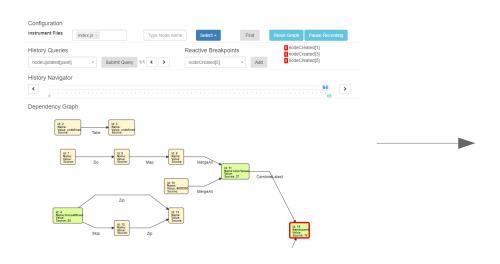
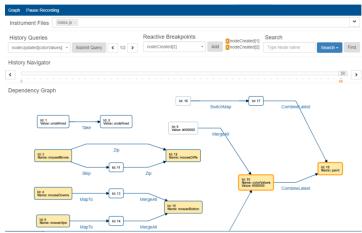
Advancing the Chrome Reactive Inspector



Bachelor-Thesis by Benedikt Gross Supervisor Prof.Dr.Guido Salvaneschi





Reactive Programming



- multiple values over time
- observables
- event streams
- Implementations in all major programming languages



ReactiveX source: http://reactivex.io/



Bacon.js source: https://baconjs.github.io/

Traditional Debugging



- breakpoints
- step by step execution
- event logging
- stack trace inspection
- printf-debugging

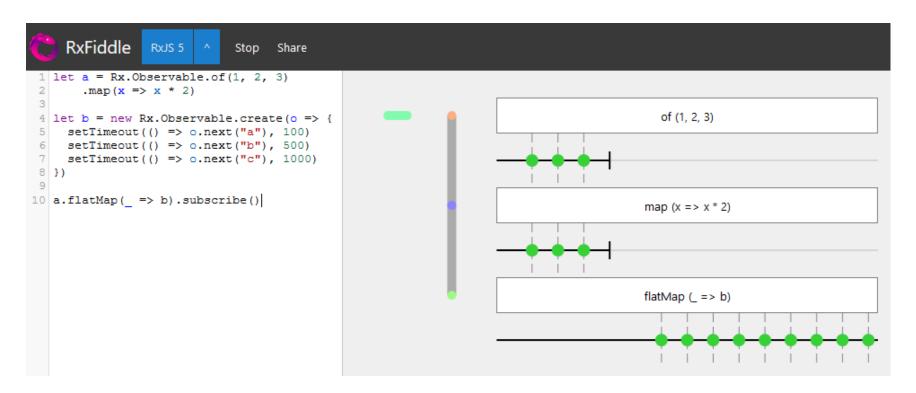
Debuggin Reactive Code



- do-debugging
- abstraction of dependencies
- limited number of tools
- Reactive Inspector for Scala
- Chrome Reactive Inspector
- RxFiddle

