIFIER

- 76. IDENTIFIER list -> IDENTIFIER list COMMA IDENTIFIER
- 77. type_name -> specifier_qualifier_list
- 78. initializer -> assignment_expression | LEFT_BRACKET initializer_list RIGHT_BRACKET | LEFT_BRACKET initializer_list COMMA RIGHT_BRACKET
- 79. designation_opt -> designation | epsilon
- 80. initializer_list -> designation_opt initializer | initializer_list COMMA designation_opt initializer
- 81. designation -> designator list ASSIGN
- 82. designator_list -> designator | designator_list designator
- 83. designator -> LEFT_SQUARE_BRACKET const_expression RIGHT SQUARE BRACKET | DOT IDENTIFIER
- 84. statement -> labelled_statement | compound_statement | exp_statement | selection_statement | iteration_statement | jump_statement
- 85. labelled_statement -> IDENTIFIER COLON statement | CASE const_expression COLON statement | DEFAULT COLON statement
- 86. block item list opt -> block item list | epsilon
- 87. compound_statement -> LEFT_BRACKET block_item_list_opt RIGHT_BRACKET
- 88. block_item_list -> block_item | block_item_list block_item
- 89. block_item -> declaration | statement
- 90. exp opt -> expression | epsilon
- 91. selection_statement_base -> IF LEFT_PAREN expression RIGHT_PAREN statement
- 92. selection_statement -> selection_statement_base _ THEN
- 93. selection_statement -> selection_statement_base ELSE statement | SWITCH LEFT_PAREN expression RIGHT_PAREN statement
- 94. iteration_statement -> WHILE LEFT_PAREN expression RIGHT_PAREN statement
- 95. iteration_statement -> DO statement WHILE LEFT_PAREN expression RIGHT PAREN SEMICOLON

96. iteration_statement -> FOR LEFT_PAREN exp_opt SEMICOLON exp_opt SEMICOLON exp_opt RIGHT_PAREN statement 97. iteration_statement -> FOR LEFT_PAREN declaration exp_opt SEMICOLON exp_opt RIGHT_PAREN statement 98. jump_statement -> GOTO IDENTIFIER SEMICOLON | CONTINUE SEMICOLON | BREAK SEMICOLON | RETURN exp_opt SEMICOLON

README

Steps to check the syntactic correctness of a C-program, say "check.c", are as follows:

- 1. Open the terminal in the NLP folder of the zipped file, and paste the "check.c" file in it.
- 2. Type "make" in the terminal.
- 3. There are two alternate ways from here on:
 - a. Using Makefile: Open the "Makefile" in the folder and edit the file in two places. The first place is the "output.txt: a.out" label. Add "./a.out < check.c > out.txt" if you want to see the output in a file named out.txt. Also, add "out.txt" in the "clean" label to remove the file "out.txt" once "make clean" is called.
 - b. Without using Makefile: Type the command "./a.out < check.c" to view the output in the terminal.

<u>List of syntactically correct C-programs and outputs</u>

The codes and corresponding output screenshots for **syntactically correct** C-programs have been given. The screenshots of C-programs provided here are for test1.c, test2.c, ..., test10.c in the **NLP** folder. To view, the entire corresponding outputs, type "make" in the terminal and refer to output1.txt, output2.txt, ..., output10.txt. These output files

contain the production rules applied at each line of the file.

1. The sample input as given by Mentor

Code:

```
#include <stdio.h>
#define myGlobalInt 5

int main()

int myLocalInt = 7;
int myProd = myLocalInt * myGlobalInt;
printf("My Calculator => %d * %d = %04d \n", myGlobalInt, myProd);
return 0;
}
```

Output:

2. Most basic C program

```
#include <stdio.h>

int main() {
    int input1 = 10;
    int input2;
    scanf("%d", &input2);

printf("%d %d\n", input1, input2);

return 0;
}
```

```
const -> INTEGER CONSTANT
     primary_expression -> const
     postfix expression -> primary expression
    unary_expression -> postfix_expression
     cast expression -> unary expression
     multiplicative_expression -> cast_expression
     additive expression -> multiplicative expression
     shift expression -> additive_expression
     relational expression -> shift expression
     equality_expression -> relational_expression
     AND_expression -> equality_expression exclusive_OR_expression -> AND_expression
212
     inclusive OR expression -> exclusive OR expression
     logical_AND_expression -> inclusive_OR_expression logical_OR_expression -> logical_AND_expression conditional_expression -> logical_OR_expression
     assignment_expression -> conditional_expression
     expression -> assignment_expression
     exp opt -> expression
     jump_statement -> RETURN exp_opt SEMICOLON
     statement -> jump statement
221
222
223
224
     block_item -> statement
     block_item_list -> block_item_list block_item
     block_item_list_opt -> block_item_list
     compound_statement -> LEFT_BRACKET block_item_list_opt RIGHT_BRACKET
     function_definition -> declaration_specifiers declarator declaration list opt
     compound statement
     external_declaration -> function_definition
     translation_unit -> external_declaration
     Parsing Successful
```

3. Testing various operations

```
#include <stdio.h>
     int main() {
          int num = 0;
          num++;
          num--;
          num = num * num;
num = num - 12;
          num = num % 13;
          num = (((num >> 8) << 5) + 19) - 1100;
num = 81 ^ 50;
          num <<= 5;
12
          num >>= 2;
13
          num &= 21;
num ^= 122;
14
15
17
          return 0;
18
```

```
const -> INTEGER CONSTANT
     primary expression -> const
     postfix expression -> primary expression
     unary_expression -> postfix_expression
     cast expression -> unary_expression
     multiplicative expression -> cast expression
     additive_expression -> multiplicative_expression
479
     shift_expression -> additive_expression
     relational expression -> shift expression
     equality_expression -> relational_expression
     AND_expression -> equality_expression exclusive_OR_expression -> AND_expression
     inclusive_OR_expression -> exclusive_OR_expression
     logical_AND_expression -> inclusive_OR_expression logical_OR_expression -> logical_AND_expression
     conditional expression -> logical OR expression
     assignment_expression -> conditional_expression
     expression -> assignment_expression
     exp opt -> expression
     jump_statement -> RETURN exp_opt SEMICOLON
     statement -> jump_statement
     block item -> statement
     block_item_list -> block_item_list block_item
     block_item_list_opt -> block_item_list
     compound statement -> LEFT BRACKET block item list opt RIGHT BRACKET
     function definition -> declaration specifiers declarator declaration list opt
     {\tt compound\_statement}
     external_declaration -> function_definition
     translation_unit -> external_declaration
     Parsing Successful
```

4. Testing data types' declarations and initializations

```
#include <stdio.h>
     int main() {
          int input;
          input = 20;
          auto float check1 = -45.56;
          volatile int check2 = 89;
          double d = 25.;
          float t = 43.46;
const char ch = 'a';
12
          char buff[30] = "Here is a good one!\n\t";
char arr[4] = "";
15
16
          int int_array[] = {10, 7, 8, 9, 1, 5};
          short int A = (5 ^ 7) | 9; signed int B = -A;
19
          signed int B = -A;
unsigned long C = A + B;
21
          return 0;
```

```
const -> INTEGER_CONSTANT
primary_expression -> const
postfix_expression -> primary_expression
unary_expression -> postfix_expression
cast_expression -> unary_expression
multiplicative_expression -> cast_expression
additive_expression -> multiplicative_expression shift_expression -> additive_expression relational_expression -> shift_expression equality_expression -> relational_expression
AND_expression -> equality_expression exclusive_OR_expression -> AND_expression inclusive_OR_expression -> exclusive_OR_expression
logical_AND_expression -> inclusive_OR_expression logical_OR_expression -> inclusive_OR_expression conditional_expression -> logical_OR_expression conditional_expression -> conditional_expression assignment_expression -> conditional_expression
expression -> assignment_expression
exp_opt -> expression
jump_statement -> RETURN exp_opt SEMICOLON
statement -> jump_statement
block_item -> statement
block_item_list -> block_item_list block_item
function definition -> declaration specifiers declarator declaration list opt
compound_statement
external_declaration -> function_definition
translation unit -> external declaration
Parsing Successful
```

