Git Assignment

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Introduction

I developed a simple project for this assignment that uses GitHub and Git to simulate a real development environment. The project consists of a simple text file to illustrates how to use GitFlow. The main goal was gaining a practical understanding of GitFlow and to simulate collaborative development by using two Git terminals representing different team members.

Implementation of GitFlow

Setup and Initialization

- 1. **Repository Initialization:** I create the project repository manually in GitHub, and an initial file was made in a main branch from server side.
- 2. **Initialize the GitFlow:** using git flow init command, I initialize the git flow then by default a develop branch was created from the main branch to serve as the integration branch for features.

Feature Branch Development

1. **User 1 (Terminal 1):**

- o Created a feature1 branch.
- o Implemented a new feature and committed the changes.
- o Then merged into the develop branch using pull request from user 1 side in GitHub.

Release Branch

- 1. **User 2 (Terminal 2):** Firstly, I pull the work from the server using git pull command to be updated with every change from other collaborators in the repository.
- 2. **Creating the Release Branch:** A release branch was created from the develop branch to prepare for the first official release. Final adjustments and updates were made in this branch.
- 3. **Merging the Release:** The release branch was merged into the main branch by pull request from user 2 side in GitHub. This branch was also merged back into the develop branch to ensure that develop contained the latest changes.

Hotfix Branch

- 1. **Identifying and Fixing Bugs:** A hotfix branch named hotfix was created from the main branch for emergency bugs and urgent issues in the production code. Once the problem was fixed, the changes were committed.
- 2. **Merging the Hotfix:** The hotfix branch was merged into the main branch by pull request from user 1 side in GitHub. It was also merged back into the develop branch to keep it upto-date.

Challenges and Solutions

Simulating Multiple Collaborators:

- **Challenge:** Simulating multiple collaborators on a single laptop required managing multiple terminals.
- **Solution:** Opened two separate Git terminals to represent different collaborators. Careful attention was to avoid conflicts.

Ensuring Branch Consistency:

- Challenge: Keeping the branches consistent with any changes from other users and keeping develop branch consistent with changes from release and hotfix branches.
- **Solution**: Always pull from server before push to the server and ensure merging release and hotfix branches back into develop after merging them into main.

Learning Experience and Insights

I gained hands-on experience with Git and GitHub, enhancing my understanding of version control in a team setting.

I understand the principles and commands of Gitflow and get a chance to be in practical situations in which different team members collaborate on different parts of a project simultaneously so, team members can guarantee efficient environment for collaboration and development with an organized codebase by effectively using feature branches, a development branch, a release branch, and a hotfix branch.