# LINEAR WAVE THEORY

# TABLE OF CONTENTS

Description	2-1-1
Input	2-1-1
Output	2-1-2
Procedure	2-1-2
Single Case Mode	2-1-2
Multiple Case Mode	2-1-3
Fyample Problem	2-1-4
Input	2-1-4
Output	2-1-4
References and Bibliography	2-1-5

# LINEAR WAVE THEORY

# DESCRIPTION

This application yields first-order approximations for various parameters of wave motion as predicted by the wave theory bearing the same name (also known as small-amplitude, sinusoidal, or Airy theory). It provides estimates for common items of interest such as water surface elevation, general wave properties, particle kinematics, and pressure as functions of wave height and period, water depth, and position in the wave form.

# INPUT

The coordinate system and terminology used to define linear wave motion are shown in Figure 2-1-1.

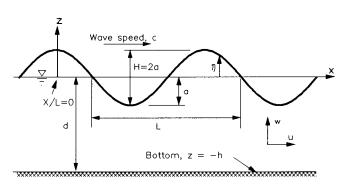


Figure 2-1-1. Small-Amplitude Wave System

All data input for this application is done on one screen. The following list describes the necessary input parameters with their corresponding units and range of data recognized by this application:

<u>Item</u>	<u>Symbol</u>	<u>Units</u>	<u>Data</u>	Rang	<u>e</u>
Wave height	H	ft, m	0.1	to	200.0
Wave period	T	sec	1.0	to	1000.0
Water depth	d	ft, m	0.1	to	5000.0
Vertical coordinate	$\boldsymbol{z}$	ft, m	-5100.0	to	100.0
Horizontal coordinate as a fraction of wavelength	X/L		0.0	to	1.0

Linear Wave Theory 2-1-1

#### **OUTPUT**

Results from this application are displayed on one screen. Those data include the original input values (in final units) and the following parameters:

<u>Item</u>	Symbol	English Units	<u>Metric</u> <u>Units</u>
Wavelength	L	ft	m
Wave celerity	$\boldsymbol{C}$	ft/sec	m/sec
Group velocity	$C_{\mathbf{g}}$	ft/sec	m/sec
Energy density	E	ft-lb/ft <sup>2</sup>	$N-m/m^2$
Energy flux	P	ft-lb/sec-ft	N-m/sec-m
Ursell number	$U_{\mathbf{r}}$		
Surface elevation	η	ft	m
Horizontal particle displacement	ξ	ft	m
Vertical particle displacement	ζ	ft	m
Horizontal particle velocity	и	ft/sec	m/sec
Vertical particle velocity	w	ft/sec	m/sec
Horizontal particle acceleration	∂u/∂t	ft/sec2	m/sec <sup>2</sup>
Vertical particle acceleration	∂w/∂t	ft/sec2	m/sec <sup>2</sup>
Pressure	p	lb/ft²	$N/m^2$

#### PROCEDURE

The bulleted items in the following lists indicate potentially optional instruction steps. Any application in ACES may be executed in a given session without quitting the program. The bulleted items provide instructions for accessing the application from various menu areas of the ACES program. Ignore bulleted instruction that are not applicable.

#### Single Case Mode

- ° Press F1 on the Main Menu to select Single Case Mode.
- ° Fill in the highlighted input fields on the General Specifications screen (or leave the default values). Press F1 when all data on this screen are correct.
- ° Press F2 on the Functional Area Menu to select Wave Theory.
- ° Press [F] on the Wave Theory Application Menu to select Linear Wave Theory.

2-1-2 Linear Wave Theory

1. Fill in the highlighted input fields on the Linear Wave Theory screen. Respond to any corrective instructions appearing at the bottom of the screen. Press F1 when all data on this screen are correct.

- 2. All input and output data are displayed on the screen in the final system of units.
- 3. Press one of the following keys to select the appropriate action:
  - [F1] Return to Step 1 for a new case.
  - F3 Send a summary of this case to the print file or device.
  - F10 Exit this application and return to the Wave Theory Application Menu.

#### Multiple Case Mode

- Press F2 on the Main Menu to select Multi Case Mode.
- ° Fill in the highlighted input fields on the General Specifications screen (or leave the default values). Press F1 when all data on this screen are correct.
- ° Press F2 on the Functional Area Menu to select Wave Theory.
- Press F1 on the Wave Theory Application Menu to select Linear Wave Theory.
- 1. Move the cursor to select a variable on the Linear Wave Theory screen (the selected variable name blinks). The current set of values for the variable is displayed on the right portion of the screen. When all variable sets are correct, go to Step 3.
- 2. Enter a set of values for the subject variable by following one of the input methods:
  - a. Press R to select random method. Enter up to 20 values constituting a set for this variable (one in each field) on the right side of the screen. The set of 20 values originally displayed (first execution) in these fields contains the "delimiting" value, which "delimits" or "ends" the set. The "delimiting" value is not included as a member in the set unless it is the sole member.
  - b. Press 1 to select incremental method. Fill in the fields for minimum, maximum, and increment values for this variable on the right side of the screen. In this method, the members of the set include all values from the minimum to the maximum (both inclusive) at the specified increment.

The units field should also be specified for the variable regardless of input method. All members of a set of values for a subject variable are assigned the specified units. When all data are correct for the subject variable, press

Linear Wave Theory 2-1-3

- F10 to return to Step 1. Errors are reported at the bottom of the screen and are corrected by pressing F1 to allow respecification of the data for the subject variable.
- 3. Press F1 to process the cases resulting from the combinations of the sets of data for all variables. The summary of each case will be sent to the print file or device. The screen will display the total number of cases to be processed as well as report progress. Errors are reported at the bottom of the screen and are corrected by pressing F1 to allow respecification of variable sets.
- 4. Press one of the following keys to select the appropriate action:
  - F1 Return to Step 1 to specify new sets.
  - F10 Exit this application and return to the Wave Theory Application Menu.

