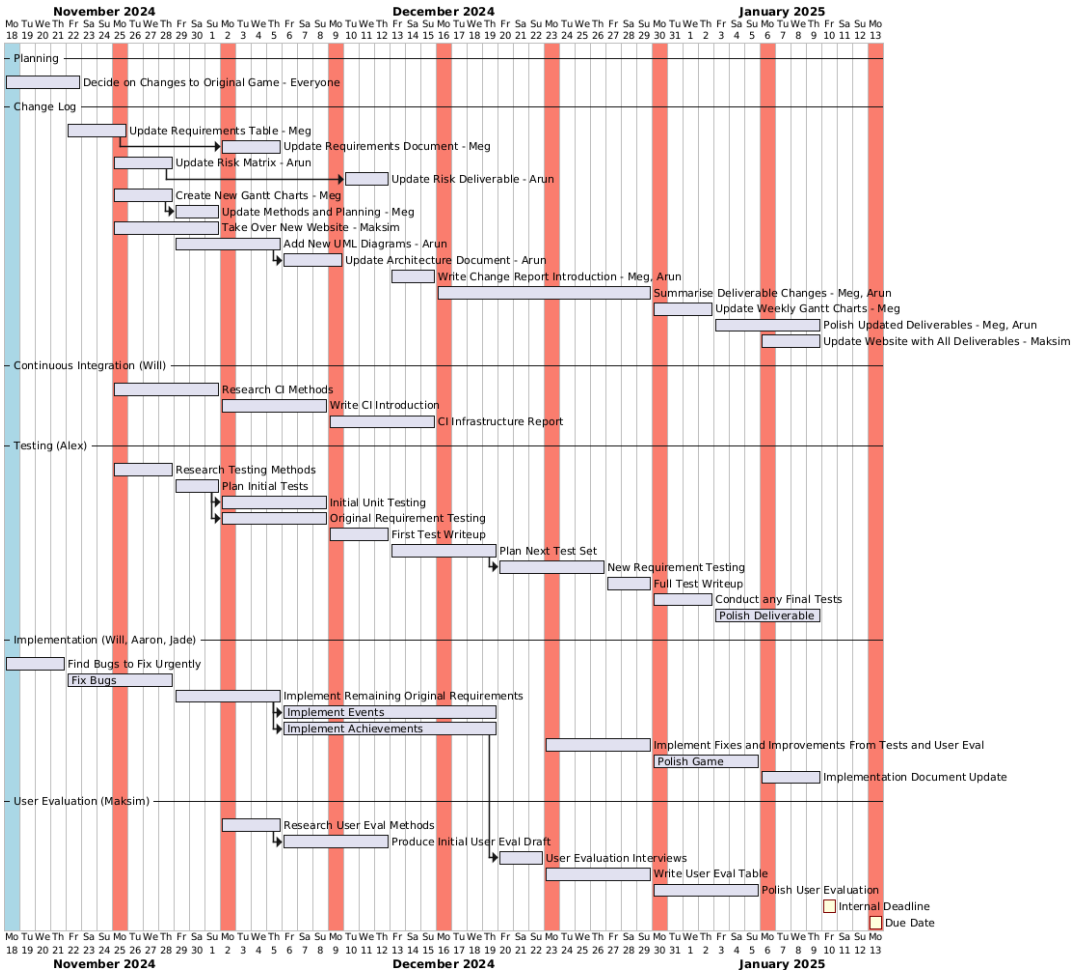
