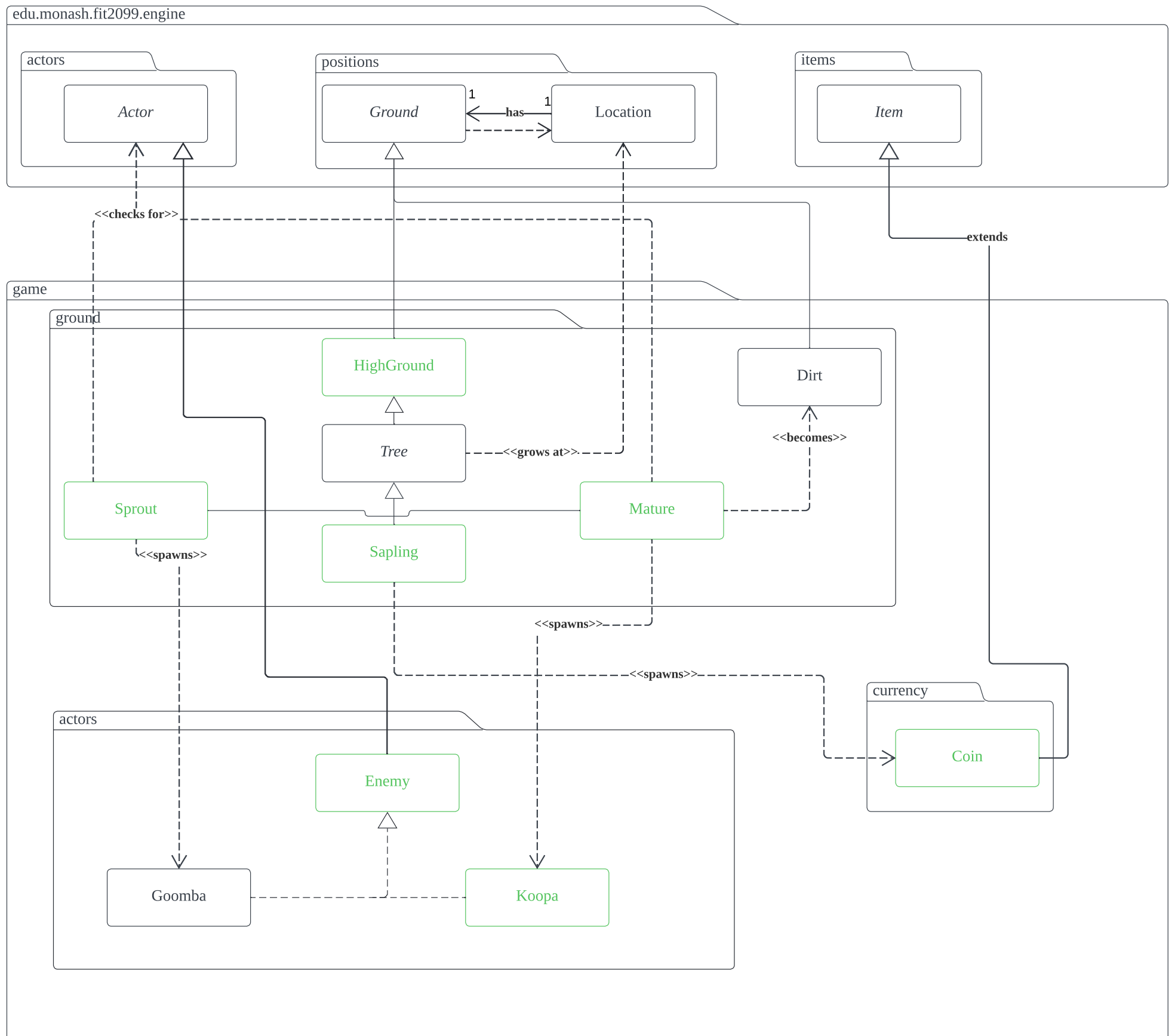
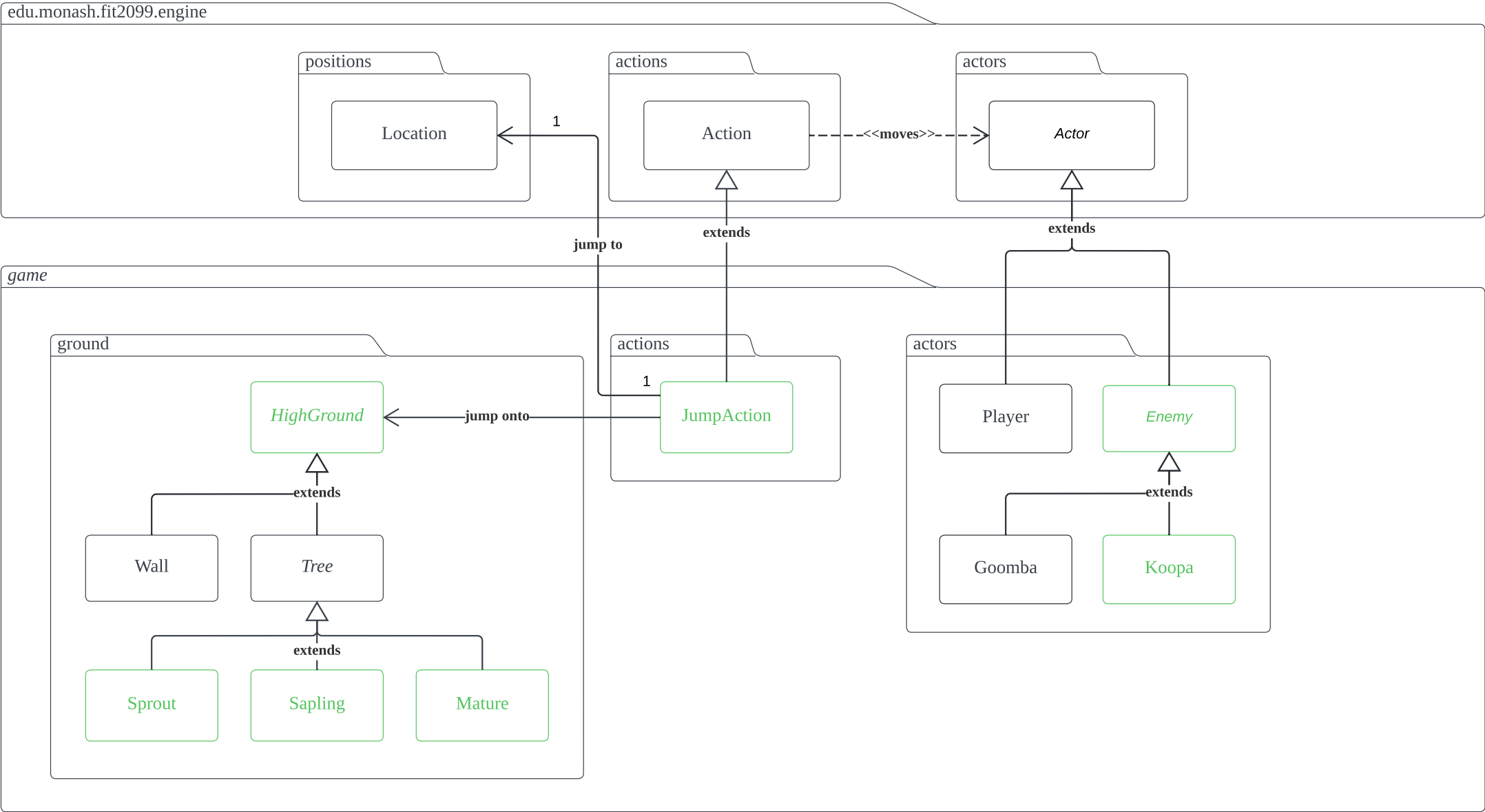