#### EXAMPLE PROBLEM

#### Input

All data input for this application is done on one screen. The values and corresponding units selected for this example are shown below.

<u>Item</u>	<u>Symbol</u>	<u>Value</u>	<u>Units</u>
Wave height	H	6.30	ft
Wave period	T	8.00	sec
Water depth	d	20.00	ft
Vertical coordinate	z	-12.00	ft
Horizontal coordinate as a fraction of wavelength	X/L	0.75	

#### Output

Results from this application are displayed on one screen. Those data include the original input values and the following parameters (refer to Figure 2-1-2 for location of the parameters):

<u>Item</u>	<u>Symbol</u>	<u>Value</u>	<u>Units</u>
Wavelength	L	189.90	ft
Wave celerity	$\boldsymbol{\mathcal{C}}$	23.74	ft/sec

Group velocity	$C_{g}$	20.87	ft/sec
Energy density	Ĕ	317.45	ft-lb/ft <sup>2</sup>
Energy flux	$\boldsymbol{P}$	6625.07	ft-lb/sec-ft
Ursell number	$U_{\mathbf{r}}$	28.40	
Surface elevation	η	0.00	ft
Horizontal particle displacement	ξ	4.59	ft
Vertical particle displacement	ζ	0.00	ft
Horizontal particle velocity	и	0.00	ft/sec
Vertical particle velocity	W	-0.93	ft/sec
Horizontal particle acceleration	∂u/∂t	-2.83	ft/sec2
Vertical particle acceleration	∂w/∂t	0.00	ft/sec2
Pressure	p	767.83	lb/ft²

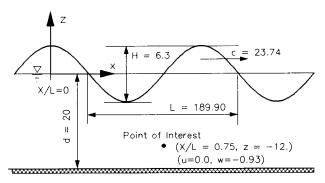


Figure 2-1-2. Linear Wave Theory Example Output

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# CNOIDAL WAVE THEORY

# TABLE OF CONTENTS

Description	2-2-1
Input	2-2-1
Output	2-2-2
Screen Output	2-2-2
Plot Output File 1	2-2-2
Procedure	2-2-3
Single Case Mode	2-2-3
Cnoidal Wave Theory Plot Menu	2-2-4
Multiple Case Mode	2-2-4
Example Problems	2-2-5
Example 1 - First-Order Approximation	2-2-5
Input	2-2-5
Output	2-2-6
Screen Output	2-2-6
Plot Output File 1	2-2-7
Screen Plots	2-2-7
Example 2 - Second-Order Approximation	2-2-9
Input	2-2-9
Output	2-2-9
Screen Output	2-2-9
Plot Output File 1	2-2-10
Screen Plots	2-2-10
References and Bibliography	2-2-12

# CNOIDAL WAVE THEORY

# **DESCRIPTION**

This application yields various parameters of wave motion as predicted by first-order (Isobe, 1985) and second-order (Hardy and Kraus, 1987) approximations for cnoidal wave theory. It provides estimates for common items of interest such as water surface elevation, general wave properties, kinematics, and pressure as functions of wave height and period, water depth, and position in the wave form.

# INPUT

The coordinate system and terminology used to define cnoidal wave motion is shown in Figure 2-2-1.

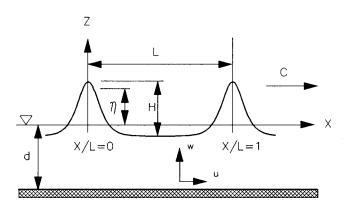


Figure 2-2-1. Progressive Cnoidal Wave System

All data input for this application is done on one screen. The following list describes the necessary input parameters with their corresponding units and range of data recognized by this application:

<u>Item</u>	<u>Symbol</u>	<u>Units</u>	<u>Dat</u>	a <u>Ran</u>	<u>ge</u>
Wave height	H	ft, m	0.1	to	200.0
Wave period	T	sec	1.0	to	1000.0
Water depth	d	ft, m	0.1	to	5000.0
Vertical coordinate	z	ft, m	-5100.0	to	100.0

Cnoidal Wave Theory 2-2-1

Horizontal coordinate as a	X/L	0.0	to	1.0
fraction of wavelength				
Order approximation		1	or	2

# **OUTPUT**

Results from this application are written to one screen. In addition, there is an option (available in Single Case Mode only) to send data to plot output file 1 (default name **PLOTDAT1.OUT**). This application also generates three screen plots. The three plots are described in the *Procedure* section of this document. The screen output and the content of plot output file 1 are described below (refer to the **Example Problem** section for a paradigm).

# Screen Output

Results which are displayed on one screen include the original input values (in final units) and the following parameters:

<u>Item</u>	Symbol	English <u>Units</u>	Metric Units
Wavelength	L	ft	m
Wave celerity	$\boldsymbol{C}$	ft/sec	m/sec
Energy density	$\boldsymbol{\mathit{E}}$	ft-lb/ft <sup>2</sup>	$N-m/m^2$
Energy flux	P	ft-lb/sec-ft	N-m/sec-m
Ursell number	$HL^2/d^3$		
Surface elevation	η	ft	m
Horizontal velocity	u	ft/sec	m/sec
Vertical velocity	w	ft/sec	m/sec
Horizontal acceleration	∂u/∂t	ft/sec2	m/sec <sup>2</sup>
Vertical acceleration	∂w/∂t	ft/sec2	m/sec <sup>2</sup>
Pressure	p	lb/ft²	$N/m^2$

# Plot Output File 1

Plot output file 1 contains water surface and velocity values across two wavelengths. The format of the file is described below.