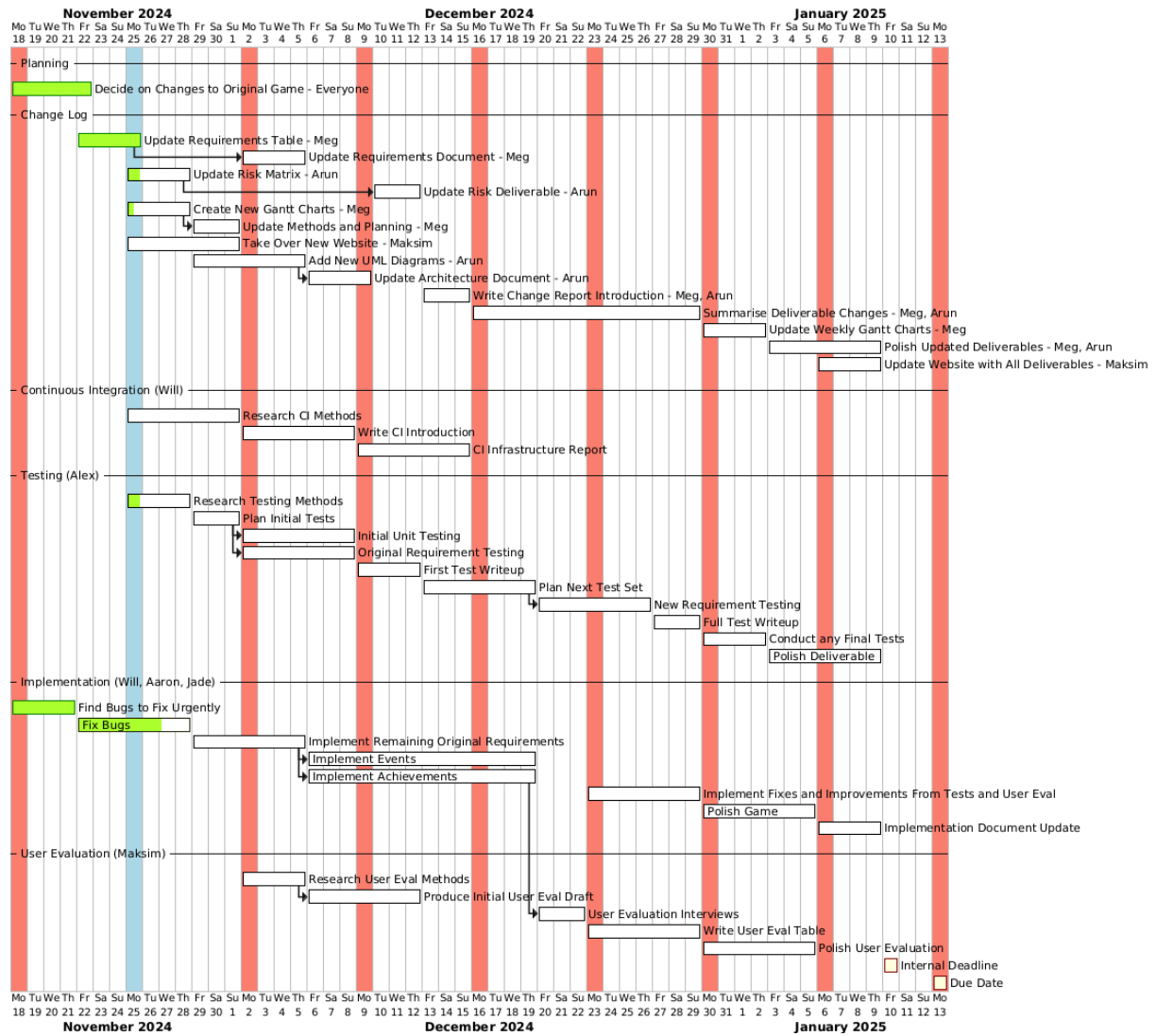


