



# Calculator program

CS1021 FINAL PROJECT Full 2022

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# Outlines:

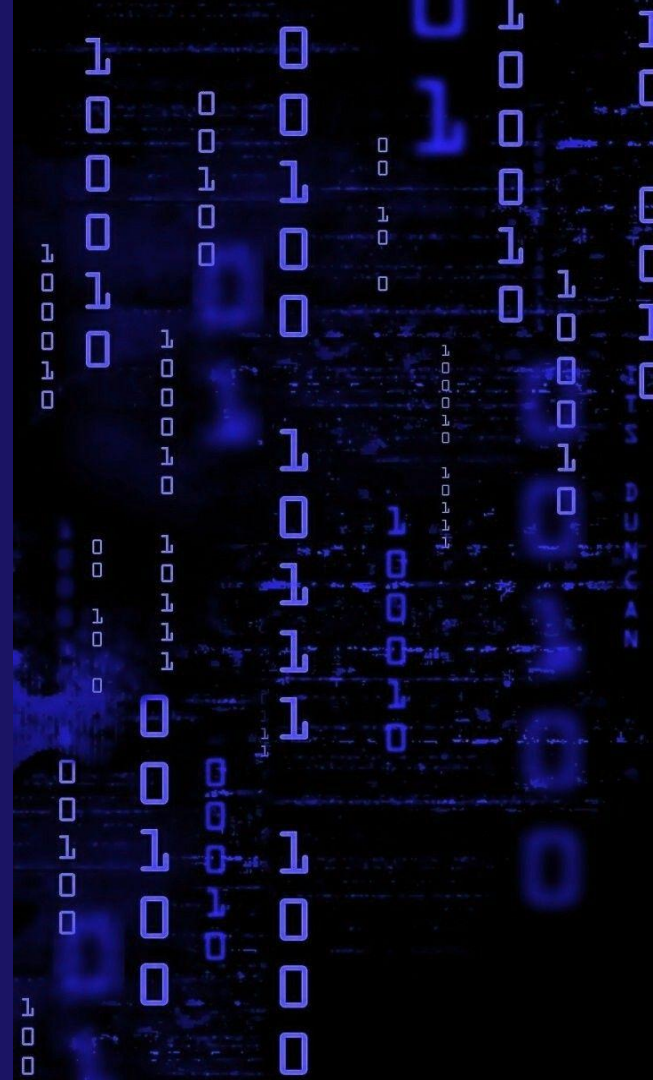
- Introduction
- C language code
- Assembly language code
- Link C with Assembly code
- Execution of the program
- Conclusion



# Introduction

## Introduction

The objective of this project is to write some basic assembly language code and link it to a high-level language through a virtual operating system.



# Calculator program

Our program is a simple calculator, was created using the C programming language. It used for four operations (addition, subtraction, multiplication, and division) mathematical operations in this application.

C code



# Function(1)

```
int addition(int num1, int num2, int res)
{
    int val;
    res = num1 + num2;
    val = add(res);
    printf("%d",val);
    printf("\n");
}
```

# Function(2)

```
int subtraction(int num1, int num2, int res)
{
    int val;
    res = num1 - num2;
    val = sub(res);
    printf("%d",val);
    printf("\n");
}
```



# Function(3)

```
int multiplication(int num1, int num2, int res)
{
    int val;
    res = num1 * num2;
    val = mul(res);
    printf("%d",val);
    printf("\n");
}
```

# Function(4)

```
int division(int num1, int num2, int res)
{
    int val;
    res = num1 / num2;
    val = div(res);
    printf("%d",val);
    printf("\n");
}
```

# Main function

```
48  int main ()
49  {
50      char op;//operator
51      int num1, num2, res ;
52      double result = 0.0;
53
54      printf ("WELCOME TO OUR SIMPLE CALCULATOR\n");
55      printf ("-----\n");
56
57      printf("Enter [Enter numbers with operation +, -, *, /] \n");
58      scanf ("%d %c %d", &num1, &op, &num2);
59
```

