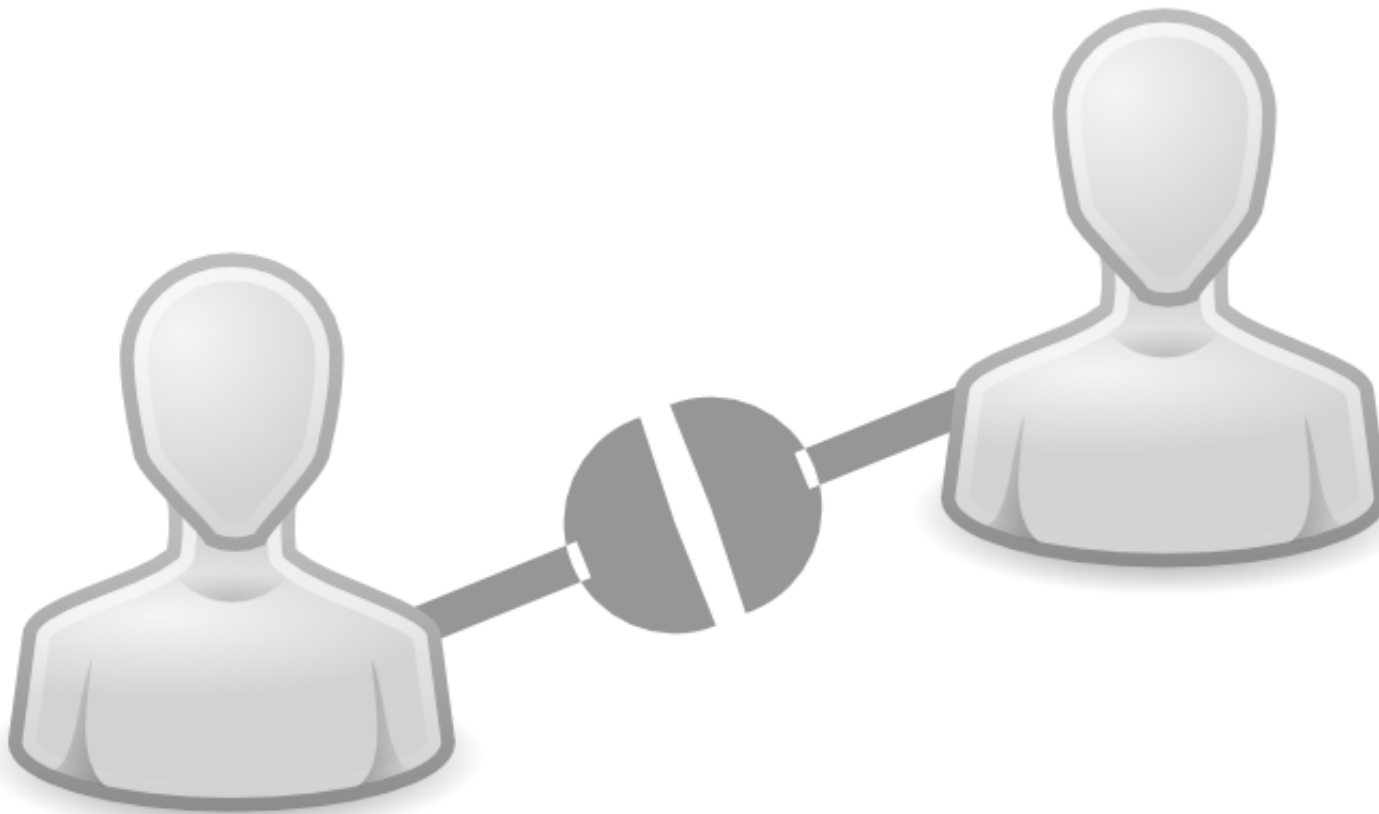


Challenge 1 – sending a message

**working with
python
sockets**



#1

**connect up
to a partner**

(a real one ;)



Client

#2

**decide who's
server
and who's
client**



Server



Server

Client



#2

**open two
new sockets**

~\$ python3

>>> import socket

>>> ss=socket.socket()

>>> cs=socket.socket()



Server

Client



#3

**bind the
server socket**

```
>>> ss.bind("", portnumber)
```



**be creative,
30000's good**



Server

Client



#4

listen ...

>>> ss.listen(1)

**now its clients
turn...**



Server

#5

Client



**connect to
server**

```
>>> cs.connect(('server-ip', portnumber))
```



Server

#6

Client



accept connection

```
>>> s1,host = ss.accept()
```





Server

#7

Client



**send
and receive**

```
>>> cs.send(b'Hallo!')
```

```
>>> s1.recv(100)
```



Server

#7

Client



recieving
endlessly

```
>>> while 1:  
...     s1.recv(100)
```

```
>>> cs.send(b'Hallo!')  
>>> cs.send(b'Spam')  
>>> cs.send(b'lol')
```