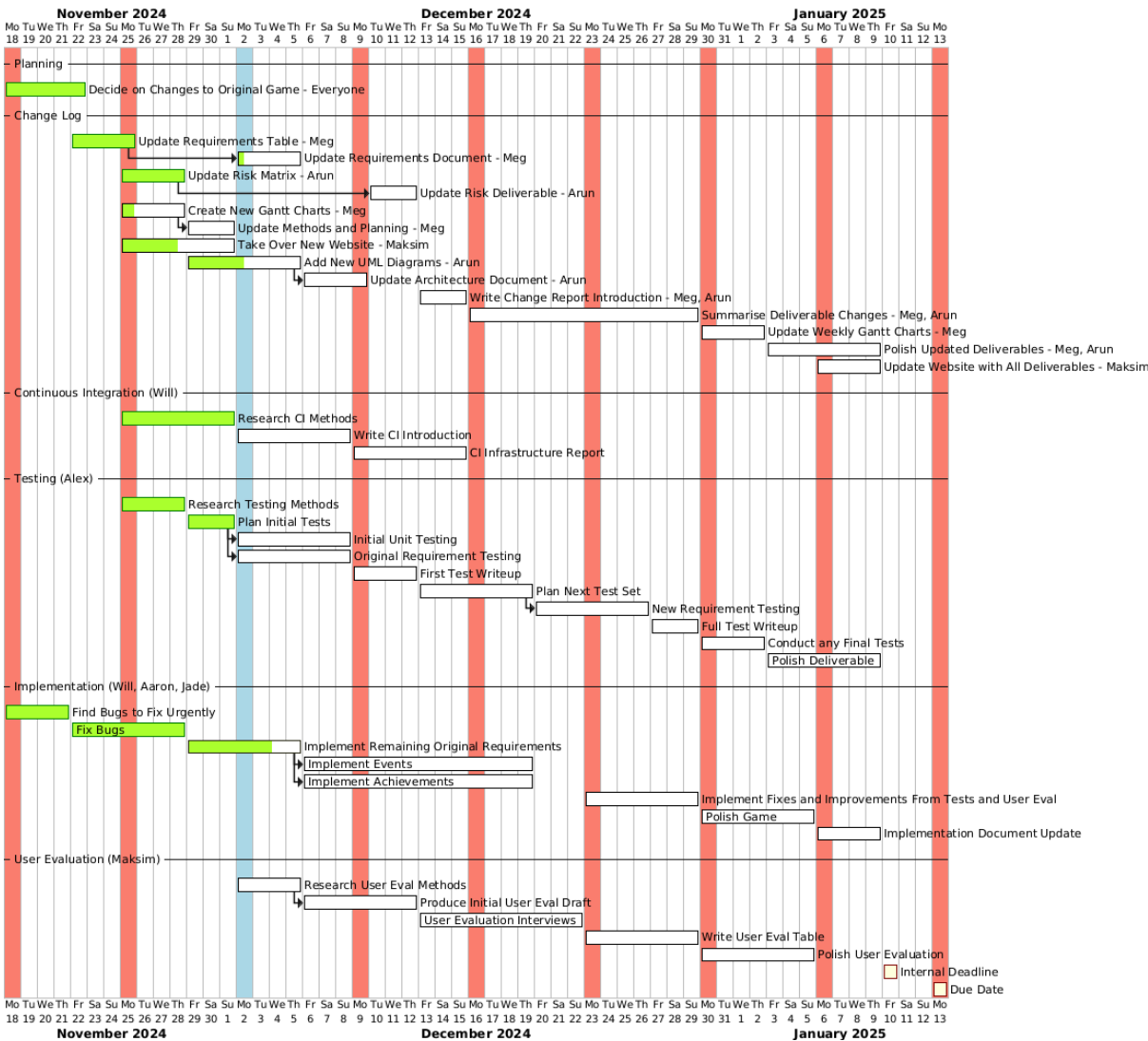
Initial Chart



Week 9



Week 10



November 2024 **December 2024** **January 2025**

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18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13

- Planning

Decide on Changes to Original Game - Everyone

- Change Log

Update Requirements Table - Meg

Update Requirements Document - Meg

Update Risk Matrix - Arun

Create New Gantt Charts - Meg

Update Methods and Planning - Meg

Take Over New Website - Maksim

Add New UML Diagrams - Arun

Update Architecture Document - Arun

Write Change Report Introduction - Meg, Arun

Summarise Deliverable Changes - Meg, Arun

Update Weekly Gantt Charts - Meg

Polish Updated Deliverables - Meg, Arun

Update Website with All Deliverables - Maksim

- Continuous Integration (Will)

Research CI Methods

Write CI Introduction

CI Infrastructure Report

- Testing (Alex)

Research Testing Methods

Plan Initial Tests

Initial Unit Testing

Original Requirement Testing

First Test Writeup

Plan Next Test Set

New Requirement Testing

Full Test Writeup

Conduct any Final Tests

Polish Deliverable

- Implementation (Will, Aaron, Jade)