5. Checking basic for-loop and function call

```
#include <stdio.h>
#include <stdlib.h>
      #define MXN 1000
      int dp[MXN];
      void Fibo(int n) {
            dp[0] = 0;
            dp[1] = 1;
            for(int i = 2; i <= n; i++) {
   dp[i] = dp[i - 1] + dp[i - 2];</pre>
11
12
13
14
      }
15
      int main() {
   int n = 50;
17
19
            Fibo(n);
21
            return 0;
22
```

```
const -> INTEGER CONSTANT
primary_expression -> const
postfix_expression -> primary_expression
unary_expression -> postfix_expression
cast_expression -> unary_expression
 multiplicative_expression -> cast_expression
 additive expression -> multiplicative expression
additive_expression -> multiplicative_expression shift_expression -> additive_expression relational_expression -> shift_expression equality_expression -> relational_expression AND_expression -> equality_expression exclusive_OR_expression -> AND_expression inclusive_OR_expression -> exclusive_OR_expression -> exclusiv
logical_AND_expression -> inclusive_OR_expression logical_OR_expression -> logical_AND_expression conditional_expression -> logical_OR_expression assignment_expression -> conditional_expression conditional_expression conditional_expression conditional_expression conditional_expression conditional_expression conditional_expression.
 expression -> assignment_expression
 exp opt -> expression
 jump_statement -> RETURN exp_opt SEMICOLON
 statement -> jump_statement
block_item -> statement
block_item_list -> block_item_list block_item
 function definition -> declaration specifiers declarator declaration list opt
 compound_statement
 external declaration -> function definition
 translation_unit -> translation_unit external_declaration
 Parsing Successful
```

6. Checking the following:

a. declaration of 'extern' and 'static' functions

- b. nested if-else statements
- c. return statements
- d. some other auxiliary operations

```
#include <stdio.h>
#include <stdib.h>

#include <stdib.h>

extern double func();

const int INVALID = -1;

static int demo(int x) {
    if(x == 0) {
        return 0;
    }

else if(x % 4 == 0) {
        if(x % 2 == 0) {
            return x / 2;
        }
        else return x + 4;
    }

else if(x % 3 == 0) {
        return (x - 1) * (x - 1);
    }

else {
    return (x + 1) * (x + 1);
    }

int main() {
    int N = 100;
    // This is the comment to check parsing int ans = demo(N);
    ans += N;

/* This is another type of comment to check parsing */
    printf("%d\n", ans);
    return 0;
}
```

- 7. Checking the following:
 - a. Pointer arithmetic via swap function

- b. Reference passing to functions
- c. Passing arrays and 32-bit integers together as parameters
- d. Casting a variable

```
#include <stdio.h>
#include <stdlib.h>
     void swap(int *a, int *b) {
         int temp = *a;
         *a = *b;
         *b = temp;
     }
10
     void print the array(int A[], int n) {
11
         for(int i = 0; i < n; i++) {
12
              A[i] += 10;
              printf("%d ", A[i]);
13
14
15
         printf("\n");
16
    }
17
18
    int main() {
         int A[] = {10, 7, 8, 9, 1, 5};
int n = (int) sizeof(A) / (int) sizeof(A[0]);
19
20
21
         printf("Size of the array = %d\n", n);
22
23
         swap(&A[0], &A[n - 1]);
24
         print_the_array(A, n);
25
26
        return 0;
27
     }
```

- 8. Checking the following:
 - a. switch-case statements

- b. keywords like continue, break from the for-loop, and default
- c. nested if-else with some operations
- d. multiple conditions using logical operators in if-else clauses

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
        #define NONE -1
        int main() {
   int i, ans = 0;
   for(int i = 0; i < 100; i++) {
       switch(i) {
            case(50) : continue;
            case(60) : break;
            default : ans++;
}</pre>
15
16
17
18
                 }
                 if (ans >= 50 \& ((ans <= 75) || (ans % 10 == 0))) {
                         ans--;
19
20
21
22
23
24
25
26
27
28
29
                 else {
   ans++;
                 }
                 if(ans < -100 || ans > 100) {
    ans = NONE;
                 else if(ans % 2 == 0) {
    ans /= 2;
                }
else {
   if(ans % 3 == 0 && ans <= 69) {
      ans /= 3;
30
31
34
35
                                 ans = (ans << 2);
                 printf("%d\n", ans);
                 return 0;
```

Output:

9. Checking the following:

- a. while and do-while loops
- b. if-else-if statements without brackets (1 line)
- c. break keyword use in while loop

