

# Security Audit Report for Allstake Solana Program

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# **Report Manifest**

Item	Description
Client	Allstake
Target	Allstake Solana Program

## **Version History**

Version	Date	Description
1.0	July 5, 2024	First release

## **Signature**

About BlockSec BlockSec focuses on the security of the blockchain ecosystem and collaborates with leading DeFi projects to secure their products. BlockSec is founded by topnotch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and successfully protected digital assets that are worth more than 14 million dollars by blocking multiple attacks. They can be reached at Email, Twitter and Medium.

# **Chapter 1 Introduction**

# **1.1 About Target Contracts**

Information	Description
Туре	Smart Contract
Language	Rust
Approach	Semi-automatic and manual verification

The focus of this audit is the programs/strategy-manager within the Allstake Solana Program <sup>1</sup>. Please note that other external dependencies in the repository, including the solana development framework Anchor <sup>2</sup>, are considered reliable in terms of both functionality and security, these files are not included in the scope of the audit.

The auditing process is iterative. Specifically, we would audit the commits that fix the discovered issues. If there are new issues, we will continue this process. The commit SHA values during the audit are shown in the following table. Our audit report is responsible for the code in the initial version (Version 1), as well as new code (in the following versions) to fix issues in the audit report.

Project	Version	Commit Hash
Allstake Solana Program	Version 1	0ee2d60b3e52a8389a9e3b84624d30dae9b68813
Alistake Solalia Flografii	Version 2	6c35aae795a7e85a0eb75ce80beb82cad43c52f4

#### 1.2 Disclaimer

This audit report does not constitute investment advice or a personal recommendation. It does not consider, and should not be interpreted as considering or having any bearing on, the potential economics of a token, token sale or any other product, service or other asset. Any entity should not rely on this report in any way, including for the purpose of making any decisions to buy or sell any token, product, service or other asset.

This audit report is not an endorsement of any particular project or team, and the report does not guarantee the security of any particular project. This audit does not give any warranties on discovering all security issues of the smart contracts, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of smart contracts.

The scope of this audit is limited to the code mentioned in Section 1.1. Unless explicitly specified, the security of the language itself (e.g., the solidity language), the underlying compiling toolchain and the computing infrastructure are out of the scope.

https://github.com/allstake/allstake-solana-program

<sup>2</sup>https://www.anchor-lang.com/



# 1.3 Procedure of Auditing

We perform the audit according to the following procedure.

- **Vulnerability Detection** We first scan smart contracts with automatic code analyzers, and then manually verify (reject or confirm) the issues reported by them.
- Semantic Analysis We study the business logic of smart contracts and conduct further investigation on the possible vulnerabilities using an automatic fuzzing tool (developed by our research team). We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- Recommendation We provide some useful advice to developers from the perspective of good programming practice, including gas optimization, code style, and etc.
   We show the main concrete checkpoints in the following.

### 1.3.1 Software Security

- \* Reentrancy
- \* DoS
- \* Access control
- \* Data handling and data flow
- \* Exception handling
- \* Untrusted external call and control flow
- \* Initialization consistency
- \* Events operation
- \* Error-prone randomness
- \* Improper use of the proxy system

## 1.3.2 DeFi Security

- \* Semantic consistency
- \* Functionality consistency
- \* Permission management
- \* Business logic
- \* Token operation
- \* Emergency mechanism
- \* Oracle security
- \* Whitelist and blacklist
- \* Economic impact
- \* Batch transfer

#### 1.3.3 NFT Security

- \* Duplicated item
- \* Verification of the token receiver
- \* Off-chain metadata security



#### 1.3.4 Additional Recommendation

- \* Gas optimization
- \* Code quality and style



**Note** The previous checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.

# 1.4 Security Model

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology <sup>3</sup> and Common Weakness Enumeration <sup>4</sup>. The overall *severity* of the risk is determined by *likelihood* and *impact*. Specifically, likelihood is used to estimate how likely a particular vulnerability can be uncovered and exploited by an attacker, while impact is used to measure the consequences of a successful exploit.

In this report, both likelihood and impact are categorized into two ratings, i.e., *high* and *low* respectively, and their combinations are shown in Table 1.1.

High High Medium

Low Medium Low

High Low

Likelihood

Table 1.1: Vulnerability Severity Classification

Accordingly, the severity measured in this report are classified into three categories: **High**, **Medium**, **Low**. For the sake of completeness, **Undetermined** is also used to cover circumstances when the risk cannot be well determined.

Furthermore, the status of a discovered item will fall into one of the following four categories:

- **Undetermined** No response yet.
- **Acknowledged** The item has been received by the client, but not confirmed yet.
- **Confirmed** The item has been recognized by the client, but not fixed yet.
- **Fixed** The item has been confirmed and fixed by the client.

³https://owasp.org/www-community/OWASP\_Risk\_Rating\_Methodology

<sup>4</sup>https://cwe.mitre.org/

# **Chapter 2 Findings**

In total, we found **three** potential security issues. Besides, we have **one** recommendation and **one** note.