Field	Columns	Format	Data
1	1-10	F10.3	(X/L) horizontal coordinate as a fraction of wavelength
2	11-20	F10.3	(η) water surface elevation
3	21-30	F10.3	(u) horizontal component of the water velocity
4	31-40	F10.3	(w) vertical component of the water velocity

#### PROCEDURE

The bulleted items in the following lists indicate potentially optional instruction steps. Any application in ACES may be executed in a given session without quitting the program. The bulleted items provide instructions for accessing the application from various menu areas of the ACES program. Ignore bulleted instruction steps that are not applicable.

#### Single Case Mode

- ° Press [F1] on the Main Menu to select Single Case Mode.
- ° Fill in the highlighted input fields on the General Specifications screen (or leave the default values). Press F1 when all data on this screen are correct.
- ° Press [F2] on the Functional Area Menu to select Wave Theory.
- ° Press F2 on the Wave Theory Application Menu to select Cnoidal Wave Theory.
- 1. Fill in the highlighted input fields on the Cnoidal Wave Theory screen. Respond to any corrective instructions appearing at the bottom of the screen. Press F1 when all data on this screen are correct.
- 2. All input and output data are displayed on the screen in the final system of units.
- 3. Press one of the following keys to select the appropriate action:
  - F1 Return to Step 1 for a new case.
  - F2 Invoke the Plot Menu screen (see the following section titled Cnoidal Wave Theory Plot Menu).
  - F3 Send a summary of this case to the print file or device.
  - F4 Generate a file containing plot data (Plot Output File 1).

F10 Exit this application and return to the Wave Theory Application Menu.

#### Cnoidal Wave Theory Plot Menu

This application generates three plots. The plots may be accessed from the CNOIDAL WAVE THEORY PLOT MENU, which appears when the Plot Data option (F2) key) on the data output screen is selected. To access a plot, move the cursor (using the arrow keys) to the desired selection on the menu and press F1. (Appendix C describes options to customize plots.) Available selections are:

- Water Surface Elevation (see Figure 2-2-3)
- Horizontal Velocity (see Figure 2-2-4)
- Vertical Velocity (see Figure 2-2-5)
- ° ALL PLOTS

NOTE: This option will make all the plots available for viewing. Use the NEXT option of the graphics package (Appendix C) to view each plot successively.

EXIT MENU

#### Multiple Case Mode

- ° Press F2 on the Main Menu to select Multi Case Mode.
- Fill in the highlighted input fields on the General Specifications screen (or leave the default values). Press F1 when all data on this screen are correct.
- Press F2 on the Functional Area Menu to select Wave Theory.
- ° Press F2 on the Wave Theory Application Menu to select Cnoidal Wave Theory.
- 1. Move the cursor to select a variable on the Cnoidal Wave Theory screen (the selected variable name blinks). The current set of values for the variable is displayed on the right portion of the screen. When all variable sets are correct, go to Step 3.
- 2. Enter a set of values for the subject variable by following one of the input methods:

2-2-4 Cnoidal Wave Theory

a. Press (R) to select random method. Enter up to 20 values constituting a set for this variable (one in each field) on the right side of the screen. The set of 20 values originally displayed (first execution) in these fields contains the "delimiting" value, which "delimits" or "ends" the set. The "delimiting" value is *not* included as a member in the set unless it is the sole member.

b. Press 1 to select incremental method. Fill in the fields for minimum, maximum, and increment values for this variable on the right side of the screen. In this method, the members of the set include all values from the minimum to the maximum (both inclusive) at the specified increment.

The units field should also be specified for the variable regardless of input method. All members of a set of values for a subject variable are assigned the specified units. When all data are correct for the subject variable, press F10 to return to Step 1. Errors are reported at the bottom of the screen and are corrected by pressing F1 to allow respecification of the data for the subject variable.

- 3. Press F1 to process the cases resulting from the combinations of the sets of data for all variables. The summary of each case will be sent to the print file or device. The screen will display the total number of cases to be processed as well as report progress. Errors are reported at the bottom of the screen and are corrected by pressing F1 to allow respecification of variable sets.
- 4. Press one of the following keys to select the appropriate action:
  - F1 Return to Step 1 to specify new sets.
  - **F10** Exit this application and return to the Wave Theory Application Menu.

**NOTE:** Multiple Case Mode does not generate any plot output files or plots.

#### **EXAMPLE PROBLEMS**

#### Example 1 - First-Order Approximation

#### Input

All data input for this application is done on one screen. The values and corresponding units selected for this first example are shown below.

Cnoidal Wave Theory 2-2-5

<u>Item</u>	<u>Symbol</u>	<u>Value</u>	<u>Units</u>
Wave height	H	10.00	ft
Wave period	T	15.00	sec
Water depth	d	25.00	ft
Vertical coordinate	z	-12.50	ft
Horizontal coordinate as a fraction of wavelength	X/L	0.50	

# Output

Results from this application are written to one screen and, if requested, to plot output file 1 (default name **PLOTDAT1.OUT**). In addition, three screen plots are generated. Each of these outputs for the example problem is presented below.

