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Lab 4 : A Flip-Flop-Based Shift Register

Pre-lab:

- I had an issue with my pre-lab design. I set LEDR[9] = 1, so it would always display the led on the board. I added an if condition in the verilog code to only turn on when all LEDR's were off. In the sensitivity list we add ~KEY0 because it imitates the clock signal and it's inverted because the key buttons are active low. We always make sure to include non-blocking assignments when dealing with a clock signal because we want all statements to happen in parallel not sequentially. Lastly, I used 4 switches as inputs to initialize the LEDR's.

```
module clk_design(input SW[3:0], input KEY[1:0], output [9:0] LEDR);  
    // 0 b/c active low  
    always @(posedge ~KEY0) begin  
  
        LEDR[9] <= 'b1;  
        LEDR[8] <= LEDR[9]  
        LEDR[7] <= LEDR[8]  
        LEDR[6] <= LEDR[7]  
        LEDR[5] <= LEDR[6]  
        LEDR[4] <= LEDR[5]  
        LEDR[3] <= LEDR[4]  
        LEDR[2] <= LEDR[3]  
        LEDR[1] <= LEDR[2]  
        LEDR[0] <= LEDR[1]  
  
    end  
    case({~KEY1, SW})  
        11100: LEDR = 10'b0000000000  
        10101: LEDR = 10'b1010101010  
        10111: LEDR = 10'b1111111111  
  
    endcase  
endmodule
```

Circuit Design:

Lab #4

10 pos-edge-triggered DFFs wired in a chain w/ one LEDR connected to each output w/ additional circuits to implement

- ↳ Each time the system is clocked one cycle, move ~~the~~ lit LED one position to the right
- ↳ KEY0 button makes clk signal go high when pressed & low when released
- ↳ Key 1 initializes the values in the ten FF's if held pressed during an active clk edge

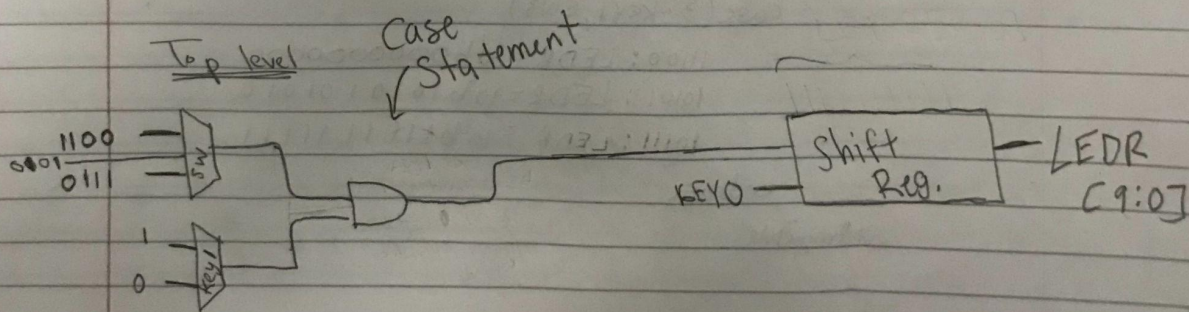
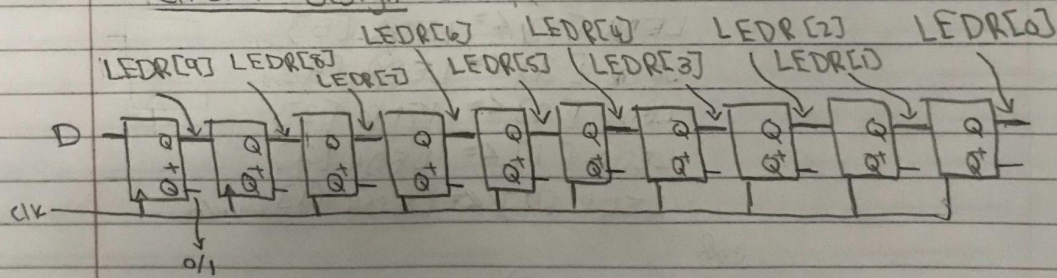
a) 00-0000-0000 all LED's off

b) 11-1111-1111 all LED's on

c) 10-1010-1010 alternating pattern

depends on the position of all SW switches

Circuit Design



Verilog code:

- I decided on using a 4-bit input from the switches to handle the initializations. The case will be executed when the clock signal (KEY0) is activated. If the KEY[1] value and the desired SW inputs match then the LEDR's will be initialized accordingly.

```
timescale 1ps/1ps |
module lab4(
    input [1:0] KEY,
    input [3:0] SW,
    output reg [9:0] LEDR
);
always @(posedge ~KEY[0]) begin
    if (LEDR == 10'b0000000000) begin
        LEDR[9] <= #1 1'b1;
    end
    else begin
        LEDR[9] <= #1 1'b0;
    end

    LEDR[8] <= #1 LEDR[9];
    LEDR[7] <= #1 LEDR[8];
    LEDR[6] <= #1 LEDR[7];
    LEDR[5] <= #1 LEDR[6];
    LEDR[4] <= #1 LEDR[5];
    LEDR[3] <= #1 LEDR[4];
    LEDR[2] <= #1 LEDR[3];
    LEDR[1] <= #1 LEDR[2];
    LEDR[0] <= #1 LEDR[1];

    case({~KEY[1], SW})
        // SW[3:0] = 1100 turns off LED's
        5'b11100: LEDR <= #1 10'b0000000000;
        // SW[3:0] = 0101 alternate LED's
        5'b10101: LEDR <= #1 10'b1010101010;
        // SW[3:0] = 0111 turns on LED's
        5'b10111: LEDR <= #1 10'b1111111111;
    endcase
end
endmodule
```