UML DIAGRAMS

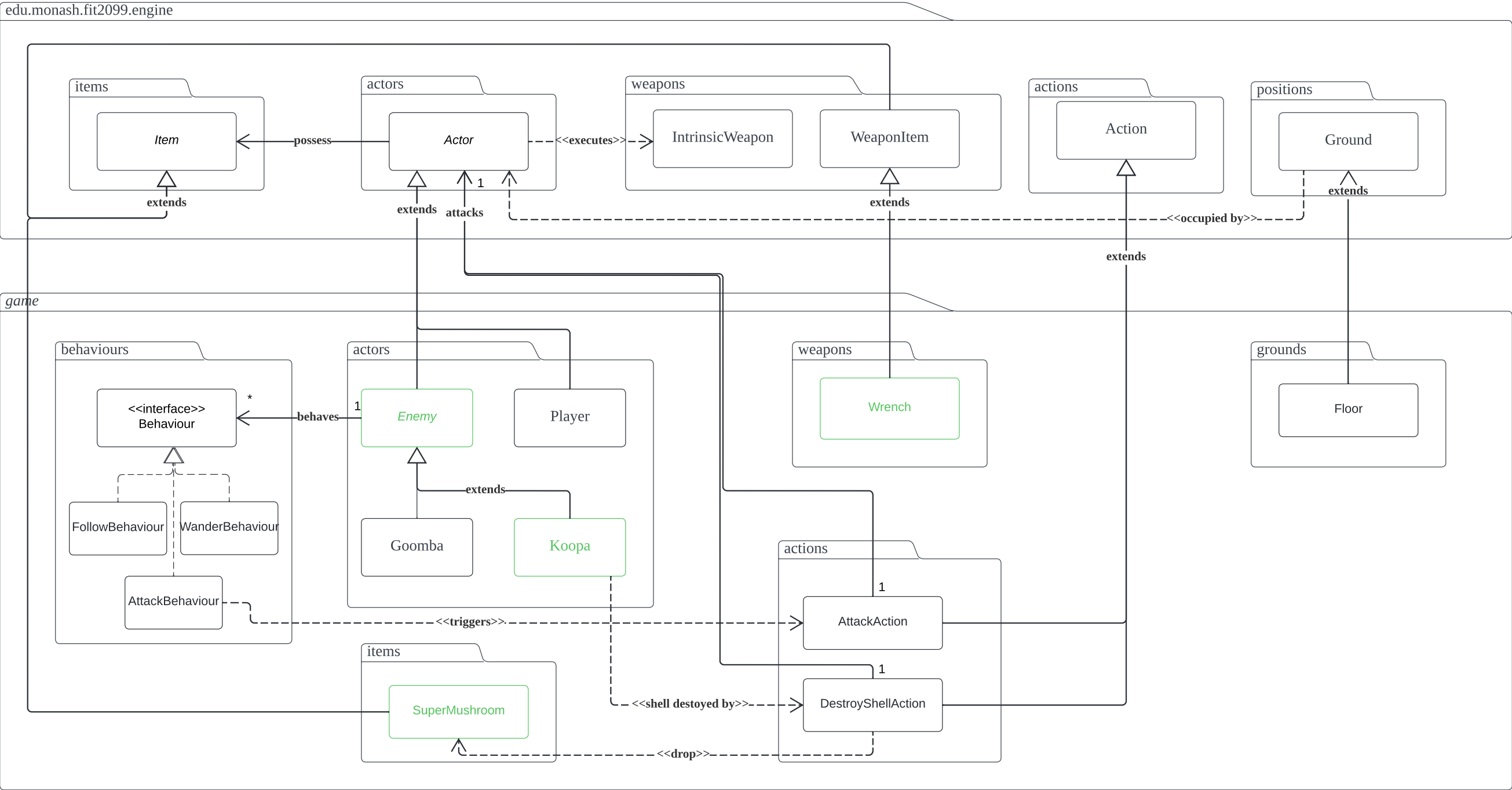
