# Sane and fast builds for projects of any scale





### About me



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# What is Gradle

Gradle Inc.









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**Fundamentals** 

Java toolchains

Test suites

Convention plugins

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# **Fundamentals**





# Gradle Init

} gradle init

- Create a project via an interactive dialog
- Allows to configure
  - Project template
  - Test framework
  - Gradle setup

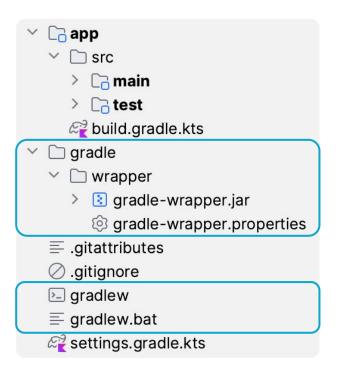
```
    gradle init --dsl kotlin --incubating \
    --type java-application --test-framework junit-jupiter \
    --package org.example --project-name my-project
```



→ □ app ∨ □ src > 🛅 main > 🛅 test build.gradle.kts ✓ ☐ gradle ✓ □ wrapper > 📵 gradle-wrapper.jar gradle-wrapper.properties  $\equiv$  .gitattributes .gitignore gradlew ≡ gradlew.bat settings.gradle.kts





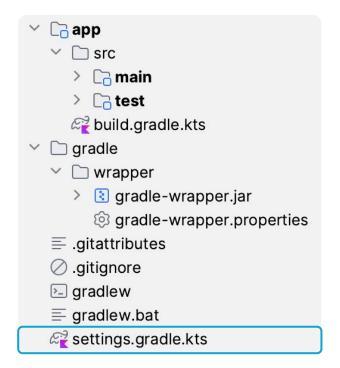


### Gradle Wrapper

- Ties the project to a Gradle version
- Downloads Gradle distribution
- Allows upgrading Gradle in the project
  - ) ./gradlew wrapper --gradle-version 7.6







### **Build settings**

```
rootProject.name = "my-project"
include("app")
```





```
app

✓ ☐ src

   > 📑 main
     a test
  build.gradle.kts
gradle
wrapper
   gradle-wrapper.jar
     gradle-wrapper.properties
\equiv .gitattributes
.gitignore
gradlew
≡ gradlew.bat
settings.gradle.kts
```

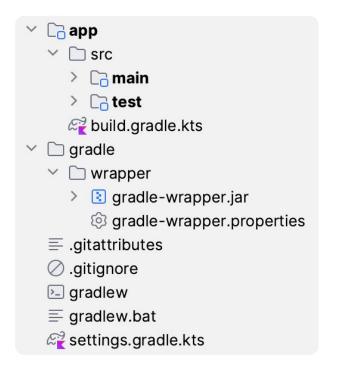
### Build script

```
plugins {
   application
repositories {
   mavenCentral()
dependencies {
   // ...
application {
   mainClass.set("my.App")
```





# Ready for development



Compile sources

) ./gradlew classes

Execute tests

) ./gradlew check

Build full project

) ./gradlew build

Which Java version are we building for?





# **Java Toolchains**





### **Java Toolchains**

```
build.gradle.kts
```

```
plugins {
   application
   // ⇒ java
java {
   toolchain {
       languageVersion.set(JavaLanguageVersion.of(17))
       vendor.set(JvmVendorSpec.ADOPTIUM)
val testJavaVersion: String by project
tasks.withType<Test>().configureEach {
   javaLauncher.set(javaToolchains.launcherFor {
       languageVersion.set(JavaLanguageVersion.of(testJavaVersion))
   })
```



### Which Java toolchain does Gradle detect?

- Autodetected defaults:
  - Per OS: Linux, macOS, Windows
  - Package managers: Asdf-vm, Jabba, SDKMAN!
  - Maven toolchains
- Explicit configuration:
  - org.gradle.java.installations.fromEnv
  - org.gradle.java.installations.paths
- Automatic toolchain download
  - Adoptium / AdoptOpenJDK distributions



# Java Provisioning

```
settings.gradle.kts
toolchainManagement {
   jvm {
       javaRepositories {
           repository("adoptium") {
               resolverClass.set(
                    AdoptiumResolver::class.java
```

Coming soon: plugin to download toolchains based on Foojay Disco API





- Unit tests
- Property-based tests
- Integration tests
- End-to-end tests
- Performance tests
- ...

