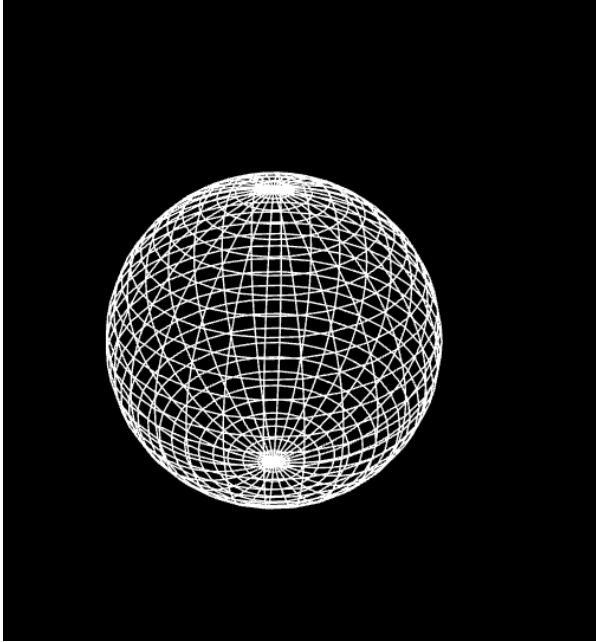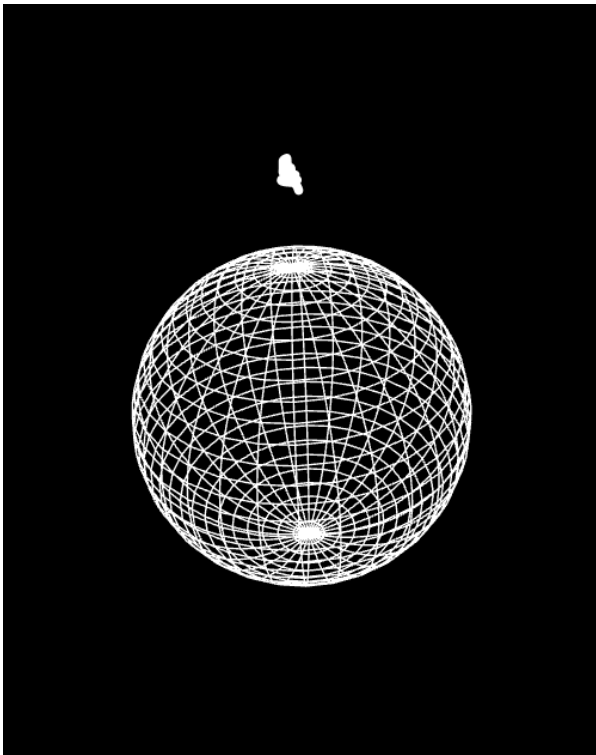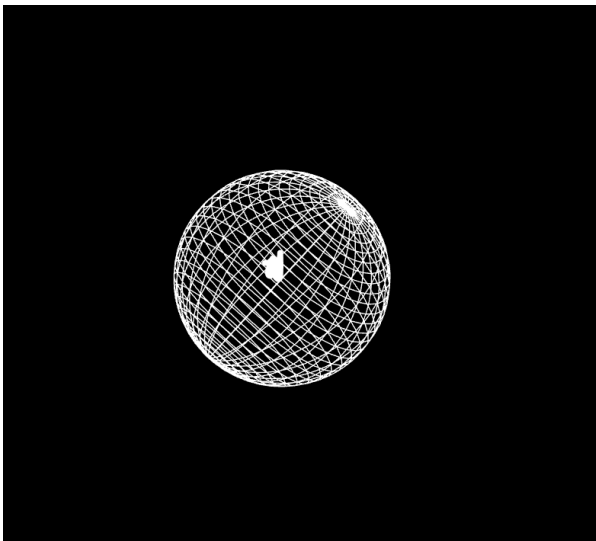# Super Bug Zapper
User's Guide:

Q1:

The playing field starts as surface of a sphere centered at the origin, I added 30 long/lat lines based off of the globe

Q2a:

The playing field starts as surface of a sphere centered at the origin, the white dot represents the mouse

Q2b:

As the mouse goes down, it changes the longitude, & the rotation depends on the horizontal component of the mouse