```
#include <stdio.h>
     int main() {
           int n = 0;
           do {
   if(n % 2 == 0)
                     n++;
                else if(n % 3 == 0)
                     n += 2;
11
                     n += 4;
14
           } while(n < 100);</pre>
           while(1) {
   if(n == 0) {
17
19
21
22
23
24
25
26
27
28
                if(n % 10 == 0)
                n /= 10;
else if(n % 3 == 0)
n /= 3;
                     n /= 2;
           }
29
           printf("%d\n", n);
30
31
           return 0;
```

- 10. Solving the famous knapsack problem using Dynamic Programming, which checks multiple rules at once like:
 - a. Multi-dimensional arrays (Used 2-d arrays, but grammar can handle any number of dimensions)
 - b. Nested for loops
 - c. Function calls in any arbitrary position
 - d. If else statements with logical operators
 - e. Casting operation
 - f. Using '?' and ':' to state a conditional statement

```
#include <stdio.h>
        const int INF = (int) 1e9;
       int max(int a, int b) {
              int ans;
              if(a > b) {
                     ans = a;
11
12
13
14
15
16
17
18
20
21
22
23
24
25
26
27
28
29
31
33
33
33
33
34
41
42
43
44
44
45
                     ans = b;
               return ans;
             int value[100];
              int weight[100];
             int n;
int W;
              printf("Enter the number of items and max. weight of Knapsack: ");
scanf("%d %d", &n, &W);
              printf("Enter the value of items\n");
              for(int i = 0; i < n; i++) {
    scanf("%d", &value[i]);</pre>
             printf("Enter the weight of items\n");
              for(int i = 0; i < n; i++) {
    scanf("%d", &weight[i]);</pre>
              int dp[100][100];
              for(int i = 0; i <= n; i++) {
    for(int j = 0; j <= W; j++) {
        if(i == 0 || j == 0) {
            dp[i][j] = 0;
        }
                           copt: i.f.
}
else {
    int choicel = dp[i - 1][j];
    int choice2 = (j >= weight[i] ? (dp[i - 1][j - weight[i]] + value[i]) : -INF);
    dp[i][j] = max(choice1, choice2);
}
               printf("%d", dp[n][W]);
```

```
exclusive OR expression -> AND expression
          inclusive_OR_expression -> exclusive_OR_expression
           logical_AND_expression -> inclusive_OR_expression
1671 logical OR expression -> logical AND expression
conditional_expression -> logical_OR_expression
conditional_expression -> conditional_expression
assignment_expression -> conditional_expression
expression -> assignment_expression
exp_opt -> expression
exp_opt -> expression
exp_statement -> exp_opt SEMICOLON
          statement -> exp_statement
          block_item -> statement
          block item list -> block item list block item
          1684 const -> INTEGER CONSTANT
1685 primary_expression -> const
1686 postfix_expression -> primary_expression
1687 unary_expression -> postfix_expression
1688 cast_expression -> unary_expression
1689 multiplicative_expression -> cast_expression
1680 additive_expression -> multiplicative_expression
1680 additive_expression -> multiplicative_expression
additive_expression -> multiplicative_expression shift_expression -> additive_expression relational_expression -> shift_expression
retational_expression -> snift_expression
equality_expression -> relational_expression
AND_expression -> equality_expression
exclusive_OR_expression -> AND_expression
inclusive_OR_expression -> exclusive_OR_expression
logical_AND_expression -> inclusive_OR_expression
logical_OR_expression -> logical_AND_expression
conditional_expression -> conditional_expression
1700 assignment_expression -> conditional_expression
1701 expression -> assignment_expression
1702 exp_opt -> expression
1703 jump_statement -> RETURN exp_opt SEMICOLON
1704 statement -> jump_statement
1705 block_item -> statement
         block item list -> block item list block item
1710 compound statement -> LEFT BRACKET block item list opt RIGHT BRACKET
         function_definition -> declaration_specifiers declarator declaration_list_opt compound_statement
external_declaration -> function_definition
          translation unit -> translation unit external declaration
          Parsing Successful
```

List of syntactically incorrect C-programs and outputs

The codes and corresponding output screenshots for **syntactically incorrect** C-programs have been given. The screenshots of C-programs provided here are for incorrect1.c, incorrect2.c, ..., incorrect10.c in the **NLP** folder. To view entire corresponding outputs, type "make" in the terminal and refer to incorrect_out1.txt, incorrect_out2.txt, ..., incorrect_out10.txt. These output files contain the production rules applied at each line of the file.