Works out-of-the-box, but requires dependencies

Could live with unit tests but would run even if those fail

Live in separate non-test project or require manual source sets setup





# **Test Suits**





### **Test Suites**

```
testing {
    suites {
       val test by getting(JvmTestSuite::class) {
            useJUnitJupiter()
       }
    }
}
```



### **Test Suites**

```
build.gradle.kts
testing {
   suites {
       val test by getting(JvmTestSuite::class) {
           useJUnitJupiter()
       val integrationTest by registering(JvmTestSuite::class) {
           dependencies {
               implementation(project())
           useJUnitJupiter("5.8.2")
           targets.all { testTask.configure { shouldRunAfter(test) } }
```



### **Test Suites**

```
build.gradle.kts
```

```
testing {
    suites {
        // ...
    }
}

tasks.named("check") {
    dependsOn(testing.suites.named("integrationTest"))
}
```

```
// January Check

// January Check

// Task :app:test

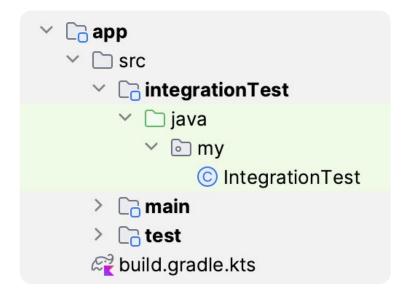
// Task :app:integrationTest

// Task :app:check

// January Check

// Januar
```







```
class IntegrationTest {
    @Test
    void integrationTest() {
        // ...
}
```