REQ1: Let It Grow



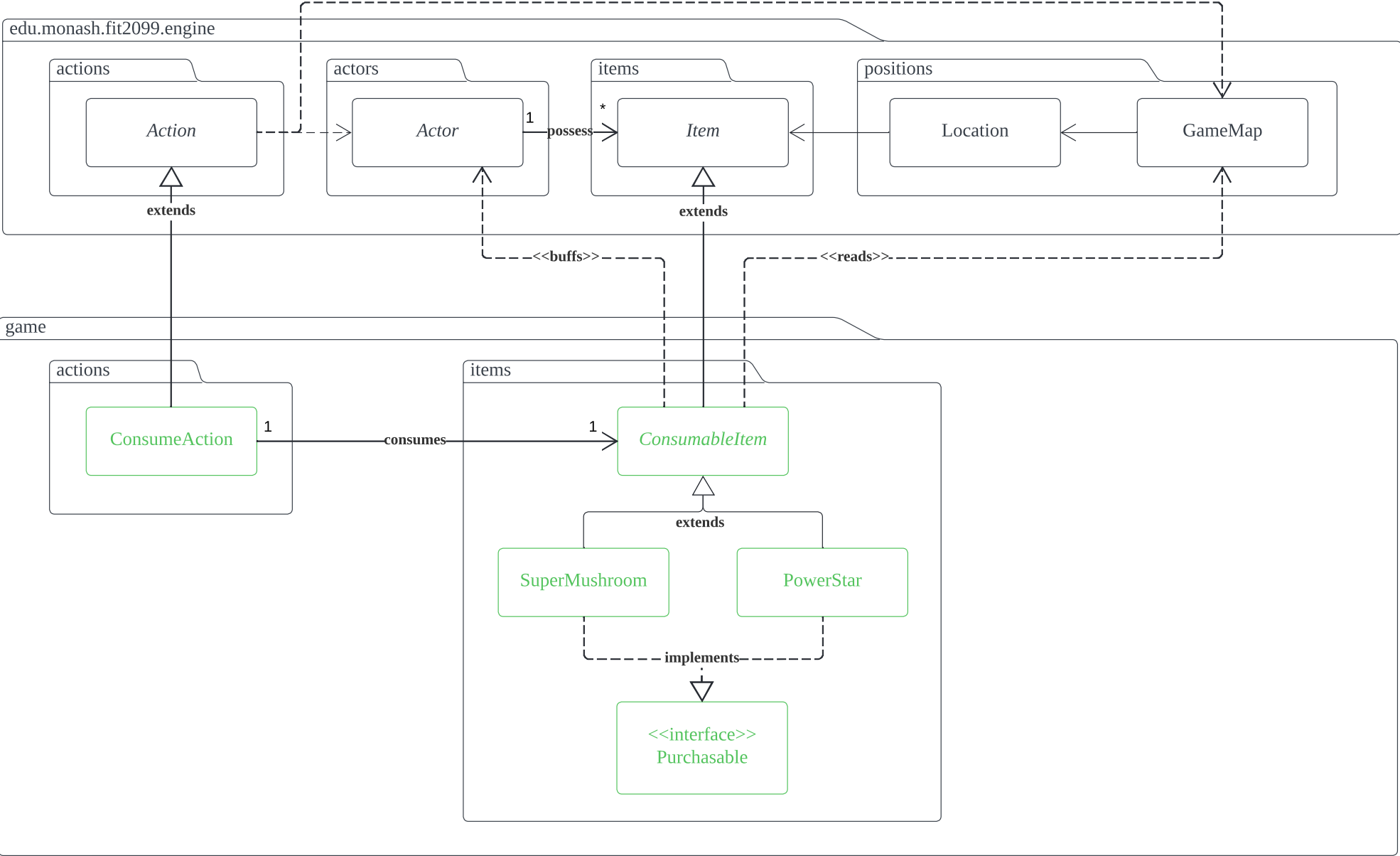