Debuggin Reactive Code - RxFiddle





Screenshot of the RxFiddle Demo

Source: https://rxfiddle.net/

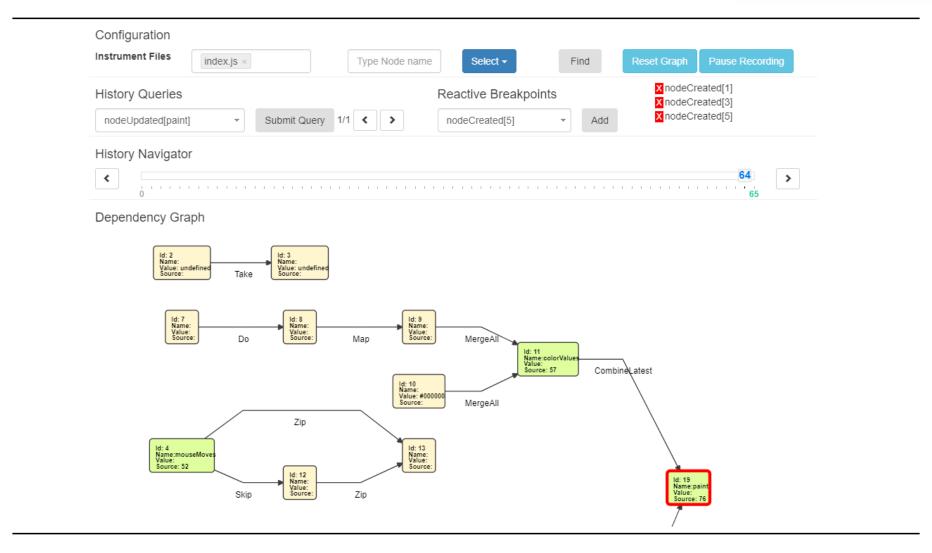
Advancing the Chrome Reactive Inspector



The Chrome Reactive Inspector

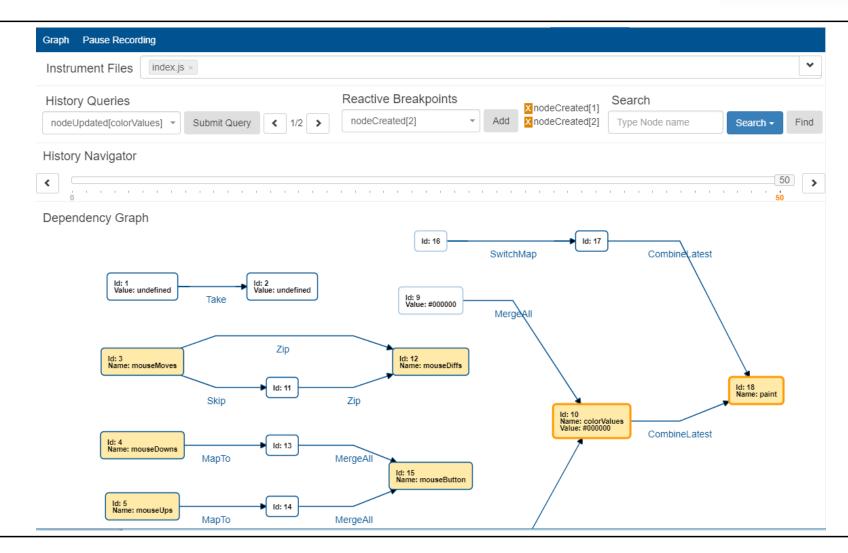
The previous User Interface





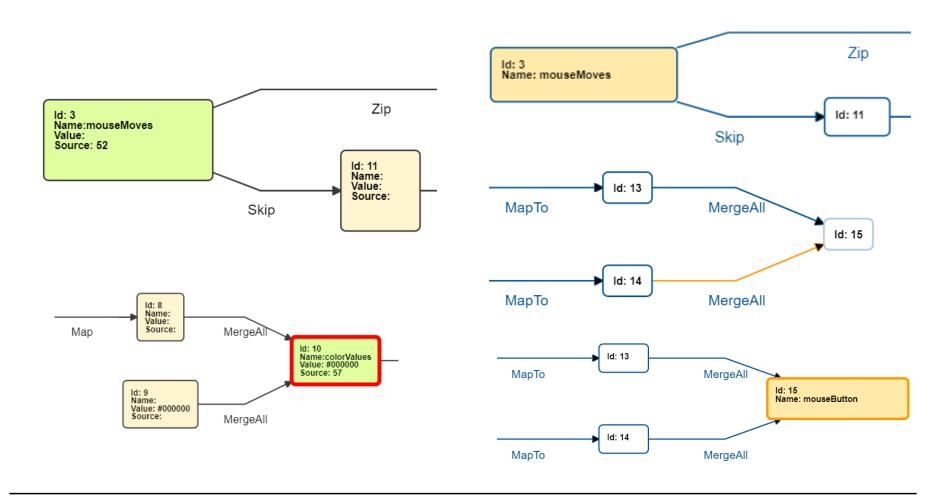
The new User Interface





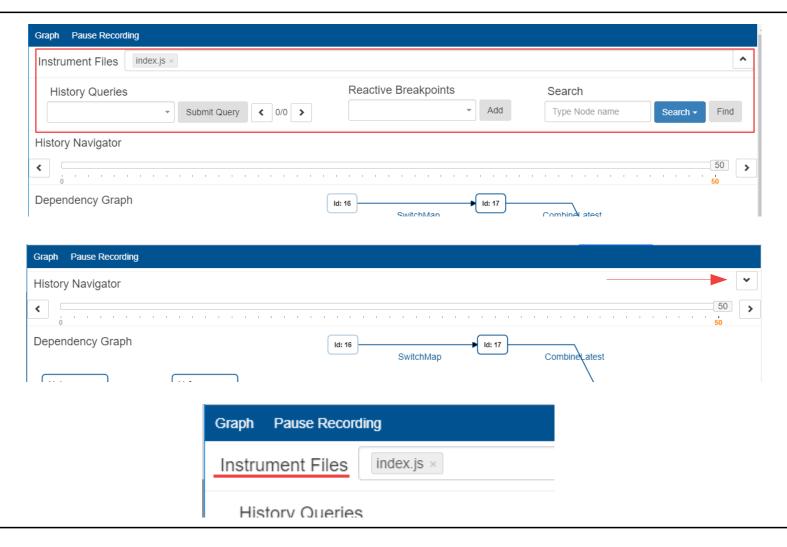
Advancing the User Interface Reducing the cognitive load





Advancing the User Interface Reducing the cognitive load





Connecting abstract graph with JavaScript code



- provide additional context
- merge both views

Method Chaining:

```
var intervalObservable = Rx.Observable.interval(5)
   .timestamp()
   .bufferCount(2, 1)
   .map(function (w) {
       return w[1].timestamp - w[0].timestamp;
   })
   .share();
```

Connecting abstract graph with JavaScript code



difficulty: instrumented JavaScript code

```
$sonWallet = J$.W(593, '$sonWallet', J$.F(585, J$.I(typeof $ === 'undefined'
? $ = J$.R(569, '$', undefined, true, true) : $ = J$.R(569, '$', $, true,
true)), false)(J$.T(577, '#wallet-son', 21, false)), J$.I(typeof
```

covers nearly all nodes

```
72 var mouseButton = mouseDowns.mapTo(true)
                                                                          73 .merge(mouseUps.mapTo(false));
                                           ld: 18
                                                                          74
                   Type: Observable
                                                                          75 // Paint if the mouse is down