#### Screen Output

Results from this application are displayed on one screen. Those data include the original input values and the following parameters (see Figure 2-2-2):

<u>Item</u>	<u>Symbol</u>	<u>Value</u>	<u>Units</u>
Wavelength	L	455.74	ft
Wave celerity	$\boldsymbol{C}$	30.38	ft/sec
Energy density	$\boldsymbol{\mathit{E}}$	621.52	$ft-lb/ft^2$
Energy flux	P	17625.85	ft-lb/sec-ft
Ursell number	$HL^2/d^3$	132.93	
Surface elevation	η	-2.14	ft
Horizontal velocity	и	-2.43	ft/sec
Vertical velocity	W	0.00	ft/sec
Horizontal acceleration	∂u/∂t	0.00	ft/sec2
Vertical acceleration	∂w/∂t	0.01	ft/sec2
Pressure	p	643.23	lb/ft²

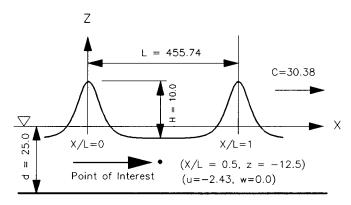


Figure 2-2-2. Cnoidal Theory (First-Order Approximation) Example Output

#### Plot Output File 1

Table 2-2-1 below is a partial listing of plot output file 1 generated (if requested) by this application for the example problem.

Table 2-2-1 Partial Listing of Plot Output File 1 for Example Problem 1					
X/L	ETA (ft)	U (ft/sec)	W (ft/sec)		
-1.000	7.860	8.917	0.000		
-0.992	7.805	8.854	0.430		
-0.984	7.641	8.668	0.841		
-0.976	7.376	8.367	1.216		
-0.968	7.020	7.963	1.541		
-0.960	6.588	7.474	1.807		
-0.952	6.096	6.916	2.008		
1	1	<b>#</b>	$\downarrow$		
0.952	6.096	6.916	-2.008		
0.960	6.588	7.474	-1.807		
0.968	7.020	7.963	-1.541		
0.976	7.376	8.367	-1.216		
0.984	7.641	8.668	-0.841		
0.992	7.805	8.854	-0.430		

#### Screen Plots

This application generates three screen plots. Figures 2-2-3 through 2-2-5 are plots of the water surface elevation (ETA) and the horizontal (U) and vertical (W) water velocity as a function of the horizontal coordinate (X/L).

Cnoidal Wave Theory 2-2-7

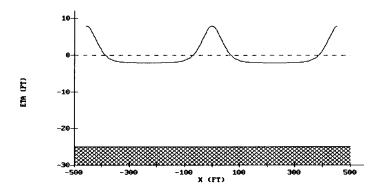


Figure 2-2-3. Water Surface Elevation

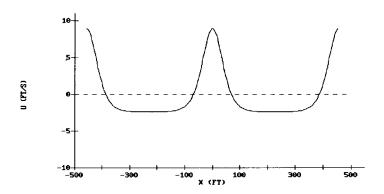


Figure 2-2-4. Horizontal Water Velocity

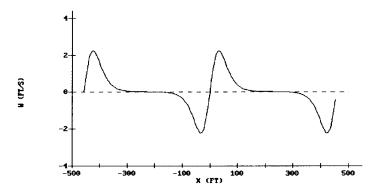


Figure 2-2-5. Vertical Water Velocity

# Example 2 - Second-Order Approximation

#### Input

All data input for this application is done on one screen. The values and corresponding units selected for this second example are shown below.

<u>Item</u>	<u>Symbol</u>	<u>Value</u>	<u>Units</u>
Wave height	H	10.00	ft
Wave period	T	15.00	sec
Water depth	d	25.00	ft
Vertical coordinate	$\boldsymbol{z}$	-12.50	ft
Horizontal coordinate as a fraction of wavelength	X/L	0.50	

### Output

Results from this application are written to one screen and, if requested, to plot output file 1 (default name **PLOTDAT1.OUT**). In addition, three screen plots are generated. Each of these outputs for the example problem is presented below.

# Screen Output

Results from this application are displayed on one screen. Those data include the original input values, and the following parameters (see Figure 2-2-6):

<u>Item</u>	<u>Symbol</u>	<u>Value</u>	<u>Units</u>
Wavelength	L	445.78	ft
Wave celerity	$\boldsymbol{C}$	29.72	ft/sec
Energy density	$\boldsymbol{\mathit{E}}$	614.59	ft-lb/ft <sup>2</sup>
Energy flux	P	17154.86	ft-lb/sec-ft
Ursell number	$HL^2/d^3$	127.18	
Surface elevation	η	-2.03	ft
Horizontal velocity	u	-2.70	ft/sec
Vertical velocity	w	0.00	ft/sec
Horizontal acceleration	∂u/∂t	0.00	ft/sec2
Vertical acceleration	∂w/∂t	0.01	ft/sec2
Pressure	p	673.11	lb/ft²

Cnoidal Wave Theory 2-2-9

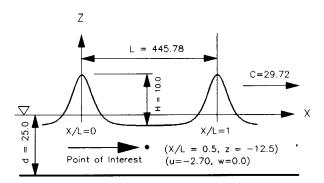


Figure 2-2-6. Cnoidal Theory (Second-Order Approximation) Example Output

# Plot Output File 1

Table 2-2-2 below is a partial listing of plot output file 1 generated (if requested) by this application for the second example problem.