# Multi-project build

Application 1

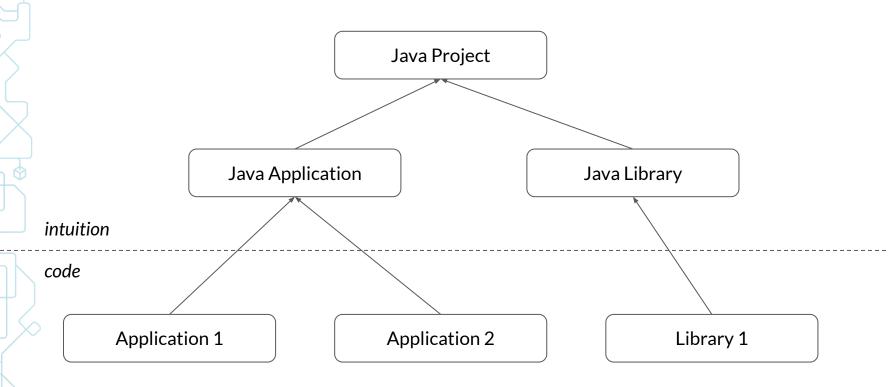
Application 2

Library 1



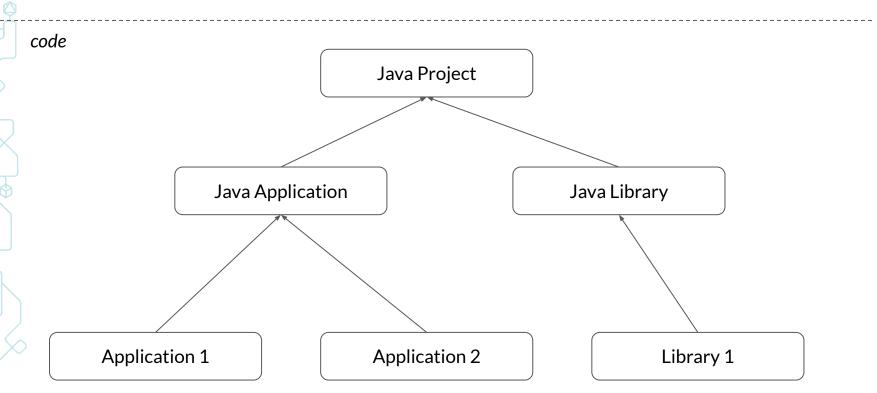


# Multi-project build





# Multi-project build





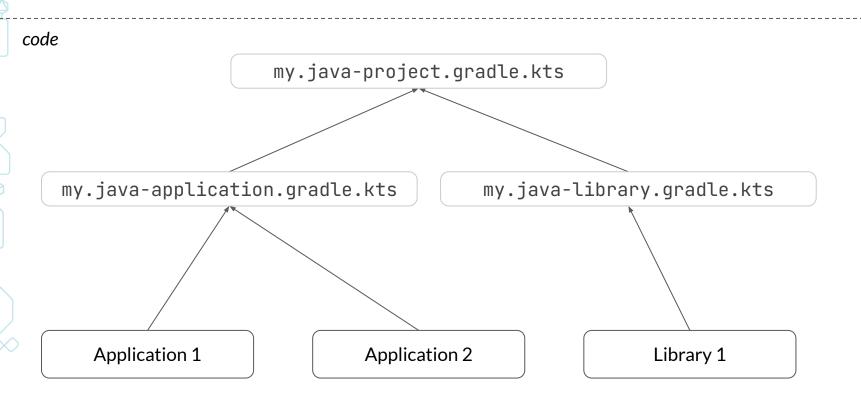


# **Convention Plugins**





# **Convention Plugins**





# **Build Logic Subproject**

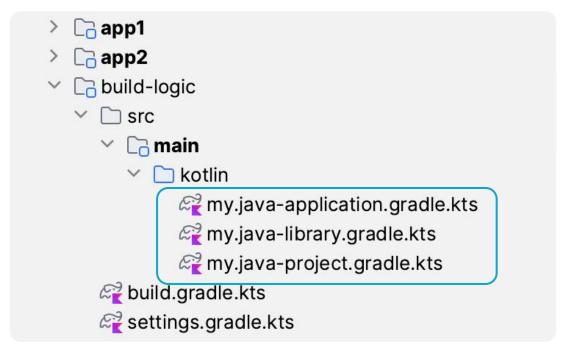
```
app1
app2
a build-logic
  src src

✓ ☐ main

        kotlin
          my.java-application.gradle.kts
          my.java-library.gradle.kts
          my.java-project.gradle.kts
  build.gradle.kts
  settings.gradle.kts
```



# **Build Logic Subproject**





# **Extracting Build Logic**

```
my.java-project.gradle.kts
plugins {
   java
repositories {
   mavenCentral()
java {
  toolchain { /* ... */ }
testing {
  suites { /* ... */ }
```

```
my.java-application.gradle.kts

plugins {
   id("my.java-project")
   application
}
```



# **Build Logic Subproject**

app1 app2 build-logic src src ✓ ☐ main kotlin my.java-application.gradle.kts my.java-library.gradle.kts my.java-project.gradle.kts build.gradle.kts settings.gradle.kts



# **Extracting Build Logic**

build-logic/settings.gradle.kts

rootProject.name = "build-logic"

```
plugins {
    `kotlin-dsl`
}

repositories {
    gradlePluginPortal()
}
```





```
settings.gradle.kts
```

```
rootProject.name = "monorepo"
includeBuild("build-logic")
include("app1", "app2", "lib1")
```

```
app1/build.gradle.kts
plugins {
   id("my.java-application")
dependencies {
application {
  mainClass.set("my.App1")
```





# Convention plugins

- Orchestrate applied plugins
- Configure defaults for you, your project, your company
- Inside the project or published



# **Composite Builds**

includeBuild("/path/to/lib/from/another/repo")

- Library changes are available directly in your project without local publishing
- Including library as a temporary Gradle module in IDE provides
   cross-project navigation and refactorings
- Works via dependency substitution and supports substitution overrides