REQ2: Jump Up, Super Star



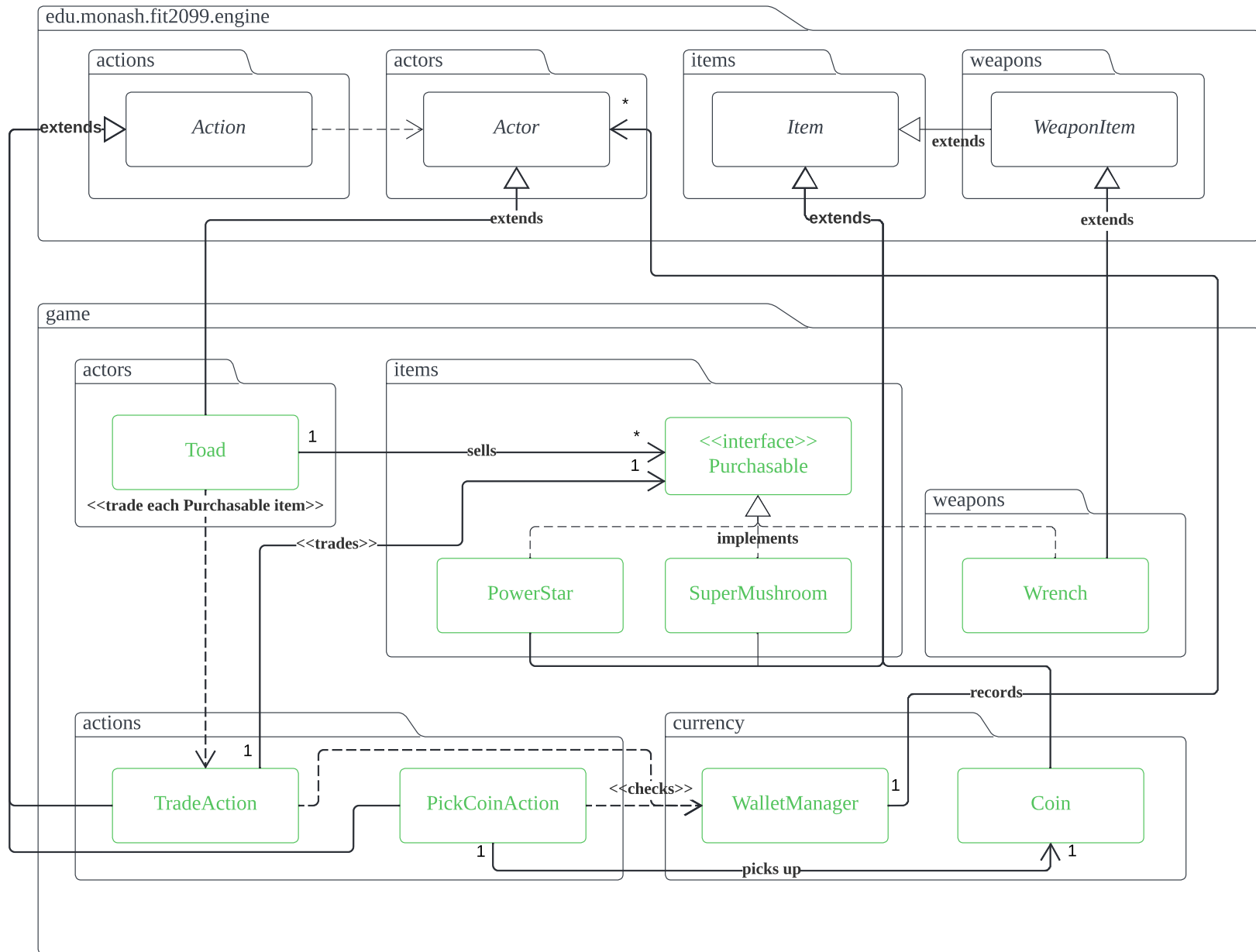