```
#include <stdio.h>
#define myGlobalInt 5

int main()

int myLocalInt = 7;
int myProd = myLocalInt myGlobalInt;
printf("My Calculator => %d * %d = %04d \n", myGlobalInt, myProd);
return 0;
}
```

```
type specifier -> INT
    declaration specifiers -> type specifier declaration specifiers opt
    direct declarator -> IDENTIFIER
    declarator -> pointer opt direct declarator
52
    primary expression -> IDENTIFIER
    postfix expression -> primary expression
    unary expression -> postfix expression
    cast expression -> unary expression
56
    multiplicative expression -> cast expression
    additive expression -> multiplicative expression
    shift expression -> additive expression
    relational expression -> shift expression
60
    equality expression -> relational expression
    AND expression -> equality expression
62
    exclusive OR expression -> AND expression
    inclusive OR expression -> exclusive OR expression
63
    logical AND expression -> inclusive OR expression
65
    logical OR expression -> logical AND expression
    conditional expression -> logical OR expression
67
    assignment expression -> conditional expression
    initializer -> assignment expression
    init declarator -> declarator ASSIGN initializer
70
    init declarator list -> init declarator
71
    init declarator list opt -> init declarator list
72
    syntax error
73
74
    Parsing Unsuccessful
75
```

```
#include<stdio.h>
 1
     int main()
         int a = 1, b = 2;
         if(a > b)
              a += 2;
         b += 2;
10
11
12
              b += 2;
13
14
         return 0;
15
     }
```

```
selection_statement -> selection_statement_base _ THEN
       statement -> selection statement
       block_item -> statement
block_item list -> block_item list block_item
primary_expression -> IDENTIFIER
postfix_expression -> primary_expression
128
       unary_expression -> postfix expression assignment_operator -> PLUS_EQUAL
132
133
134
       const -> INTEGER_CONSTANT
       primary_expression -> const
postfix_expression -> primary_expression
       unary_expression -> postfix_expression
cast_expression -> unary_expression
multiplicative_expression -> cast_expression
additive_expression -> multiplicative_expression
       shift_expression -> additive_expression
relational_expression -> shift_expression
       equality_expression -> relational_expression
       AND_expression -> equality_expression
       exclusive_OR_expression -> AND_expression
inclusive_OR_expression -> exclusive_OR_expression
logical_AND_expression -> inclusive_OR_expression
logical_OR_expression -> logical_AND_expression
conditional_expression -> logical_OR_expression
       assignment_expression -> conditional_expression
assignment_expression -> unary_expression assignment_operator assignment_expression
       expression -> assignment_expression
       exp_opt -> expression
       exp_statement -> exp_opt SEMICOLON
       statement -> exp statement
       block item -> statement
157
158
       block item list -> block item list block item
       block_item_list_opt -> block_item_list
       syntax error
       Parsing Unsuccessful
```

```
1 #include<stdio.h>
2
3 int main()
4 {
5     char str[] = "Hello World!";
6     str[5;] = 't';
7     return 0;
8 }
```

```
45
46
    primary expression -> IDENTIFIER
47
    postfix expression -> primary expression
48
    const -> INTEGER CONSTANT
49
    primary expression -> const
    postfix expression -> primary expression
51
    unary expression -> postfix expression
52
    cast expression -> unary expression
53
    multiplicative expression -> cast expression
54
    additive expression -> multiplicative expression
55
    shift expression -> additive expression
56
    relational expression -> shift expression
57
    equality expression -> relational expression
58
    AND expression -> equality expression
59
    exclusive OR expression -> AND expression
    inclusive OR expression -> exclusive OR expression
60
61
    logical AND expression -> inclusive OR expression
62
    logical OR expression -> logical AND expression
63
    conditional expression -> logical OR expression
    assignment expression -> conditional expression
64
65
    expression -> assignment expression
66
    syntax error
67
68
    Parsing Unsuccessful
69
```

```
1  #include <stdio.h>
2
3  int main()
4  {
5    int a[5] = {1, 2, 3, 4, 5};
   int i = 0;
   for(i = 0; i < 5; i++; i++) {
      a[i] += 1;
   }
10
11   return 0;
12 }</pre>
```