High Risk: 2Low Risk: 1

- Recommendation: 1

- Note: 1

ID	Severity	Description	Category	Status
1	High	Potential DoS in function create_strategy()	Software Security	Fixed
2	High	Pool drained by depositing fake tokens	DeFi Security	Fixed
3	Low	Potential delay of withdrawal in function queue_withdraw()	DeFi Security	Confirmed
4	-	Lack of check for updating system variables	Recommendation	Fixed
5	-	Potential centralization risks	Note	-

The details are provided in the following sections.

# 2.1 Software Security

# 2.1.1 Potential DoS in function create\_strategy()

Severity High

Status Fixed in Version 2

Introduced by Version 1

**Description** In function create\_strategy(), when creating a strategy corresponding to a specific strategy\_mint, an associated token account (ATA) will be create accordingly. Here, the Anchor's init implementation is used, which will check whether the account (i.e., strategy\_ata) has already been created. If it has been created, the execution will revert. However, the associated token program allows users to create corresponding ATAs for other users. If the ATAs are created in advance, the function create\_strategy() can be vulnerable to a DoS attack.

```
14
     #[derive(Accounts)]
15
     pub struct CreateStrategy<'info> {
16
         #[account(
17
             mut,
             seeds = [
18
                b"STATE",
19
20
             ],
21
             bump,
22
         )]
23
         pub state: Box<Account<'info, StrategyManager>>,
```



```
24
         #[account(
25
             init,
26
             payer = signer,
27
             space = Strategy::serialized_len(),
28
             seeds = [
29
                b"STRATEGY",
30
                strategy_mint.key().as_ref(),
31
             J,
32
             bump,
33
         )]
34
         pub strategy: Box<Account<'info, Strategy>>,
35
         #[account(
36
             init,
37
             payer = signer,
38
             associated_token::mint = strategy_mint,
39
             associated_token::authority = strategy,
40
         )]
41
         pub strategy_ata: Account<'info, TokenAccount>,
42
         pub strategy_mint: Account<'info, Mint>,
43
         #[account(mut)]
44
         pub signer: Signer<'info>,
45
         pub system_program: Program<'info, System>,
46
         pub token_program: Program<'info, Token>,
47
         pub associated_token_program: Program<'info, AssociatedToken>,
48
```

Listing 2.1: programs/strategy-manager/src/instructions.rs

**Impact** The pre-creation of ATAs for the secondary vault can lead to a potential DoS vulnerability in the create\_strategy() function.

**Suggestion** Use init\_if\_needed instead of init for strategy\_ata.

# 2.2 DeFi Security

#### 2.2.1 Pool drained by depositing fake tokens

```
Severity High
```

Status Fixed in Version 2

Introduced by Version 1

**Description** In function deposit(), from\_ata and strategy\_ata are supposed to represent the associated token account of the user and strategy respectively. However, there is no validation to ensure these associated token accounts passed definitely correspond to the strategy required.

In this case, the attacker can pass in two associated token accounts corresponding to fake tokens to execute the transfer logic, while the function still considers that the valuable tokens corresponding to the strategy have been received, and updates the user\_deposit and strategy accounts for further withdrawal.



```
13
      #[derive(Accounts)]
14
     pub struct Deposit<'info> {
15
         #[account(mut)]
16
         pub from: Signer<'info>,
17
         #[account(mut)]
18
         pub from_ata: Account<'info, TokenAccount>,
19
         #[account(mut)]
20
         pub strategy_ata: Account<'info, TokenAccount>,
21
         #[account(
22
             mut,
23
             seeds = [
24
                 b"DEPOSIT",
25
                 from.key().as_ref(),
26
                 strategy_mint.key().as_ref()
27
             J,
28
             bump,
29
         )]
30
         pub user_deposit: Account<'info, UserDeposit>,
31
         #[account(
32
             mut,
33
             seeds = [
34
                 b"STRATEGY",
35
                 strategy_mint.key().as_ref(),
36
             ],
37
             bump
38
         )]
39
         pub strategy: Account<'info, Strategy>,
40
         pub strategy_mint: Account<'info, Mint>,
41
         pub token_program: Program<'info, Token>,
42
         pub system_program: Program<'info, System>,
43
     }
44
45
     impl<'info> Deposit<'info> {
46
         pub fn process(&mut self, amount: u64) -> Result<()> {
47
             let mut strategy: StrategyV1 = self.strategy.data.into();
48
             let mut user_deposit: UserDepositV1 = self.user_deposit.data.into();
49
50
             if strategy.deposit_paused {
51
                 return err!(StrategyManagerError::DepositPaused);
             }
52
53
54
             // transfer tokens to strategy ATA
55
             let cpi_accounts = SplTransfer {
56
                 from: self.from_ata.to_account_info(),
57
                 to: self.strategy_ata.to_account_info(),
58
                 authority: self.from.to_account_info(),
59
             };
             token::transfer(
60
61
                 CpiContext::new(self.token_program.to_account_info(), cpi_accounts),
62
                 amount,
63
             )?;
64
```



```
65
             // update user deposit and strategy state
66
             user_deposit.deposited = user_deposit.deposited.checked_add(amount).unwrap();
67
             strategy.total_deposited = strategy.total_deposited.checked_add(amount).unwrap();
68
69
             self.user_deposit.data = user_deposit.into();
70
             self.strategy.data = strategy.into();
71
72
             emit!(UserDepositEvent {
73
                 user: self.from.key(),
74
                 mint: self.strategy_mint.key(),
75
                 amount.
76
                 strategy_id: strategy.id,
77
             });
78
             0k(())
79
80
         }
81
     }
```

