

# Cyber Cube Smart contract audit

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Version: 1.0



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## Classification of identified problems

**CRITICAL** – the possibility of theft of the ether / tokens or their blocking without the possibility of restoring access or other loss of ether / tokens due to any party, for example, dividends.

**SERIOUS** – the possibility of violations of the contract, in which to restore its correct operation, it is necessary to modify the state of the contract manually or completely replace it.

**WARNINGS** – the possibility of violation of the planned logic of the contract or the possibility of organizing a DoS attack on the contract.

**NOTES** – all other remarks.

### Methodology of audit

The contract code is manually scanned for known vulnerabilities, logic errors, WhitePaper compliance. If necessary, unit tests are written for questionable moments.

## **Identified problems**

# 1. [CRITICAL]

- None

# 2. [SERIOUS]

- None

# 3. [WARNINGS]

- None



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## **4.** [NOTES]

#### 4.1. Classes from the openzeppelin-solidity library are not the latest version

Changes in new versions:

- Minor optimizations of the SafeMath library
- Changed the verification of the user's balance when sending tokens now if the wrong balance is incorrectly specified, the entire gas of the transaction is not burned.
- 4.2 Event Transaction when creating tokens.

According to the standard, when creating new tokens, you should call the Transfer method with sender address equal 0x0

https://github.com/ethereum/EIPs/blob/master/EIPS/eip-20.mdtransfer-1:

- > A token contract which creates new tokens SHOULD trigger a Transfer event with the from address set to 0x0 when tokens are created.
- 4.3. Transfer event when burning tokens

By analogy with the previous number, in the `burn` function can be added the call of the Transfer event with the destination address equal to the address (0).

In the openzeppelin-solidity library it's done like this:

https://github.com/OpenZeppelin/openzeppelin-

solidity/blob/master/contracts/token/ERC20/BurnableToken.solL43

#### 4.4 Type of decimals

According to the standard, the type for `decimals` must be uint8: https://github.com/ethereum/EIPs/blob/master/EIPS/eip-20.mddecimals

#### 4.5. Writing Large Numbers