REQ3: Enemies



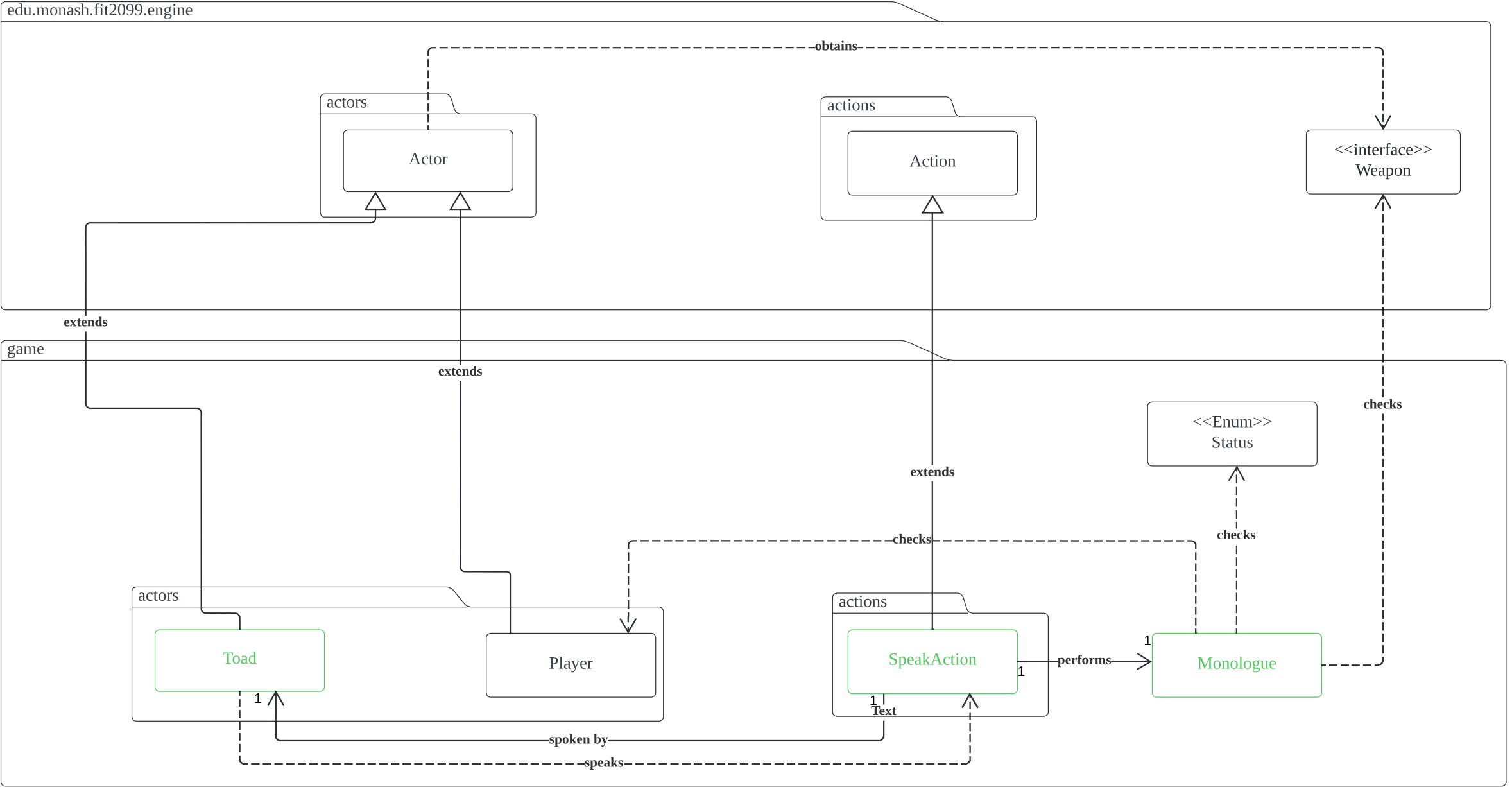
REQ4: Magical