Table 2-2-2
Partial Listing of Plot Output File 1 for Example
Problem 2

	1100icii 2						
X/L	ETA (ft)	U (ft/sec)	W (ft/sec)				
-1.000	7.972	6.601	0.000				
-0.992	7.907	6.564	0.177				
-0.984	7.716	6.455	0.355				
-0.976	7.408	6.277	0.533				
-0.968	7.000	6.033	0.708				
-0.960	6.510	5.730	0.879				
-0.952	5.959	5.374	1.040				
-0.944	5.369	4.975	1.185				
-0.936	4.761	4.542	1.309				
1	1	1	<b>#</b>				
0.944	5.369	4.975	-1.185				
0.952	5.959	5.374	-1.040				
0.960	6.510	5.730	-0.879				
0.968	7.000	6.033	-0.708				
0.976	7.408	6.277	-0.533				
0.984	7.716	6.455	-0.355				
0.992	7.907	6.564	-0.177				

#### Screen Plots

This application generates three screen plots. Figures 2-2-7 through 2-2-9 are plots of the water surface elevation (ETA) and the horizontal (U) and vertical (W) water velocity as a function of the horizontal coordinate (X/L).

2-2-10 Cnoidal Wave Theory

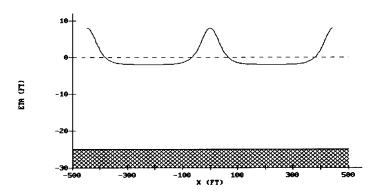


Figure 2-2-7. Water Surface Elevation

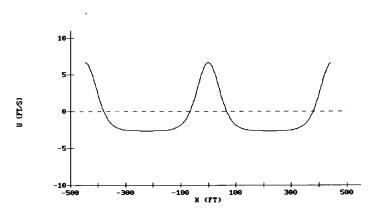


Figure 2-2-8. Horizontal Water Velocity

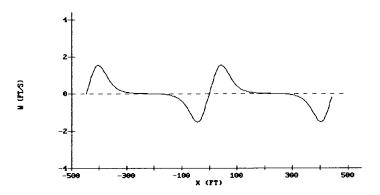


Figure 2-2-9. Vertical Water Velocity

Cnoidal Wave Theory 2-2-11

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2-2-12 Cnoidal Wave Theory

# FOURIER SERIES WAVE THEORY

# TABLE OF CONTENTS

Description	2-3-1
Procedure	
Input	2-3-2
Output	2-3-3
Screen Output	2-3-3
First Screen	2-3-3
Second Screen	2-3-4
Plot Output File 1	
Screen Plots	2-3-6
Example Problem	2-3-7
Input	2-3-7
Output	2-3-7
Screen Output	2-3-8
First Screen	2-3-8
Second Screen	
Plot Output File 1	
Screen Plots	
References and Bibliography	

# FOURIER SERIES WAVE THEORY

#### DESCRIPTION

This application yields various parameters for progressive waves of permanent form, as predicted by Fourier series approximation. It provides estimates for common engineering parameters such as water surface elevation, integral wave properties, and kinematics as functions of wave height, period, water depth, and position in the wave form which is assumed to exist on a uniform co-flowing current. Stokes first and second approximations for celerity (i.e., values of the mean Eulerian current or mean mass transport rate) may be specified. Fourier series of up to 25 terms may be selected to approximate the wave. In addition to providing kinematics at a given point in the wave, this application provides graphical presentations of kinematics over two wavelengths (at a given z coordinate), and the vertical profile of selected kinematics under the wave crest. The methodology is based upon a series of papers by J. D. Fenton (Reinecker and Fenton, 1981; Fenton, 1988a; Fenton, 1988b; Fenton, 1990) and R. J. Sobey (Sobey, Goodwin, Thieke, and Westberg, 1987). LINPACK routines (Dongarra et al., 1979) are used to solve the set of up to 60 simultaneous equations to determine the Fourier coefficients for the series.

### **PROCEDURE**

This section provides instructions for running this application in the Single Case mode. The Multiple Case mode is not available.

- ° Press [F1] on the Main Menu to select Single Case Mode.
- \* Fill in the highlighted input fields on the General Specifications screen (or leave the default values). Press F1 when all data on this screen are correct.
- ° Press F2 on the Functional Area Menu to select Wave Theory.
- ° Press F3 on the Wave Theory Application Menu to select Fourier Series Wave Theory.

#### Input

The coordinate system and terminology used to define Fourier series wave motion are shown in Figure 2-3-1.

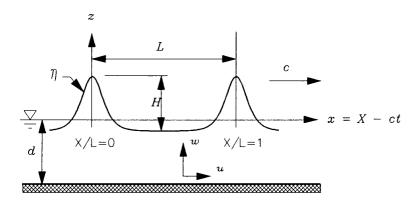


Figure 2-3-1. Progressive Fourier Series Wave System

Initial data input for this application is done on one screen. The following list describes the necessary input parameters with their corresponding units and range of data recognized by this application:

<u>Item</u>	<u>Symbol</u>	<u>Units</u>	<u>Da</u>	ta Ra	nge
Wave height	H	ft, m	0.1	to	200.0
Wave period	T	sec	1.0	to	1000.0
Water depth	d	ft, m	0.1	to	5000.0
Celerity Definition			E(Euler)	or	S(Stokes)
Mean Velocity	и	fps, mps	1.0	to	10.0
Number of terms in Fourier Series			1	to	25
Number of steps in Wave Height ramping			1	to	10

In addition to the above input the user has the option to request kinematics (horizontal and vertical velocity and acceleration, pressure, and water surface elevation) at a selected point of interest. This option is presented to the user only after computations are performed using the above initial input values. The option to get kinematics is offered on the *second* screen displaying output and is described in a later section.

When the required input data on the screen are correct, press one of the following keys to select the next appropriate action:

[F1] Perform computations.

Exit this application and return to the Wave Theory Application Menu.

#### Output

Results from this application are displayed on two screens. In addition, there is an option to send data to plot output file 1 (default name PLOTDAT1.OUT). This application also generates nine screen plots. These various outputs are described in the following sections.

