

Education

University of Illinois at Chicago

Dec 2020

Computer Science Engineering, B.S.E (in-major GPA: 3.48)

Programming Coursework: Data Structures, Object Oriented Design, Software Engineering, Database Systems, Development of Mobile Apps, Video Game Design, Computer Algorithms

Skills

Languages: (proficient): JavaScript, HTML, CSS (familiar): Python, C++, Java

Frameworks and tools: Git, Visual Studio Code, GIMP, JUnit, MongoDB, Node.js , React

Projects

almazankaze.github.io: To see or try out featured projects, plus more not listed.

Networked Video Game

- o Developed as part of a team a video game using Unity and C# that has the player control a robot that must survive the night against a horde of teddy bears.
- o Integrated networking to allow multiple players to create a game to help each other survive.
- o Elected as project manager to present goals and deadlines at meetings to complete the project.

Search Anime

- o Created a user interface database with React to help people find their next anime to watch.
- o Pulls data from an API to display information about a particular anime to the user.

Birthday Board

- o Created a web page that allows users to create a birthday page where friends and family can post birthday messages.
- o Users can create an account and save their posts which are stored using Heroku.

Employment

Data Entry Clerk

Industrial Steel

Current

- o Data entry of company orders into database.
- o Filling of orders and other clerical duties.

Customer Service Specialist

Best Buy

Sep 2014 – Jan 2021

- o Processed transactions such as sales orders, returns and exchanges.
- o Processed transactions such as sales orders, returns and exchanges. Helped drive positive customer service experience by building relationships, exhibiting empathy, and providing solutions to customer needs.

Crew Member

Dunkin Donuts

Jun 2009 – Apr 2012

- o Coordinated facility maintenance and put in charge of hardware refreshes.
- o Supervised and instructed company crew members.