Testbench code:

- I initialize each of the 3 cases. For that I initialized the SW inputs and KEY values to 1 to activate a clock cycle. I then run the next 15 cycles for each case in the repeat blocks. Inside each block the clock signal is 0 and after a #100 delay the clock signal is 1 and the LEDR get's updated. I then repeat a case with 25 clock cycles.

```
1  `timescale 1ps/1ps
2  module lab4_tb;
3  reg [1:0] KEY;
4  reg [3:0] SW;
5  wire [9:0] LEDR;
6
7  // Instantiate shift register
8  lab4 test(KEY, SW, LEDR);
9
10 initial begin
11     // All LED's off
12     SW = 4'b1100;
13     KEY = 2'b00;
14     #100
15     KEY = 2'b11;
16     #100
17     $display("---Turn off all LED's---");
18     $display("sw = %b, output = %b", SW, LEDR);
19     $display("---Next 15 cycles---");
20     repeat(15) begin
21         KEY[0] = 0;
22         #100
23         KEY[0] = 1;
24         #100
25         $display("output = %b", LEDR);
26     end
27
28     // Alternating LED's
29     SW = 4'b0101;
30     KEY = 2'b00;
31     #100
32     KEY = 2'b11;
33     #100
34     $display("---Alternate LED's---");
35     $display("sw = %b, output = %b", SW, LEDR);
36     $display("--- Next 15 cycles---");
37     repeat(15) begin
38         KEY[0] = 0;
```



```

39         #100
40         KEY[0] = 1;
41         #100
42         $display("output = %b", LEDR);
43     end
44
45     // All LED's on
46     SW = 4'b0111;
47     KEY = 2'b00;
48     #100
49     KEY = 2'b11;
50     #100
51     $display("---Turn on all LED's---");
52     $display("sw = %b, output = %b", SW, LEDR);
53     $display("---Next 15 cycles---");
54     repeat(15) begin
55         KEY[0] = 0;
56         #100
57         KEY[0] = 1;
58         #100
59         $display("output = %b", LEDR);
60     end
61
62     // All LED's on
63     SW = 4'b0111;
64     KEY = 2'b00;
65     #100
66     KEY = 2'b11;
67     #100
68     $display("---Turn on all LED's---");
69     $display("sw = %b, output = %b", SW, LEDR);
70     $display("---Next 25 cycles---");
71     repeat(25) begin
72         KEY[0] = 0;
73         #100
74         KEY[0] = 1;
75         #100
76         $display("output = %b", LEDR);
77     end
78 end
79
80 endmodule
81

```

Transcript printout:

- The results were expected because you can see the LEDR in the printout shift by one after each clock cycle for all cases.

```
# ---Turn off all LED's---
# sw = 1100, output = 0000000000
# ---Next 15 cycles---
# output = 1000000000
# output = 0100000000
# output = 0010000000
# output = 0001000000
# output = 0000100000
# output = 0000010000
# output = 0000001000
# output = 0000000100
# output = 0000000010
# output = 0000000001
# output = 0000000000
# output = 1000000000
# output = 0100000000
# output = 0010000000
# output = 0001000000

# ---Alternate LED's---
# sw = 0101, output = 1010101010
# --- Next 15 cycles---
# output = 0101010101
# output = 0010101010
# output = 0001010101
# output = 0000101010
# output = 0000010101
# output = 0000001010
# output = 0000000101
# output = 0000000010
# output = 0000000001
# output = 0000000000
# output = 1000000000
# output = 0100000000
# output = 0010000000
# output = 0001000000
# output = 0000100000
```

```
# ---Turn on all LED's---  
# sw = 0111, output = 1111111111  
# ---Next 15 cycles---  
# output = 0111111111  
# output = 0011111111  
# output = 0001111111  
# output = 0000111111  
# output = 0000011111  
# output = 0000001111  
# output = 0000000111  
# output = 0000000011  
# output = 0000000001  
# output = 0000000000  
# output = 1000000000  
# output = 0100000000  
# output = 0010000000  
# output = 0001000000  
# output = 0000100000
```

```
# ---Turn on all LED's---
# sw = 0111, output = 1111111111
# ---Next 25 cycles---
# output = 0111111111
# output = 0011111111
# output = 0001111111
# output = 0000111111
# output = 0000011111
# output = 0000001111
# output = 0000000111
# output = 0000000011
# output = 0000000001
# output = 0000000000
# output = 1000000000
# output = 0100000000
# output = 0010000000
# output = 0001000000
# output = 0000100000
# output = 0000010000
# output = 0000001000
# output = 0000000100
# output = 0000000010
# output = 0000000001
# output = 0000000000
# output = 1000000000
# output = 0100000000
# output = 0010000000
# output = 0001000000
```