Find Bugs to Fix Urgently

Fix Bugs

Implement Remaining Original Requirements

Implement Events

Implement Achievements

Implement Fixes and Improvements From Tests and User Eval

Polish Game

Implementation Document Update

- User Evaluation (Maksim)

Research User Eval Methods

Produce Initial User Eval Draft

User Evaluation Interviews

Write User Eval Table

Polish User Evaluation

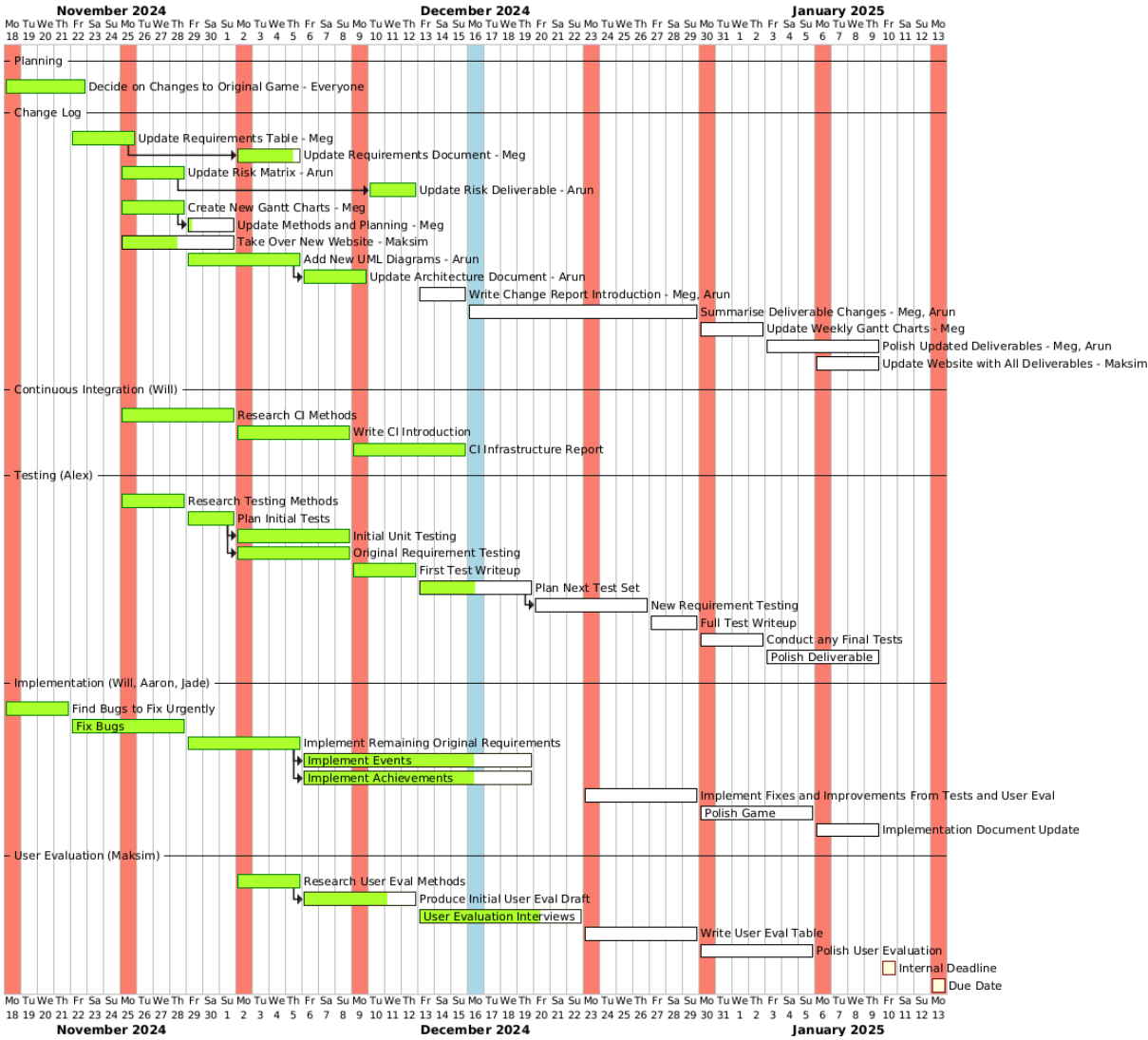
Legend: Internal Deadline, Due Date