#### Screen Output

First Screen

Results which are displayed on the first screen include the original input values (in final units) and the following parameters:

<u>Item</u>	<u>Symbol</u>	<b>English</b>	<u>Metric</u>
		<u>Units</u>	<u>Units</u>
Celerity		ft/sec	m/sec
Wavelength		ft	m
Mean Eulerian Fluid Velocity		ft/sec	m/sec
Mean Mass Transport Velocity		ft/sec	m/sec
Mean Velocity relative to Wave		ft/sec	m/sec
Volume Flux		ft²/sec	m <sup>2</sup> /sec
Bernoulli Constant		ft <sup>2</sup> /sec <sup>2</sup>	$m^2/sec^2$
Impulse	I	lb-sec/ft2	N-sec/m <sup>2</sup>
Kinetic Energy	$E_{\mathbf{K}}$	ft-lb/ft <sup>2</sup>	$N-m/m^2$
Potential Energy	$E_{\mathbf{P}}$	ft-lb/ft <sup>2</sup>	$N-m/m^2$
Energy density	$E_{\rm K} + E_{\rm P}$	ft-lb/ft2	$N-m/m^2$
Mean Square of Bed Velocity	$U_{ m b}{}^{f 2}$	$\rm ft^2/sec_2$	$m^2/\text{sec}^2$
Radiation Stress	$S_{xx}$	ft-lb/ft2	$N-m/m^2$
Wave Power (Energy flux)	$\boldsymbol{\mathit{F}}$	ft-lb/sec-ft	N-m/sec-m
Volume Flux	Q	ft²/sec	m²/sec
Bernoulli Constant	R	$ft^2/sec^2$	$m^2/sec^2$

After viewing the first output screen press one of the following keys to select the next appropriate action:

F1 Return to the input screen for a new case.

F2 Send a summary of this case to the print file or device.

Invoke the next screen to view additional output results and request kinematics at a particular point of interest.

F10 Exit this application and return to the Wave Theory Application Menu.

#### Second Screen

Results displayed on the second screen include the wave surface elevations at the crest and trough, the dimensionless Fourier coefficients, and *if desired*, the following kinematics at a selected point of interest.

Velocity (horizontal and vertical)	U, W	ft/sec	m/sec
Acceleration (horizontal and vertical)	$a_{\mathbf{x}}, a_{\mathbf{z}}$	ft/sec2	m/sec <sup>2</sup>
Pressure	p	lb/ft²	$N/m^2$
Water surface elevation	η	ft	m

After viewing the second output screen, press one of the following keys to select the next appropriate action:

- Invoke the *requestor* for entering the coordinates where kinematics are desired.
- F1 Return to Previous Screen.
- F10 Exit this application and return to the Wave Theory Application Menu.

When  $\bigcirc$  is pressed, a requestor is displayed requesting the point of interest where kinematics are desired. Enter a horizontal (X/L) and vertical Z coordinate where kinematics are desired. The horizontal coordinate is entered as a fraction of the wavelength where 1.0 is the crest and 0.5 is the trough. The vertical coordinate is entered as a distance below the wave surface. After the coordinates are entered press  $\bigcirc$  Alt FI to accept the values and make the computations, or press  $\bigcirc$  Alt FI0 to exit the requestor and return to the previous screen.

After the kinematic computations have been performed and displayed press one of the following keys to select the next appropriate action:

- (F1) Return to Previous Screen.
- [F2] Invoke the Plot Menu screen (see section Screen Plots).
- F3 Print the Kinematics.
- Generate a file containing plot data (see section Plot Output File 1).
- [F5] Invoke requestor for new kinematics location.
- Exit this application and return to the Wave Theory Application Menu.

#### Plot Output File 1

Plot output file 1 contains two sections. The first section includes horizontal and vertical velocity and acceleration, pressure, and water surface elevation at Z as a function of the horizontal coordinate (X/L). The second section contains the horizontal velocity, vertical acceleration, and pressure under the wave crest.

#### Section 1 of the plot output file 1

Kinematics at Z (across two wavelengths)

Field	Columns	<b>Format</b>	Data
1	1-10	F10.3	counter
2	11-20	F10.3	(X/L) horizontal coordinate as a fraction
			of wavelength
3	21-30	F10.3	(η) water surface elevation
4	31-40	F10.3	(U) horizontal component of water velocity
5	41-50	F10.3	(W) vertical component of water velocity
6	51-60	F10.3	(p) pressure
7	61-70	F10.3	$(a_{x})$ horizontal acceleration
8	71-80	F10.3	$(a_z)$ vertical acceleration

#### Section 2 of the plot output file 1

#### Kinematics Under Wave Crest

Field	Columns	Format	Data
1	1-10	F10.3	counter
2	11-20	F10.3	(Z) vertical coordinate under wave crest
3	21-30	F10.3	(η) water surface elevation
4	31-40	F10.3	(U) horizontal component of water velocity
5	41-50	F10.3	(p) pressure
6	51-60	F10.3	$(a_z)$ vertical acceleration

Fourier Series Wave Theory 2-3-5

#### Screen Plots

This application generates nine plots. The plots may be accessed from the FOURIER SERIES WAVE THEORY PLOT MENU (KINEMATICS), which appears when the Plot Data option (F2 key) on the second data output screen is selected. To access a plot, move the cursor (using the arrow keys) to the desired selection on the menu and press F1. (Appendix C describes options to customize plots.) Available selections are:

#### (at Z) Across Two Wavelengths

- Horizontal Velocity (see Figure 2-3-2 of Example Problem)
- Vertical Velocity (see Figure 2-3-3 of Example Problem)
- Horizontal Acceleration (see Figure 2-3-4 of Example Problem)
- Vertical Acceleration (see Figure 2-3-5 of Example Problem)
- Pressure (see Figure 2-3-6 of Example Problem)
- Water Surface Elevation (see Figure 2-3-7 of Example Problem)

#### Under Wave Crest

- Horizontal Velocity (see Figure 2-3-8 of Example Problem)
- Vertical Acceleration (see Figure 2-3-9 of Example Problem)
- ° Pressure (see Figure 2-3-10 of Example Problem)
- ALL PLOTS

NOTE: This option will make all the plots available for viewing. Use the NEXT option of the graphics package (Appendix C) to view each plot successively.