Items



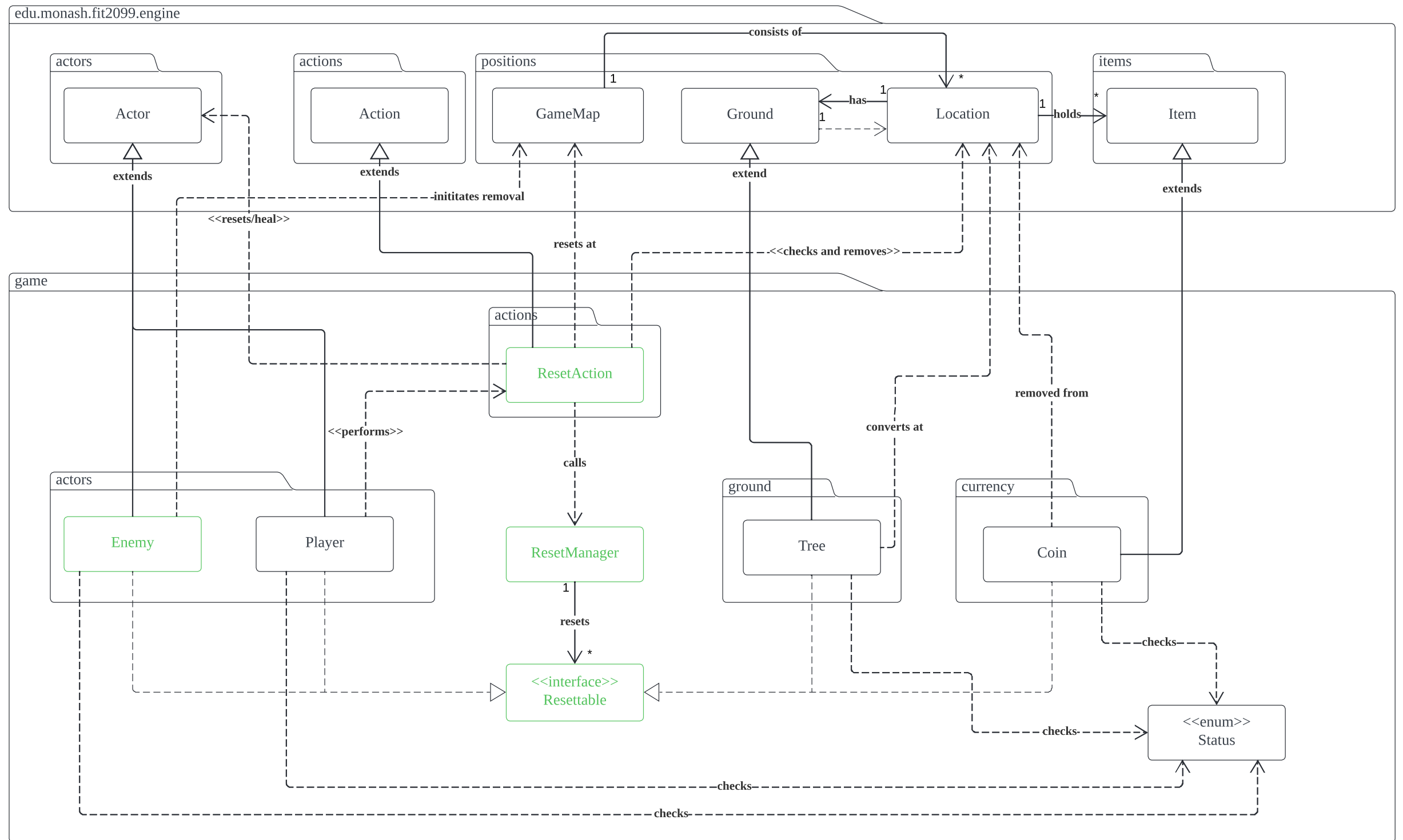
REQ5: Trading



REQ6: Monologue



REQ7: Reset Game



REQ 7 UML Sequence Diagram