November 2024 **December 2024** **January 2025**

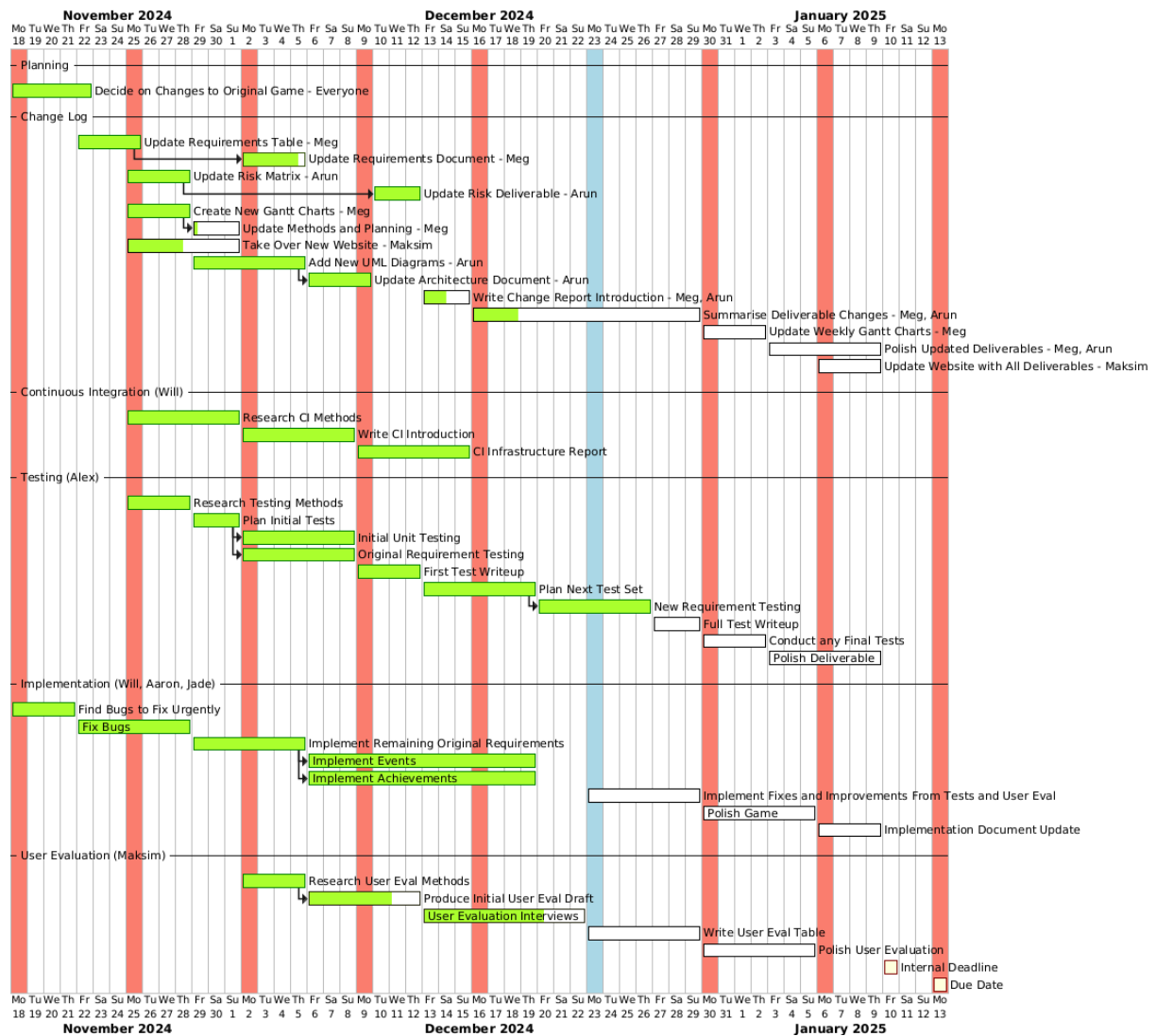
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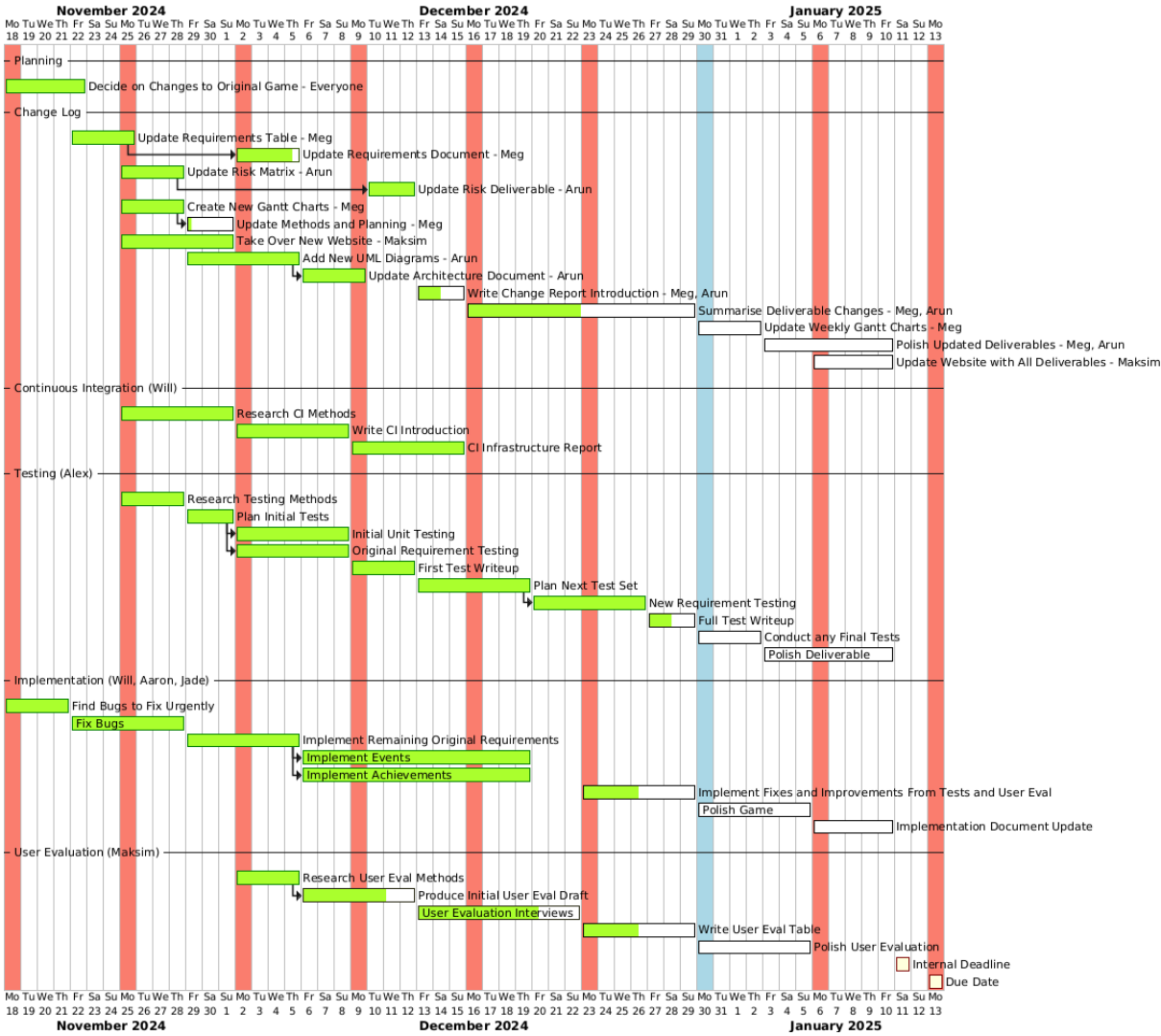
Vacation Week 1



Vacation Week 2



Vacation Week 3



Week 12