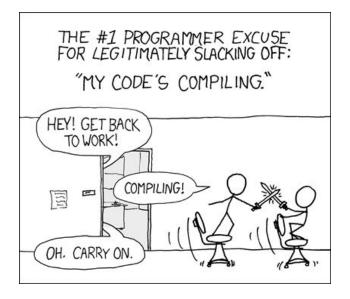
# **Performance**







### Anti-performance



https://xkcd.com/303/

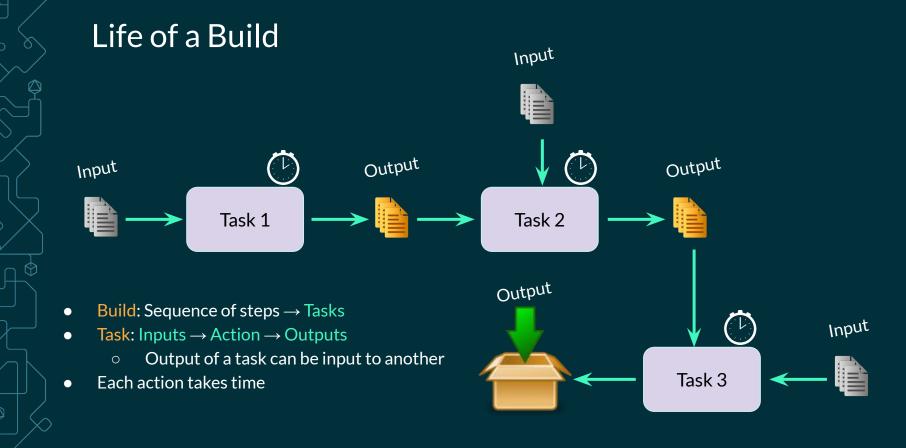




### **Performance Improvements**

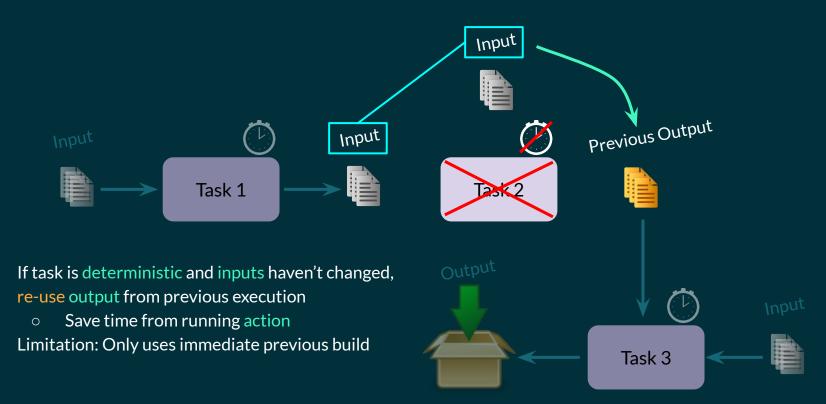
- Don't do the same work again work avoidance
- Don't do the whole work if part is enough incremental builds
- Use more resources to do the work faster –
   run in parallel



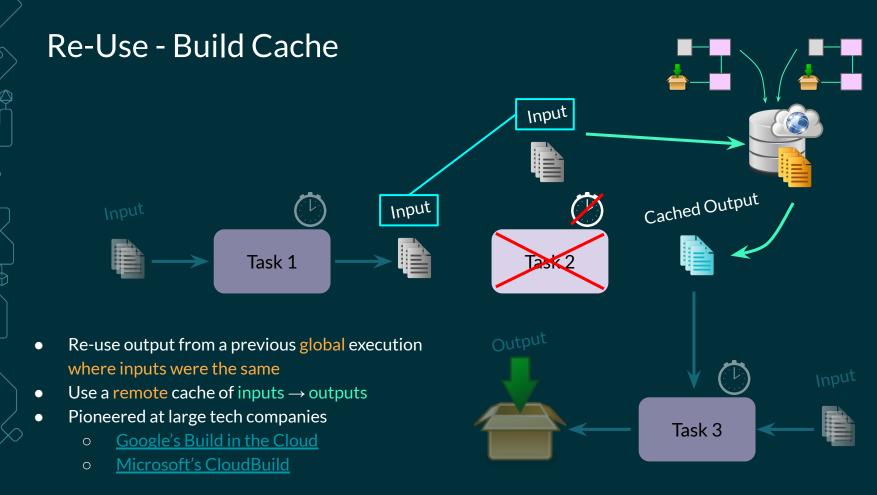




### Re-Use - Incremental Build









### Local Build Cache

- Enable for single build with --build-cache
- Enable for all builds via Gradle property org.gradle.caching=true
- Configure location and retention policy:

```
settings.gradle.kts

buildCache {
    local {
        directory = File(rootDir, "build-cache")
        removeUnusedEntriesAfterDays = 30
    }
}
```