                   Location: 57:23 (index.js)
                                                                          76 var paint = mouseButton.switchMap(function (down) {
                   Press CTRL to view source code.
Name: colorValues
                                                                          77 return down ? mouseDiffs : Rx.Observable.never();
Value: #000000
                   Number of Updates: 4
                                                                          78 })
                   Value: #000000
                                                                          79 .combineLatest(colorValues, function (pos, color) {
                                                                          80 return {pos: pos, color: color};
                                                                          81 });
                                                                          82
```

Connecting abstract graph with JavaScript code



Source Code Tooltips

Pro

- compliments dependency graph
- easily accessible
- highlight code
- existing workflow

Con

- only snippets
- no search feature
- limited when using references to functions

Function references:

```
function createFunction(add) {
  return (value) => value + add;
}
let fatherWalletValue = sonWalletValue
  .map(createFunction(10));
```

Rapidly updated Observables

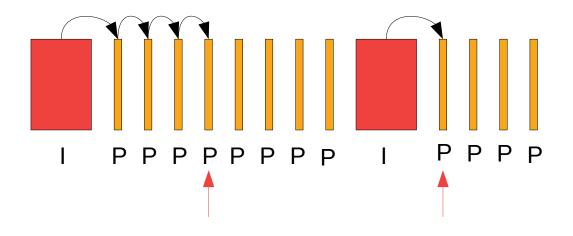


- timers, mouse movement, network traffic
- generate thousands of steps
- limited by recording performance
- may render CRI useless