# Main function

```
60     if (op == '+' )
61     {
62         addition(num1, num2 , res);
63     }
64     else if (op == '-')
65     {
66         subtraction(num1, num2 , res);
67     }
68
69     else if (op == '*')
70     {
71         multiplication(num1, num2, res);
72     }
73     else if (op == '/')
74     {
75         division(num1, num2, res);
76     }
77     else
78     {
79         printf("Invalid operator");
80     }
81
82     return 0;
83 }
```

# Assembly code



```
; SECTION .DATA
```

```
msg:      db'Enter an operation: ',10  
msgLen:   equ $-msg
```

```
msg2:     db'Result is: ',10  
msg2Len:  equ $-msg2
```

```
; SECTION .TEXT
```

GLOBAL add

add:

```
    mov rax, rdi
    push rax
```

```
    mov eax, 4
    mov ebx, 1
    mov ecx, msg2
    mov edx, msg2Len
```

```
    int 80h
```

```
    pop rax
    ret
```

GLOBAL sub

sub:

mov rax, rdi  
push rax

mov eax, 4  
mov ebx, 1  
mov ecx, msg2  
mov edx, msg2Len

int 80h

pop rax  
ret



GLOBAL mul

mul:

mov rax, rdi  
push rax

mov eax, 4  
mov ebx, 1  
mov ecx, msg2  
mov edx, msg2Len

int 80h

pop rax  
ret

GLOBAL div

div:

mov rax, rdi  
push rax

mov eax, 4  
mov ebx, 1  
mov ecx, msg2  
mov edx, msg2Len

int 80h

pop rax  
ret

The background is a solid dark blue. It is decorated with several horizontal bars of different colors and lengths. In the top right, there is a long cyan bar and a shorter white bar. On the left side, there is a pink bar, a white bar, a dark blue bar, and a medium blue bar. On the right side, there is a small cyan bar, a medium blue bar, and a white bar. At the bottom, there is a white bar, a dark blue bar, a pink bar, a medium blue bar, and a long cyan bar. The word 'Link' is centered in the middle of the image in a white, sans-serif font.

Link

# Kali Linux

To connect the C programming code with the assembly code and execute our program, we used the virtual operating system Kali Linux.



# Linking code

```
File Actions Edit View Help
(kali㉿kali)-[~]
$ cd Desktop

(kali㉿kali)-[~/Desktop]
$ ls
c1.asm  codec2.c

(kali㉿kali)-[~/Desktop]
$ nasm -f elf64 c1.asm -o codec2.o

(kali㉿kali)-[~/Desktop]
$ gcc -no-pie codec2.c codec2.o -o calc
/usr/bin/ld: warning: codec2.o: missing .note.GNU-stack section implies executable stack
/usr/bin/ld: NOTE: This behaviour is deprecated and will be removed in a future version of the linker
```



# Execution

```
(kali㉿kali)-[~/Desktop]
$ ./calc
WELCOME TO OUR SIMPLE CALCULATOR

Enter numbers with operation [+, -, *, /]
19+30
Result is:
49
```

## Addition

```
(kali㉿kali)-[~/Desktop]
$ ./calc
WELCOME TO OUR SIMPLE CALCULATOR

Enter numbers with operation [+, -, *, /]
10*3
Result is:
30
```

## Multiplication

```
(kali㉿kali)-[~/Desktop]
$ ./calc
WELCOME TO OUR SIMPLE CALCULATOR

Enter numbers with operation [+, -, *, /]
50-13
Result is:
37
```

## Subtraction

```
(kali㉿kali)-[~/Desktop]
$ ./calc
WELCOME TO OUR SIMPLE CALCULATOR


Enter numbers with operation [+, -, *, /]
200/50
Result is:
4
```

## Division



# Conclusion





We didn't have a complete understanding at first, but we worked hard together and went deep to understand things thoroughly, and then everything became clear. It was a challenging project, but it was also interesting, and we enjoyed it.

# THANKS !

Do you have any questions?

## Group members

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