Project Scope Document (Sample)

Project Title	*React Native Tetris Game*
Description	*A cross-platform mobile app built with React Native based on the popular game Tetris.*
Why?	*I'd like to learn how React Native works and add this project to my portfolio so I can use it to talk about in interviews.*
MVP Acceptance Criteria	*1. A working, single player game based on Tetris that works in an emulator. It should show the player's score as they play.* *2. An awesome README on my Github repo so that anyone can download and run it. Including project logo, clear description, screenshot, step-by-step installing instructions.*
Potential Extensions	*1. High score functionality* *2. Leaderboard* *3. Responsive design* *4. Sound effects*
Risks	*Need to learn how React Native works first. Mitigation is to spend a day building a test app first in order to learn.*
Exclusions	*Does not need to run on a mobile app (just an emulator)*
Prerequisites	*Setting up a React Native development environment.*
Instructor Sign Off	
Sign Off Date	