Rapidly updated Observables improving performance



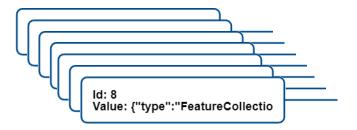
- UI update throttling
- (software) Paging
- Delta Encoding
- improved similar to Video Compression



Excessively created Observables



- describes a group of observables
- created as part of a loop
- created multiple times temporarily
- all originating from the same code
- require detection and representation in the graph



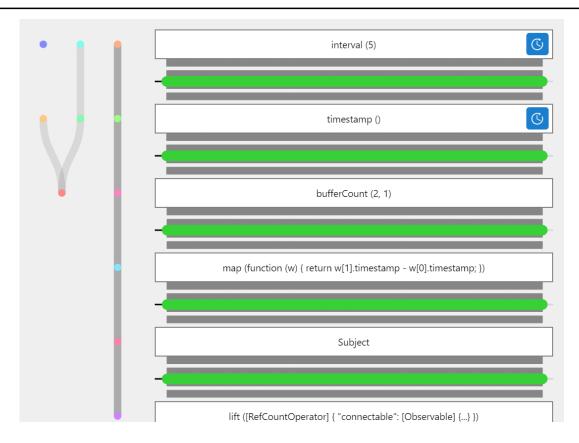
Evaluation



- changes to the UI
- Source Code Tooltips cover 75% of all nodes
- CPU Performance
 - Version 2: 154s
 - Version 3: 5.5s
- Memory
 - Version 2: 54mb depending on steps
 - Version 3: 15mb constant

Evaluation *Comparision to RxFiddle*





Screenshot of RxFiddle with the test application

Evaluation

Test Applications



- verify robustness
- state of the project
- 9 specifications tested for each application
- 388 of 420 checks were successful
- notable findings:
 - Ambiguity
 - JavaScript in HTML attributes
 - breakdown of recording for a specific pattern

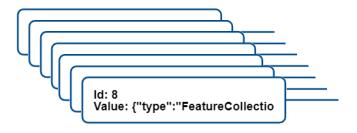
Future



- module loaders
- ES6 and TypeScript support
- extend node exclusion
- excessively created observables



Source: http://requirejs.org/logo.png



Summary – Q and A



Advancing the Chrome Reactive Inspector

- Reducing the cognitive load on the user
- Connecting the abstract graph with JavaScript code
- Rapidly updated observables
- Excessively created Observables
- Evaluation

Advancing the Chrome Reactive Inspector



Thank you

Advancing the Chrome Reactive Inspector



Backup Slides:

Reactive Programming



very similar source code

Rx.js

```
addClick = Rx.Observable.fromEvent($addSon, 'click')
    .mapTo(l);
removeClick = Rx.Observable.fromEvent($removeSon, 'click')
    .mapTo(-1);
eventClick = addClick.merge(removeClick);
function plus(a, b) {
    return a + b
}
sonWalletValue = eventClick.scan(plus, 0)
fatherWalletValue = sonWalletValue
    .map(function (value) {
        return value + 10
      })
sonWalletValue.subscribe(
    function (data) {
        $sonWallet.val(data);
    });
```

Bacon.js

```
addClick = $addSon.asEventStream('click');
addClickMap = addClick.map(1);
removeClick = $removeSon.asEventStream('click');
removeClickMap = removeClick.map(-1);
eventClick = addClickMap.merge(removeClickMap);
function plus(a, b) {
    return a + b
}
sonWalletValue = eventClick.scan(0, plus);
fatherWalletValue = sonWalletValue
    .map(function (value) {
        return value + 10
    });
sonWalletValue.assign($sonWallet, "val");
```

Advancing the User Interface Reducing the cognitive load