Listing 2.2: programs/strategy-manager/src/instructions/deposit.rs

**Impact** Pools can be drained by depositing fake tokens.

**Suggestion** Add checks to ensure strategy\_ata's authority is strategy, and its mint is strategy \_mint.

### 2.2.2 Potential delay of withdrawal in function queue\_withdraw()

**Severity** Low

Status Confirmed

Introduced by Version 1

**Description** According to the design, the user's withdrawal is divided into two steps: queue\_withdraw() and complete\_withdraw(). When the user invokes function queue\_withdraw(), it will record a withdrawal start time as withdraw\_started\_at. The user can only invoke the function complete\_withdraw() to take out the token after the specified withdraw\_delay period has passed. During this period or after it has passed without invoking complete\_withdraw(), if the user invokes queue\_withdraw() again to make an additional withdrawal, the withdrawal start time recorded will be reset to the current time, effectively delaying the time at which the user can complete the withdrawal.

```
39
     impl<'info> QueueWithdraw<'info> {
40
         pub fn process(&mut self, amount: u64) -> Result<()> {
             let mut user_deposit: UserDepositV1 = self.user_deposit.data.into();
41
42
             let mut strategy: StrategyV1 = self.strategy.data.into();
43
44
             if strategy.withdraw_paused {
45
                 return err!(StrategyManagerError::WithdrawPaused);
46
             }
47
48
             if user_deposit.deposited < amount {</pre>
                 return err!(StrategyManagerError::InsufficientBalance);
49
```



```
50
51
52
             // update states
53
             user_deposit.deposited = user_deposit.deposited.checked_sub(amount).unwrap();
             strategy.total_deposited = strategy.total_deposited.checked_sub(amount).unwrap();
54
55
56
             user_deposit.queued_withdraw_amount = user_deposit
57
                 .queued_withdraw_amount
58
                 .checked_add(amount)
59
                 .unwrap();
60
             let now_ts = Clock::get().unwrap().unix_timestamp;
61
             user_deposit.withdraw_started_at = now_ts;
62
63
             self.user_deposit.data = user_deposit.into();
64
             self.strategy.data = strategy.into();
65
66
             emit!(events::QueueWithdrawEvent {
67
                 user: self.receiver.key(),
                mint: self.strategy_mint.key(),
68
69
                 amount,
70
                 strategy_id: strategy.id,
71
             });
72
73
             0k(())
74
         }
75
     }
```

Listing 2.3: programs/strategy-manager/src/instructions/queue\_withdraw.rs

**Impact** The user's withdrawal can be delayed.

**Suggestion** For each withdrawal request, recording a start time.

**Feedback from the Project** This is an expected behavior for now, many staking protocols have similar process. In the future, we may update it to have a better user experience.

#### 2.3 Additional Recommendation

## 2.3.1 Lack of check for updating system variables

```
Status Fixed in Version 2 Introduced by Version 1
```

**Description** The privileged owner can pause/unpause deposits and withdrawals from being processed for a specific strategy via the function pause\_strategy(). However, there is no check whether the strategy is already paused/unpaused when updating.

Similar problems also exist in functions set\_strategy\_withdraw\_delay(), set\_min\_withdraw\_delay(), and set\_owner().

```
impl<'info> PauseStrategy<'info> {
    pub fn process(&mut self, pause_deposit: bool, pause_withdraw: bool) -> Result<()> {
    let state: StrategyManagerV1 = self.state.data.into();
```



```
374
              if state.owner.key() != *self.signer.key {
375
                 return err!(StrategyManagerError::NotOwner);
             }
376
377
378
             let mut strategy: StrategyV1 = self.strategy.data.into();
379
              strategy.deposit_paused = pause_deposit;
380
             strategy.withdraw_paused = pause_withdraw;
381
              self.strategy.data = strategy.into();
382
383
              emit!(events::PauseStrategy {
384
                 strategy_mint: self.strategy_mint.key(),
385
                 strategy_id: strategy.id,
386
                 deposit_paused: pause_deposit,
387
                 withdraw_paused: pause_withdraw,
388
             });
389
390
             Ok(())
391
         }
392
      }
```

**Listing 2.4:** programs/strategy-manager/src/instructions/pause\_strategy.rs

**Suggestion** Add checks to ensure new configurations are different from the origins before updating.

#### 2.4 Note

#### 2.4.1 Potential centralization risks

#### Introduced by Version 1

**Description** The owner has the ability to upgrade the program account. Besides, the owner role of the state account can pause/unpause deposits and withdrawals from being processed for a specific strategy and update global system variables (i.e., withdraw\_delay and min\_withdraw\_delay).

**Feedback from the Project** We will transfer the ownership to DAO soon after the launch on solana.