```
postfix_expression -> primary_expression
     unary_expression -> postfix_expression
     cast expression -> unary expression
210
     multiplicative expression -> cast expression
211
     additive expression -> multiplicative expression
212
     shift expression -> additive expression
     relational expression -> relational expression LESS shift expression
213
214
     equality expression -> relational expression
215
     AND expression -> equality expression
216
     exclusive OR expression -> AND expression
     inclusive OR expression -> exclusive OR expression
218
     logical_AND_expression -> inclusive_OR_expression
219
     logical_OR_expression -> logical_AND_expression
220
     conditional_expression -> logical_OR_expression
221
     assignment_expression -> conditional_expression
222
     expression -> assignment_expression
     exp_opt -> expression
223
     primary_expression -> IDENTIFIER
225
     postfix_expression -> primary_expression
     postfix_expression -> postfix_expression INC
     unary_expression -> postfix expression
     cast_expression -> unary_expression
     multiplicative_expression -> cast_expression
230
     additive expression -> multiplicative expression
     shift expression -> additive expression
232
     relational expression -> shift expression
233
     equality expression -> relational expression
     AND_expression -> equality_expression exclusive_OR_expression -> AND_expression
235
236
     inclusive OR expression -> exclusive OR expression
     logical_AND_expression -> inclusive_OR_expression
238
     logical_OR_expression -> logical_AND_expression
     conditional_expression -> logical_OR_expression
     assignment expression -> conditional expression
241
     expression -> assignment expression
242
     exp opt -> expression
243
     syntax error
244
245
     Parsing Unsuccessful
```

```
#include <stdio.h>
    int fib(int a, int b)
    {
         if(a \ll 1)
             return a;
         return fib(a - 1, b) + fib(a - 2, b - 1);
    }
    int main()
11
    {
12
         int n = 9;
13
         int sum = 0;
         for(int i = 1; i <= n; i++) {
14
15
             sum += fib(i, 0);
16
17
         printf("%d\n", sum);
18
19
         return 0;
20
```

```
const -> INTEGER_CONSTANT
primary_expression -> const
postfix expression -> primary expression
unary_expression -> postfix expression
cast_expression -> unary_expression
multiplicative_expression -> cast_expression
additive_expression -> multiplicative expression
 shift_expression -> additive_expression
 relational_expression -> shift_expression
 equality_expression -> relational_expression
AND_expression -> equality_expression exclusive_OR_expression -> AND_expression inclusive_OR_expression -> exclusive_OR_expression
logical_AND_expression -> inclusive_OR_expression logical_OR_expression -> logical_AND_expression
conditional_expression -> logical_OR_expression
 assignment_expression -> conditional_expression
expression -> assignment_expression
exp opt -> expression
jump statement -> RETURN exp opt SEMICOLON
statement -> jump_statement block_item -> statement
block_item_list -> block_item_list block_item
statement -> compound_statement
iteration_statement -> FOR LEFT_PAREN declaration exp_opt SEMICOLON exp_opt RIGHT_PAREN statement
statement -> iteration statement
block item -> statement
block_item_list -> block_item_list block_item
block_item_list_opt -> block_item_list
 syntax error
Parsing Unsuccessful
```

Some C-programs which our grammar cannot handle

1. C-programs having struct/union. It should be syntactically correct but our grammar output is syntactically incorrect.

Code:

```
#include <stdio.h>
    struct coord
    {
        int x, y;
    };
    int main() {
        struct coord A;
        A.x = 10;
10
        A.y = 20;
11
        printf("%d %d\n", A.x, A.y);
12
13
14
        return 0;
15
```

2. This special edge scenario is in a switch-case. Here, the correct output is syntactically incorrect but our code outputs are syntactically correct. The case label should exist within the switch statement only, but our grammar doesn't account for that. However, our grammar can handle other complicated switch-case statements.

Code:

```
#include <stdio.h>
      #include <stdlib.h>
      int main()
           int choice = 2;
int temp = 1;
switch(choice);
11
                 case 1:
12
                      temp = 2;
13
14
                 case 2:
15
                      temp = 3;
16
17
                 case 3:
                      temp = 4;
19
20
21
22
23
24
                      temp = 5;
                 break;
default:
                      temp = 6;
26
27
            return 0;
28
```

Bibliographic resources:

Compilers: Principles, Techniques, and Tools by Alfred V. Aho, Monica S. Lam, Ravi Sethi, and Jeffrey D. Ullman