

CIS*1500 Review Session!

Introduction to Programming
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Today's Options:

- Q & A, What do you guys want to review
- Going through the whole course
- Going through the review questions from class
- Sample questions from bucky
- Tracing code examples

Things to make sure you know!

- Basic syntax
- Control Flow(decision making and loops)
- Functions (Pass by value and pass by reference)
- Arrays!
- Strings
- Tracing code(can you read code)*

Basics of C

- Different data types(char,int,float,double)
- printf and format specifiers(%d,%f,%lf)
- using the math library
- How to compile(gcc)
 - flags for compilation(-Wall)

Which is the correct print statement?

Given: `int i = 45;`

Output: 45 1.69 A

`double j = 1.69;`

`char k = 'A';`

- A. `printf(“%d %f %c”,i,j,k);`
- B. `printf(“%d %f %d”,i,j,k);`
- C. `printf(“%d %d %c”,i,j,k);`
- D. `printf(“%d %lf %c”,i,j,k);`

How do we include the math library to use in our programs?

- A. `#include mathlib`
- B. `#include math.h` and use the flag `-lm` when compiling
- C. `#include mathlib` and use the flag `-lm` when compiling
- D. `#include <math.h>` and use the flag `-lm` when compiling
- E. `#include math.h` and use the flag `-Wall` when compiling

Which operation does not results in 0

- A. $16\%2$
- B. $16\%4$
- C. $16\%10$
- D. $16\%8$

Trigonometric function in the math library use ?

- A. Degrees
- B. Gradients
- C. There's trig functions in C?????
- D. Radians
- E. Moles
- F. Gradian
- G. Turns

Which the correct use of Pow?

```
int power = 3;
```

```
double powerD = 3.0;
```

```
int base = 2;
```

```
double baseD = 2.0;
```

```
int ans;
```

```
double ansD;
```

- a. `ans = pow(power, base);`
- b. `ans = pow(base, power);`
- c. `ansD = pow(power, base);`
- d. `ansD = pow(baseD, powerD);`
- e. `ansD = pow(powerD, baseD);`
- f. `ansD = powd(baseD, powerD);`

What -Wall flag do when used in compiling?

Ex. gcc -Wall myFile.c

- A. Renames your executable
- B. Checks for logic errors
- C. Allows you to use the math library
- D. Reports back warning messages from compilation
- E. Checks that your program is correct

Which is the most correct?

- A. `#defn PI 3.1456`
- B. `define PI = 3.1456`
- C. `#define PI = 3.1456`
- D. `define PI 3.1456`
- E. `#define PI 3.1456`

Control Flow

- if-statement syntax
 - switch statements syntax
 - for loops
 - while loops
 - do..while loops
-
- Common errors with loops(debugging)

What is the results of this?

```
int i;  
for (i = 0; i <= 10; i++);  
{  
    printf("Hello\n");  
}
```

- a. prints hello 10 times
- b. prints hello 11 times
- c. prints hello 1 time
- d. Doesn't print anything
- e. Segmentation fault

Functions

- How to declare functions
 - What is the return type, parameters
 - Function prototypes
- Pass by Value vs Pass by Reference
- How do we pass an array?

Which statement is true about pass by value?

- a. it makes a copy of the variable in the parameters, so nothing in memory changes
- b. is only for arrays
- c. doesn't work for arrays
- d. same things as pass by reference
- e. passes the memory address, so values in memory actually change

Which statement is true about pass by reference

- a. it makes a copy of the variable in the parameters, so nothing in memory changes
- b. is only for arrays
- c. doesn't work for arrays
- d. fancy way of saying pass by value
- e. passes the memory address, so values in memory actually change

Arrays

- How to declare an array
- How to transverse an array
- Array indexing
- How to pass an array to a function

Strings

- How are strings defined in C, what's the difference between a string and a character array?
- The string library includes these functions:
 - strcpy*
 - strcmp
 - strlen

Make sure you know how to use these functions

Which is the correct usage of strcpy

```
char name[] = {"Oliver Queen"};
```

```
char otherName1[14];
```

```
char otherName2[10];
```

- a. strcpy(name, otherName);
- b. strcpy(&otherName1, &name);
- c. strcpy(otherName2, name);
- d. strcpy(otherName1, name);

Structs

- What is a struct
- Know how to declare these
- How to access parts of a struct

Is this a valid declaration of a struct?

```
struct Student
{
    int id;
    int age;
    int average;
    char firstName[10];
    char lastName[10];
};
```

Testing

- What are the different types of testing?
- How do they work?

Which are not a type of Testing?

- a. Yolo testing
- b. Black box testing
- c. White box testing
- d. Grey box testing
- e. Unit testing
- f. Regression testing

Suggestions!

- Practice reading code! Look over a friend's piece of code, can you understand what it's trying to do?
- Would you be able to fill in blanks in a section of code
- If you don't know how a certain function works, write some code! Practice!