

# UML Diagram - Scenario #1(School)

Name: Allison Sharpe

Date: 10/04/15

Class: Design Patterns for Web Programming - Section 01

Teacher
title experience salary
check_attendence() teach_class() eat_lunch() leave()

Student
first_name last_name grade_level gpa
attend_class() go_home() do_homework()

Principal
experience certifications job_history
manage_tasks() supervise_students() give_announcement()

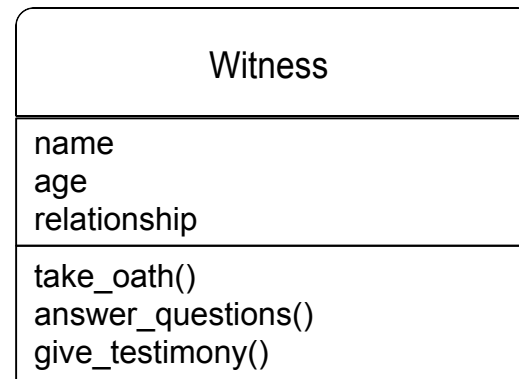
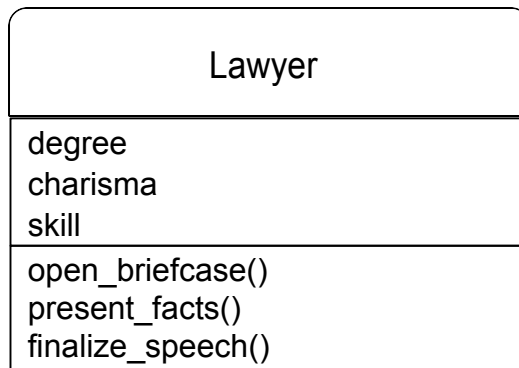
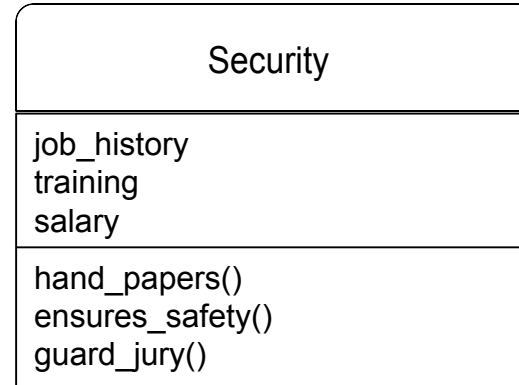
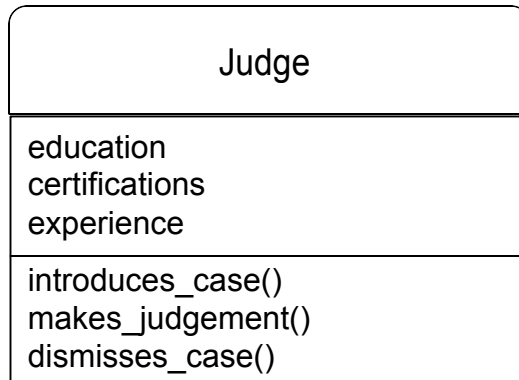
Custodian
name job_position salary_amount
mop_floors() take_out_trash() dust_shelves()

# UML Diagram - Scenario #2(Court)

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# UML Diagram - Scenario #3(Food Market)

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