### Building in parallel

- Maximum parallelism -- max-workers=16
  - Dependencies, artifact transforms, tasks using Worker API
- Parallelism between projects with --parallel
- Parallel test execution

```
tasks.test { maxParallelForks = 16 }
```





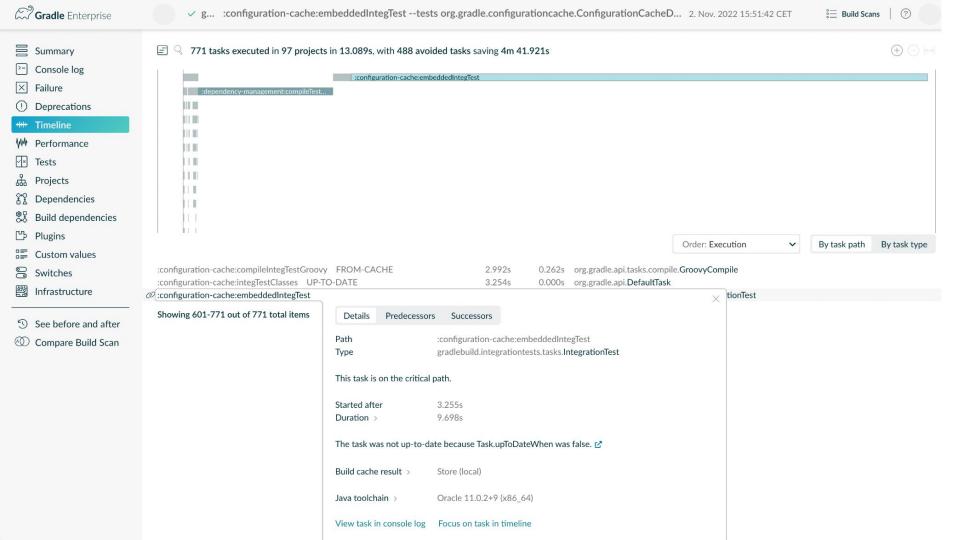
### Understanding build execution

- Why did the build take this long?
- Which part or the build takes the most time?
- Were there any cache misses due to a misconfiguration?
- What was the historical performance of this test?