EXIT MENU

# **EXAMPLE PROBLEM**

#### Input

Initial data input for this application is done on one screen. The following list describes the necessary input parameters with their corresponding units and range of data recognized by this application:

<u>Item</u>	Symbol	<u>Value</u>	<u>Units</u>
Wave height	Н	4.50	ft
Wave period	T	9.00	sec
Water depth	d	22.00	ft
Celerity Definition		E(Euler)	
Mean Velocity	и	0.00	ft/s
Number of terms if Fourier Series		16	
Number of steps in Wave Height ramping		5	

#### Output

Results from this application are displayed on two screens. In addition, there is an option to send data to plot output file 1 (default name **PLOTDAT1.OUT**). This application also generates nine screen plots. The plots are described in the *Procedure* section of this document. The screen output and the content of plot output file 1 are described below (refer to the **Example Problem** section for a paradigm).

# Screen Output

#### First Screen

Results which are displayed on the first screen include the original input values (in final units) and the following parameters:

<u>Item</u>	<u>Symbol</u>	<u>Value</u>	<u>Units</u>
Celerity		25.620	ft/sec
Wavelength		230.581	ft
Mean Eulerian Fluid Velocity		0.000	ft/sec
Mean Mass Transport Velocity		0.140	ft/sec
Mean Velocity relative to Wave		25.620	ft/sec
Volume Flux		3.088	ft2/sec
Bernoulli Constant		329.518	ft <sup>2</sup> /sec <sup>2</sup>
Impulse	I	0.61411E+01	lb-sec/ft <sup>2</sup>
Kinetic Energy	$E_{\mathbf{K}}$	78.667	$ft-lb/ft^2$
Potential Energy	$E_{\mathbf{P}}$	77.306	ft-lb/ft <sup>2</sup>
Energy density	$E_{\mathbf{K}} + E_{\mathbf{P}}$	155.97	ft-lb/ft <sup>2</sup>
Mean Square of Bed Velocity	$U_{\mathtt{b}}{}^{2}$	2.6479	$\rm ft^2/sec_2$
Radiation Stress	$S_{\mathbf{x}\mathbf{x}}$	198.62	ft-lb/ft <sup>2</sup>
Wave Power (Energy flux)	$\boldsymbol{\mathit{F}}$	3577.6	ft-lb/sec-ft
Volume Flux	Q	560.55	ft²/sec
Bernoulli Constant	R	1037.3	ft <sup>2</sup> /sec <sup>2</sup>

# Second Screen

Results displayed on the second screen include the wave surface elevations at the crest and trough, the dimensionless Fourier coefficients, and *if desired*, the following kinematics at the selected point of interest.

Point of interest	(x/L, Z)	Horizontal	Vertical	
		0.000	-5.000 ft	
Velocity (horizontal and vertical)	U, W	3.150	0.000	ft/sec
Acceleration (horizontal and vertical)	$a_{\mathbf{x}}, a_{\mathbf{z}}$	0.000	-1.302	ft/sec <sup>2</sup>
Pressure	p	473.223		lb/ft²
Water surface elevation	η	2.8	03	ft

# Plot Output File 1

Table 2-3-1 below is a partial listing of plot output file 1 generated (if requested) by this application for the example problem.

Table 2-3-1
Partial Listing of Plot Output File 1

Section 1 of the plot output file 1

# Kinematics at Z (across 2 wavelengths)

	X/L	ETA	U(x/L,z)	W(x/L,z)	PRESSURE	$a_{\mathbf{x}}(x/L,z)$	$a_{z}(x/L,z)$
		(ft)	(ft/s)	(ft/s)	$(lb/ft^2)$	$(ft/s^2)$	$(ft/s^2)$
1	-1.000	2.803	3.150	0.000	473.223	0.000	-1.302
2	-0.992	2.795	3.143	0.107	472.899	0.177	-1.297
3	-0.984	2.773	3.122	0.213	471.927	0.352	-1.280
4	-0.976	2.737	3.087	0.317	470.318	0.525	-1.252
5	-0.968	2.686	3.039	0.419	468.082	0.693	-1.215
6	-0.960	2.623	2.978	0.517	465.238	0.856	-1.167
7	-0.952	2.547	2.904	0.612	461.808	1.012	-1.110
8	-0.944	2.460	2.819	0.701	457.820	1.160	-1.044
9	-0.936	2.362	2.722	0.786	453.303	1.300	-0.971
10	-0.928	2.255	2.615	0.865	448.294	1.429	-0.892
1	1	1	1	1	1	1	<b>\$</b>
241	0.920	2.140	2.499	-0.937	442.830	-1.548	-0.807
242	0.928	2.255	2.615	-0.865	448.295	-1.429	-0.892
243	0.936	2.362	2.722	-0.786	453.305	-1.300	-0.971
244	0.944	2.460	2.819	-0.701	457.821	-1.160	-1.044
245	0.952	2.547	2.904	-0.612	461.810	-1.012	-1.110
246	0.960	2.623	2.978	-0.517	465.239	-0.856	-1.167
247	0.968	2.686	3.039	-0.419	468.083	-0.693	-1.215
248	0.976	2.737	3.088	-0.317	470.318	-0.525	-1.252
249	0.984	2.773	3.122	-0.213	471.928	-0.352	-1.280
250	0.992	2.795	3.143	-0.107	472.899	-0.177	-1.297
251	1.000	2.803	3.150	0.000	473.223	0.000	-1.302
(Table 2.2-1 Continued on the Next Page)							

