

## **ITSE 1330 - C# Program 6**

- Use the course material located at:
  - o http://www.austincode.com/itse1330/
- Program 6 can be completed using content from the following chapters:
  - Welcome! through Structures and Interfaces

## Requirements (remember to identify the requirements by <u>number</u>):

- Create a console application using Visual Studio.
- Name the Solution and Project Program-6.
- Output appropriate communication messages to the user.
- Output appropriate results. In other words, all requirements should be output and identified by number.
- 1. Output a header in the console: "This is Program-6"
- 2. Create a structure named Phone with the following members:
  - a. Phone Number
  - b. Manufacturer
  - c. Model
  - d. Operating System
  - e. Diagonal Screen Size
  - f. Constructor to set data above
- 2. Ask the user how many phones to enter and configure appropriately.
- 3. Create a class named Account with the following members:
  - a. Inherits IAccountUpdate interface
  - b. Phone Number(s)
  - c. Customer Name
  - d. Address
  - e. Credit Card Number
  - f. Constructor(s) as appropriate
- 4. Create an interface named IAccountUpdate with the following members:
  - a. Balance Owed
  - b. Minutes Used
  - c. Cost Per Minute



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- d. CalculateCharge()
- e. AdjustMinutes()
- 5. Using Phone, Account, and IAccountUpdate, create an application for a mobile phone company that minimally supports functionality listed. For instance: creating accounts, adding phones, calculating charges, and adjusting minutes.
- 6. Output a thank you message: "Thank you for running Program-6."

TEST – TEST your application to ensure the specific program requirements are met.

- Use the list above and the common requirements as a confirmation checklist.
- Not meeting all requirements = 0 points for the assignment.