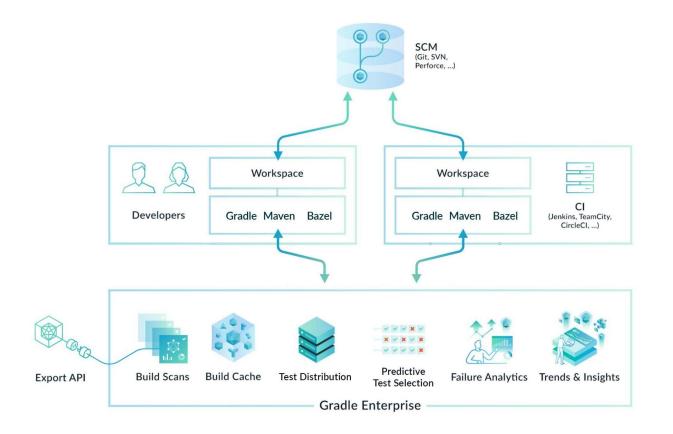
) gradle build --scan

publishes build scan to scans.gradle.com

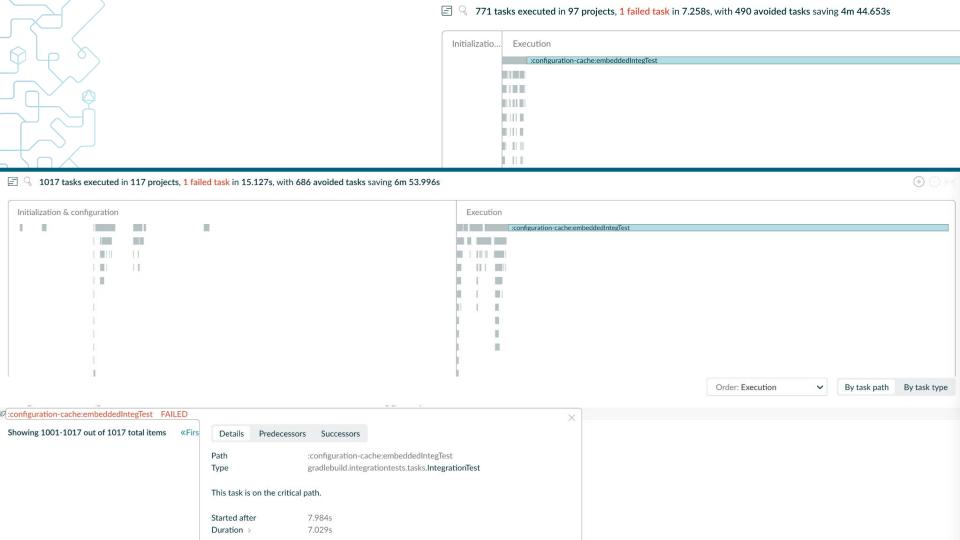




# **Gradle Enterprise**









# **Configuration Cache**







### **Configuration Cache Principles**

- Caches the result of the configuration and computation of the task graph, and reuse it for subsequent builds.
- Detects build logic inputs for invalidation
- Task isolated from the mutable model and from each other

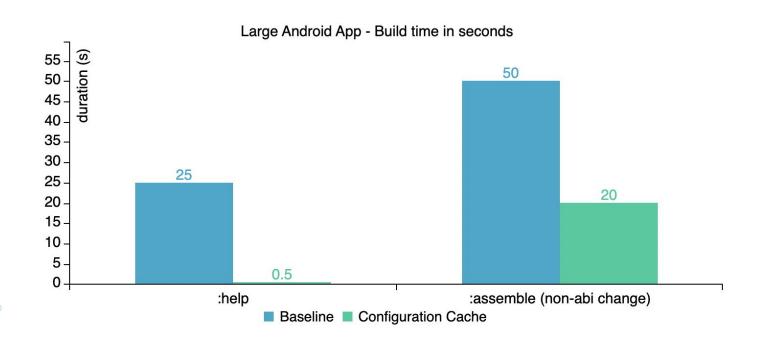


### **Configuration Cache Benefits**

- When nothing changed, the whole configuration phase is skipped
- Less memory pressure because the build model can be garbage collected
- Executes all tasks in parallel (incl. intra-projects)



### **Configuration Cache**





# Configuration Cache

Enable for single build with --configuration-cache

- Enable for all builds via Gradle propertyorg.gradle.unsafe.configuration-cache=true
- Report failures as warnings with Gradle property org.gradle.unsafe.configuration-cache-problems=warn



### **Configuration Cache Constraints**

### On configuration logic

- Environment, configuration files, external processes (like git)
- Build listeners registered at configuration, notified during execution

### On execution logic

- No references to build model during task execution like Project,
   Task ...
- No live objects in inputs like InputStream, Socket ...





### **Configuration Cache Strength**

### Forces good practices

- Clear separation between configuration and execution
- Correct declaration of inputs
- No cross-dependencies between tasks



# **Configuration Cache Compatibility**

- Core JVM plugins
- Other core plugins
- Kotlin
- Android
- Community Plugins



## **Configuration Cache Roadmap**

- Stable in Gradle 8.x (and opt-in)
- Activated by default in Gradle 9.0? (with opt-out)
- Only mode in Gradle x.x (without opt-out)





# **Going Forward**







### Resources

- Release Notes
- User Manual
- Public Roadmap
- Community Platforms





# Thank you!

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