(Table 2-3-1 Continued on the Next Page)

(Table 2-3-1 Concluded)

#### Section 2 of the plot output file 1

# Kinematics Under Wave Crest

	Z	ETA	U(x/L,z)	PRESSURE	$a_{z}(x/L,z)$
	(ft)	(ft)	(ft/s)	$(lb/ft^2)$	$(ft/s^2)$
1	-22.000	2.803	2.682	1539.861	0.000
2	-21.901	2.803	2.682	1533.514	-0.007
3	-21.802	2.803	2.682	1527.168	-0.014
4	-21.702	2.803	2.682	1520.823	-0.021
5	-21.603	2.803	2.683	1514.480	-0.028
6	-21.504	2.803	2.683	1508.138	-0.035
7	-21.405	2.803	2.683	1501.797	-0.042
8	-21.306	2.803	2.683	1495.458	-0.049
9	-21.206	2.803	2.683	1489.120	-0.056
10	-21.107	2.803	2.684	1482.784	-0.063
<b>↓</b>	1	#	1	1	1
243	2.009	2.803	3.667	47.563	-1.995
244	2.108	2.803	3.676	41.609	-2.006
245	2.207	2.803	3.685	35.658	-2.017
246	2.307	2.803	3.694	29.709	-2.028
247	2.406	2.803	3.703	23.762	-2.039
248	2.505	2.803	3.712	17.818	-2.050
249	2.604	2.803	3.722	11.875	-2.061
250	2.703	2.803	3.731	5.935	-2.072
251	2.803	2.803	3.740	-0.003	-2.083

### **Screen Plots**

This application generates nine screen plots. Figures 2-3-2 through 2-3-10 are plots of the horizontal and vertical velocity and acceleration, pressure, and water surface elevation at Z as a function of the horizontal coordinate (X/L). Also plotted is the horizontal velocity, vertical acceleration, and pressure under the wave crest.

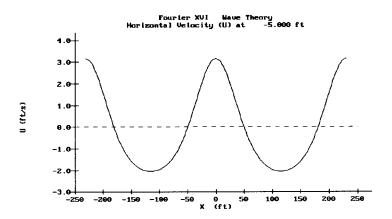


Figure 2-3-2. Horizontal Water Velocity at Z

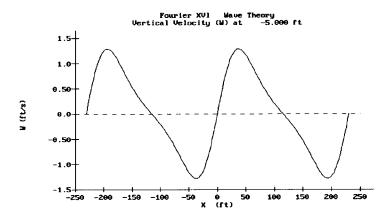


Figure 2-3-3. Vertical Water Velocity at Z

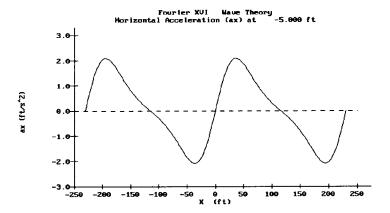


Figure 2-3-4. Horizontal Acceleration at Z

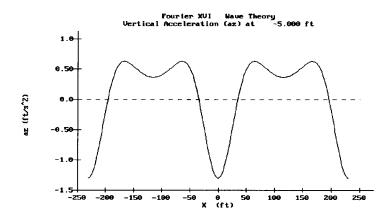


Figure 2-3-5. Vertical Acceleration at Z

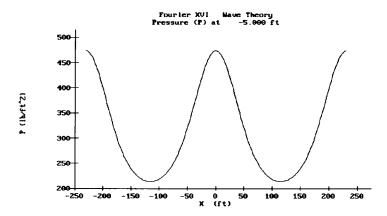


Figure 2-3-6. Pressure at Z

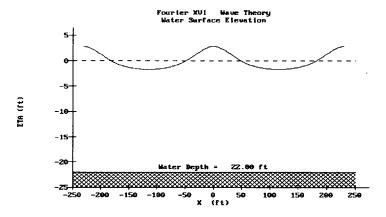


Figure 2-3-7. Water Surface Elevation

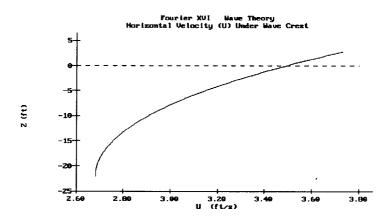


Figure 2-3-8. Horizontal Water Velocity Under Wave Crest

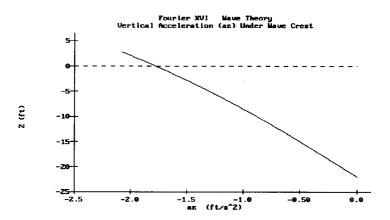


Figure 2-3-9. Vertical Acceleration Under Wave Crest

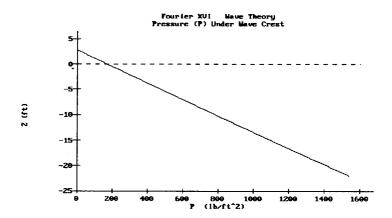


Figure 2-3-10. Pressure Under Wave Crest

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