```
package com.example.kaiju_homework;

/**

* Created by allysonwilson on 9/6/17.

*/

public class Godzilla extends Kaiju implements Attack{
    public Godzilla() {
        super("Godzilla", 100, 10);

}

public String move() { return ("Stomp, Stomp, Stomp")}
    public String roar() { return ("grumble grumble"); }

public void attack( Attack target) {
        target.setHealthValue(target.getHealthValue() -= attackValue)
    }

public void smash(Attack attackValue) { damage -= attack.getAttackValue(); }

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```