Alan Liang

925-428-3809 | Email | LinkedIn | Github | Website

EDUCATION

University of Southern California

M.S. in Computer Science

Los Angeles, CA Admitted Fall 2025

Riverside, CA

University of California, Riverside

B.S. in Computer Science

Sep 2021 - March 2025

Relevant Coursework: Artificial Intelligence, Machine Learning, Natural Language Processing, Algorithm Engineering, Database Management

Professional Summary

Aspiring AI/LLM software engineer with hands-on experience developing and evaluating AI-powered systems using cutting-edge LLM frameworks. Adept in fullstack product development with a strong foundation in NLP, model evaluation, and cloud-native workflows. Passionate about building tools that empower small teams to launch fast and scale smart. Incoming M.S. CS student at USC with startup-ready technical breadth and initiative.

TECHNICAL SKILLS

Languages: Python, Java, C++, JavaScript, SQL (Postgres), HTML/CSS

Frameworks & Tools: React, Node.js, Express.js, Flask, FastAPI, Docker, GCP

Libraries: PyTorch, Transformers (Hugging Face), scikit-learn, BLEURT, pandas, NumPy

Developer Tools: Git, VS Code, IntelliJ, Atlassian JIRA

Cloud & APIs: OpenAI, Gemini, LangChain (learning), REST, CI/CD (basic familiarity)

Experience

Undergraduate Research Assistant - LLM Safety and Optimization Research

Jan. 2024 - Jun. 2024

University of California, Riverside

• Collaborated with a PhD student under Dr. Salman Asif to investigate advanced LLM unlearning techniques, focusing on Riverside, CA mitigating hallucinations and defending against adversarial attacks

- Engineered evaluation programs to quantify unlearned LLM performance across key metrics, including output diversity, fluency, and utility preservation
- Leveraged the BLEURT model to quantitatively assess semantic preservation between original and unlearned LLM outputs, identifying potential meaning degradation during the unlearning process
- Conducted comprehensive literature reviews and analyzed academic publications to inform research direction and identify state-of-the-art methodologies in LLM safety

PROJECTS

- TLV Translation Verifier | React, Node.js, Typescript, OpenAI, Multer, Google Gemini Apr. 2025 Preser Engineered a web application utilizing Google Gemini LLMs to automatically verify the accuracy of translated JSON files, improving localization QA efficiency
 - Packaged and published the core verification logic as a reusable npm module, enhancing accessibility and simplifying integration for developers
 - Developed a user-friendly frontend with React, significantly streamlining the workflow for users validating multiple translation files
 - Implemented Multer middleware to enable efficient bulk processing through simultaneous uploads of multiple JSON files, greatly simplifying large-scale translation jobs

Broke Brokers - Stock Forecasting Platform | Python, React.js, Node.js, PyTorch

- Collaborated in a team of 5 to design and develop a stock prediction dashboard, implementing an LSTM Machine Learning model with PyTorch for time-series forecasting
- Constructed a dynamic and responsive dashboard frontend using React and Vite, providing users with real-time stock data visualization
- Architected the backend infrastructure using Node.js and Flask, employing Express.js for RESTful API routing and Axios for seamless data fetching from external stock APIs
- Trained and fine-tuned the LSTM model using PyTorch on historical stock data to accurately predict future price movements

Sept 2024 – Dec 2024

- Team PORT Container Logistics Optimizer | Python, Numpy, Pandas, FastAPI Sept 2024 Dec 2024 D for task management, to determine optimal container loading/unloading sequences and ensure ship balance
 - Architected the core application logic for calculating optimal container placement strategies and ship weight distribution
 - Implemented the A* search algorithm incorporating sophisticated heuristics, achieving a >50 percent reduction in search time for optimal logistical solutions
 - Developed and exposed a RESTful API using FastAPI, enabling communication between the backend optimization engine and a web-based user interface (WebUI)